

TikZ Style Library Test

Fusion Category Diagrams for Mobile Anyons

Test Document

December 25, 2025

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1 Basic Fusion Category Diagrams

1.1 Trivalent Vertices

The basic trivalent vertex represents fusion/splitting:

$$\begin{array}{ccc}
 \begin{array}{c} c \\ | \\ \diagup \quad \diagdown \\ a \quad b \end{array} &
 \begin{array}{c} Z \\ | \\ \diagup \quad \diagdown \\ X \quad Y \end{array} &
 \begin{array}{c} \tau \\ | \\ \diagup \quad \diagdown \\ \tau \quad \tau \end{array} \\
 \backslash \text{trivalentvertex}\{a\}\{b\}\{c\} &
 \backslash \text{trivalentvertex}\{X\}\{Y\}\{Z\} &
 \backslash \text{trivalentvertex}\{\tau\}\{\tau\}\{\tau\}
 \end{array}$$

1.2 Fusion Trees

Left-associative and right-associative fusion trees:

$$\begin{array}{cc}
 \begin{array}{c} d \\ | \\ e \\ / \quad \backslash \\ a \quad b \quad c \end{array} &
 \begin{array}{c} d \\ | \\ f \\ / \quad \backslash \\ a \quad b \quad c \end{array} \\
 \backslash \text{fuselefttree}\{a\}\{b\}\{e\}\{c\}\{d\} &
 \backslash \text{fuserighttree}\{a\}\{b\}\{f\}\{c\}\{d\}
 \end{array}$$

1.3 F-Move (Associator)

The F-move relates different fusion orders:

$$\begin{array}{ccc}
 \begin{array}{c} a \quad b \quad c \\ \diagdown \quad \diagup \quad \diagup \\ e \quad \quad \quad \\ | \\ d \end{array} & = \sum_f \left(F_d^{abc} \right)_{fe} &
 \begin{array}{c} a \quad b \quad c \\ \diagdown \quad \diagup \quad \diagdown \\ \quad \quad f \\ | \\ d \end{array} \\
 \backslash \text{Fmoveequation}\{a\}\{b\}\{c\}\{d\}\{e\}\{f\}
 \end{array}$$

2 Duality: Cups and Caps

2.1 Evaluation and Coevaluation

Evaluation (Cup) Coevaluation (Cap)

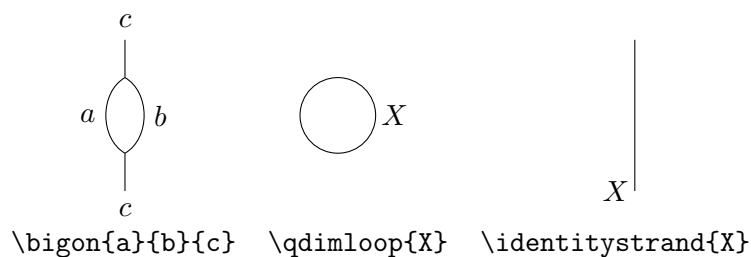
$$\begin{array}{cc}
 \begin{array}{c} X^* \quad X \\ \quad \quad \quad \cup \\ \backslash \text{evalcup}\{X\} \end{array} &
 \begin{array}{c} X \quad X^* \\ \quad \quad \quad \cup \\ \backslash \text{coevalcap}\{X\} \end{array}
 \end{array}$$

2.2 Zigzag Identities (Snake Equations)

The zigzag identities express that cups and caps are inverse:

$$\begin{array}{ccc}
 \begin{array}{c} X \\ | \\ \backslash \text{leftzigzag}\{X\} \end{array} & = & \begin{array}{c} X^* \\ | \\ \backslash \text{rightzigzag}\{X\} \end{array} \\
 \begin{array}{c} X^* \\ | \\ \backslash \text{leftzigzag}\{X\} \end{array} & = & \begin{array}{c} X \\ | \\ \backslash \text{rightzigzag}\{X\} \end{array}
 \end{array}$$

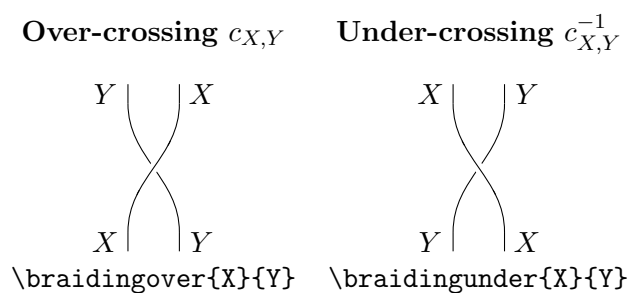
2.3 Bigon and Quantum Dimension



3 Braiding and R-Moves

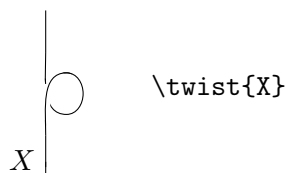
3.1 Braiding Crossings

Over-crossing (positive) and under-crossing (negative):



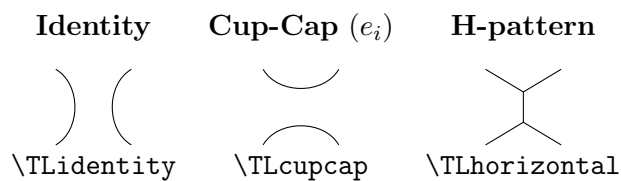
3.2 Twist (Ribbon Element)

The twist encodes the topological spin:



4 Temperley-Lieb Patterns

The Temperley-Lieb algebra generators for 2 strands:



5 Trivalent Category Relations

For categories generated by a rotationally invariant trivalent vertex with parameters (d, b, t) .

5.1 Loop Relation

A closed loop evaluates to the quantum dimension d :



Or just the loop: $\bigcirc = \text{\trivloop}$

5.2 Lollipop (Forbidden Diagram)

In trivalent categories, lollipops vanish:

$$\bigcirc \text{---} = 0 \quad \text{\trivlollipop}$$

5.3 Bigon Relation

The bigon simplifies to b times the identity:

$$\bigcirc \text{---} = b \cdot \text{---} \quad \text{\trivbigoneq}$$

5.4 Triangle Relation

A triangle with external legs equals t times the trivalent vertex:

$$\bigtriangleup = t \cdot \text{---} \quad \text{\trivtriangleeq}$$

5.5 Square Diagram

The square face with four external legs:

$$\square \quad \text{\trivsquare}$$

6 \mathfrak{C}_4 Basis Diagrams

In a cubic trivalent category, these four diagrams form a basis for $\text{Hom}(\mathbf{1}, X^{\otimes 4})$:

$$\begin{array}{cccc} w_1 & w_2 & w_3 & w_4 \\ \big) \big(& \smile \frown & \text{---} & \text{---} \\ \text{\Cfourone} & \text{\Cfourtwo} & \text{\Cfourthree} & \text{\Cfourfour} \end{array}$$

6.1 Square Decomposition

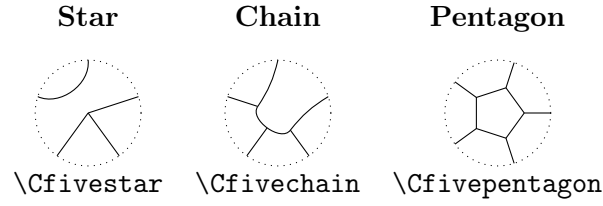
The square decomposes as a linear combination of basis elements:

$$\square = \alpha \left(\big) \big(+ \smile \frown \right) + \beta \left(\text{---} + \text{---} \right)$$

where $\alpha = \frac{b(b^2+bt-t^2)}{bd+t+dt}$ and $\beta = \frac{t^2(d+1)-b^2}{bd+t+dt}$.

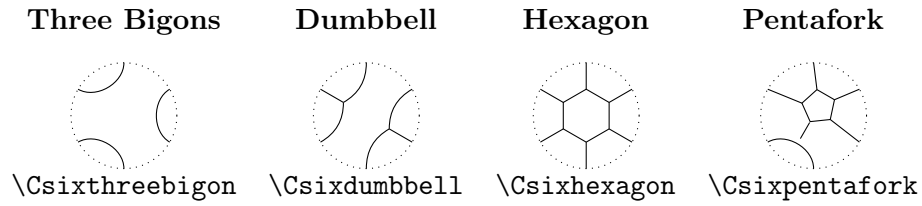
7 \mathfrak{C}_5 Basis Diagrams

Representative patterns for 5 boundary points:



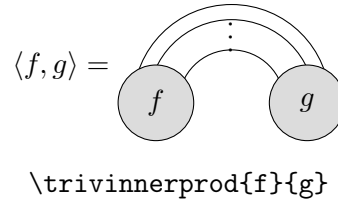
8 \mathfrak{C}_6 Basis Diagrams

Representative patterns for 6 boundary points:



9 Inner Product Pairing

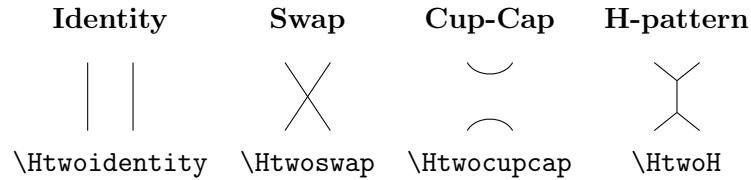
The bilinear inner product of two trivalent graphs f, g with n boundary points:



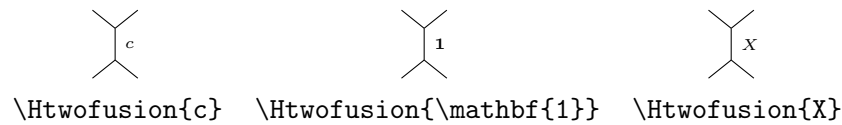
10 2-Local Hamiltonian Diagrams

These diagrams are useful for constructing nearest-neighbor Hamiltonians on anyon chains.

10.1 Basic 2-Site Operators



10.2 Fusion with Intermediate Channel



10.3 Local Operator in Chain Context



11 Anyon Chain

A simple anyon chain template:



`\anyonchain{a}`

12 Utility Macros

12.1 Circled Numbers



`\circlednum{1}` `\circlednum{2}` `\circlednum{3}` `\circlednumcolor{red}{4}` `\circlednumcolor{blue}{5}`

12.2 F-Symbol Diamond

For labeling F-symbol indices: $\diamond \alpha$, $\diamond \beta$

 $\text{\Fdiamond{\alpha}}, \text{\Fdiamond{\beta}}$

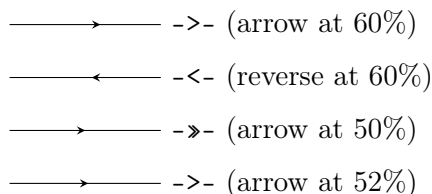
13 Color Definitions

The following colors are defined for use in diagrams:

AnyonRed	Primary anyon color
AnyonBlue	Secondary anyon color
AnyonGreen	Tertiary anyon color
AnyonOrange	Quaternary anyon color
LightGray	Background for boxes
MediumGray	Borders and accents

14 TikZ Styles Reference

14.1 Arrow Styles



14.2 Box and Vertex Styles



morphism boxmorphism box smallmorphism box largefusion fusion vertex empty

15 Example: Golden Chain Hamiltonian

As an example, here is how to write a 2-local Hamiltonian term for the golden chain using these macros:

$$H = - \sum_i \left(\text{diag}_1 + \phi^{-1} \text{diag}_\tau \right)_i$$

where $\phi = \frac{1+\sqrt{5}}{2}$ is the golden ratio.

The projector onto the trivial fusion channel at sites $i, i+1$ is:

$$P_{i,i+1}^{(1)} = \frac{1}{d} \text{diag}$$

16 Example: Trivalent Category Calculation

In the Fibonacci category with $d = \phi$, $b = 1$, $t = \frac{d-2}{d-1}$:

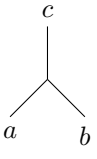
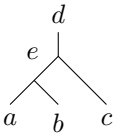
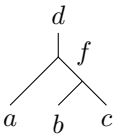


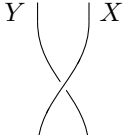
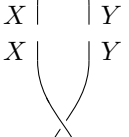
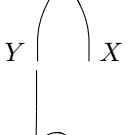
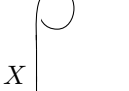


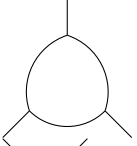
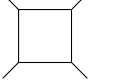




$$\text{circle} = d = \phi \approx 1.618$$

$$\text{cup} = b \cdot \text{line} = 1 \cdot \text{line}$$

The four basis diagrams in \mathfrak{C}_4 satisfy:

$$\left(\text{diag}_1 - \text{diag}_2 + \frac{1}{d+1} \right) \left(+ \frac{1}{d-1} \text{diag}_3 \right) = 0$$

A Quick Reference Card

Category	Macro	Output
Vertices	<code>\trivalentvertex{a}{b}{c}</code>	
	<code>\fuselefttree{a}{b}{e}{c}{d}</code>	
	<code>\fuserighttree{a}{b}{f}{c}{d}</code>	
Duality	<code>\evalcup{X}</code>	
	<code>\coevalcap{X}</code>	
Braiding	<code>\braidingover{X}{Y}</code>	
	<code>\braidingunder{X}{Y}</code>	
	<code>\twist{X}</code>	
		
Trivalent	<code>\trivloop</code>	
	<code>\trivbigon</code>	
	<code>\trivtriangle</code>	
	<code>\trivsquare</code>	
\mathcal{C}_4 Basis	<code>\Cfourone</code>	
	<code>\Cfourtwo</code>	
	<code>\Cfourthree</code>	
	<code>\Cfourfour</code>	
	<code>\Htwoidentity</code>	