

Luna Lovecraft

Software developer

- Location: Yerevan, Armenia
- Email: ciubix8514@gmail.com
- Github: github.com/ciubix8513

Skills:

I have experience, and have done/worked on project(s) with the following tech:

Languages

C#, C, C++, SQL, Rust, Lua, Python, HTML, CSS, JavaScript, Bash, GLSL, WGSL,

Tech:

Linux, Unity, OpenGL, DirectX11, Vulkan, WebGL, WASM, SQLite, MariaDB, PostgreSQL, Blazor, ASP.NET, Actix web, GTK, Qt, Iced

Additionally, I have experience with:

Hosting high demand web applications, network administration and network setup

Work Experience:

- Programmer @ Elektroavtomatika (АО ОКБ «Электроавтоматика») Jul 2023 – Mar 2024
Modernization of a highly complex network based aerospace application.
Rust, Iced, Git, Linux, C, C++, GTK, GTKMM, Meson, CMAKE
- Intern @ Elektroavtomatika, (АО ОКБ «Электроавтоматика») Mar – May 2023
Created internal devtools to optimize the development workflow of the entire software development department.
Rust, Iced, git, Linux
- Contractor @ TechnoTest (ООО НПП «Технотест») Sep – Oct 2022
Modernized and ported an old application to work on modern systems, including windows and linux.
C, C++, Qt, git, Linux, Embedded systems
- Intern @ Omega(ООО «Омега») Apr 2022
Helped develop a number of different game projects using the unity engine.
Unity engine, C#, git
- Intern @ SkyTech (ООО «Скайтех») Oct 2021
Worked on improving the functionality of the software deployed on over 1600 point of sale devices.
C, C++, CMAKE, git, Linux, Embedded systems, POS terminals

Education: ИСПО ОИТ 2023