

Tobias Dürschmid

PH.D. STUDENT IN SOFTWARE ENGINEERING AT CARNEGIE MELLON UNIVERSITY, INSTITUTE OF SOFTWARE RESEARCH

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“Making Quality Attributes First-Class Elements of Software Development.”

Education

PhD Student in Software Engineering

Pittsburgh, PA, USA

CARNEGIE MELLON UNIVERSITY, INSTITUTE FOR SOFTWARE RESEARCH

Since Aug. 2018

- Advisors: David Garlan and Eunsuk Kang
- Specialization in Modeling and Analysis of Quality Attributes in Software Architectures
- Coursework: Software Engineering Research; Empirical Methods in Software Engineering; Architectures for Software Systems

Graduate Student in IT-Systems Engineering

Potsdam, Germany

HASSO PLATTNER INSTITUTE, UNIVERSITY OF POTSDAM

Oct. 2017 – Jul. 2018

- Specialization in Software Engineering
- Coursework: Mining Software Repositories; Software Testing, Verification, and Analysis; Software Engineering for Self-adaptive Systems

B.Sc. in IT-Systems Engineering

Potsdam, Germany

HASSO PLATTNER INSTITUTE, UNIVERSITY OF POTSDAM

Oct. 2014 – Sep. 2017

- Specialization in Software Architecture & Modeling Technology
- Selected Coursework: Modeling I + II; Software Architecture; Software Engineering I+II; Math I+II; Computer Graphics I+II; Mobile Image Processing; Human Computer Interaction; Introduction to Programming I+II; Database Systems
- Grade: “1.1 (with distinction)” equals GPA 4.0 / 4.0 (<https://www.foreigncredits.com/Resources/GPA-Calculator/Germany>)

Employment

Software Engineering Intern

Pasadena, CA

NASA JET PROPULSION LABORATORY

Jun. 2020 – Aug. 2020

- Developing a modeling and analysis technique for quality attributes of small scale flight software systems in F’ and F”.

Software Engineer for Mobile Graphics

Potsdam, Germany

HASSO PLATTNER INSTITUTE / UNIVERSITY OF POTSDAM, COMPUTERGRAPHICS SYSTEMS RESEARCH GROUP

Mar. 2016 – Jul. 2018

- Design, implementation, and evaluation of a framework for mobile image stylization

Student Research Assistant

Potsdam, Germany

HASSO PLATTNER INSTITUTE, SYSTEM ANALYSIS AND MODELING RESEARCH GROUP

Dec. 2014 – Mar. 2015

- Model-driven description of refactorings for an incremental recovery engine

Teaching

Co-Instructor – Design Patterns & API Design (17-625)

Pittsburgh, PA, USA

CARNEGIE MELLON UNIVERSITY, INSTITUTE FOR SOFTWARE RESEARCH

Aug. 2020 – Dec. 2020

- Designing a new course, giving lectures, assignments, and recitations

Teaching Assistant – Models of Software Systems (17-651)

Pittsburgh, PA, USA

CARNEGIE MELLON UNIVERSITY, INSTITUTE FOR SOFTWARE RESEARCH

Aug. 2019 – Dec. 2019

- Grading homework, giving office hours, recitations, and lectures

Teaching Assistant – Software Engineering II

Potsdam, Germany

HASSO PLATTNER INSTITUTE, ENTERPRISE PLATFORMS AND INTEGRATION CONCEPTS RESEARCH GROUP

Oct. 2017 – Mar. 2018

- Tutoring students in agile large-scale software engineering projects

Teaching Assistant – Modeling I

Potsdam, Germany

HASSO PLATTNER INSTITUTE, SYSTEM ANALYSIS AND MODELING RESEARCH GROUP

Oct. 2015 – Feb. 2016

- Grading homework, giving office hours, and recitations

Honors & Awards

- Nov. 2017 **Best Paper Award**, SIGGRAPH ASIA Mobile Graphics and Interactive Applications *Bangkok, Thailand*
- Apr. 2017 **1. Place in the ACM Student Research Competition**, International Conference on the Art, Science and Engineering of Programming *Brussels, Belgium*
- 2014 – Sep. 2019 **Scholarship of the “Studienstiftung des deutschen Volkes” (German Academic Scholarship Foundation)**, Largest scholarship in Germany, given to less than 0.5% of all students in Germany *Germany*

Volunteering Services

Member of the SCS4All PhD Initiative

CARNEGIE MELLON UNIVERSITY, SCHOOL OF COMPUTER SCIENCE

Pittsburgh, PA, USA

since Mar. 2019

- Provide support to overcome the issues that student experience at the School of Computer Science at CMU
- Leading the group as a co-director since Aug 2019 – Jan 2020

Head of Student Society “Klub Schüleraktivitäten” - Club for Pupils Activities

HASSO PLATTNER INSTITUTE

Potsdam, Germany

Mar. 2015 - Mar. 2016

- Organizing multiple multi-day computer science camps for pupils

Member of Student Society “Klub Schüleraktivitäten” - Club for Pupils Activities

HASSO PLATTNER INSTITUTE

Potsdam, Germany

Oct. 2014 - Jul. 2018

- Coaching pupils in computer science and software development

Talks & Presentations

Presenter for “Trade-off-Oriented Development - Making Quality Attribute Trade-offs First-Class”

ACM/IEEE INTERNATIONAL CONFERENCE ON SOFTWARE ENGINEERING

Montreal, Canada

Nov. 2017

Presenter for “ProsumerFX: Mobile Design of Image Stylization Components”

ACM SIGGRAPH ASIA SYMPOSIUM ON MOBILE GRAPHICS AND INTERACTIVE APPLICATIONS

Bangkok, Thailand

Nov. 2017

Presenter for “Towards Architectural Styles for Android App Software Product Lines”

IEEE/ACM INTERNATIONAL CONFERENCE ON MOBILE SOFTWARE ENGINEERING AND SYSTEMS

Buenos Aires, Argentina

May 2017

Poster presentation and research talk of “Continuous Code Reviews: A Social Coding tool for Code Reviews inside the IDE”

ACM STUDENT RESEARCH COMPETITION AT <PROGRAMMING>

Brussels, Belgium

Apr. 2017

Poster presentation of “Design Pattern Builder: A Concept for Refinable Reusable Design Pattern Libraries”

ACM STUDENT RESEARCH COMPETITION AT SPLASH

Amsterdam, Netherlands

Nov. 2016

Publications

- [1] Benjamin Gafford, Tobias Dürschmid, Gabriel A. Moreno, and Eunsuk Kang. “Synthesis-Based Resolution of Feature Interactions in Cyber-Physical Systems”. In: *Proceedings of the 35th IEEE/ACM International Conference on Automated Software Engineering*. ASE ’20. 2020.
- [2] Tobias Dürschmid, Eunsuk Kang, and David Garlan. “Trade-off-Oriented Development – Making Quality Attribute Trade-offs First-Class”. In: *Proceedings of the 41th International Conference on Software Engineering: New Ideas and Emerging Results Track*. ICSE-NIER ’19. 2019.
- [3] Christoph Matthies, Johannes Huegle, Tobias Dürschmid, and Ralf Teussner. “Attitudes, Beliefs, and Development Data Concerning Agile Software Development Practices”. In: *Proceedings of the 41th International Conference on Software Engineering: Software Engineering Education and Training Track*. ICSE-SEET ’19. 2019.
- [4] Robert Hirschfeld, Tobias Dürschmid, Patrick Rein, and Marcel Taeumel. “Cross-cutting Commentary: Narratives for Multi-party Mechanisms and Concerns”. In: *Proceedings of the 10th International Workshop on Context-Oriented Programming: Advanced Modularity for Run-time Composition*. COP ’18. 2018, pp. 39–47.
- [5] Matthias Trapp, Sebastian Pasewaldt, Tobias Dürschmid, Amir Semmo, and Jürgen Döllner. “Teaching Image-Processing Programming for Mobile Devices: A Software Development Perspective”. In: *EG 2018 - Education Papers*. 2018.
- [6] Tobias Dürschmid, Maximilian Söchting, Amir Semmo, Matthias Trapp, and Jürgen Döllner. “ProsumerFX: Mobile Design of Image Stylization Components”. In: *SIGGRAPH ASIA 2017 Mobile Graphics and Interactive Applications*. SA’17. Bangkok, Thailand, 2017.
- [7] Tobias Dürschmid, Matthias Trapp, and Jürgen Döllner. “Towards Architectural Styles for Android App Software Product Lines”. In: *Proceedings of the IEEE/ACM International Conference on Mobile Software Engineering and Systems*. MOBILESoft ’17. 2017, pp. 58–62.
- [8] Tobias Dürschmid. “Continuous Code Reviews: A Social Coding Tool for Code Reviews Inside the IDE”. In: *Companion to the International Conference on the Art, Science and Engineering of Programming*. Programming ’17. 2017, 41:1–41:3.
- [9] Amir Semmo, Tobias Dürschmid, Matthias Trapp, Mandy Klingbeil, Jürgen Döllner, and Sebastian Pasewaldt. “Interactive Image Filtering with Multiple Levels-of-control on Mobile Devices”. In: *SIGGRAPH ASIA 2016 Mobile Graphics and Interactive Applications*. SA ’16. 2016, 2:1–2:8.
- [10] Tobias Dürschmid. “Design Pattern Builder: A Concept for Refinable Reusable Design Pattern Libraries”. In: *Companion Proceedings of the 2016 ACM SIGPLAN International Conference on Systems, Programming, Languages and Applications: Software for Humanity*. SPLASH Companion ’16. 2016, pp. 45–46.
- [11] Thijs Roumen, Bastian Kruck, Tobias Dürschmid, Tobias Nack, and Patrick Baudisch. “Mobile Fabrication”. In: *Proceedings of the 29th Annual Symposium on User Interface Software and Technology*. UIST ’16. 2016, pp. 3–14.