

LAB 5: Graph

1. The "*graph1.txt*" file contains information of an **Adjacency matrix** (Table 1). Read the file and output the information of the corresponding **Adjacency list**.
2. The "*graph2.txt*" file contains information of an **Adjacency list** (Table 1). Read the file and output the information of the corresponding **Adjacency matrix**.

Adjacency matrix	Adjacency list
9	9
0 0 1 0 0 1 0 0 0	2 5
0 0 0 0 0 0 1 0 0	6
0 0 0 0 0 0 1 0 0	6
0 0 0 0 1 0 0 0 0	4
0 0 0 0 0 1 0 0 0	5
0 0 0 1 0 0 0 1 0	3 7
0 0 0 0 0 0 0 0 0	
0 0 1 0 0 0 0 0 1	2 8
0 0 0 0 0 0 0 0 0	

Table 1: Adjacency matrix and corresponding Adjacency list

3. Implement functions to provide the following information of a given graph:
 - Directed or Undirected Graph.
 - The number of edges and number of vertices.
 - Degree of each vertices for undirected graph. In-degree and Out-degree for directed graph.
 - List of isolated vertices / leaf vertices. .
 - Is the given graph special: **Complete graph**, **Circular graph**, **Bigraph**, **Complete bi-graph**.
 - The number of **Connected components**. How many of them are trees?
 - The number of **Cut vertices** and **Bridge edges**.
4. Generate a **Base undirected graph** from a given directed graph.
5. Generate a **Complement graph** from a given undirected graph, outputting the corresponding adjacency matrix.
6. Generate a **Converse graph** from a given directed graph, outputting the corresponding adjacency matrix.
7. Determined Euler cycle from a given graph using Hiehozer's algorithm.
8. Find the spanning tree of a given graph using:

- DFS traversal

- BFS traversal

9. Find the minimum spanning tree of a given graph using:

- Prim algorithm.

- Kruskal algorithm.

10. Verify the connection between 2 vertices of a given graph.

11. Find the shortest path between 2 vertices of a given graph using:

- Dijkstra algorithm

- Floyd-Warshall algorithm

- Bellman-Ford algorithm