```java
package weightsimulator.weight;

/**
 * DTO for user input
 * @author Christian
 *
 */
public class KeyPress {
    private int keyNumber;
    private char character;
    private KeyPressType type;

    public static KeyPress Exit(){
        return new KeyPress(0,'\\', KeyPressType.EXIT);
    }

    public static KeyPress Zero(){
        return new KeyPress(0,'\\', KeyPressType.ZERO);
    }

    public static KeyPress Tara(){
        return new KeyPress(0,'\\',KeyPressType.TARA);
    }

    public static KeyPress Send(){
        return new KeyPress(0,'\\', KeyPressType.SEND);
    }

    public static KeyPress SoftButton(int number){
        return new KeyPress(number, '\\', KeyPressType.SOFTBUTTON);
    }

    public static KeyPress Character(char character){
        return new KeyPress(0,character,KeyPressType.TEXT);
    }

    private KeyPress(int keyNumber, char character, KeyPressType type){
        this.keyNumber=keyNumber; this.character=character; this.type=type;
    }

    public int getKeyNumber() {
        return keyNumber;
    }

    public char getCharacter() {
        return character;
    }

    public KeyPressType getType() {
        return type;
    }

    public enum KeyPressType{
        SOFTBUTTON, TEXT, EXIT, ZERO, TARA, SEND, C
    }
}
```