

## Performance

Metrics			=
First Contentful Paint	0.4 s	Time to Interactive	0.4 s
Speed Index	1.6 s	Total Blocking Time	10 ms
Largest Contentful Paint	0.7 s	Cumulative Layout Shift	0.156

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.

## View Original Trace



Opportunities — These suggestions can help your page load faster. They don't directly affect the Performance score.

Opportunity Estimated Savings

Use video formats for animated content

0.44 s ^

Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. <u>Learn more</u>

Show 3rd party resources (1)

**URL** 

Resource Size Potential Savings

...Top-strip/DueToTraf...(2).gif (ng.jumia.is)

2,384.5 KiB

2,026.8 KiB

Preconnect to required origins

0.38 s ^

Consider adding `preconnect` or `dns-prefetch` resource hints to establish early connections to important third-party origins. <u>Learn more</u>.

URLPotential Savingshttps://gum.criteo.com380 mshttps://dsum-sec.casalemedia.com80 mshttps://www.google.com80 ms

**URL Potential Savings** 80 ms https://www.google.com.ng 0.32 s ^ Remove unused JavaScript Remove unused JavaScript to reduce bytes consumed by network activity. Learn more. Show 3rd-party resources (5) Transfer Potential **URL** Size Savings ...config/113...?v=2.9.27&r=stable (connect.facebook.net) 251.6 KiB 188.4 KiB /uxa/8543c6a90c45e.js (t.contentsquare.net) 128.4 KiB 56.4 KiB /pagead/conversion\_async.js (www.googleadservices.com) 110.1 KiB 44.9 KiB ...ld/ld.js (static.criteo.net) 95.6 KiB 23.7 KiB /gtm.js?id=GTM-KS6DC65 (www.googletagmanager.com) 64.1 KiB 20.3 KiB Properly size images Error! ^ Serve images that are appropriately-sized to save cellular data and improve load time. Learn more. Defer offscreen images Error! ^ Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn more. Efficiently encode images Error! ^ Optimized images load faster and consume less cellular data. Learn more. Serve images in next-gen formats Error! ^ Image formats like JPEG 2000, JPEG XR, and WebP often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. Learn more. Diagnostics — More information about the performance of your application. These numbers don't directly affect the Performance score. Avoid document.write() For users on slow connections, external scripts dynamically injected via 'document.write()' can delay page load by tens of seconds. Learn more. Show 3rd-party resources (1) **URL** Location line: 0 /event?a=... (sslwidget.criteo.com) Image elements have explicit width and height — Error!

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. Learn more

▲ Serve static assets with an efficient cache policy — 20 resources found

A long cache lifetime can speed up repeat visits to your page. Learn more.

Show 3rd-party resources (20)

URL	Cache TTL	Transfer Size
/1/b76de0635f?a= (bam-cell.nr-data.net)	None	1 KiB
/uxa/8543c6a90c45e.js (t.contentsquare.net)	15 m	128 KiB
config/113?v=2.9.27&r=stable (connect.facebook.net)	20 m	252 KiB
/en_US/fbevents.js (connect.facebook.net)	20 m	68 KiB
ua/ec.js (www.google-analytics.com)	1 h	13 KiB
/nr-1184.min.js (js-agent.newrelic.com)	2 h	33 KiB
/analytics.js (www.google-analytics.com)	2 h	25 KiB
Top-strip/DueToTraf(2).gif (ng.jumia.is)	1 d	559 KiB
W43/Electronic-Warehouse-Slider.jpg (ng.jumia.is)	1 d	479 KiB
W40/11SLider-jumia-prime.jpg (ng.jumia.is)	1 d	392 KiB
WK42/1013122Bjpeg (ng.jumia.is)	1 d	225 KiB
ld/ld.js (static.criteo.net)	1 d	96 KiB
QuickLinks/jumia-food-new.png (ng.jumia.is)	1 d	4 KiB
QuickLinks/Icon-red.png (ng.jumia.is)	1 d	3 KiB
QuickLinks/JumiaGlobal.png (ng.jumia.is)	1 d	3 KiB
QuickLinks/JumiaOne_2.png (ng.jumia.is)	1 d	2 KiB
068175/1.jpg?9531 (ng.jumia.is)	28 d	164 KiB
934945/1.jpg?8893 (ng.jumia.is)	28 d	92 KiB
973734/1.jpg?4289 (ng.jumia.is)	28 d	81 KiB
579095/1.jpg?1325 (ng.jumia.is)	28 d	41 KiB

Avoid enormous network payloads — Total size was 3,220 KiB

Large network payloads cost users real money and are highly correlated with long load times. <u>Learn more</u>.

✓ Show 3rd-party resources (8)

URL Transfer Size
...Top-strip/DueToTraf...(2).gif (ng.jumia.is) 558.8 KiB
...W43/Electronic-Warehouse-Slider.jpg (ng.jumia.is) 478.7 KiB

URL	Transfer Size
W40/11SLider-jumia-prime.jpg (ng.jumia.is)	392.1 KiB
config/113?v=2.9.27&r=stable (connect.facebook.net)	251.6 KiB
WK42/1013122Bjpeg (ng.jumia.is)	225.1 KiB
068175/1.jpg?9531 (ng.jumia.is)	163.9 KiB
images/i-icons.db6c9a4d.svg (www.jumia.com.ng)	155.8 KiB
images/i-global.ad9dff01.svg (www.jumia.com.ng)	145.1 KiB
/uxa/8543c6a90c45e.js (t.contentsquare.net)	128.4 KiB
/pagead/conversion_async.js (www.googleadservices.com)	110.1 KiB

Avoid an excessive DOM size — 1,025 elements

A large DOM will increase memory usage, cause longer style calculations, and produce costly layout reflows. Learn more.

Statistic	Element	Value
Total DOM Elements		NaN
Maximum DOM Depth	<pre><use xlink:href="https://www.jumia.com.ng/assets_he/images/i-icons.db6c9a4d.svg#perm- identi"></use></pre>	12
Maximum Child Elements	<pre><div class="sldr _img _main -rad4 -oh -fsh0 -mhm" data-track-="" id="sl-topblock" onsliderview="eecPromo"></div></pre>	36

Avoid chaining critical requests — 3 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. Learn more.

Maximum critical path latency: 510 ms

Initial Navigation

https://www.jumia.com.ng

- ...css/main.94fed011.css (www.jumia.com.ng) 190 ms, 13.84 KiB
- ...js/common.fbf24fdb.js (www.jumia.com.ng) 200 ms, 17.53 KiB
- ...home/index.ab78f9ed.js (www.jumia.com.ng) 200 ms, 2.94 KiB

Keep request counts low and transfer sizes small — 51 requests • 3,220 KiB

To set budgets for the quantity and size of page resources, add a budget.json file. Learn more.

Resource Type	Requests	Transfer Size
Total	51	3,219.6 KiB
Image	22	2,049.9 KiB

Resource Type	Requests		Transfer Size
Script	15		813 KiB
Other	8		315.6 KiB
Document	5		27.2 KiB
Stylesheet	1		13.8 KiB
Media	0		0 KiB
Font	0		0 KiB
Third-party	42		2,843.4 KiB
Avoid large layout shifts — 5 elements found			^
These DOM elements contribute most to the CLS of the p	page.		
Element		CL	S Contribution
			0.378
			0.03
			0.027
			0.022
			0.012
Avoid long main-thread tasks — 1 long task found			^
Lists the longest tasks on the main thread, useful for iden	tifying worst contributors to input	delay. <u>Learn more</u>	
		Show 3rd-party	resources (0)
URL		Start Time	Duration
https://www.jumia.com.ng		354 ms	63 ms
Passed audits (19)			^
Eliminate render-blocking resources			^
Resources are blocking the first paint of your page. Cons JS/styles. <u>Learn more</u> .	ider delivering critical JS/CSS inlin	ne and deferring all no	on-critical
Minify CSS			^
Minifying CSS files can reduce network payload sizes. Le			
willinging ode files out reduce fletwork payload sizes.	earn more.		
Minify JavaScript	earn more.		^

Remove unused CSS	^
Remove dead rules from stylesheets and defer the loading of CSS not used for above-the-fold content to reduce unnecessary bytes consumed by network activity. <u>Learn more</u> .	
Enable text compression	^
Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. <u>Learn</u> more.	
Initial server response time was short — Root document took 280 ms	^
Keep the server response time for the main document short because all other requests depend on it. <u>Learn more</u> .	
Avoid multiple page redirects	^
Redirects introduce additional delays before the page can be loaded. <u>Learn more</u> .	
Show 3rd party resources (	0)
URL Time Spo	ent
https://www.jumia.com.ng 0 m	ns
https://www.jumia.com.ng 0 m	ns
https://www.jumia.com.ng 0 m	ns
Preload key requests	^
Consider using ` <li>k rel=preload&gt;` to prioritize fetching resources that are currently requested later in page load. <u>Learn</u> more.</li>	
Use HTTP/2	^
HTTP/2 offers many benefits over HTTP/1.1, including binary headers, multiplexing, and server push. Learn more.	
Remove duplicate modules in JavaScript bundles	^
Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity.	
Avoid serving legacy JavaScript to modern browsers	^
Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. <a href="Learn More"><u>Learn More</u></a>	
User Timing marks and measures	^
Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. <u>Learn more</u> .	
JavaScript execution time — 0.1 s	^
Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. <u>Learn more</u> .	

<b>~</b>	Show 3rd-party resources	(2)
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URL	Total CPU Time	Script Evaluation	Script Parse
https://www.jumia.com.ng	377 ms	42 ms	5 ms
Unattributable	157 ms	4 ms	0 ms
config/113?v=2.9.27&r=stable (connect.facebook.net)	51 ms	36 ms	13 ms
/uxa/8543c6a90c45e.js (t.contentsquare.net)	51 ms	43 ms	5 ms

## Minimizes main-thread work — 0.9 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. <u>Learn more</u>

Category	Time Spent
Script Evaluation	314 ms
Other	248 ms
Style & Layout	160 ms
Rendering	88 ms
Script Parsing & Compilation	57 ms
Parse HTML & CSS	33 ms
Garbage Collection	3 ms
All text remains visible during webfont loads	^
Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. <u>Learn more</u> .	
Minimize third-party usage — Third-party code blocked the main thread for 0 ms	^

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. <u>Learn more</u>.

Т	hird-Party	Transfer Size	Main-Thread Blocking Time
<u>Facebook</u>		320 KiB	0 ms
ContentSquare		129 KiB	0 ms
Google/Doubleclic	k Ads	113 KiB	0 ms
<u>Criteo</u>		97 KiB	0 ms
Google Tag Manag	<u>ger</u>	64 KiB	0 ms
Google Analytics		38 KiB	0 ms
New Relic		33 KiB	0 ms

Third-Party	Transfer Size	Main-Thread Blocking Time	
Index Exchange	3 KiB	0 ms	
Other Google APIs/SDKs	1 KiB	0 ms	
RTB House AdPilot	0 KiB	0 ms	
Largest Contentful Paint element — 0 elements for	bund	^	
This is the largest contentful element painted within the viewport. Learn More			
Uses passive listeners to improve scrolling perform	nance	^	
Consider marking your touch and wheel event liste	ners as `passive` to improve your pag	ge's scroll performance. <u>Learn more</u> .	
Avoid non-composited animations		^	
Animations which are not composited can be janky	and contribute to CLS. <u>Learn more</u>		

## **Runtime Settings**

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URL	https://www.iumia.com.ng/
UKL	HILDS://WWW.IUITIIA.COITI.HU/

**Fetch Time** Oct 19, 2020, 4:31 PM GMT+1

**Device** Emulated Desktop

**Network throttling** 40 ms TCP RTT, 10,240 Kbps throughput (Simulated)

CPU throttling 1x slowdown (Simulated)

Channel devtools

User agent (host) Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like

Gecko) Chrome/86.0.4240.75 Safari/537.36

User agent (network) Mozilla/5.0 (Macintosh; Intel Mac OS X 10\_14\_6) AppleWebKit/537.36 (KHTML,

like Gecko) Chrome/84.0.4143.7 Safari/537.36 Chrome-Lighthouse

CPU/Memory Power 686

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