



about me.

After working with sound for 6 years, and running my own business for 2, I wanted a new challenge that would allow me to work creatively and see something built over the course of each project.

In July 2017 I left my job as a sound engineer and began studying full time at Makers Academy, a developer bootcamp in London, where I trained to become a full stack developer.



my skills.

I have developed code with the following technologies and frameworks:

Languages

- Typescript
- Javascript
- Golang
- Ruby

Frameworks

- React
- Node.js
- Jest
- AWS
- Enzyme
- Mocha/Chai
- Ruby on Rails
- RSpec



MY EDUCATION.

July 2017 to September 2017

Coding Bootcamp
Makers Academy

2010 to 2011

MA in Sonic Art (Merit)
University of Sheffield

2006 to 2010

BA in Music (2.1)
University of Sheffield



MY Experience.

January 2021 to present

Cazoo
www.cazoo.co.uk
Full stack Engineer



Cazoo is an online car retailer and is the UK's fastest growing digital business and fastest company to reach Unicorn status in the UK.

I work with a multidisciplinary team to develop and deploy new services and products - specifically 'cazoo purchase', a new tool for purchasing customers cars to grow our inventory. Cazoo Purchase launched in September and has performed better than forecasted

June 2020 to January 2021

Trint
www.trint.com
Full stack Engineer



Trint is startup in the transcription industry. Their main product is a productivity playform for companies requiring transcription and collaborative work tools. Their clients include Sky, CNN and Google. I was part of the 'green team' who are in charge of creating new features for the platform to open up new revenue streams for the company.

October 2017 to May 2020

Triptease
www.triptease.com
Software Engineer



TRIPT EASE

Triptease is a startup in the hospitality industry. Their goal is to help hotels increase direct bookings with data insights, targeted messaging, automated live chat and personalisation tailored for hotels.

My role involves developing and building the front end platform as well as backend services. The product is built on a predominantly javascript techstack, using Typescript, Node.js, React, MongoDB (although now moving towards postgres), and Docker.

My current team is focused on streamlining integrations with a goal to allowing clients to self-serve signup to the platform.

July 2017 to September 2017

Makers Academy ■■■ MAKERS ACADEMY
www.makersacademy.com
Student

Makers Academy is a 12-week full-time coding bootcamp with a 10% course acceptance rate.

During the course we were taught Agile and XP values. We learnt to develop a project from an MVP and incrementally add features. We were encouraged to run our own standups and retros, and to carefully plan our code before we began a project by domain mapping and creating user stories. We also learnt the importance of test driven development, and object oriented programming.

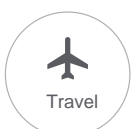
my hobbies & interests



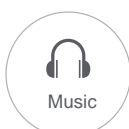
Cinema



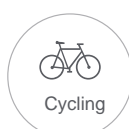
Technology



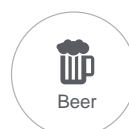
Travel



Music



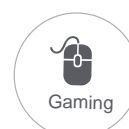
Cycling



Beer



Graphic Design



Gaming