

Augmented Reality

Storytelling



Concepts



Combine AR technology and storytelling techniques to create immersive reading experiences.



Overview



- Short stories that teach a lesson or are educational meaningful. (life of a bird; residential schools in Canada)
- 3D characters and modelling.
- Animations (3D).
- Voice cover and narrations.
- AR technology
- Application development (digital textbook)



Story & scripts

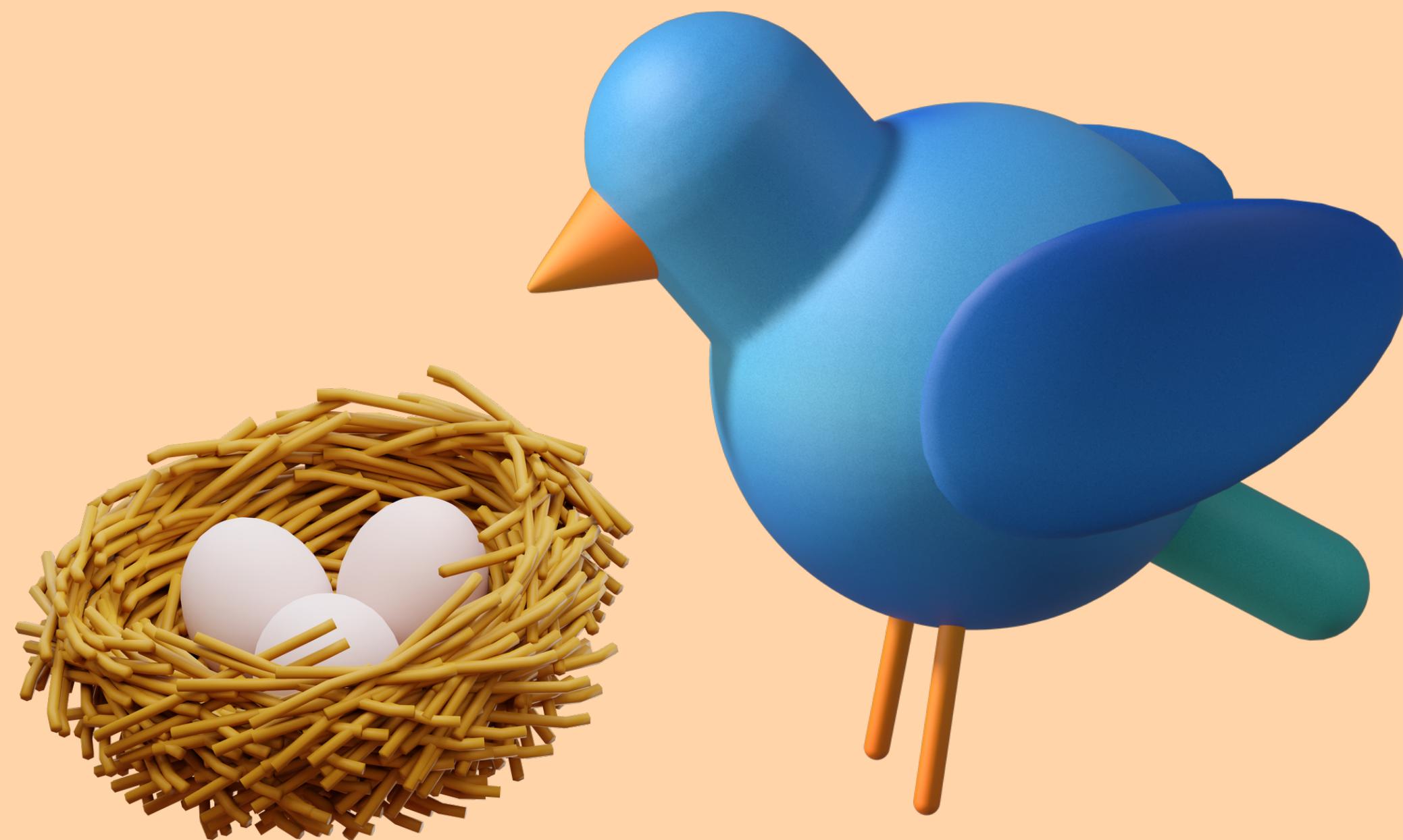
First Project



Second Project



3D Modelling Rigging Animation



Voice cover & narrations



SDK





Demo

#1



At the top of a big green Spruce tree,
mother Sparrow sat on her egg in her nest.

All of a sudden, the egg jumped.

Mother sparrow said:
"my baby will be here. I must get something
for him to eat." She flew away and left the
egg in the nest.

