張傑程

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Software Engineer



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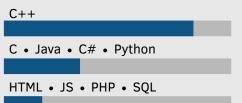
Skills

Overview



Programming

 $0\:LOC {\longrightarrow} 50000\:LOC$



Projects —

Please click the project name to view the demo / detail.

Treasure Defender - An augmented reality tower defense game
Stock Tools - A TWSE data fetching program
Billiards simulator / AI

Wound Segmentation
3D Horror Maze - A Maze generation
algorithm + a horror game
Vocabulary Learner
Nano TD - A tower defense game

Ghost Defense - A shooting game

Education

2015 - 2017 **MS., Computer Science**GPA: 4.0 / 4.0

National Cheng Kung University, Taiwan

2011 - 2015 **BS., Computer Science** National Dong Hwa University, Taiwan

GPA: 4.2 / 4.5 Major GPA: 3.9 / 4.5 Overall

Awards

2015	Honorary member of the The Phi Tau Phi Scholastic Honor Society, R.O.C.
2012- 2015	Outstanding Academic Performance (Presidential Award) $ imes$ 5
2013	Honorable mention, CS & IM Senior Project Contest
2013	1st place, NDHU Programming Contest

Master's Thesis

Title: 3D Scene Reconstruction from a Single Image with Duplicate Objects Using Template Models

Supervisor: Prof. Tong-Yee Lee

Experience

Sep 2014 - **Teaching Assistant (Prof. Wen-Kai Tai)**Jun 2015

- TA for Introduction to Computer Programming (I)(II) courses
- Designed programming problem sets for homework assignments and exams

Sep 2012 - **Teaching Assistant (Prof. Cheng-Chin Chiang)**Jun 2013

- TA for Introduction to Computer Programming (I)(II) courses
- Designed programming problem sets for homework assignments and exams

Other Programming Contests

2013	Rank 1723 (Taiwan 55), Google Code Jam	link
2013	Rank 2 / 819 (0.2%), College Programming Exam	link
2013	Rank 12 / 1263, College Programming Exam	link
2013	Rank 12 / 1045, College Programming Exam	link
2012	Rank 7 / 894, College Programming Exam	link