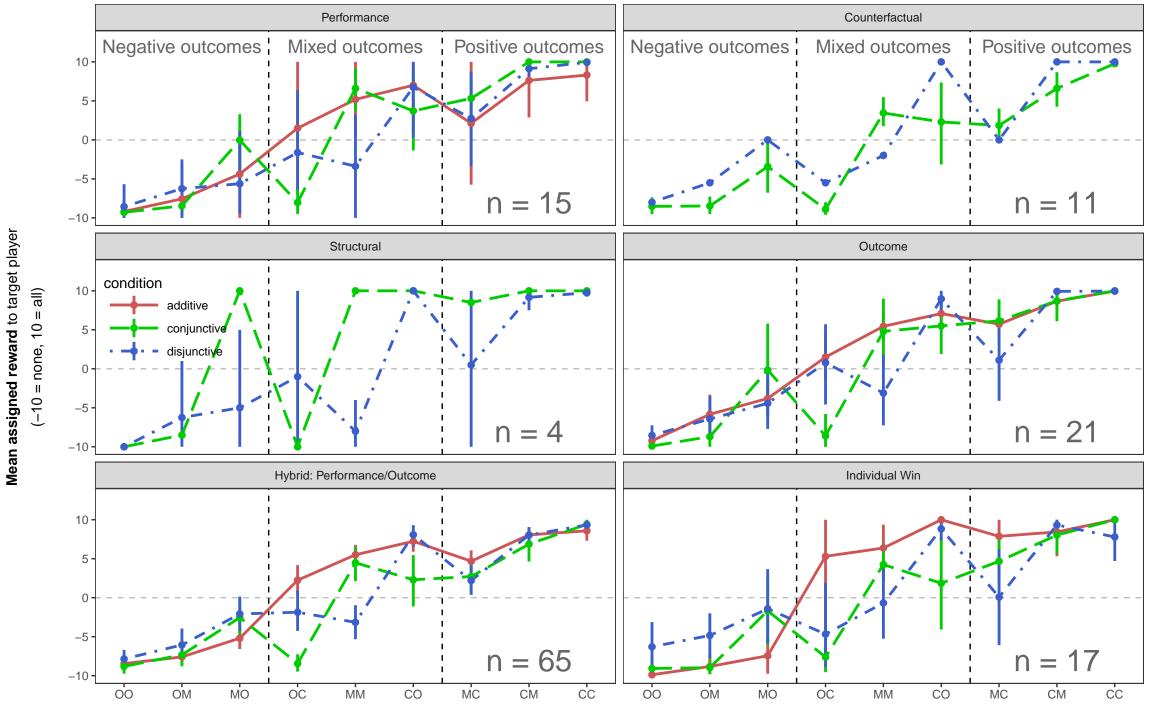
Mean judgments per cluster



Pattern of throws: target player, other player