Completeness Thresholds for Memory Safety: Unbounded Guarantees via Bounded Proofs

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Programming Languages and Verification Seminar Portland State University November 30, 2023

What This Work Is About

- Connection between bounded & unbounded proofs
- Ideas to increase trust in bounded model checking

What This Work Is About

- Connection between bounded & unbounded proofs
- Ideas to increase trust in bounded model checking
- When is a bounded "proof" a proof?

Focus: Traversing Programs

- Target property: Memory safety
- Programs that:
 - Traverse a data structure
 - Preserve its memory layout
- But approach & many results are very general

Model Checking: Easy Off-by-1 Error

- Imperative language with pointer arithmetic
- Memory assumption array(a, s): $a[0] \dots a[s-1]$ allocated

```
for i in [0 : s-1] do
!a[i+1]
```

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- Imperative language with pointer arithmetic
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for i in [0 : s-1] do !a[i+1]
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Which bounds should we choose for s?

- s = 0: No error
- s = 1: Error

Model Checking: "Harder" Off-by-N Error

```
Memory assumption: for i in [0:s-2] do array(a, s) !a[i+2]
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Which bounds should we choose for s?

Model Checking: "Harder" Off-by-N Error

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```

Which bounds should we choose for s?

- s = 0: No error
- s = 1: No error
- s = 2: Error

Model Checking: No Off-by-N Error

```
Memory assumption: for i in [0:s-1] do array(a, s) !a[i]
```

Which s can convince us?

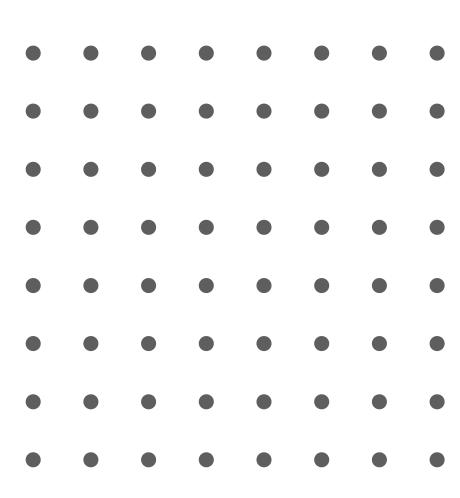
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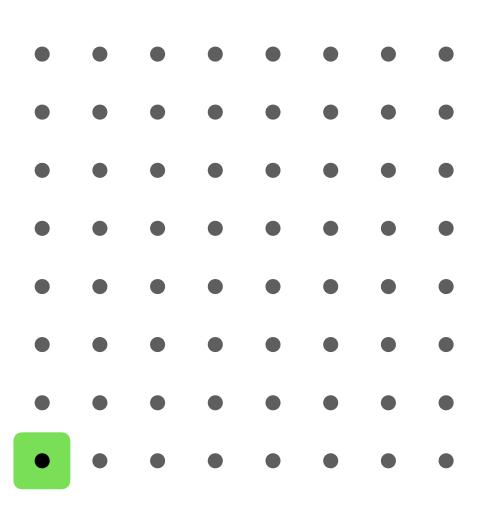
Which s can convince us?

- s = 0: No error
- s = 1: No error
- s = 2: No error \Rightarrow Which size bound is large enough?
- s = 3: No error

- Finite state transition system T
- Prove property GpG \approx globally $\approx p$ holds in every state
- Approach: Prove Gp for all paths up to length k $T \models_k Gp$

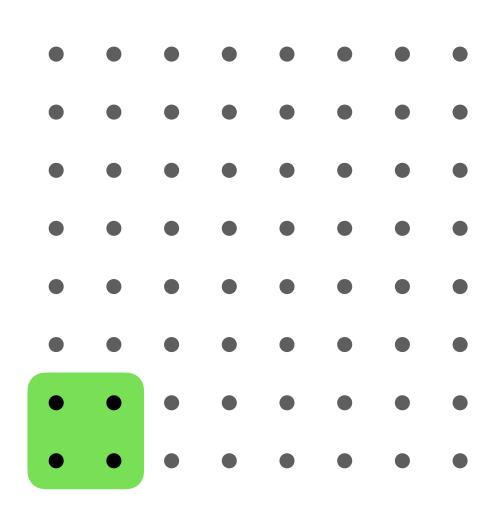


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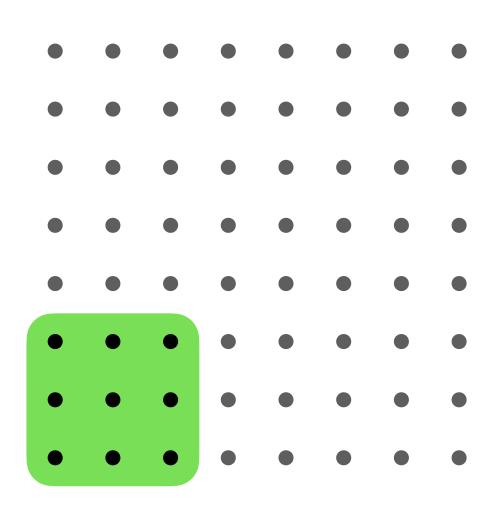
$$T \models_0 \mathsf{G} p$$

- Finite state transition system T
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$$T \models_1 \mathsf{G} p$$

- Finite state transition system T
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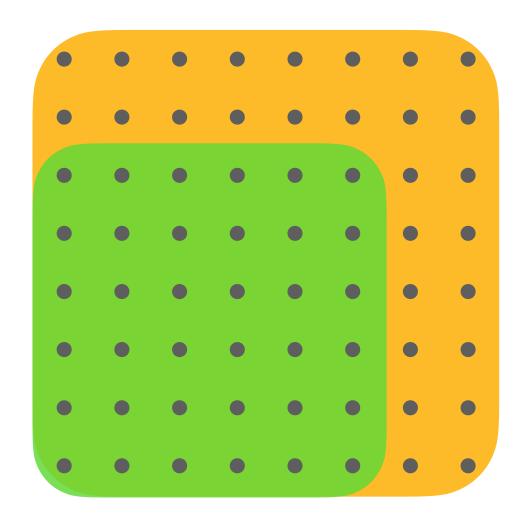
 $T \models_2 \mathbf{G}p$

When should we stop?

• k is completeness thresholds (CT) iff

$$T \models_k \phi \Rightarrow T \models \phi$$

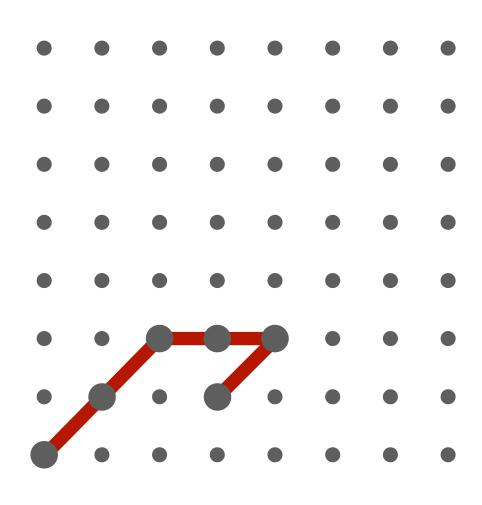
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- For specific ϕ : Can over-approximate CT via of key props of T
- For $\phi = Gp$ we know CT(T, Gp) = diameter(T) (longest distance between any states)

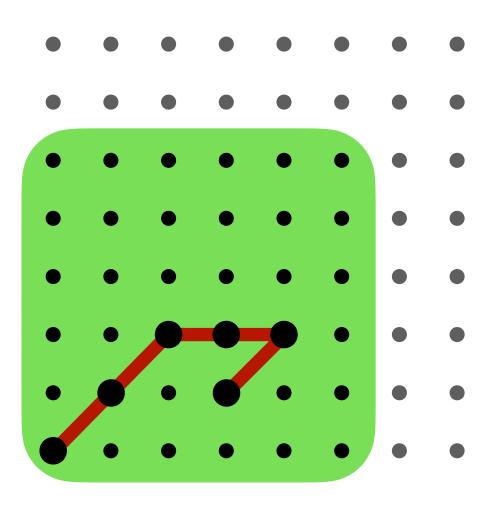


diameter(T) = 5

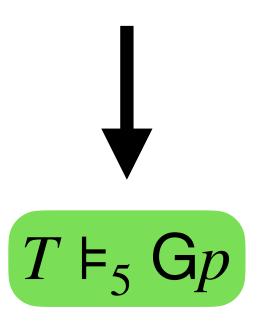
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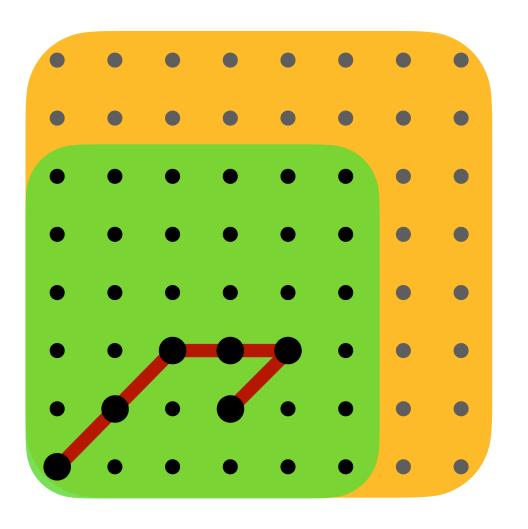


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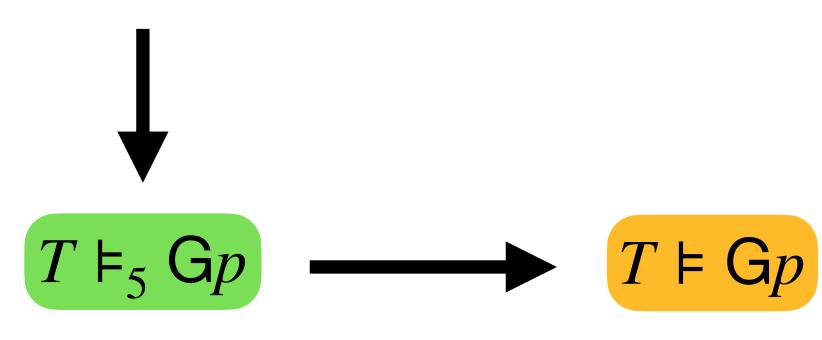


• k is completeness thresholds (CT) iff $T \models_k \phi \implies T \models \phi$

- For specific ϕ : Can over-approximate CT via of key props of T
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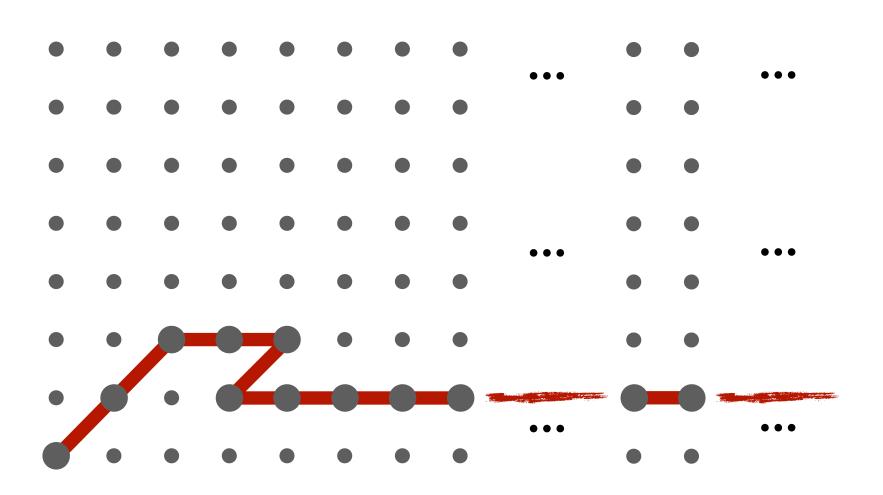
diameter(T) = 5



CTs for Infinite Systems?

Problem

Key properties used to describe CTs may be ∞



$$diameter(T) = \infty$$

CTs for Infinite Systems?

Problem

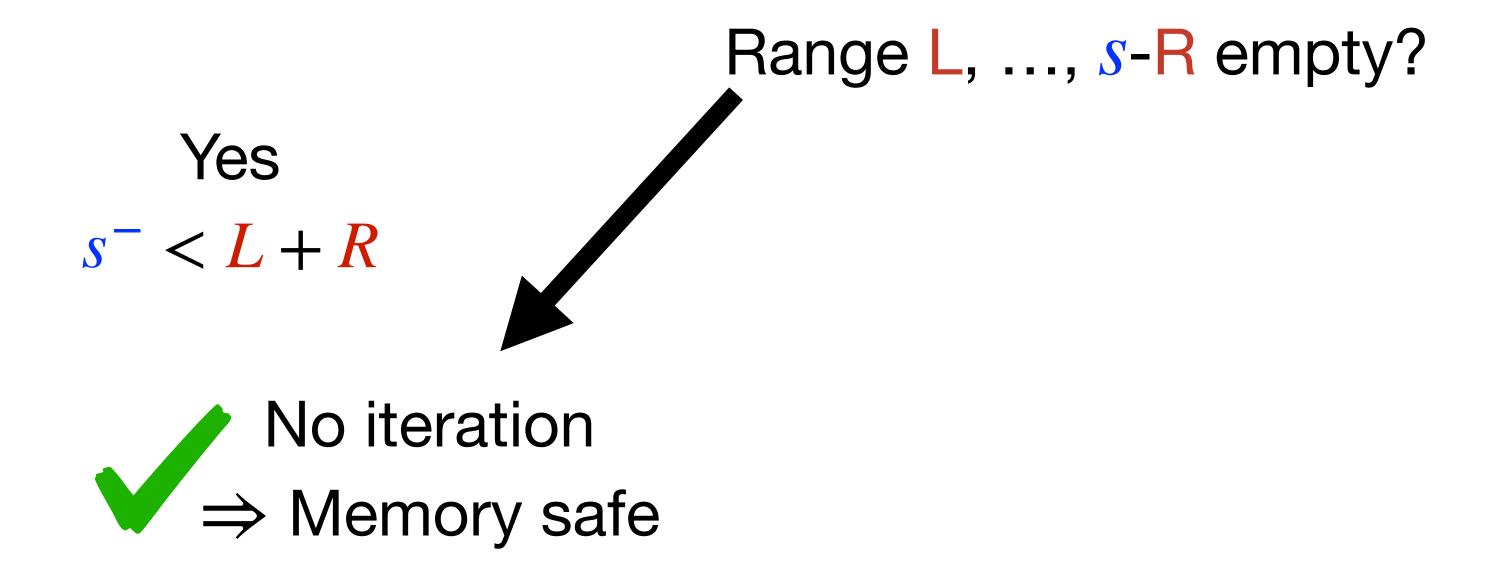
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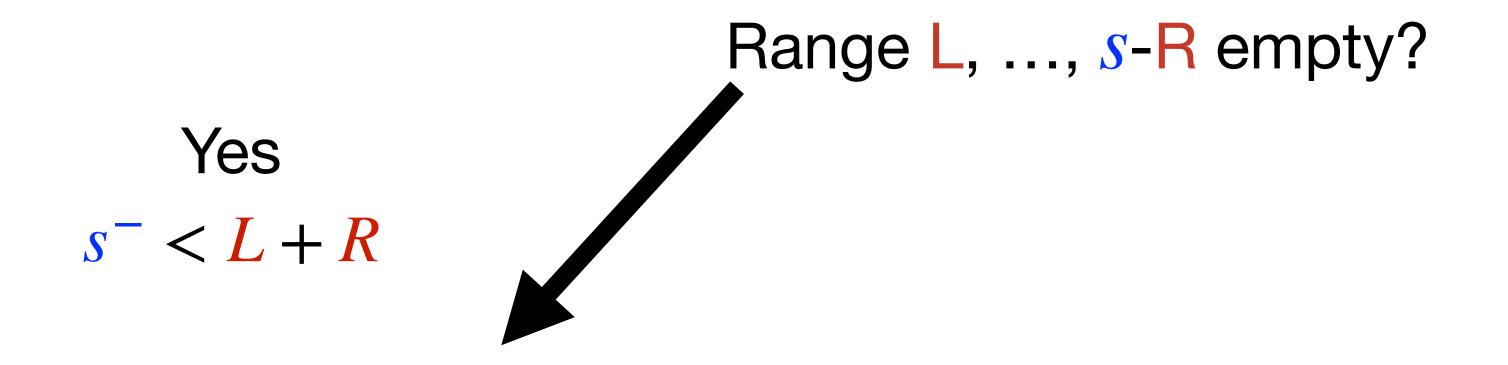
Our Approach

Analyse program's *verification conditions* instead of transition system

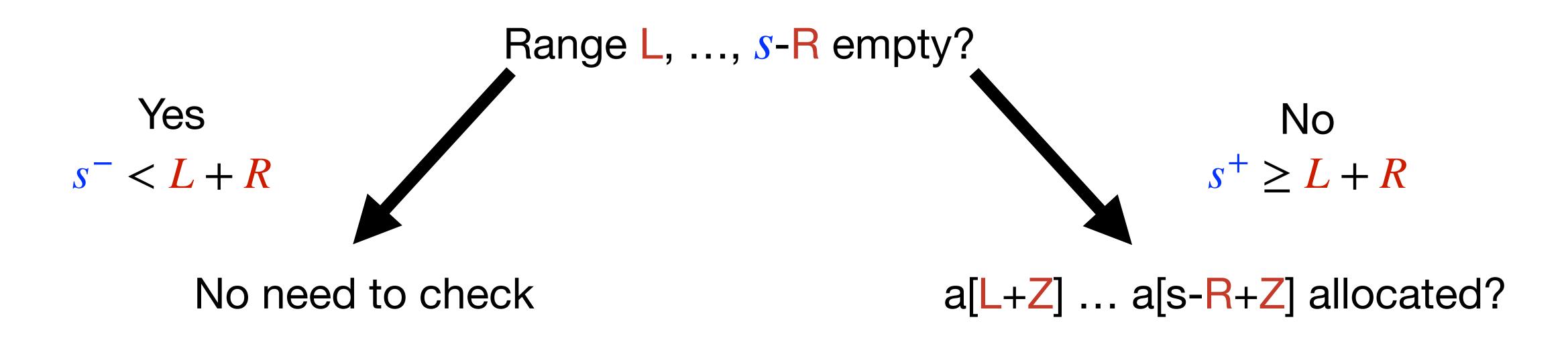
Only source for memory errors

Memory assumption: for i in [L : s-R] do array(a, s) !a[i+Z]

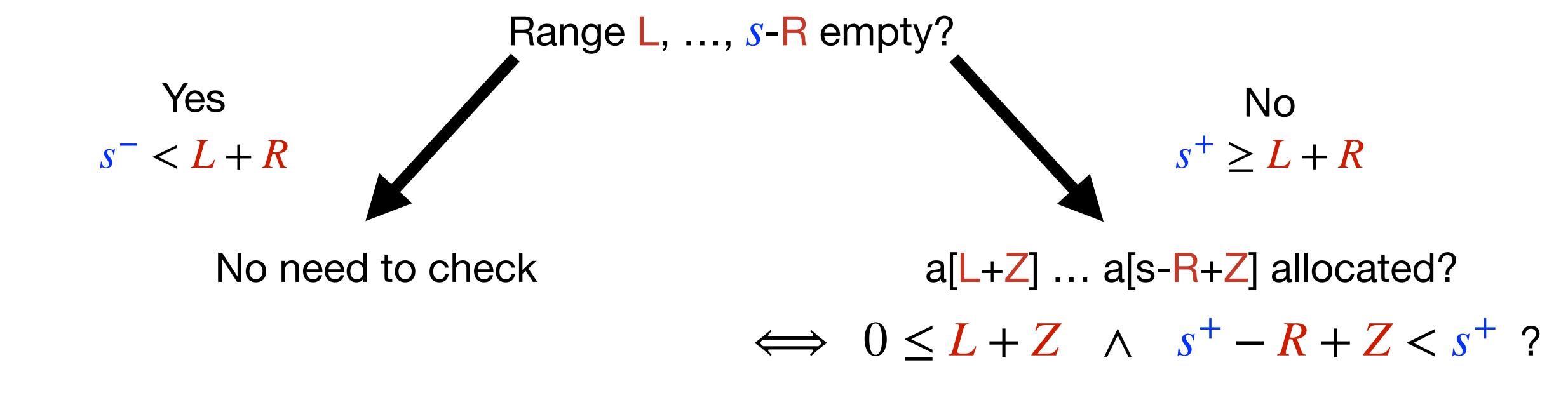




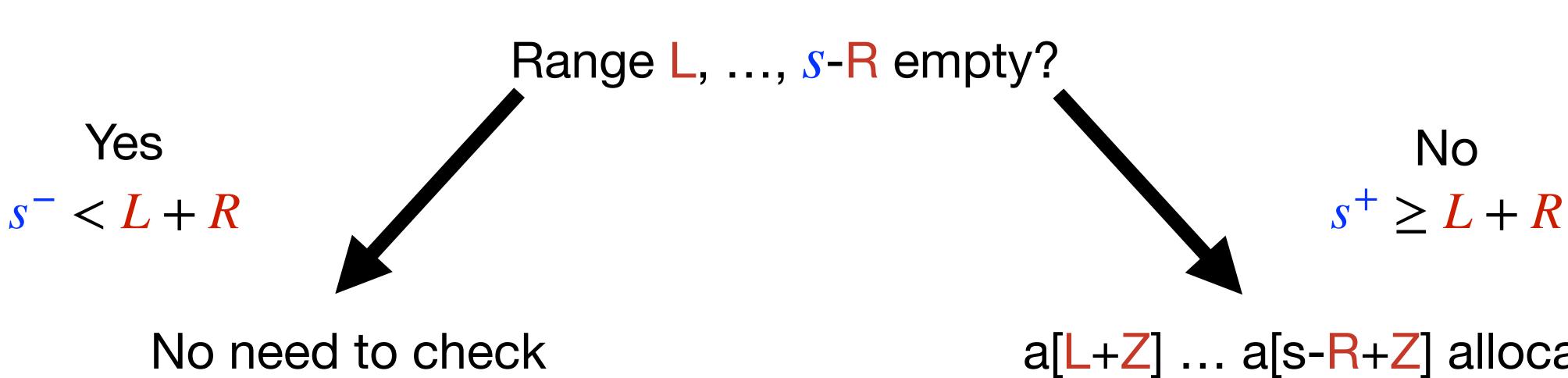
No need to check



Memory assumption: for i in [L : s-R] do array(a, s) !a[i+Z]



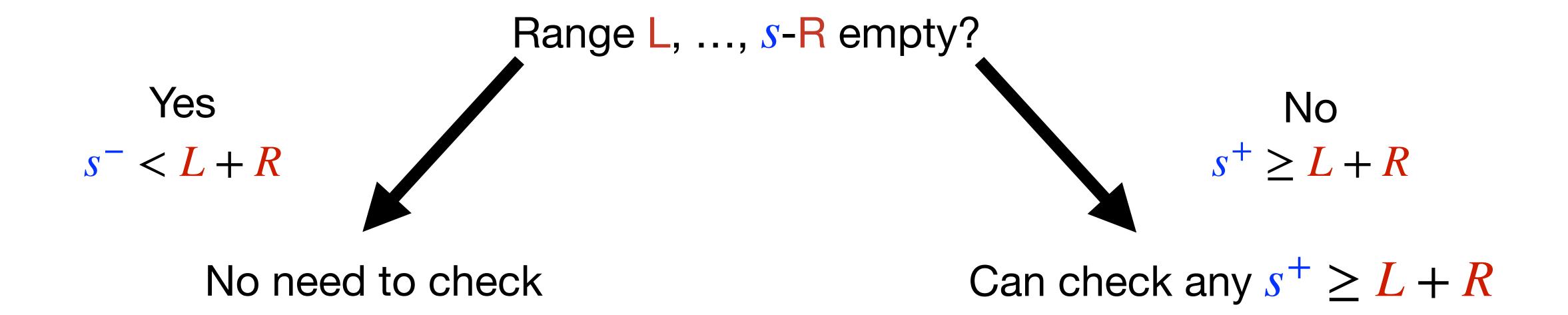
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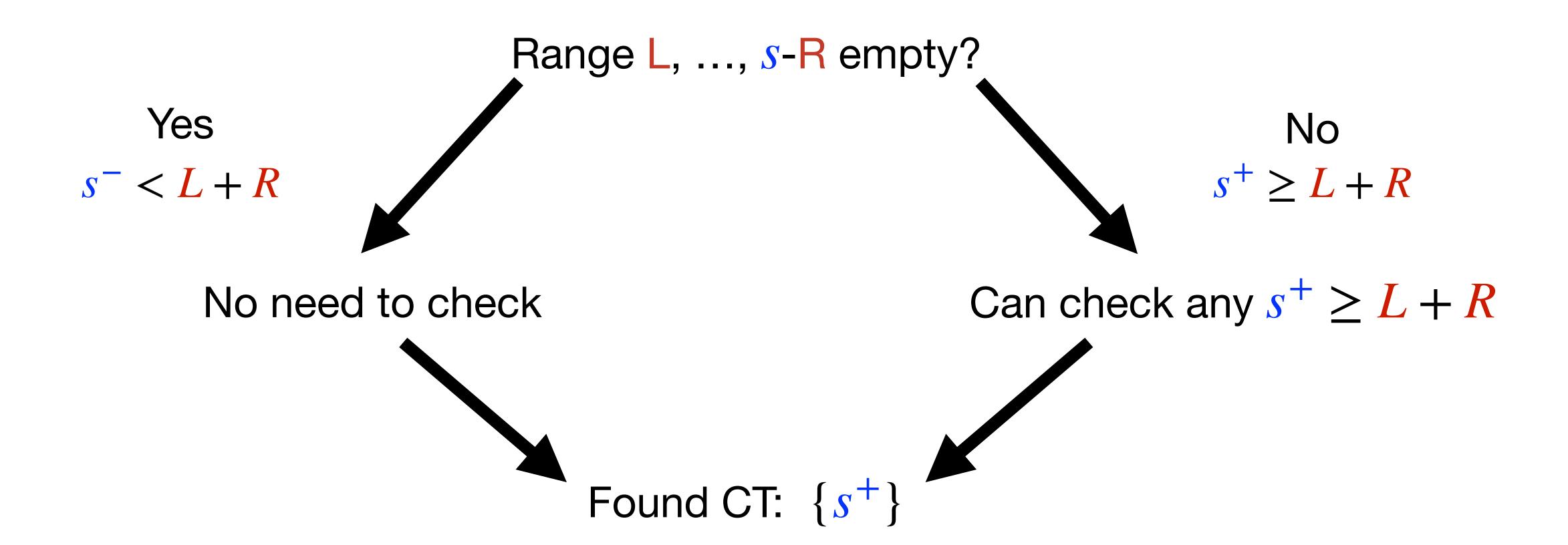
$$a[L+Z] \dots a[s-R+Z]$$
 allocated?
 $\iff 0 \le L+Z \land R+Z < ?$

$$\iff 0 \le L + Z \land -R + Z < 0 ?$$

No
$$s^+ \Rightarrow$$
 Can check any $s^+ \ge L + R$



Memory assumption: for i in [L : s-R] do array(a, s) !a[i+Z]



Completeness Thresholds

- Program variable x with domain X
- Specification $\forall x \in X . Spec(c)$

Completeness Thresholds

- ullet Program variable x with domain X
- Specification $\forall x \in X.Spec(c)$
- Subdomain $Q \subseteq X$ is a CT for x in $\forall x \in X$. Spec(c) iff $\forall x \in Q$. $Spec(c) \Rightarrow \forall x \in X$. Spec(c)
- For us: CT are subdomains, not depths

Verification Conditions

• Logical formula vc is VC for any spec Spec(c) iff

$$\models vc \Rightarrow \models Spec(c)$$

- Can verify VC instead of program
- In general: VCs are over-approximations, i.e., possible that $\not\vdash vc$ but $\models Spec(c)$

How to Prove CTs

• Generate VC: $Spec(c) \implies \forall x \in X. \ vc(x)$

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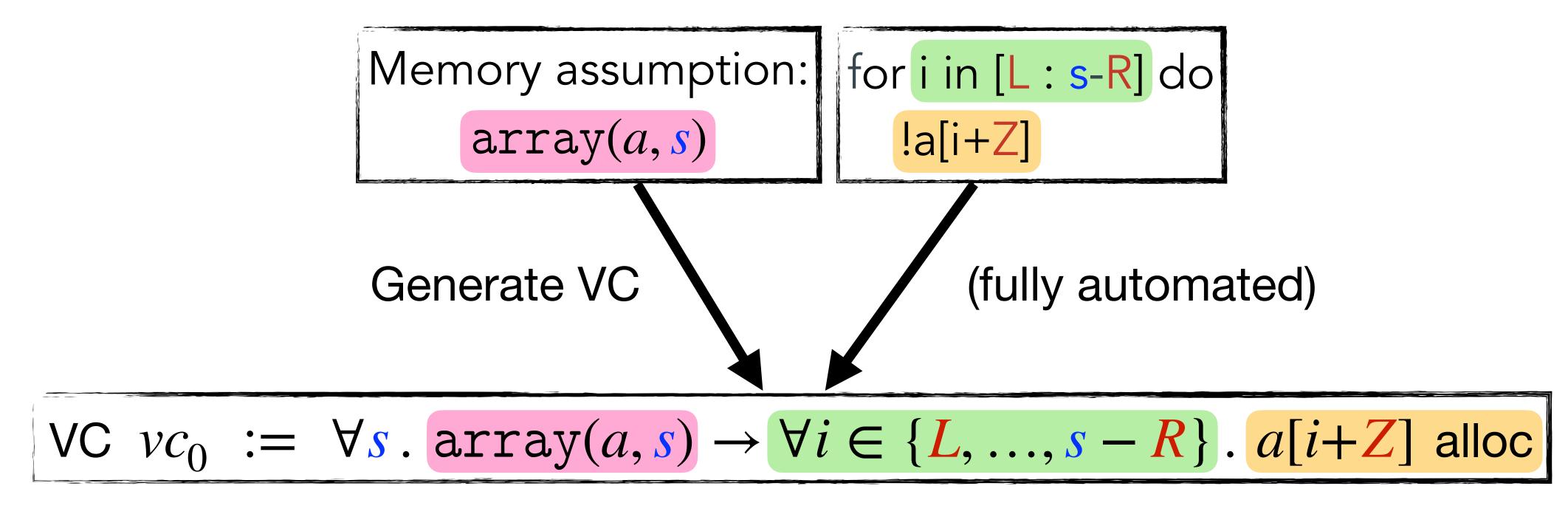
• Identify subdomain $Y \subseteq X$ where choice $x \in Y$ does not influence validity of vc(x)

$$\left(\models vc(x) \iff \models vc' \text{ with } x \notin \text{free}(vc') \right)$$

 \implies Found CT: $(X \setminus Y) \cup \{y\}$ (for any choice of $y \in Y$)

Proving CT in Action

Proving CT in Action



Proving CT in Action

```
\forall c_0 := \forall s. \ \operatorname{array}(a, s) \to \forall i \in \{L, ..., s - R\} \ . \ a[i + Z] \ \text{alloc}
```

Range L, ..., s-R empty?

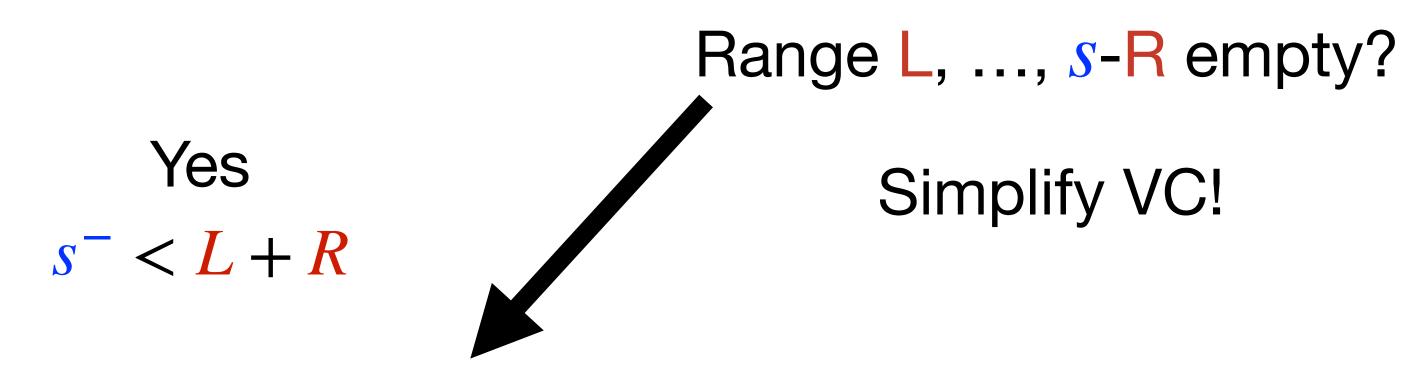
 $vc_0 \equiv \forall s^- \dots \rightarrow \forall i \in \emptyset \dots$

■ True

$$\text{VC } vc_0 := \forall \textbf{\textit{s}}. \ \text{array}(a,\textbf{\textit{s}}) \rightarrow \forall i \in \{\textbf{\textit{L}},...,\textbf{\textit{s}}-\textbf{\textit{R}}\} \ . \ a[i+\textbf{\textit{Z}}] \ \text{alloc}$$

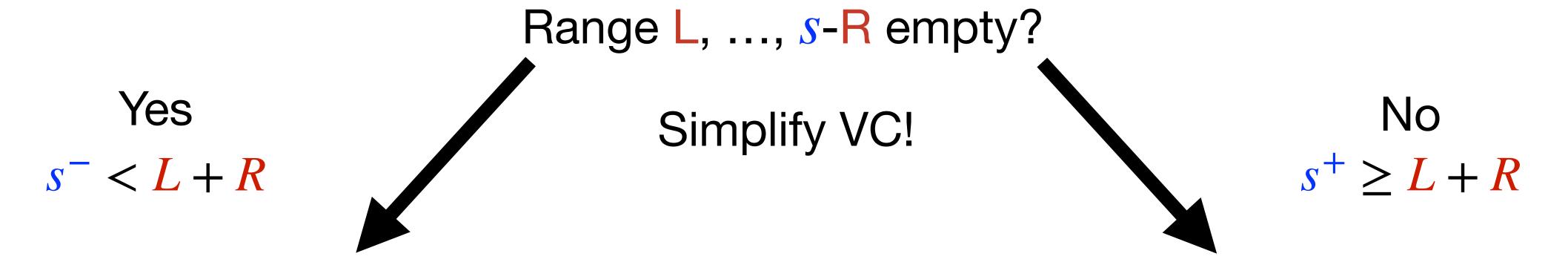
Yes
$$S^- < L + R$$
 Simplify VC!

$$\text{VC } vc_0 := \forall \textbf{\textit{s}} . \ \text{array}(a,\textbf{\textit{s}}) \rightarrow \forall i \in \{\textbf{\textit{L}},...,\textbf{\textit{s}}-\textbf{\textit{R}}\} . \ a[i+\textbf{\textit{Z}}] \ \text{alloc}$$



No need to check

$$\forall c_0 := \forall s. \ \operatorname{array}(a, s) \to \forall i \in \{L, ..., s - R\} \ . \ a[i + Z] \ \text{alloc}$$



No need to check

$$vc_0 \equiv \forall i. (L \leq i < s^+ - R) \rightarrow (0 \leq i + Z < s^+)$$

$$\forall c_0 := \forall s. \ \operatorname{array}(a, s) \to \forall i \in \{L, ..., s - R\} \ . \ a[i + Z] \ \text{alloc}$$

Yes $s^- < L + R$

No need to check

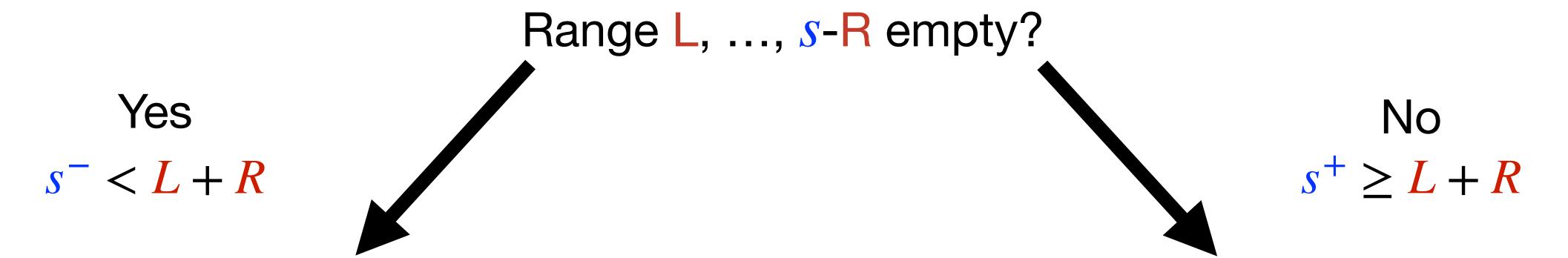
Range L, ..., s-R empty? Simplify VC! No $s^+ \geq L + R$ $vc_0 \equiv \forall i. (L \leq i < R) \rightarrow (0 \leq i + Z < R)$

 $\equiv \forall i. (L \leq i \rightarrow 0 \leq i+Z)$

⇒ Validity does not depend on size

 $\land (i \leq -R) \rightarrow i+Z < 0)$

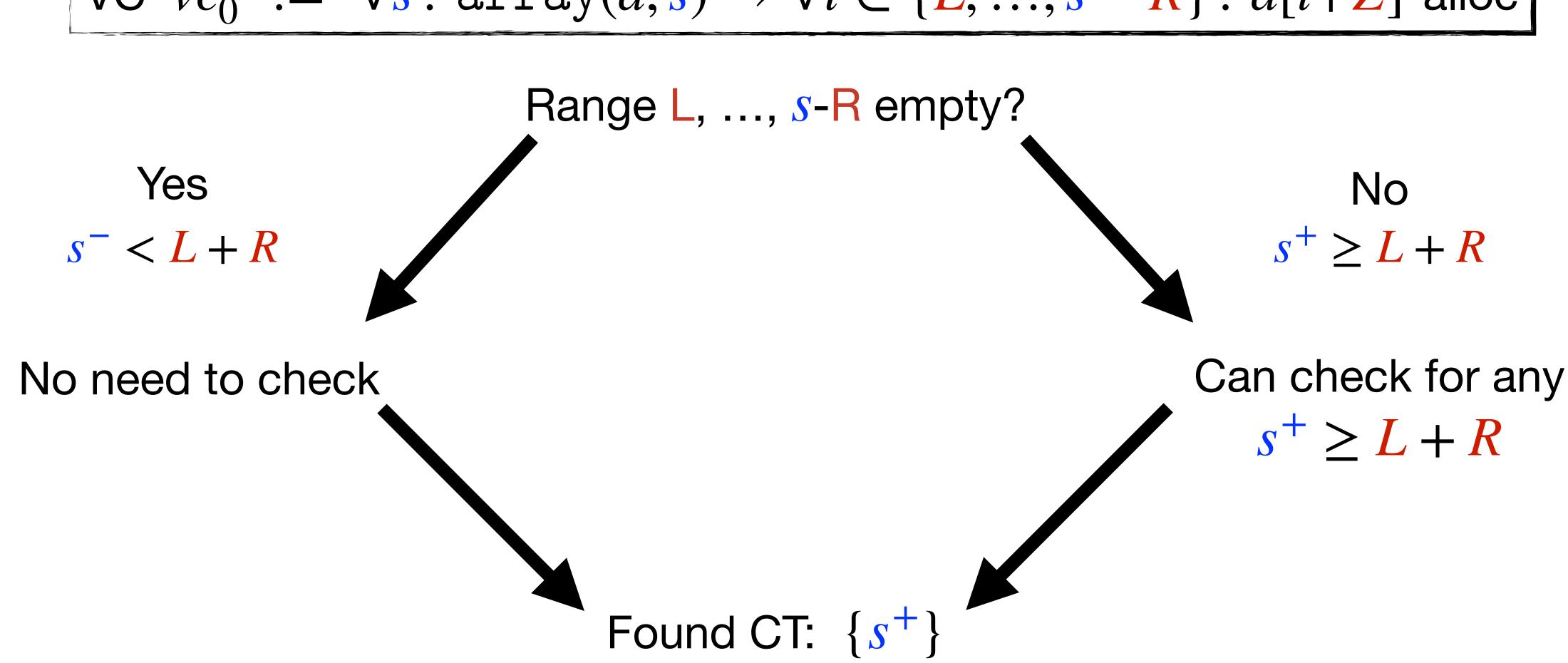
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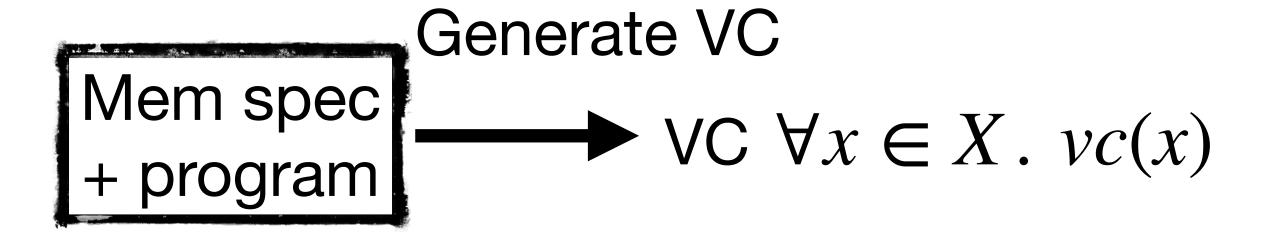
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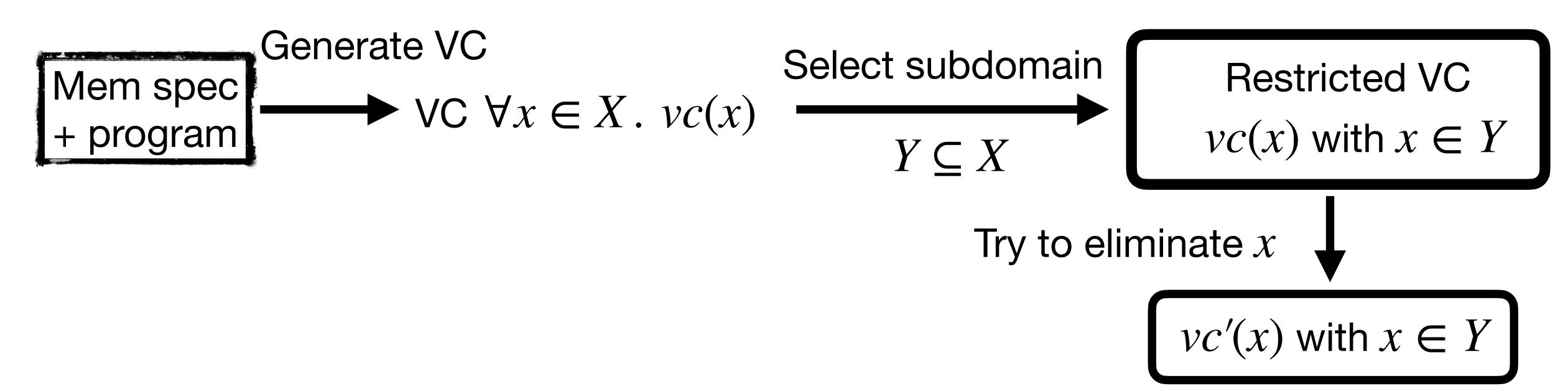
Can check for any
$$s^+ > L + R$$

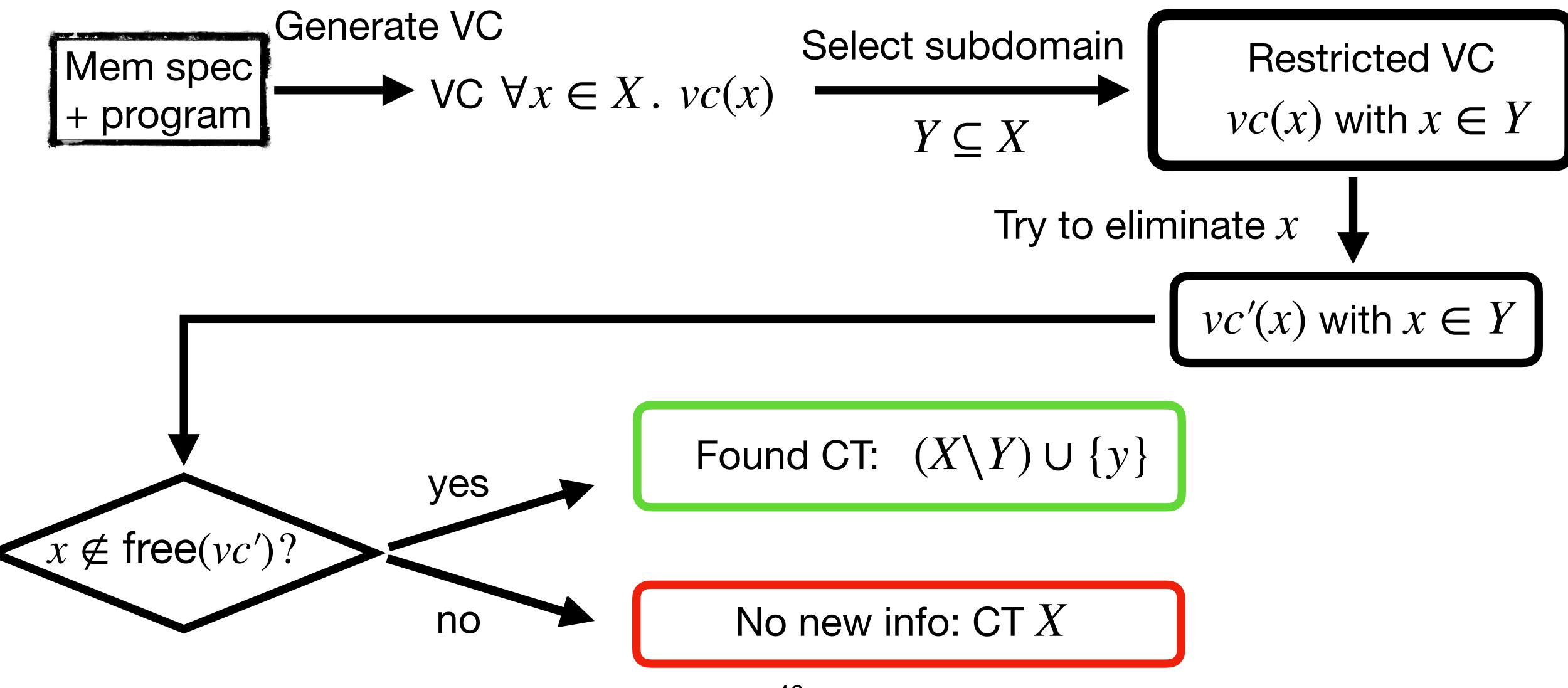
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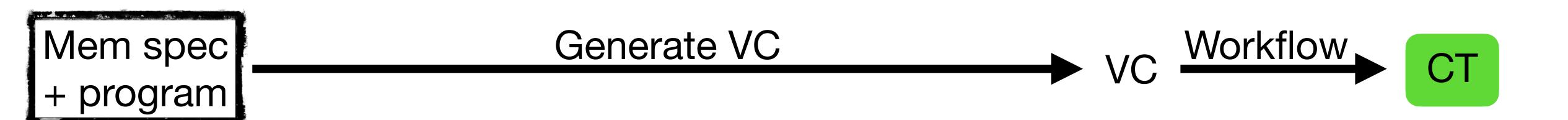


Mem spec + program

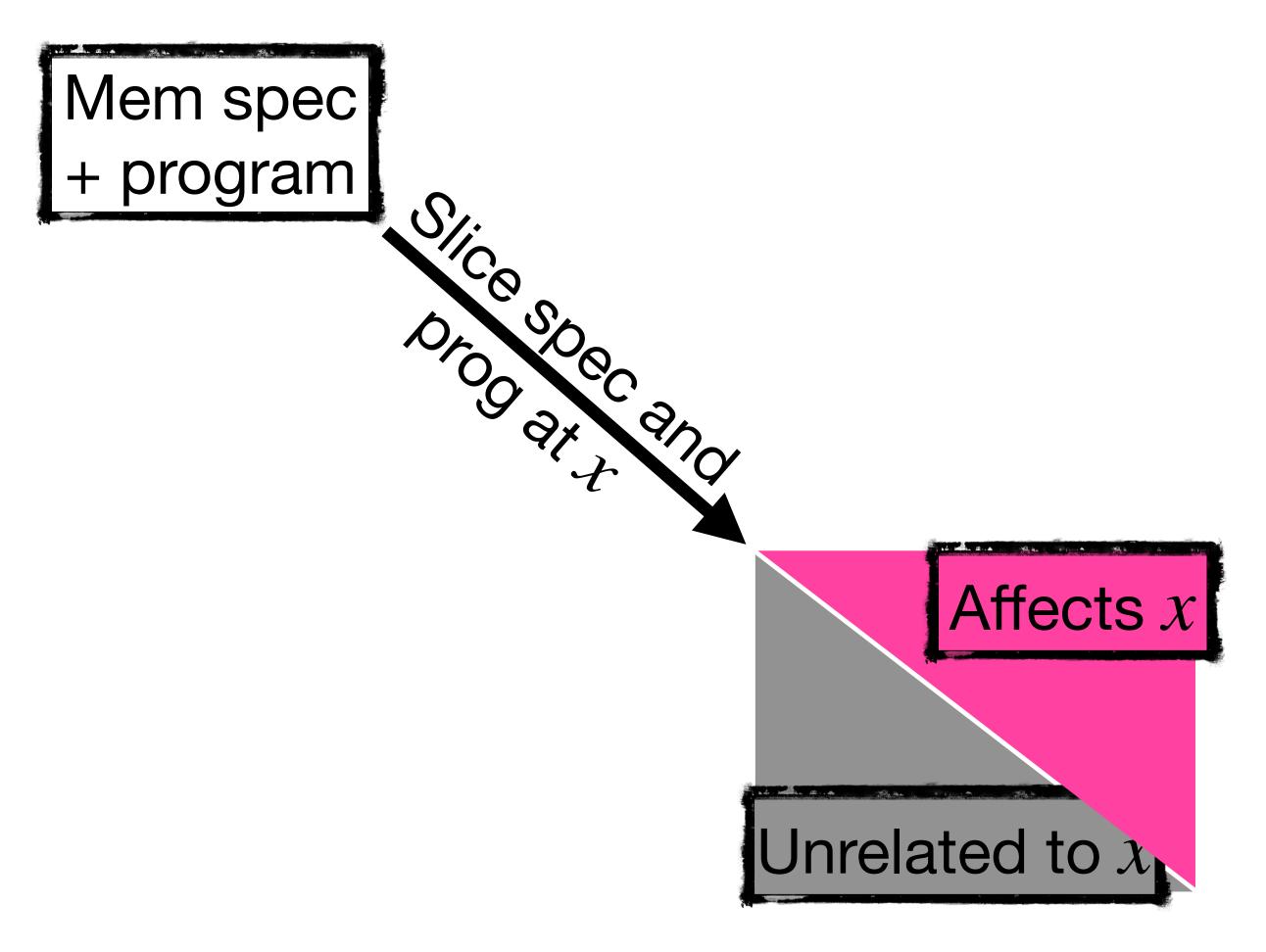




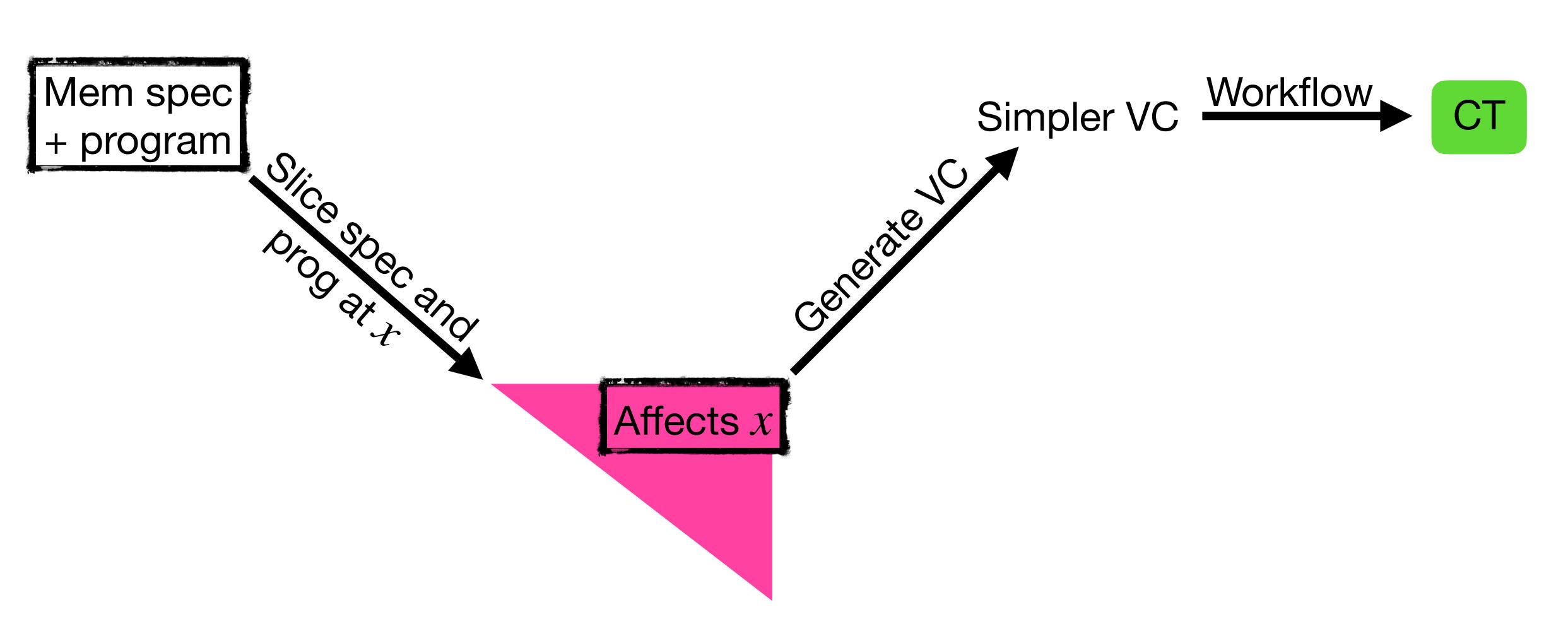


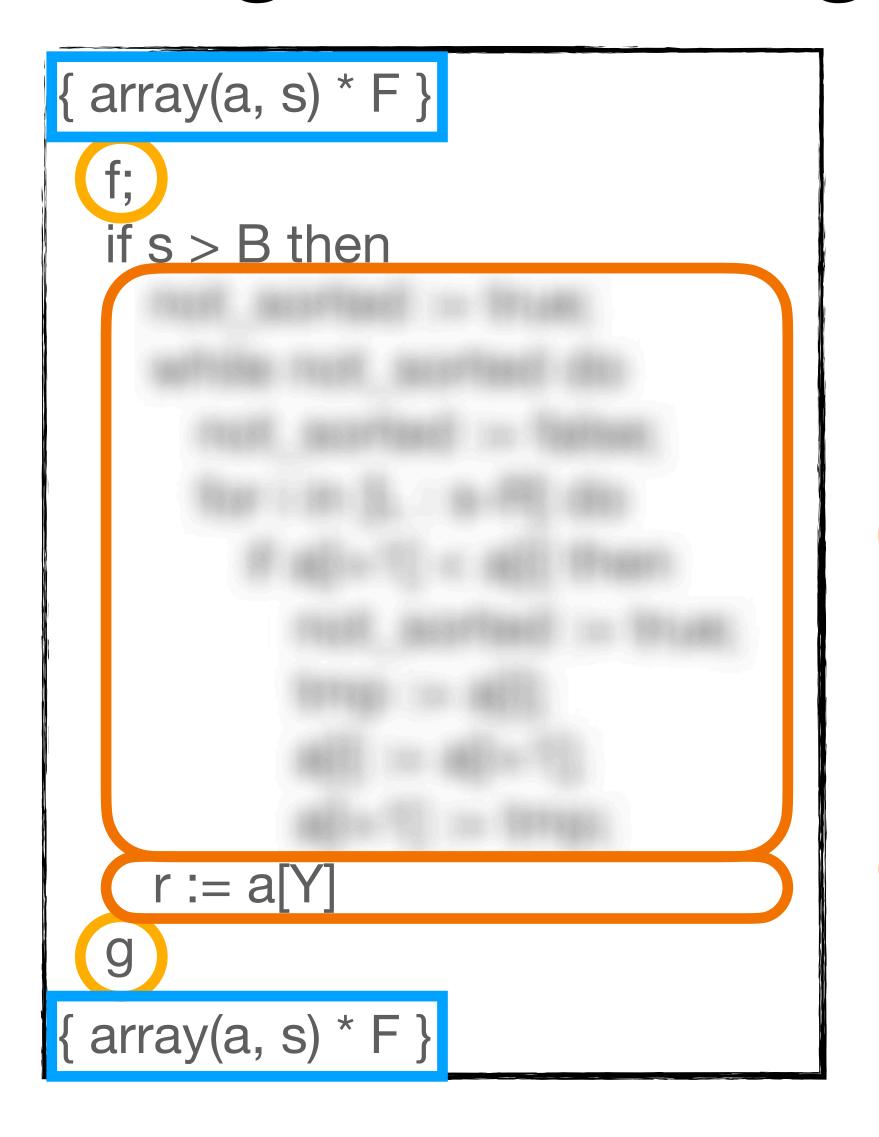












Precondition

Complex code not mentioning a, s

bubble_sort(a)

Select element

Complex code not mentioning a, s

Postcondition

```
{ array(a, s) * F }
  if s > B then
    not_sorted := true;
    while not_sorted do
      not_sorted := false;
      for i in [L:s-R] do
        if a[i+1] < a[i] then
           not_sorted := true;
          tmp := a[i];
          a[i] := a[i+1];
          a[i+1] := tmp;
    r := a|Y|
{ array(a, s) * F }
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Precondition

Complex code not mentioning a, s

bubble_sort(a)

Select element

Complex code not mentioning a, s

Postcondition

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{ array(a, s) * }
  if s > B then
    not
                -true;
    while
                -rided do
      not
                   Talse;
      for i in [L:s-R] do
        if a[i+1] < a[i] then
                       True;
{ array(a, s) *}
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Precondition

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bubble_sort(a)

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Complex cor pentioning a, s

Postcondition

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if s > B then

for i in [L : s-R] do

if a[i+1] < a[i] then

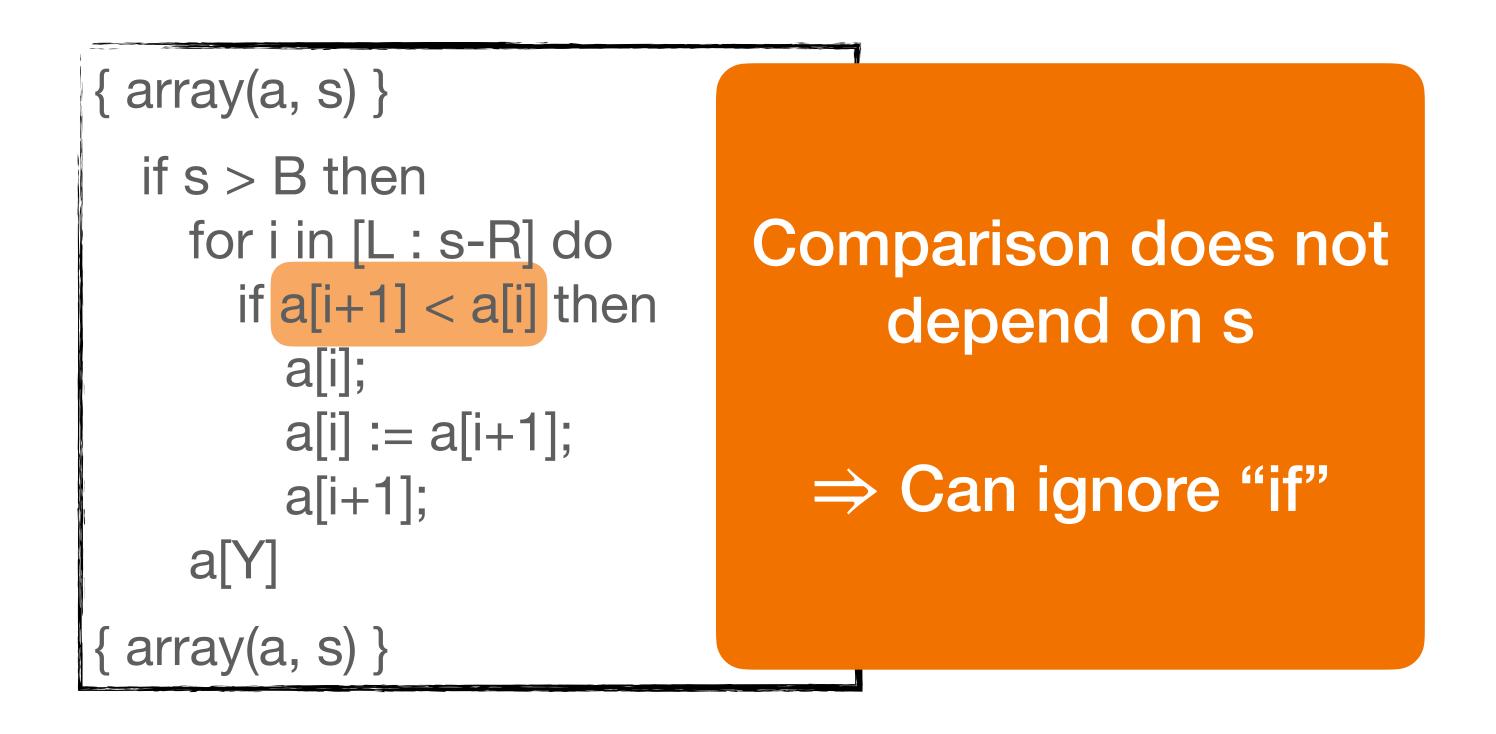
a[i];

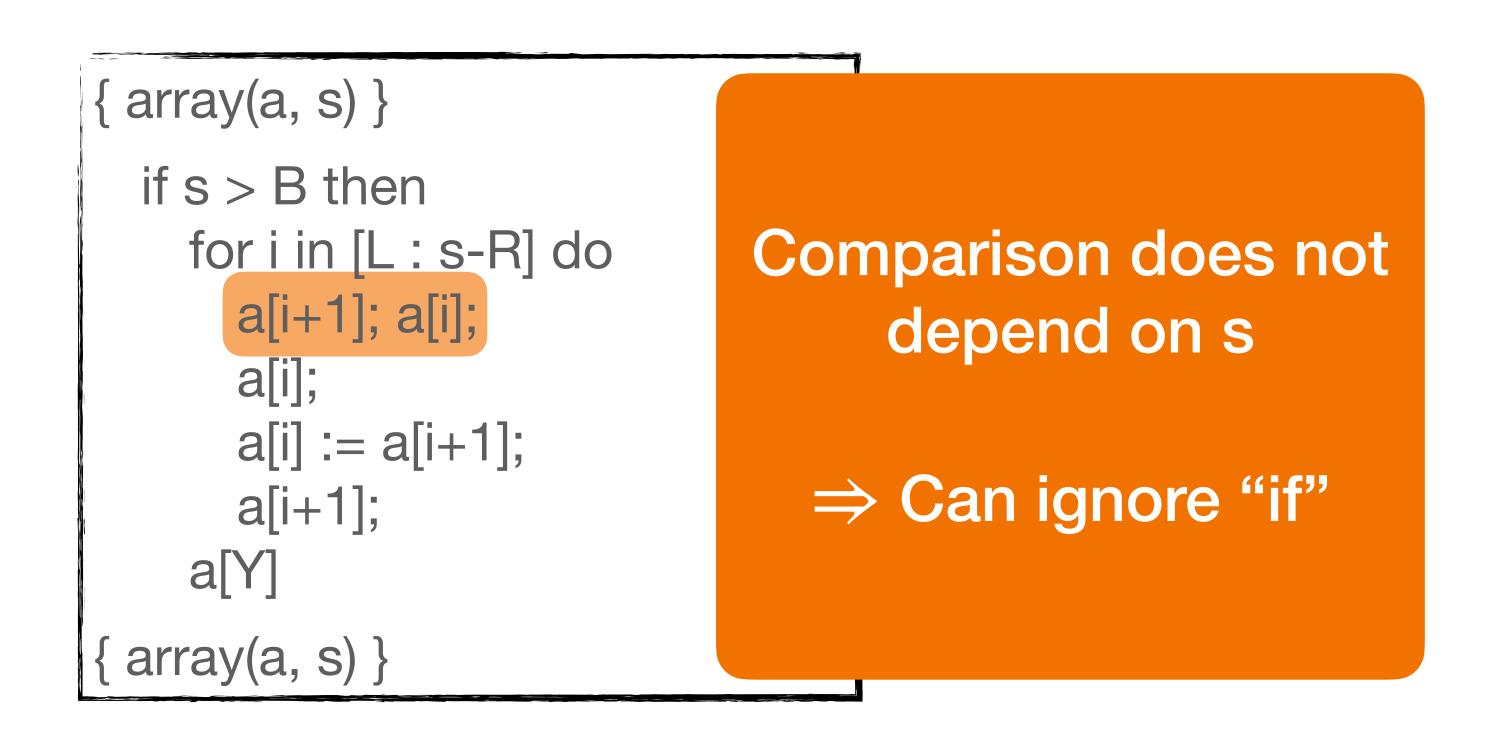
a[i] := a[i+1];

a[i+1];

a[Y]

{ array(a, s) }
```





```
{ array(a, s) }

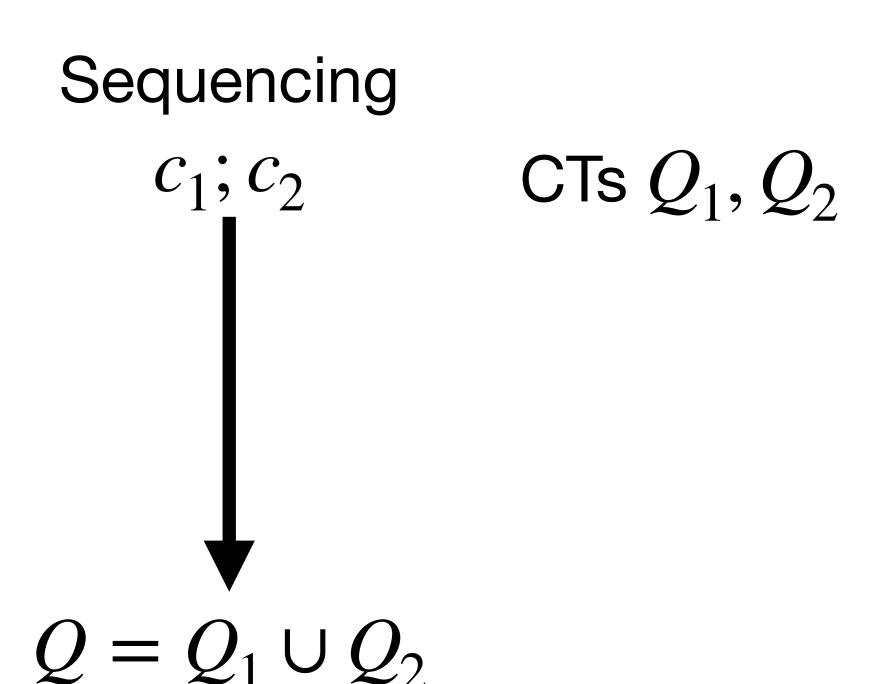
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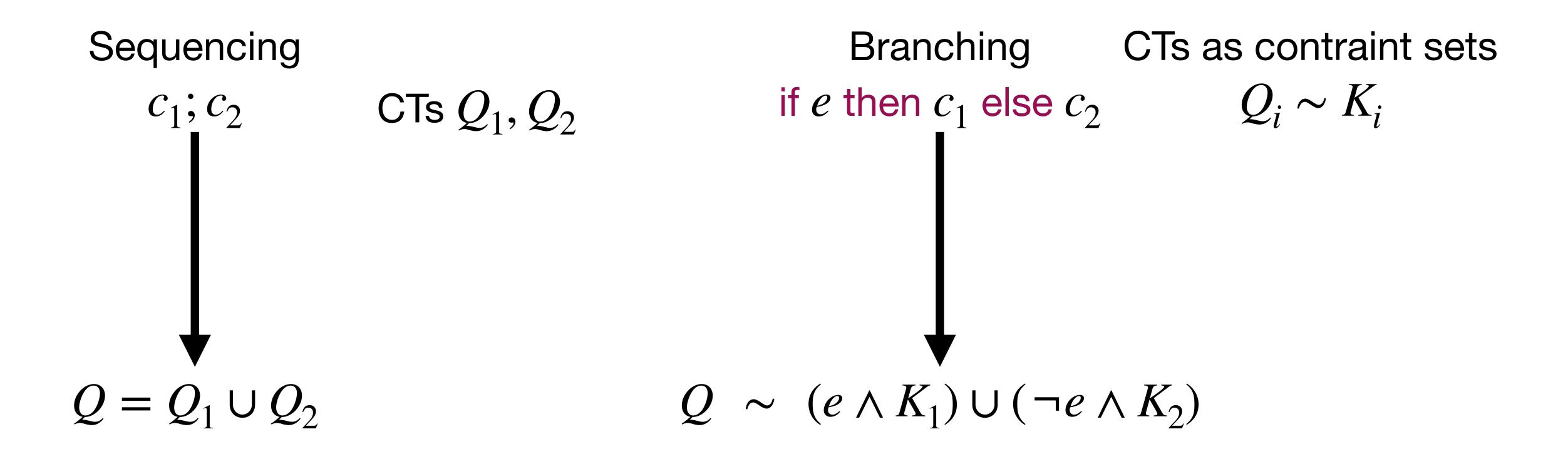
a[i+Z]
a[Y]

{ array(a, s) }
```

Scalability CT Combinators

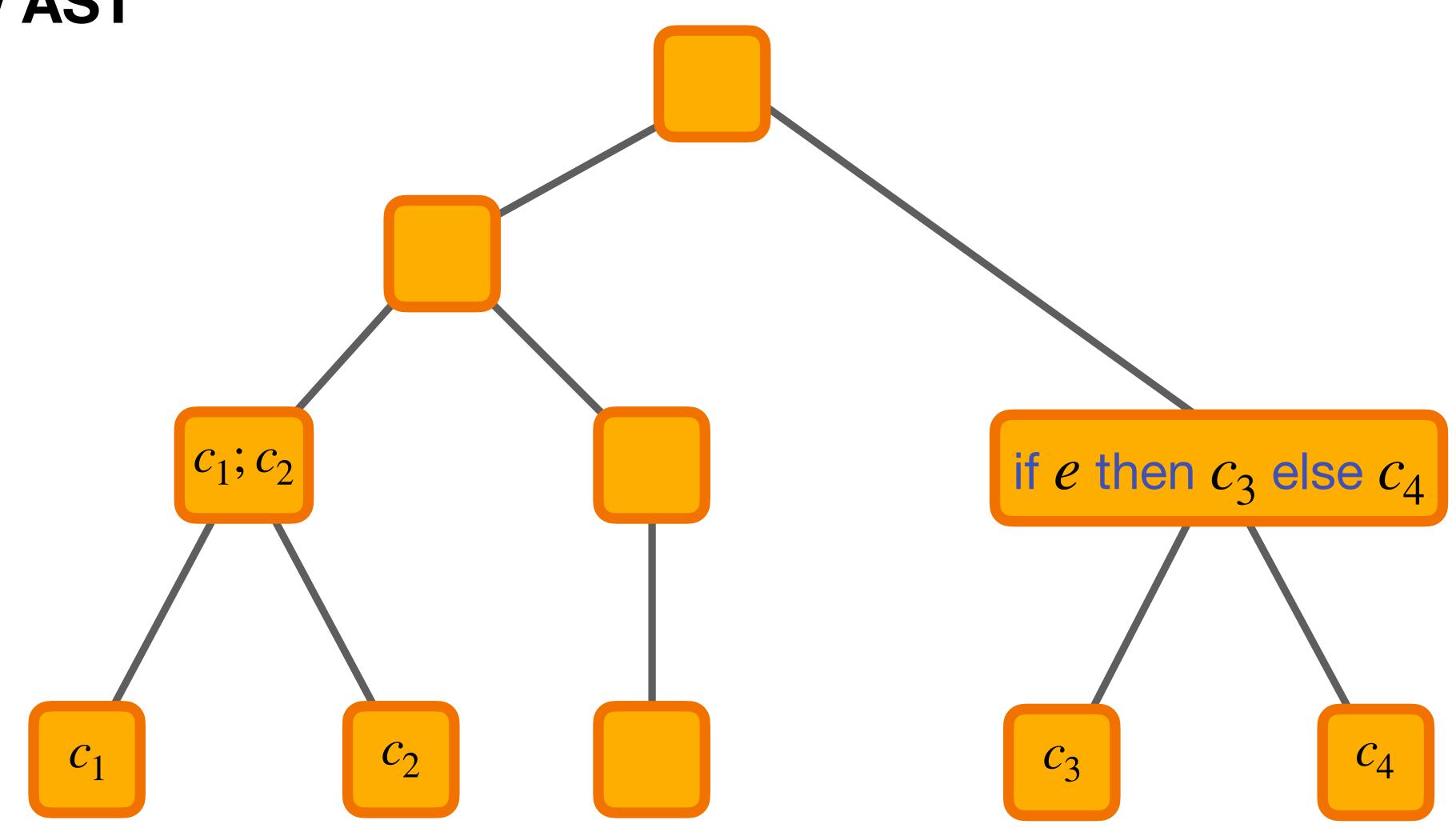


Scalability CT Combinators



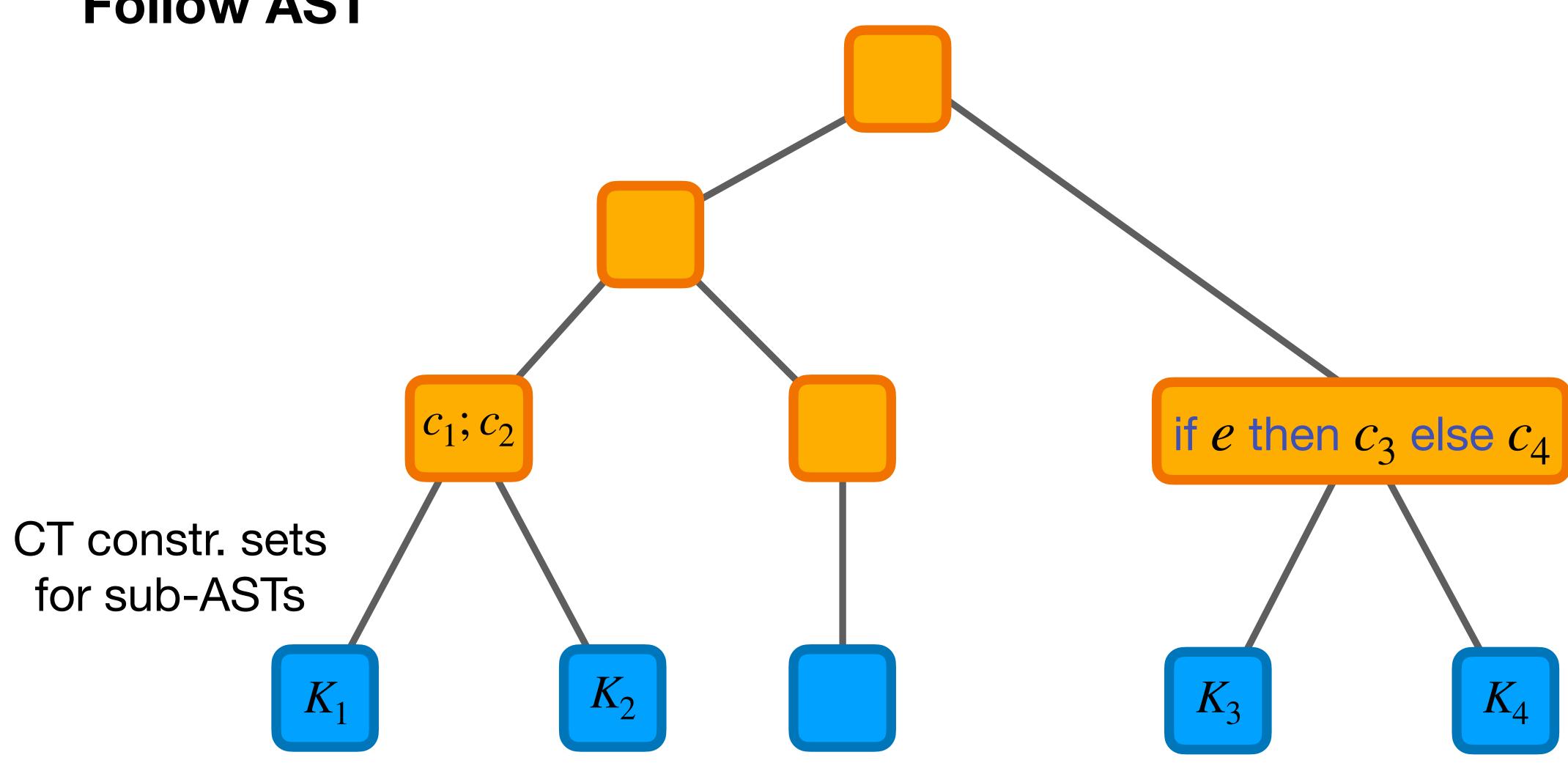
Scalability

Follow AST



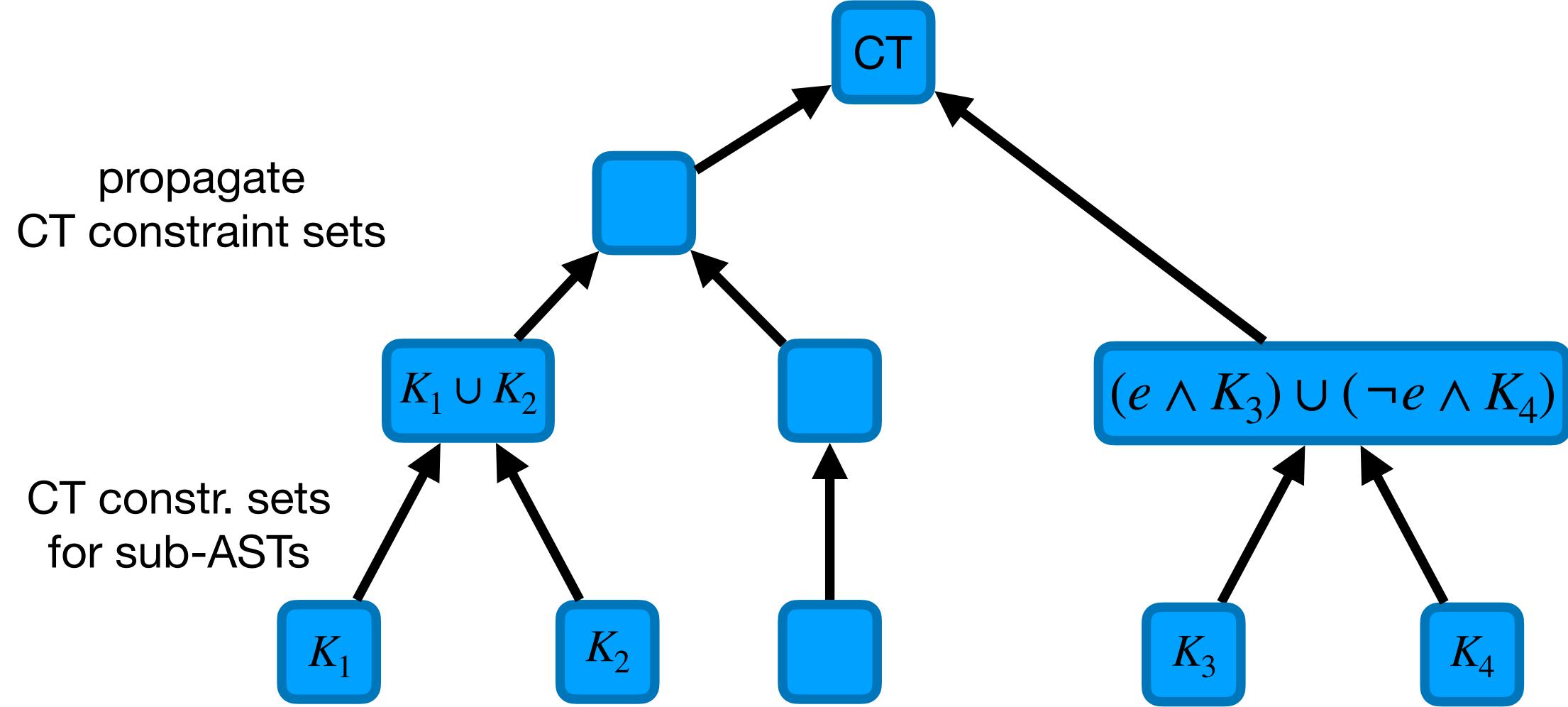
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Scalability

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```
{ array(a, s) }

if s > B then

for i in [L : s-R] do

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a[Y]

{ array(a, s) }
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{ array(a, s) }

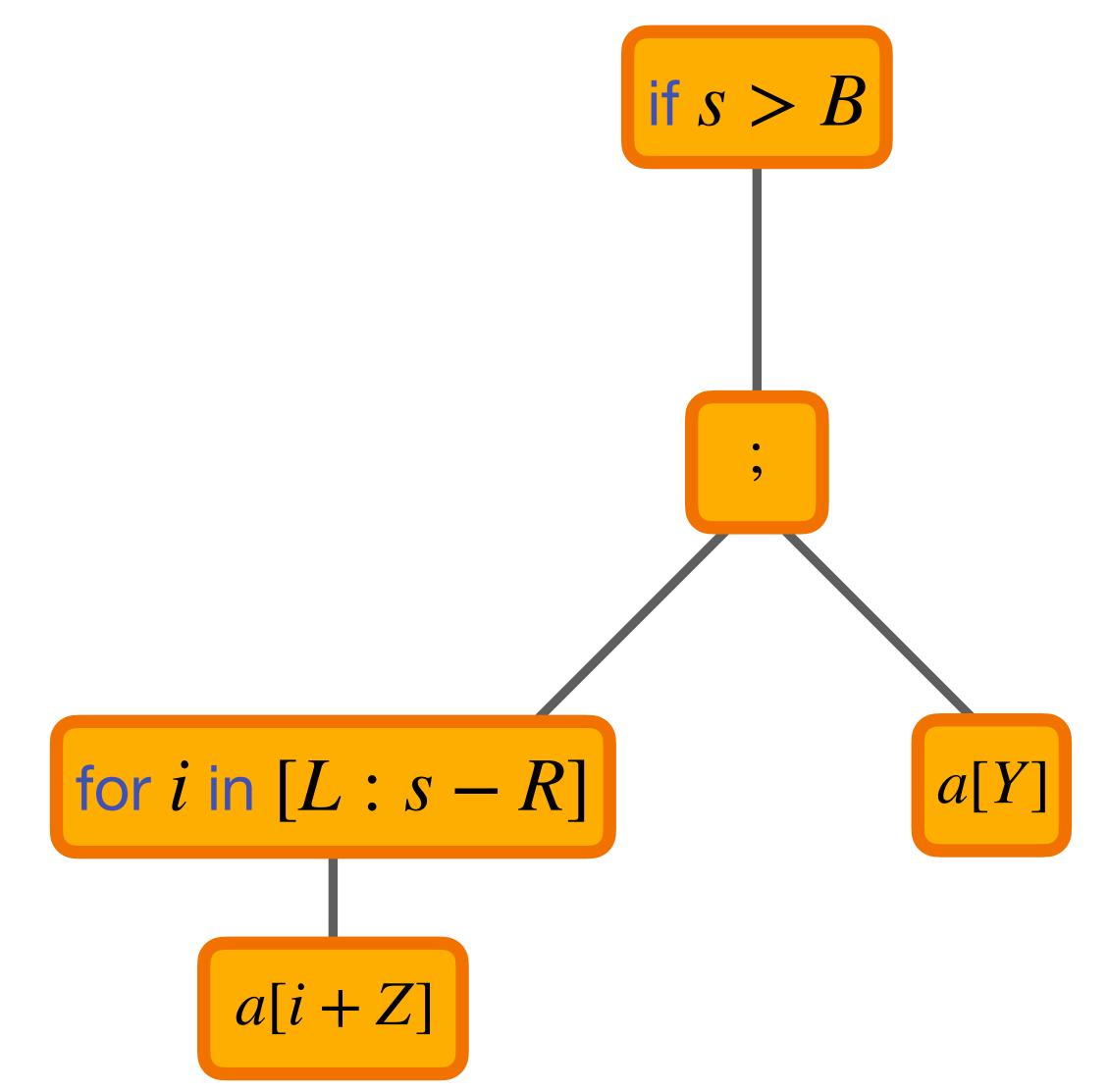
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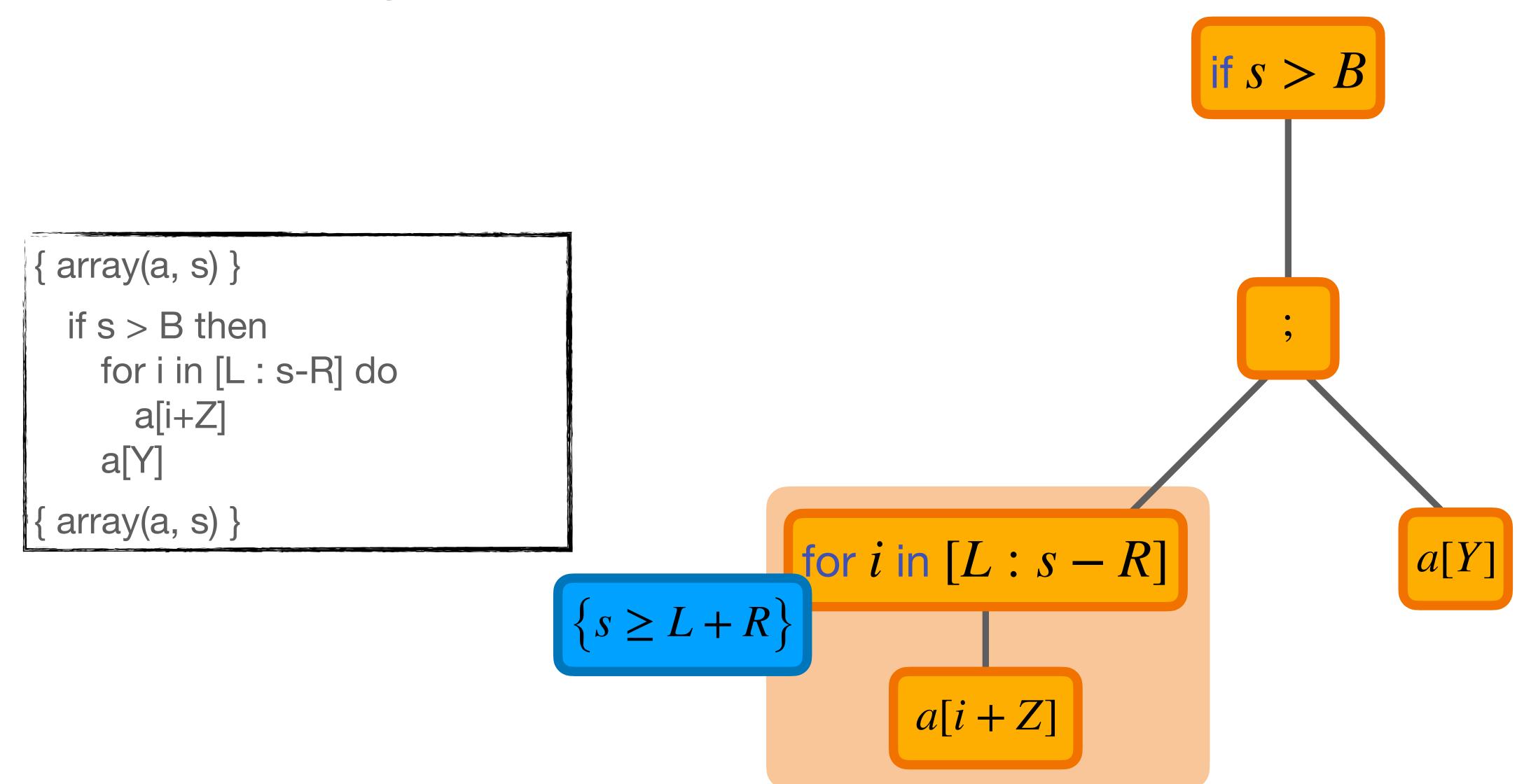
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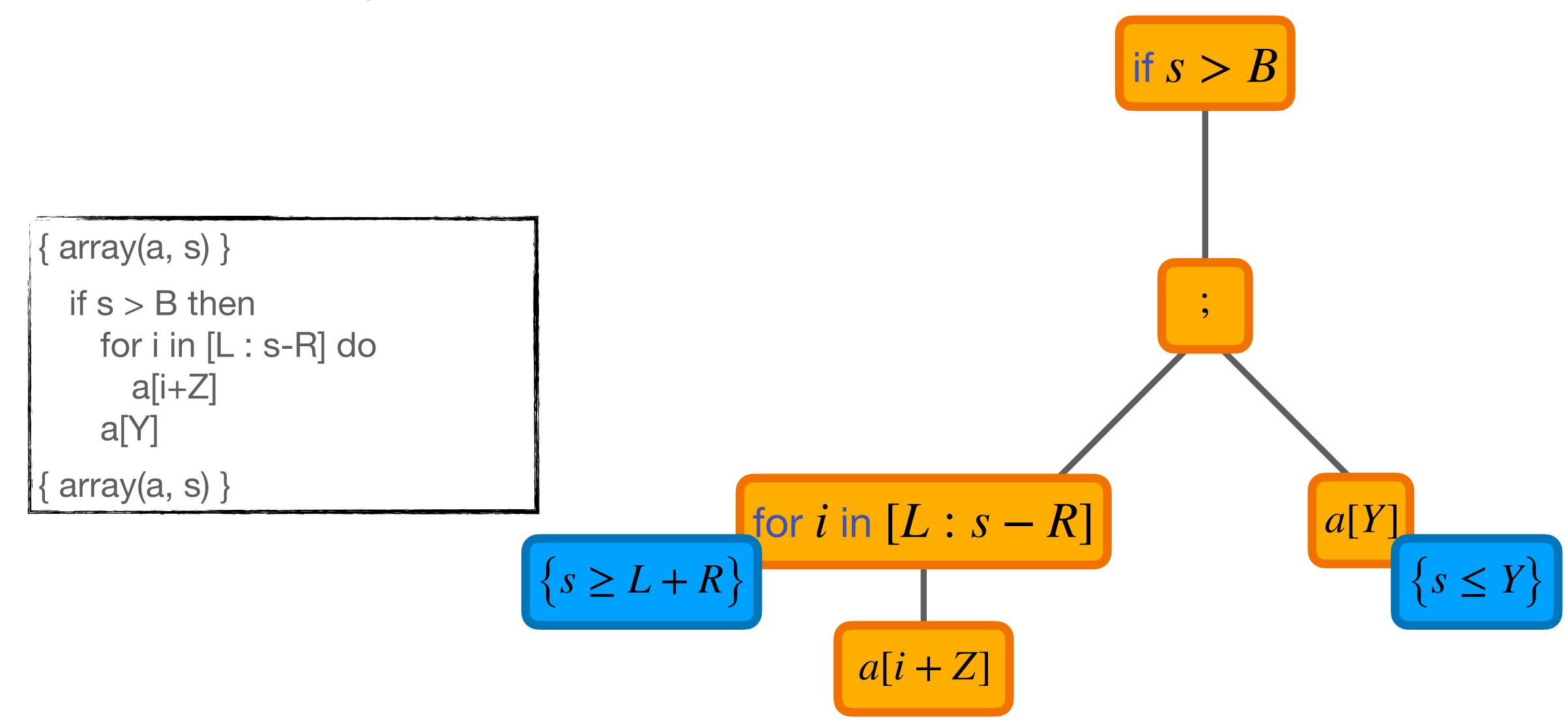
a[i+Z]

a[Y]

{ array(a, s) }
```







```
if s > B
{ array(a, s) }
 if s > B then
                                                    \{s \ge L + R; \ s \le Y\}
    for i in [L:s-R] do
     a[i+Z]
    a[Y]
 array(a, s) }
                                               for i in [L:s-R]
                                                      a[i+Z]
```

```
\begin{cases} s > B & \land s \ge L + R; \\ s > B & \land s \le Y \end{cases}
{ array(a, s) }
  if s > B then
                                                                          \left\{ s \ge L + R; \ s \le Y \right\}
     for i in [L:s-R] do
        a[i+Z]
     a[Y]
 array(a, s) }
                                                                   for i in [L:s-R]
                                                                             a[i+Z]
```

Generalisation

Theory

- What are CTs?
- Describe behaviour
- Extraction approach

Memory Safety







Arbitrary Correctness

Property ϕ







Practice

- Obtain CT
- Scale





Generalisation

Memory Safety Arbitrary Correctness Property ϕ Theory What are CTs? Describe behaviour Extraction approach ϕ -specific relationship: program \leftrightarrow VC **Practice** Obtain CT Scale

Generalisation

Memory Safety Arbitrary Correctness Property ϕ **Theory** What are CTs? Describe behaviour Extraction approach Requires "local" ϕ **Practice** Obtain CT Scale

Outlook: Plans & Challenges

Plans

- Demo scalability: Complex programs & data (e.g. lists, trees)
- Evaluate CT's impact on runtime:
 - ⇒ Case study: FreeRTOS' TCP stack

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Challenge: Automation

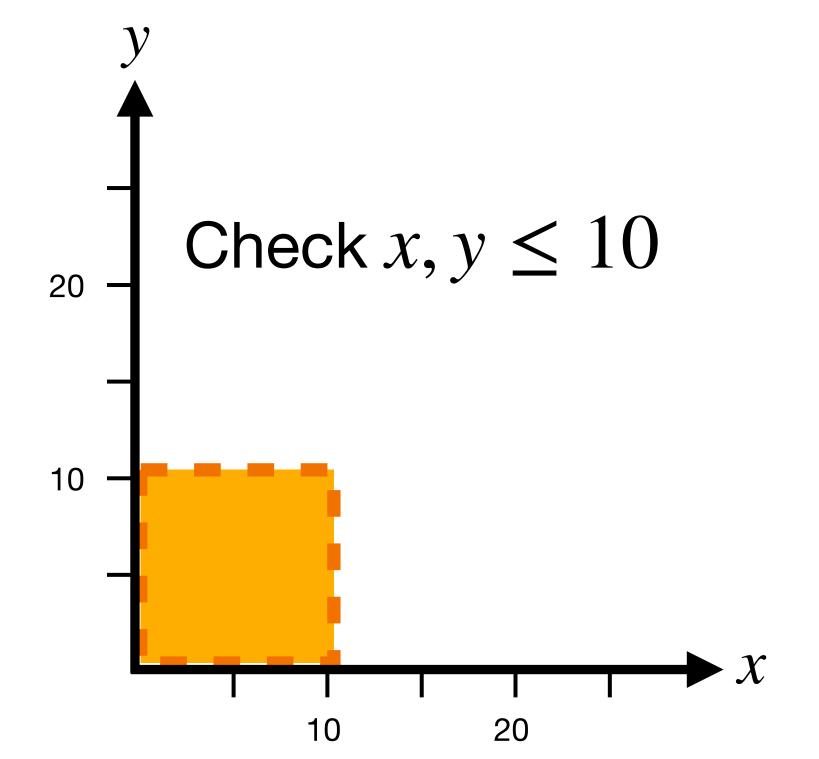
- Pattern recognition
- automatic VC rewriting

Outlook: Increase Trust in BMC

Turn bounded into unbounded proof

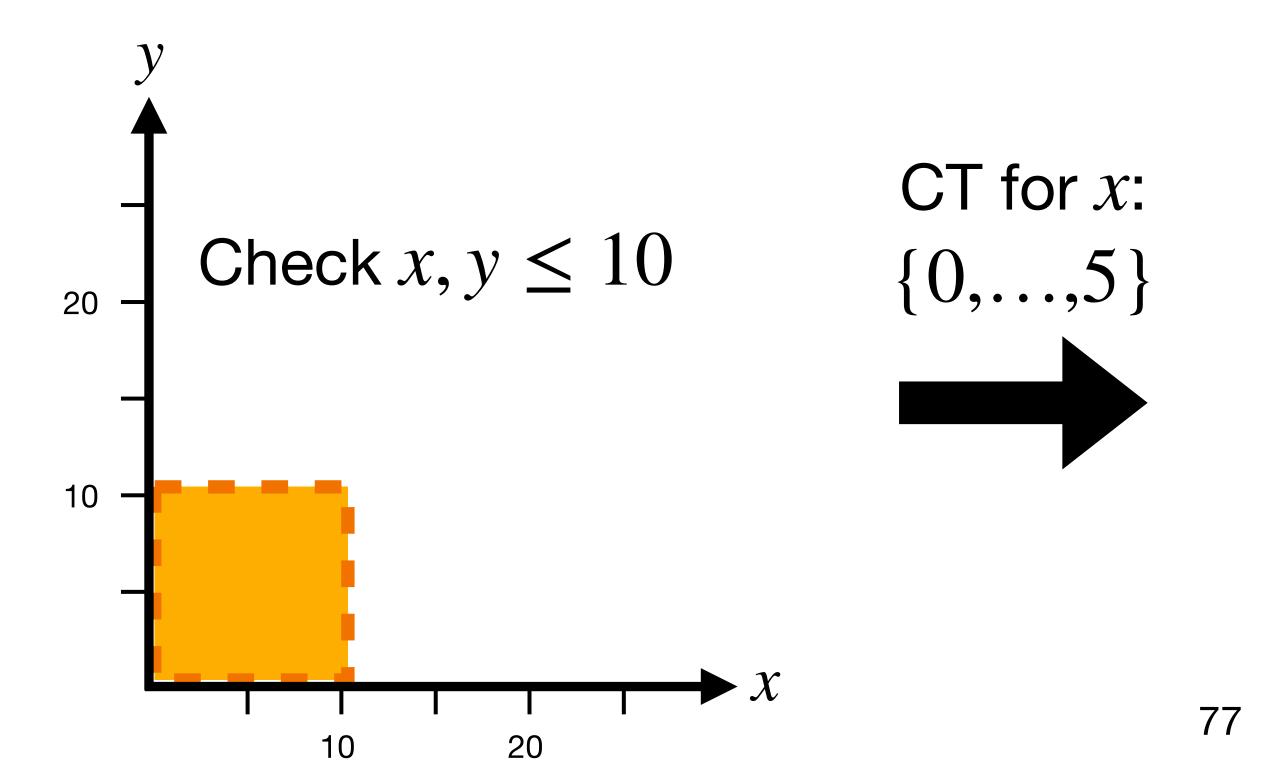
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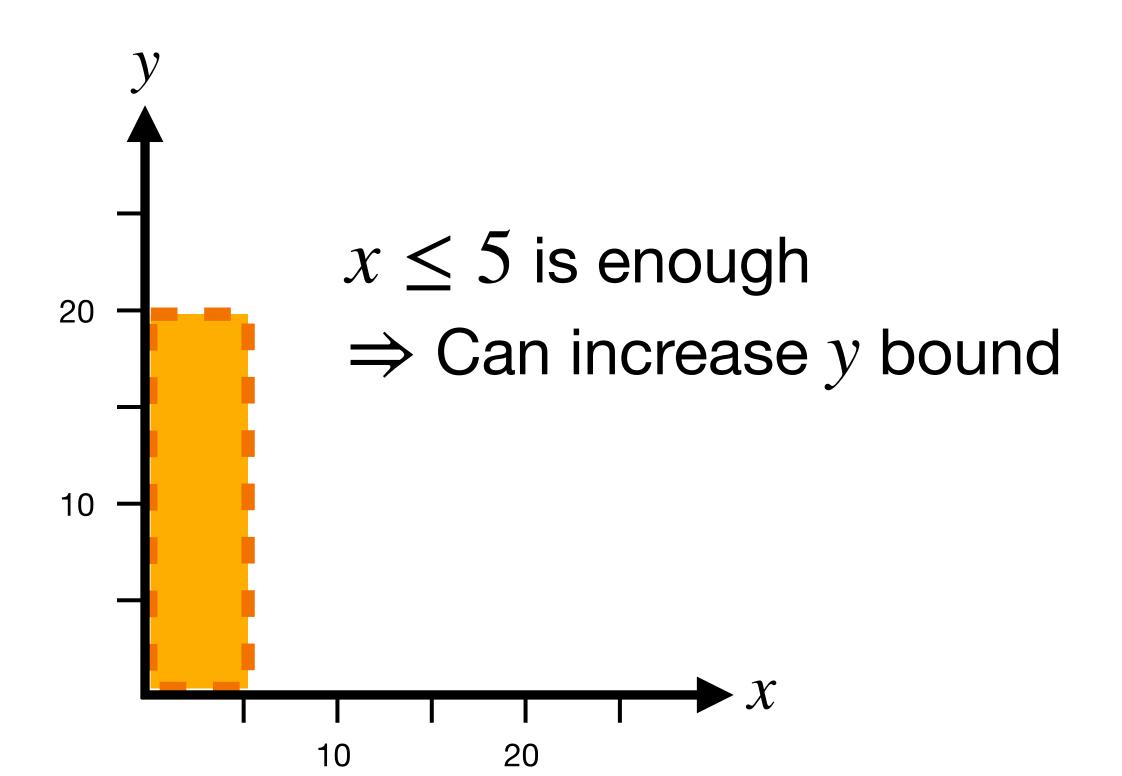
- Turn bounded into unbounded proof
- Shift resources to critical bounds



Outlook: Increase Trust in BMC

- Turn bounded into unbounded proof
- Shift resources to critical bounds





Conclusion

- First generalisation of CTs to infinite state systems
- Connection between bounded & unbounded proofs in program verification
- Foundational research but potential for integration into BMC

Backup Slides

Precise VCs

• VC vc is precise for x in Spec iff

$$\forall v. \left(\models Spec[x \mapsto v] \Rightarrow \models vc[x \mapsto v] \right)$$

Intuition: vc does not over-approximate wrt. x

• Q is CT $vc \land vc$ is precise $\Rightarrow Q$ is CT Spec

Precise VCs

Unbounded proof $\forall x. Spec$ $\models \forall x . Spec$ $\forall x. vc$ Q is CT for vcvc precise for xBounded proof $\models \forall x \in Q . Spec$ Q is CT for Spec