Android FirebaseUI Authentication with Kotlin

GETTING STARTED WITH FIREBASEUI AUTHENTICATION CONCEPTS



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What's Covered



Understand and use FirebaseUI auth

Authenticate with popular methods

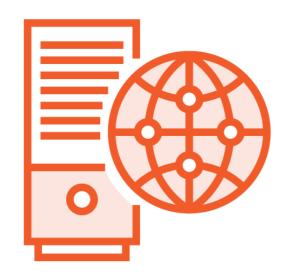
- Email
- Google
- Facebook
- Twitter
- Phone number

Support anonymous user flows

Match your brand

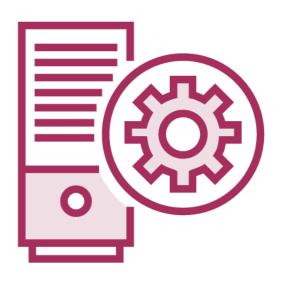


Authentication Options





Supports multiple authentication flows, easy to setup, free for most methods



Build Your Own

Significant overhead, ongoing security and maintenance work, extra technical considerations



Library Styling Options

Use existing app style

Create a sign-in theme

Overriding library resources



Firebase

Firebase Products

- Database
- Machine learning
- Cloud functions (BaaS)
- Authentication
- Storage
- Web hosting

FirebaseUI Libraries

- Authentication
- Realtime Database
- Cloud Firestore
- Cloud Storage



Method Implementation Difficulty



Email/password





Google



Phone



Facebook



Anonymous



Other Authentication Methods



Email Only



Game Center (iOS only)



Github



Yahoo



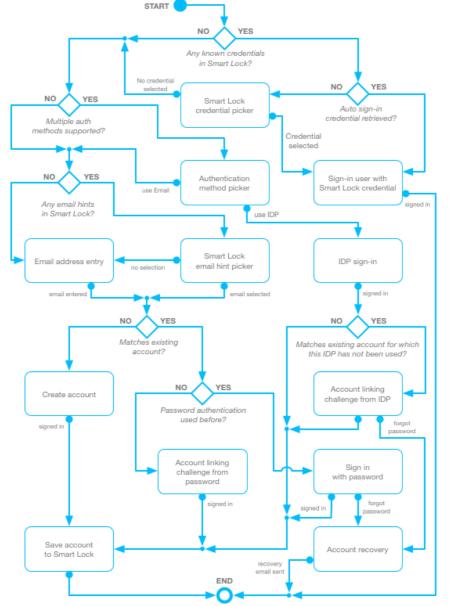
Play Games



Microsoft



FirebaseUI Authentication Workflows





Demo



Note taking app walkthrough

- Data is saved locally
- Add sign-in
- Transition data to the cloud

