

Leonardo Henry Añez Vladimirovna

CONTACT INFORMATION

PLACE AND DATE OF BIRTH: Santa Cruz de la Sierra, Bolivia | November 7, 1998
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WORK EXPERIENCE

DEC. 2017 - AUGUST. 2019	Game Development Unstoppable Studio SRL, Santa Cruz (C#, Unity) Responsible for graphical optimizations (shaders), environments and characters AI. Game Released: Steam (Fast Food Fighters).
FEB. - APRIL, 2020	Backend Programmer Century Soft, Santa Cruz (C#, PHP, Angular.js) Car Tracking System. Responsible for the creation of in-memory event system and optimizations.
MARCH 2020 - MARCH 2021	Teaching assistant, Facultad de Ingeniería en Ciencias de la Computación y Telecomunicaciones, Santa Cruz Subject: Formal Languages and Automata.
APRIL 2021 - OCTOBER 2021	Backend Developer(Part-time), Cruzero, Santa Cruz (Angular, PostgresPostGIS, Express, OTP) Involved in the development of a public transport app. Backend Architecture and deploying of Routing Engine.
APRIL 2021 - NOVEMBER 2021	Laboratory Assistant (Part-time), Facultad de Ingeniería en Ciencias de la Computación y Telecomunicaciones, Santa Cruz (Angular, NestJS) Involved in the development of a inventory system for the faculty laboratories.
NOVEMBER 2021 - NOVEMBER 2022	Web Developer, Digital Harbor INC (Angular, Spring, ElasticSearch) Involved in the development of a Framework. Integration with microservices and bugfixing of current features.

EDUCATION

FEBRUARY 2017 - 2021 Bachelor INFORMATIC ENGINEERING,
Universidad Autónoma Gabriel René Moreno (UAGRM),
Facultad de Ingeniería en Ciencias de la Computación y Telecomunicaciones
Santa Cruz de la Sierra

SKILLS

IDE's, Engines(s) & SDK : VS2017, Embarcadero, R Studio, Unity, Unreal Engine, Flutter.
DBMS : Postgres(Postgis), mongoDB, firestore, arangodb, dynamodb.
Basic: Neo4J, Assembly, OpenGL, R, PHP, Python. .
Mid: Dart, C\C++, C#, \LaTeX ,
Java, NestJS, NodeJS
Advanced: Angular, NGRX, Javascript, TypeScript

VOLUNTEERING

SEP. 2021 - MARCH. 2022	<p>Software Developer, Laboratorio de Tecnologías Sociales., Remote</p> <p>Projects involved:</p> <ul style="list-style-type: none">• (Angular, NestJS, Neo4j) Sinoptico del Poder: Politicians data tracker (net worth, social network profiles, etc...).• (Angular, NestJS, Neo4j) Ecosistema de Datos Abiertos: Open Data Ecosystem.
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LANGUAGES

SPANISH: First language
ENGLISH: Professional
RUSSIAN: Basic

PROJECTS

- Co-creator of the unofficial repository. Faculty lecture notes: <https://github.com/ficct/>

ACADEMIC CERTIFICATES

AUG 2018	Reconocimiento por Rendimiento Académico. Facultad de Ingeniería en Ciencias de la Computación y Telecomunicaciones.
SEPT. 2017	Reconocimiento por Rendimiento Académico. Facultad de Ingeniería en Ciencias de la Computación y Telecomunicaciones.
2017-2018	ACM-ICPC, 3er Lugar Concurso Preliminar (Santa Cruz).
SEPT. 2016	Medalla de Bronce Departamental, Olimpiada Boliviana de Informatica.
SEPT. 2014	Medalla de Bronce a Nivel Nacional, Olimpiada Boliviana de Informatica.