

Introduction to general relativity: homogeneity and isotropy cont.

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Suppose our manifold M (modelling spacetime) is homogeneous & isotropic. Consequences for metric g_{ab} ?

First note g_{ab} induces a metric $h_{ab}(r)$ on Σ_r via restriction

Homogeneity: \exists isometry of $h_{ab}(r)$ which takes any $p \in \Sigma_r$ to $q \in \Sigma_r$

Isotropy: implies it is impossible to construct geometrically preferred vector in Σ_r

This second constraint (isotropy) implies following:
Build Riemann tensor for Σ_r from $h_{ab}(r)$.

$${}^{(3)}R_{abc}^{\quad d}$$

Raise index c with $h_{ab}(r)$:

$${}^{(3)}R_{ab}^{\quad cd} = {}^{(3)}R_{abc}^{\quad d} h^{c'c}$$

→ Now interpreted as a linear map from $J(0,2) \rightarrow J(0,2)$ (at point $p \in M$). (Ex: argue that ${}^{(3)}R_{ab}^{\quad cd}$ annihilates symmetric tensors in $J(0,2)$). We induce a linear map (from ${}^{(3)}R_{ab}^{\quad cd}$)

$$L: W \rightarrow W$$

where $W =$ space of 2-forms (at p). The symmetric property $R_{abcd} = R_{cdab}$ implies that L is a symmetric matrix, on inner product space (inner product given by h_{ab}). Therefore L has real eigenvalues and eigenvectors.

$$\dim W = \binom{5}{2} = 10$$

Claim: all eigenvalues of L are equal.
 (otherwise we could construct preferred vector at η^{μ})

$$L \propto I \quad \text{The constant of proportionality}$$

$\Rightarrow (\star)$

$${}^{(3)}R_{ab}^{cd} = K \delta_{[a}^c \delta_{b]}^d$$

K is constant due to homogeneity. Argue this independently: lower cd :

$$(\star) {}^{(3)}R_{ab}^{cd} = K h_{ca} h_{bd}$$

Bianchi identity:

$$0 = D [e] {}^{(3)}R_{ab}]^{cd} = (D[e]K) h_{[a}^{ca} h_{b]}^{da}$$

(covariant derivative associated to h_{ab})

If $\dim(n) \geq 3$ then RHS vanishes ($\Rightarrow D[e]K = 0$)

Definition: a spacetime manifold where ${}^{(3)}R_{ab}^{cd} = K h_{ca} h_{bd}$ (with K constant) is called a space of constant curvature

Now describe representative spacetimes for $K > 0, K = 0, K < 0$.

$K > 0$: is achieved by $\mathbb{S}_+^3 = 3\text{-spheres}$ (described as embedded manifolds in \mathbb{R}^4)

$$x^2 + y^2 + z^2 + w^2 = R^2$$

The corresponding metric (in spherical coordinates).

$ds^2 = d\tau^2 + \sin^2\psi (d\theta^2 + \sin^2\theta d\phi^2)$
 → called a "closed" universe

K=0: flat 3D space;

$ds^2 = dx^2 + dy^2 + dz^2$
 → called an "open" universe

K<0: is obtained from 3D hyperboloids (defined in \mathbb{R}^4)
 by

$$t^2 - x^2 - y^2 - z^2 = R^2$$

Metric (in hyperbolic coordinates):

$ds^2 = d\tau^2 + \sinh^2\psi (d\theta^2 + \sin^2\theta d\phi^2)$
 → also an "open" universe

As isotropic observers move on worldlines orthogonal to Σ_+ , we can express full 4D metric g_{ab} as

$$g_{ab} = -u_a u_b + h_{ab}(\tau)$$

Here u_a = tangent vector for isotropic observer(s) & $h_{ab}(\tau)$ is one of the metrics above. All isotropic observers attach same proper time τ to Σ_+ . In these coordinates we have

$$ds^2 = -dt^2 + a^2(\tau) \begin{cases} d\tau^2 + \sin^2\psi (d\theta^2 + \sin^2\theta d\phi^2) \\ dx^2 + dy^2 + dz^2 \\ d\tau^2 + \sinh^2\psi (d\theta^2 + \sin^2\theta d\phi^2) \end{cases}$$

Friedman-Lemaître-Robertson-Walker (FLRW) metric

→ Just need to solve for $a(\tau)$.