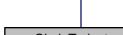
```
# startPositionTrajectory_
# endPositionTrajectory_
# startPosition_
# currentPosition
# pathParameterStart_
# pathIncrement
# cycleTime_
# speed_
# pathParameter_
+ calculateNextPoint()
```



+ setSpeed()

CircleTrajectory
- circleCenter
- radius

+ CircleTrajectory() + calculateNextPoint()