the deadline.

This programming project is due on **Tuesday**, **July 8**, **2025** at 11:00 p.m. The best approach is to plan to have the solution submitted BEFORE the due date. Then, if you experience any last-minute difficulty, you will still meet

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Reminder: Do your own work on this project. Do not obtain any code from another student, or from the Internet. Do not show your code to anyone except the instructor, or an official BHCC Tutor. Refer also to the last page of the course *Syllabus*, for details about the BHCC policy regarding academic dishonesty. You may NOT use any code-generating software, such as **ChatGPT** or similar software. Also, you may NOT assist any other student to cheat in any way.

Practical Tip: When you work on **Lab06a**, that is good preparation for working on this project. It is suggested that you complete **Lab06a** before beginning this project.

Be sure that you read and understand this entire document before you begin writing your code. Pay close attention to the **Project Deliverables** and **Grading Criteria** sections of this document. If you have **questions**, ask the instructor during class or contact the instructor by BHCC e-mail: pmorgan@bhcc.edu.

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Overview:

Your task is to write a program that performs two data processing tasks:

- 1. **Pack** the contents of a text document into integer values:
 - Read a text document (a file containing ASCII text) one line at a time.
 - Append a newline ("\n") character to each line of text after reading it.
 - Pack 4 characters at a time into an **unsigned int** variable.
 - Save each **unsigned int** value to a text file.
- 2. Unpack the contents of the file produced by the Pack command into a new text file:
 - Read one unsigned integer value at a time and convert each unsigned integer to 4 characters.

• Append those 4 characters to the (output) text file.

After the user has executed the **Pack** and **Unpack** commands, the final output file has the same contents as the original text document. However, this is not the only requirement for this program: be sure to compare your results with the sample output files provided in the **CSC237_Project1.zip** file.

Important Observation:

All of the concepts necessary to produce a solution for this assignment have been covered in class. If you need help to understand this assignment, ask the instructor.

Implementation Details:

The program <u>must</u> be a "command-loop" program (as discussed in class). The commands supported by this command-loop program must be:

- **p** Pack a text document into unsigned integers.
- **u** Unpack unsigned integers to text
- **h** Output "help" text
- **q** Exit the program.

The "p" command:

The "p" command (pack) must perform the following steps:

- 1. Issue prompts to the user, asking them to input the name of the **input file**, and the **output file**. Open an **ifstream** object and an **ofstream** object.
- 2. For each line of text in the input file:
 - Read one <u>complete</u> line of text from the input text document, saving the text in a **string** object.
 - Append a new-line character ("\n") to the end of the **string**.
 - Process the **string** contents **1 character at a time**, keeping track of the **position** (in the string) of each character:
 - a. Use the **position** value to assist in deciding how to merge the individual characters into the correct position of an **unsigned int** variable:

bits 24-31	bits 16-23	bits 8-15	bits 0-7
character from	character from	character from	character from
position 0	postion 1	position 2	position 3

- b. After one <u>complete</u> group of four characters have been merged into the **unsigned int** variable, output that **unsigned int** to the output file, on a line by itself.
- c. Repeat this process until the end of the **string** object has been reached.
- If there are any characters "left over" from the last group of four characters, then output the final (partially filled) **unsigned int** value to the output file.
- Output a **blank line** to the output file. (This helps make the final output file easier for a person to read.)
- 3. After all lines from the input file have been processed, close both files.

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The "u" command:

The "u" command (unpack) must perform the following steps:

- 1. Issue prompts to the user, asking them to input the name of the **input file**, and the **output file**. Open an **ifstream** object and an **ofstream** object.
- 2. Process the input data one unsigned int at a time:
 - Read one **unsigned int** value from the input file, extract four ASCII characters from the **unsigned** int value
 - Output each ASCII character to the output file (unless its value is **hex 00**).
- 3. After all of the **unsigned int** values have been processed, close the **ifstream** and **ofstream** objects.

This process of unpacking characters from the integer values, and then writing those characters to a text file accomplishes the **reverse** of what the "**p**" command did.

(Refer also to the **Sample Output** section of this document.)

SPECIAL NOTE for users of the GraderThan environment:

The sample output files shown in this document were all generated in a **Windows** environment, running **Visual Studio 2022.** If you are running in a **Linux** environment (such as **GraderThan**), then the output files produced by the "Pack" command will be slightly different from those produced in the **Windows** environment. This is because **Windows** and **Linux** have slightly different <u>text file formats</u>. For this reason, we have included special sample output files in the **CSC237_Project1.zip** file:

Sample Output files (Windows)	Sample Output files (GraderThan)
alphabet_PACKED.txt	GT_alphabet_PACKED.txt
fruit_PACKED.txt	GT_fruit_PACKED.txt
preamble_PACKED.txt	GT_preamble_PACKED.txt
alphabet_UNPACKED.txt	GT_alphabet_UNPACKED.txt
fruit_UNPACKED.txt	GT_fruit_UNPACKED.txt
preamble UNPACKED.txt	GT preamble UNPACKED.txt

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Format of the Source Code:

The <u>beginning</u> of the source code file **must** look something like the following example:

```
Format of the source code
//
               CSC237 Project1: Text Packing / Unpacking Operations
//
               yourName
   Student:
// Due Date: projectDueDate
// Description:
//
      This program reads a text document, "packs" the ASCII characters
      from that document into unsigned int variables, and outputs those variables
//
//
      to another text file as integers.
//
       This program also reverses the process, converting the unsigned int numbers
//
      back into a copy of the original text document.
#include <iostream>
using namespace std;
int main()
```

However, your program must NOT have all of the code in the "main" function.

Sample Output:

Test your program with different input data. The samples that follow show correct output for several test cases. (In these examples, the text that the user types is shown in **BOLD** font. The <u>actual</u> input / output will all be displayed in the same font.)

```
Sample Input / Output: Example 1
Command: \mathbf{h}
Supported commands:
    p Build Packed Data File.
        Create unpacked (text) data from packed data.
        Print this help text.
        Quit (exit) the program.
Command: p
Enter the input filename: alphabet.txt
Enter the output filename: alphabet PACKED.txt
Input text (length=26): ABCDEFGHIJKLMNOPQRSTUVWXYZ
Command: u
Enter the input filename: alphabet PACKED.txt
Enter the output filename: alphabet UNPACKED.txt
Command: q
Are you sure that you want to exit the program? {f y}
Exit the program.
```

Input File: alphabet.txt ABCDEFGHIJKLMNOPQRSTUVWXYZ

	Output File:	alphabet	PACKED.	txt
1094861636				
1162233672				
1229605708				
1296977744				
1364349780				
1431721816				
1499073024				

Output File: alphabet_UNPACKED.txt
ABCDEFGHIJKLMNOPQRSTUVWXYZ

Sample Input / Output: Example 2

Command: **p**

Enter the input filename: fruit.txt

Enter the output filename: fruit PACKED.txt

Input text (length=13): apple apricot

Input text (length=6): banana

Input text (length=17): cantaloupe cherry

Input text (length=5): grape

Input text (length=10): peach plum

Command: \boldsymbol{u}

Enter the input filename: fruit_PACKED.txt
Enter the output filename: fruit UNPACKED.txt

Input File: fruit.txt

apple apricot

banana

cantaloupe cherry

grape

peach plum

	Output File:	fruit	PACKED.txt	
1634758764				
1696620912				
1919509359				
1946812416				
1650552417				
1851853312				
1667329652				
1634496373				
1885675619				
1751478898				
2030698496				
1735549296				
1695154176				
1885692259				
1746956396				
1970080256				

```
Output File: fruit UNPACKED.txt
apple apricot
banana
cantaloupe cherry
grape
peach plum
```

Sample Input / Output: Example 3

```
Command: p
Enter the input filename: preamble.txt
Enter the output filename: preamble PACKED.txt
Input text (length=75): We the People of the United States, in Order to form
a more perfect Union,
Input text (length=80): establish Justice, insure domestic Tranquility,
provide for the common defense,
Input text (length=78): promote the general Welfare, and secure the
Blessings of Liberty to ourselves
Input text (length=65): and our Posterity, do ordain and establish this
Constitution for
Input text (length=29): the United States of America.
Command: u
Enter the input filename: preamble PACKED.txt
Enter the output filename: preamble UNPACKED.txt
```

Command:

Input File: preamble.txt

We the People of the United States, in Order to form a more perfect Union, establish Justice, insure domestic Tranquility, provide for the common defense, promote the general Welfare, and secure the Blessings of Liberty to ourselves and our Posterity, do ordain and establish this Constitution for the United States of America.

	Output File:	preamble	PACKED.	.txt	
1466245236					
1751457872					
1701802092					
1696624486					
544499813					
542469737					
1952801824					
1400136052					
1702046752					
1768824911					
1919182194					
544501536					
1718579821					
543236205					
1869767968					
1885696614					
1701016608					
1433299311					
1848385546					
1702065249					
1651272051					
1746946677					
1937008995					
1697390697					
1853060466					
1696621679					
1835365236					
1768104020					
1918987889					
1969843305					
1954098208					
1886547830					
1768187168					
1718579744					
1952998688					
1668246893					
1869488228					
1701209454					
1936010272					
167772160					
1886547821					

	Output File:	preamble	PACKED.	txt	
1869899040			_		
1952998688					
1734700645					
1918987296					
1466264678					
1634886956					
543256164					
544433507					
1970431264					
1952998688					
1114400115					
1936289383					
1931505510					
541878626					
1701999737					
544501536					
1869967987					
1701607013					
1931479552					
1634624544					
1869967904					
1349481332					
1701996916					
2032935012					
1864396658					
1684105582					
543256164					
543519604					
1633840233					
1936203892					
1751741216					
1131376243					
1953068149					
1953066862					
543584114					
537526272					
1952998688					
1433299316					
1701060691					
1952543845					
1931505510					
541158757					
1919509345					
772407296					
,,210,250					

Output File: preamble UNPACKED.txt

We the People of the United States, in Order to form a more perfect Union, establish Justice, insure domestic Tranquility, provide for the common defense, promote the general Welfare, and secure the Blessings of Liberty to ourselves and our Posterity, do ordain and establish this Constitution for the United States of America.

Project Deliverables:

The project source file must be submitted to Moodle, using the Moodle Activity:

CSC237_Project1

Submit *only* your source code (*.cpp) file. I will need to compile your code on my home computer in order to grade it.

- Do *not* submit the entire *Visual Studio* project.
- Do *not* include the *Visual Studio* project folders, or any binary files.
- Do *not* place the source code file in a "ZIP" file, a "RAR" file, or any other file collection.

Grading Criteria:

The project will be graded according to the following grading criteria:

Feature	Portion of grade
1. The program functions correctly.	50%
2. The program must be organized as a "command-loop" program.	. (We 10%
discussed the "command-loop" design in class.)	
3. In the main function of the program, there is a loop that contains	s code to 10%
support the following input commands:	
p Build Packed Data File.	
u Create unpacked (text) data from packed da	ta.
h Print help text.	
q Quit (exit) the program.	
4. The "command loop" in the main function must continue until the enters a 'q' command.	he user
5. The main function must call <u>other functions</u> to implement the va	arious 10%
"Command Loop" commands.	
6. The program must NOT contain any global variables <i>except</i> the	optional 3%
verbose_mode variable described in class. (Global constants as	re OK.)

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Feature	Portion of grade
7. The program uses good, descriptive variable names.	5%
 8. The program source code is clearly organized and commented so as to make it easy to read and understand: The source file must have a heading comment, similar to the example shown in the project assignment document. The comments within the code must describe each short section of the program. (Do not place a separate comment on every line of code.) 	10%
9. The source code (.cpp) file must have a <u>descriptive</u> name such as "project1.cpp" or "textPacker.cpp". Do NOT use the default file name (for example "Source.cpp") provided by the IDE.	2%

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