$tobby lie@gmail.com\\ (303) 638-3964$

Tobby Lie tobbylie.com

Github: tobby-lie Linkedin: Tobby Lie

Education

Denver, Colorado

UCDenver

May 2021 | August 2022

• MS in Computer Science. GPA: 4.0

Denver, Colorado

University of Colorado Denver May 2017 | May 2021

• BS (BS/MS Dual Scholars Program) in Computer Science. GPA: 4.0

Employment

Developer/Research Asst.

CDOT/UCDenver - BDLab

June 2020 - Present

- Researched state-of-the-art deep learning literature for forecasting of bridge time series data.
- Curated, prepared, and integrated raw datasets pulled from multiple sources using Python.
- Developed neural network models in **Tensorflow** for multi-variate time series forecasting.
- Packaging solution into an end to end service utilizing MLFlow and Docker.

Developer/Research Asst.

National Snow and Ice Data Center/UCDenver - BDLab May 2021 – Present

• Assisting NSIDC team with developing deep learning methods for integrating and modeling image data coming from multiple sources at different resolutions for the task of image classification.

Developer/Research Asst.

UCDenver - BDLab

May 2021 - Present

Benchmarking BERT-based language models for usage with biological sequence alignment.

Developer/Research Asst.

UCDenver - ACID Lab

Fall 2019 - June 2020

• Implemented data-driven methods in **Jupyter notebooks** to train classifiers and topic modelers on multi-modal data to serve the purpose of polarization intent detection in a dataset of IRA ads.

Technical Skills

- Languages: C++, Python
- Frameworks and Libraries: Tensorflow, Pandas, Sklearn, Numpy, Matplotlib, Seaborn, MLFlow
- Tools: Git, Windows, MacOS, Linux, Docker, VMWare Fusion, Jupyter Notebook, VSCode

Achievements

- TrueFact 2020 Publication (TrueFact 2020) "Multi-Modal Classification for Polarization Intent Detection in Social Media", accepted into TrueFact 2020 in conjunction with KDD 2020. Aug 2020
- Comcast NBCUniversal Virtual Development Experience Certificate (Comcast) Online Technology and Engineering virtual program provided by Comcast in place of my Summer 2020 Software Engineering internship which was cancelled due to Covid-19. Aug 2020
- Research and Creative Activities Symposium 1st Place (UCDenver) 1st place winner of team-based university-wide research competition for a project titled "IAR: An Intelligent Augmented Reality Framework". May 2020
- Undergraduate Research Opportunity Program Grant (UCDenver) Competitive program designed to financially support research projects for CU Denver students. Nov 2019