



Quicktime for Java: A Developer's Notebook

By Chris Adamson

O'Reilly Media, Inc, USA. Paperback. Book Condition: new. BRAND NEW, Quicktime for Java: A Developer's Notebook, Chris Adamson, QuickTime Java (QJT) is a terrific multimedia toolkit, but it's also terrifying to the uninitiated. Java developers who need to add audio, video, or interactive media creation and playback to their applications find that QTJ is powerful, but not easy to get into. In fact, when it comes to class-count, QuickTime Java is nearly as large as all of Java 1.1. Once you learn the entire scope of Apple's QuickTime software, you really appreciate the problem. At its simplest, QuickTime allows Mac and Windows users to play audio and video on their computers. But QuickTime is many things: a file format, an environment for media authoring, and a suite of applications that includes browser plug-ins for viewing media within a web page, a PictureViewer for working with still pictures, QuickTime Streaming Server for delivering streaming media files on the Internet in real time, and QuickTime Broadcaster for delivering live events on the Internet. Among others. As if that weren't daunting enough, the javadocs on QJT are wildly incomplete, and other books on the topic are long out of date and not well...



Reviews

Good eBook and helpful one. It really is writter in straightforward words and phrases and never confusing. I am just effortlessly could possibly get a enjoyment of looking at a published book.

-- Romaine Rippin

The book is great and fantastic. it absolutely was writtern very properly and beneficial. It is extremely difficult to leave it before concluding, once you begin to read the book.

-- Lyda Davis II