

Main.java

```
1 package weightsimulator.controller;
2
3 import weightsimulator.socket.SocketController;
4 /**
5  * Simple class to fire up application and inject implementations
6  * @author Christian
7  */
8 public class Main {
9     //private static boolean gui= true;
10
11     public static void main(String[] args) {
12         ISocketController socketHandler = new SocketController();
13         IWeightInterfaceController weightController = new WeightInterfaceControllerGUI();
14         //Injecting socket and uiController into mainController - Replace with improved
15         //versions...
16         IMainController mainCtrl = new MainController(socketHandler, weightController);
17         //init and .start could be merged
18         mainCtrl.start();
19     }
20 }
21
22
23
24
25
```