



Rui Zhao

Product Designer

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WORK EXPERIENCE

Thruline, Product Designer

Freelance · Aug 2023 – Present

Tool: Figma, Slack

- Led the end-to-end design of **Demand Planner for inventory management**, from ideation to delivering the final specifications, as the sole product designer in collaboration with the CEO and CFO.
- Established **design system** based on the existing product, enhancing systematic user experience improvement and leveraging foundational design elements.
- Designed the **product's website** and **landing page** to boost user engagement by an estimated 21%, aligning closely with evolving brand strategy.

SOCA, Product Designer

Freelance · June 2022 – July 2023

Tool: Figma, Adobe Illustrator

- Contributed as a UX/UI designer to the successful launches of key features, including an **innovative interview tool**, a **reward system**, and a user-friendly **mobile web platform**.
- Initiated and executed a comprehensive **design system** from scratch, managing over 200 responsive components.
- Facilitated effective collaboration with cross-functional teams, including project managers and engineers, ensuring seamless quality assurance.

Pickle, Product Designer

Contract · Jan 2022 – Mar 2022

Tool: Figma, Slack

- Worked closely with the design team and UX researcher to develop an **analytic dashboard for zoom application**, resulting in a 6% increase in user engagement.
- Validated designs through sketching, framework creation, prototypes, and testing.
- Led the design of the **staff mode dashboard**.

Hapybara, Product Designer

Freelance · Dec 2021 – Apr 2022

Tool: Figma, Adobe Photoshop, slack, mural, markup, Figjam

- Directed the UX/UI design of the first MVP, featuring **travel buddy matching**, **post-trip review**, and **identity verification**.
- Validated designs through sketching, creating wireframes, building prototypes, and conducting tests.
- Developed high-fidelity visuals and specifications for the final design solutions.
- Collaborated closely with the founder, a UX researcher, and a developer.

SWA Group, Associate | Senior Designer

Full Time · July 2016 – Present

- Led and supported the design of memorable outdoor experiences for diverse user groups internationally.
- Conducted design research and workshops, delivered project milestones, and gave/supported client presentations for various domestic and international projects.

PROJECT EXPERIENCE

Reapal, Product Design

Solo Project @ Springboard · June 2021 – Nov 2021

- A complete design process from user research to prototyping and testing. Tool: Figma, Invision

EDUCATION

Springboard

2021 – 2022 UX Design Certification

Stuart Weitzman School of Design – University of Pennsylvania

2014 – 2016 Master's Degree, Landscape Architecture

South China University of Technology

2009 – 2014 Bachelor of Engineering (BE), Landscape Architecture

DESIGN

Product Design

UI/UX Design

Visual Design

Interaction Design

Data Visualization

UX METHODS

Persona

Storyboarding

Affinity Diagram

Prototyping

Usability Testing

Card Sorting

TECHNICAL – 2D

Figma

Invision

Webflow

Adobe Photoshop

Adobe Illustrator

Adobe Aftereffect

ArcGIS

Autocad

TECHNICAL – 3D

Cinema 4D

Rhino

Grasshopper

Sketch Up

Lumion

LANGUAGE

Mandarin – Native

Cantonese – Native

English – Fluent