

Atmega Kitchen Timer (ENCE-4231)  
Beta Release (April 4th, 2023)

Toby Werthan

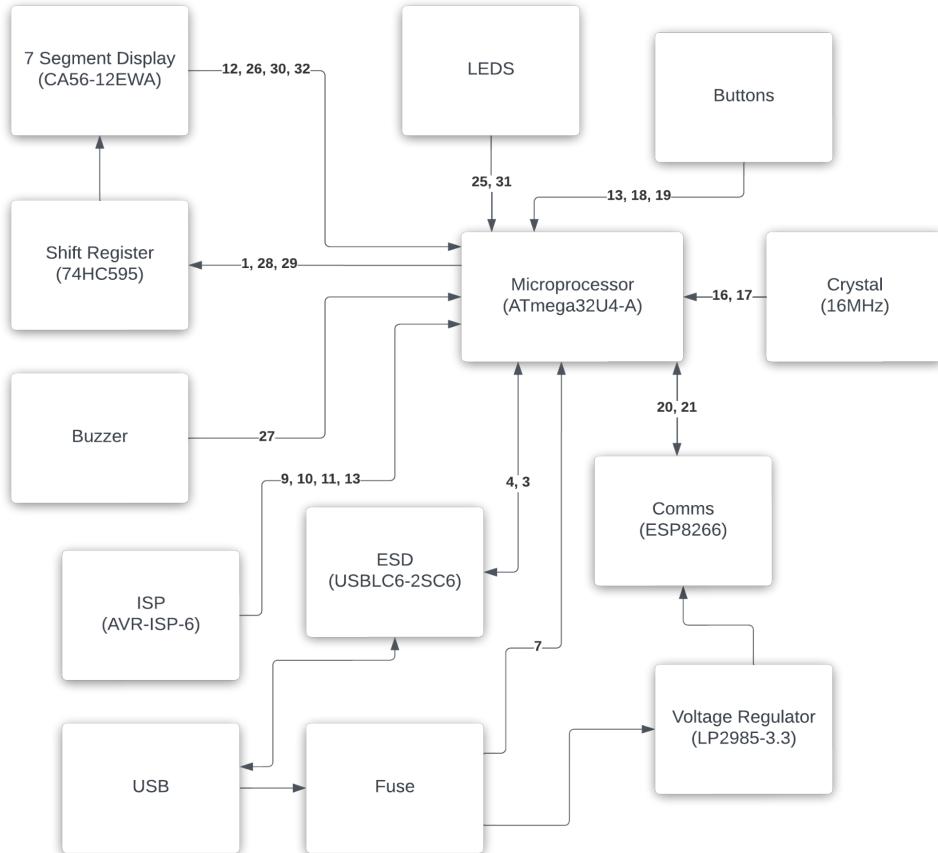
# Project Requirements

The requirements for this system include a timer display, the ability to both reset and set the timer, an alarm for when the timer has counted down to zero, a USB power connection, and the ability to receive input remotely.

# System Design

The design for this system included the ATmega32U4-A microprocessor and the ESP8266 wifi module. The block diagram describes key components and their pin connections to the ATmega32U4-A.

## Block Diagram



## Components Selection

Key components for this system include the ATmega32U4-A microprocessor, the ESP2866 wifi module, a 16MHz crystal, the CA56-12EWA display, the LP2985-3.3 voltage regulator, and the USB\_B\_Mini port.

## Components

References	Value	Footprint	#
C2, C3	22pF	Capacitor_SMD:C_0603_1608Metric	2
C15	10nF	Capacitor_SMD:C_0603_1608Metric	1
C1, C4, C5, C12, C6, C7, C10, C11	0.1μF	Capacitor_SMD:C_0603_1608Metric	8
C9, C13	1μF	Capacitor_SMD:C_0603_1608Metric	2
C14	2.2μF	Capacitor_SMD:C_0603_1608Metric	1
C8	10μF	Capacitor_SMD:C_0805_2012Metric	1
R14, R15	22Ω	Resistor_SMD:R_0603_1608Metric	2
R5, R6, R7, R8, R9, R10, R11, R12	100Ω	Resistor_SMD:R_0805_2012Metric	8
R3, R4	330Ω	Resistor_SMD:R_0805_2012Metric	2
R16	1kΩ	Resistor_SMD:R_0603_1608Metric	1
R1, R2	10kΩ	Resistor_SMD:R_0805_2012Metric	2
R13, R17	10kΩ	Resistor_SMD:R_0603_1608Metric	2
D1, D2, D3	LED	LED_SMD:LED_0805_2012Metric	3
U1	CA56-12EWA	Display_7Segment:CA56-12EWA	1
U2	74HC595	Package_SO:TSSOP-16_4.4x5mm_P0.65mm	1
U3	ATmega32U4-A	Package_QFP:TQFP-44_10x10mm_P0.8mm	1
U4	USBLIC6-2SC6	Package_TO_SOT_SMD:SOT-23-6	1

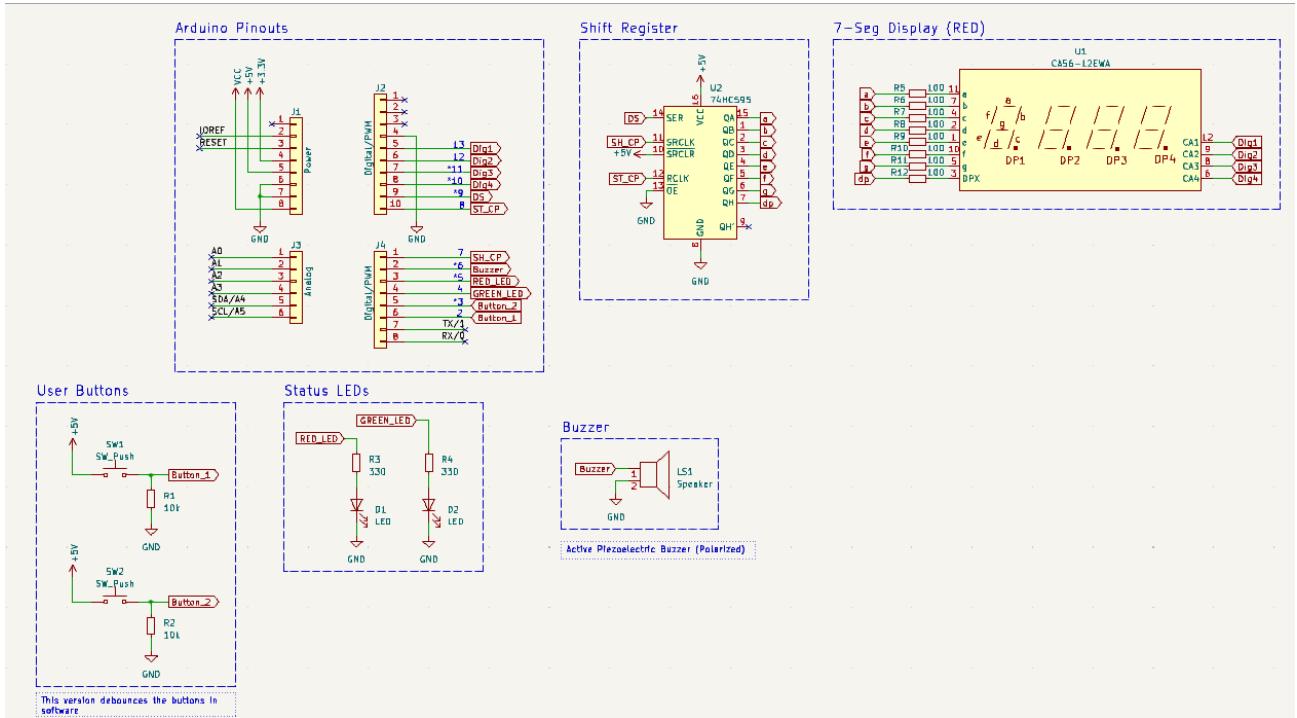
U5	LP2985-3.3	Package_TO_SOT_SMD:SOT-23-5	1
Y1	16MHz	Crystal:Crystal_SMD_Abracon_ABM8G-4Pin_3.2x2.5mm	1
F1	PTCSMD	Fuse:Fuse_1812_4532Metric	1
S1, S2	PTS125SM43S MTR21M_LFS	PTS125_SMD_Button:PTS125_SMD_Button	2
S3	PTS526_SM08_SMTR2_LFS	PTS526_SMD_Button:PTS526_SMD_Button	1
LS1	Speaker	Buzzer_Beeper:Buzzer_12x9.5RM7.6	1
J1	AVR-ISP-6	Connector_PinSocket_2.54mm:PinSocket_2x03_P2.54mm_Vertical	1
J2	USB_B_Mini	Connector_USB:USB_Mini-B_Lumberg_2486_01_Horizontal	1
J3	ESP_Conn	Connector_PinSocket_2.54mm:PinSocket_2x04_P2.54mm_Vertical	1

## Build Prototype

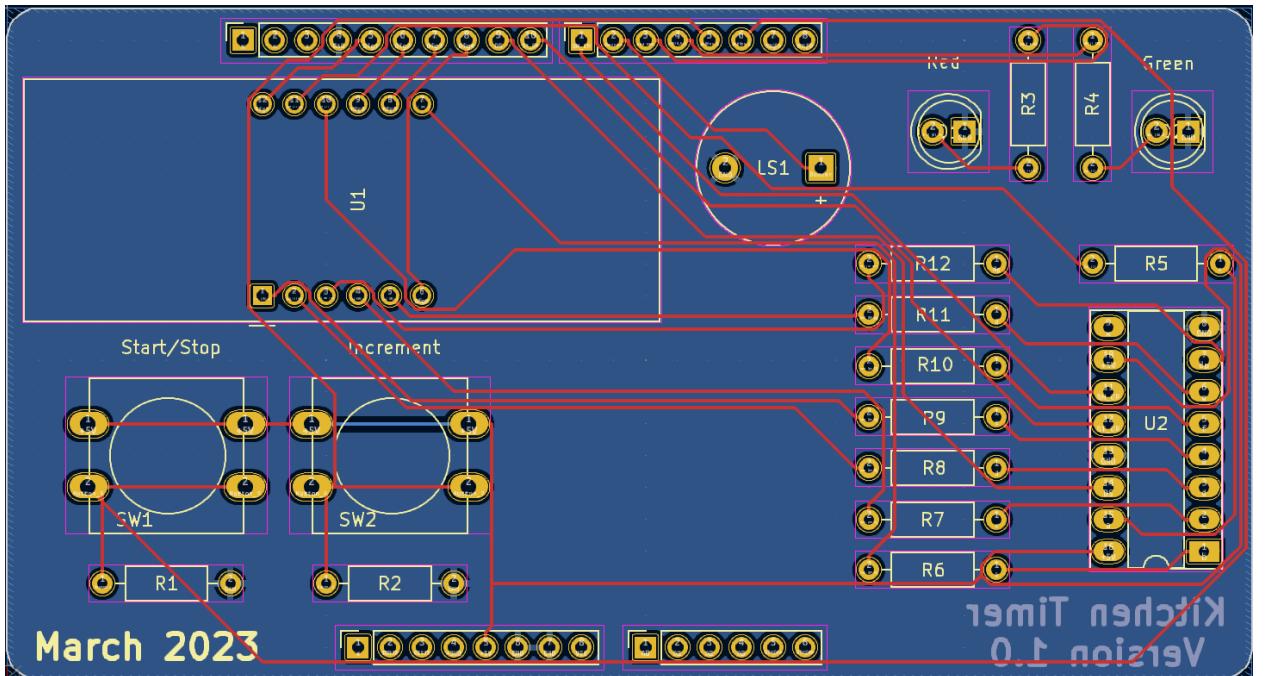
### Arduino Shield

The prototype for this design was a PCB that mounted to an Arduino Uno. The Arduino served as the microprocessor and power source for the PCB. Designing the PCB as an Arduino Shield allowed for fast and easy prototyping of the final design. The schematic and PCB can be seen below.

## Schematic



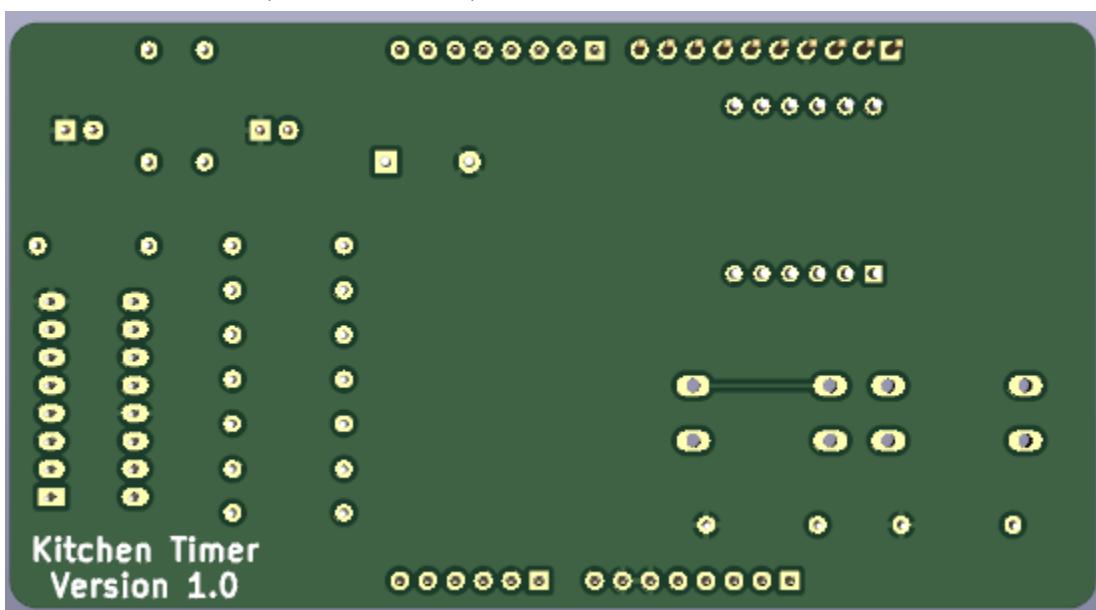
## PCB (KiCad)



3D KiCad (Top View)



3D KiCad (Bottom View)



# PCB Design

## Description

### Schematic

The schematic is broken down into separate modules. These modules include the atmega324u, shift register, 7 segment display, ISP programmer, voltage regulator, user buttons, status leds, and the buzzer. The pin connections to the microcontroller are made through labels.

### PCB Layout

The PCB layout was designed according to the modules in the schematic. This ensured that connections between components were as short as possible.

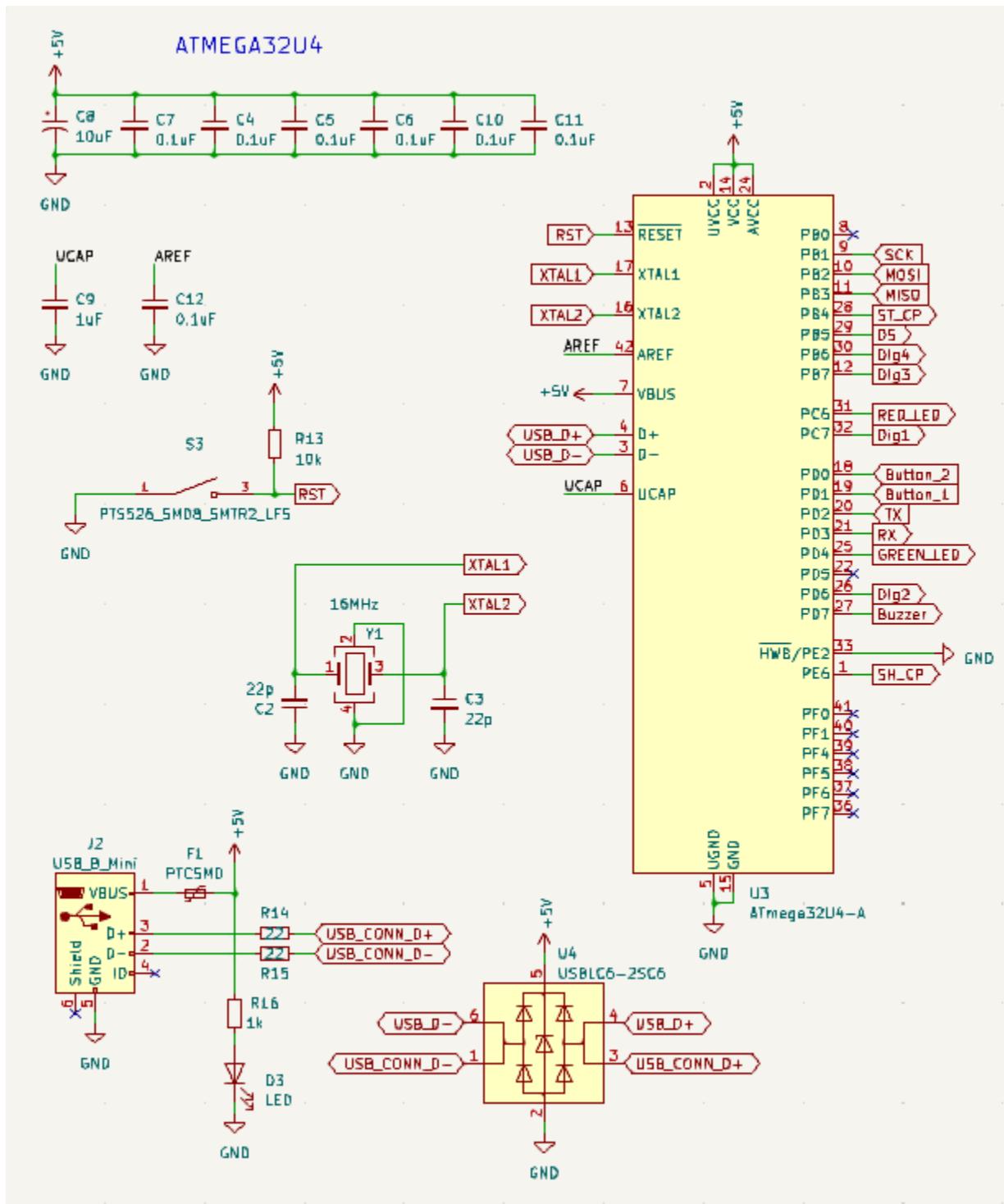
A large concern when designing the board was to align the pins from the usb input and output equidistant to their corresponding pins on the microcontroller.

The skeleton for the layout was created initially. The sketch was then imported into KiCad and the components were placed in their positions. This not only standardized the design process, but it also made the casing design efficient.

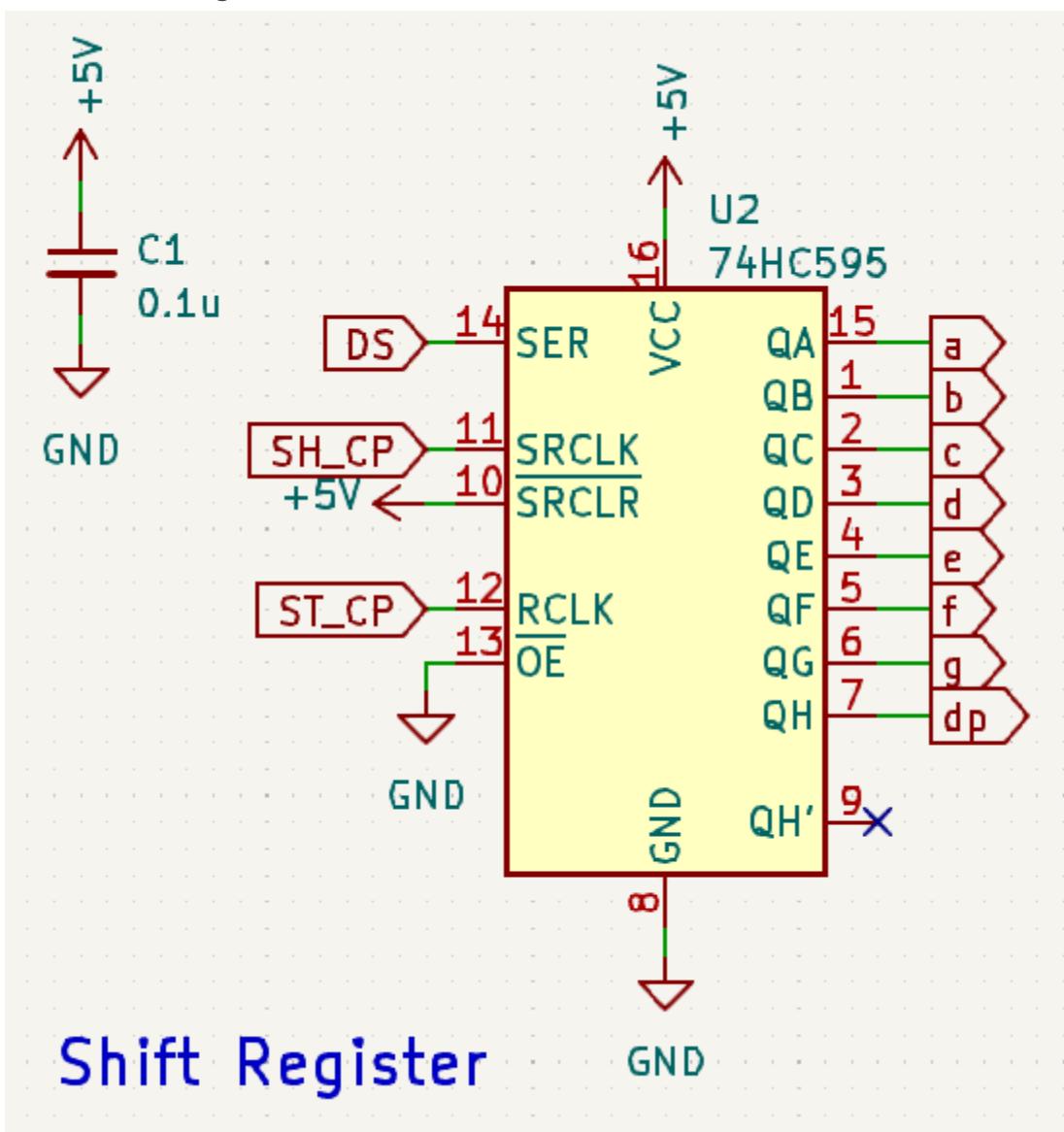
The PCB has arrived and is ready to be soldered. Once the board and all of the components are soldered, the microprocessor will be ready to program.

# Schematic

ATMEGA32U4

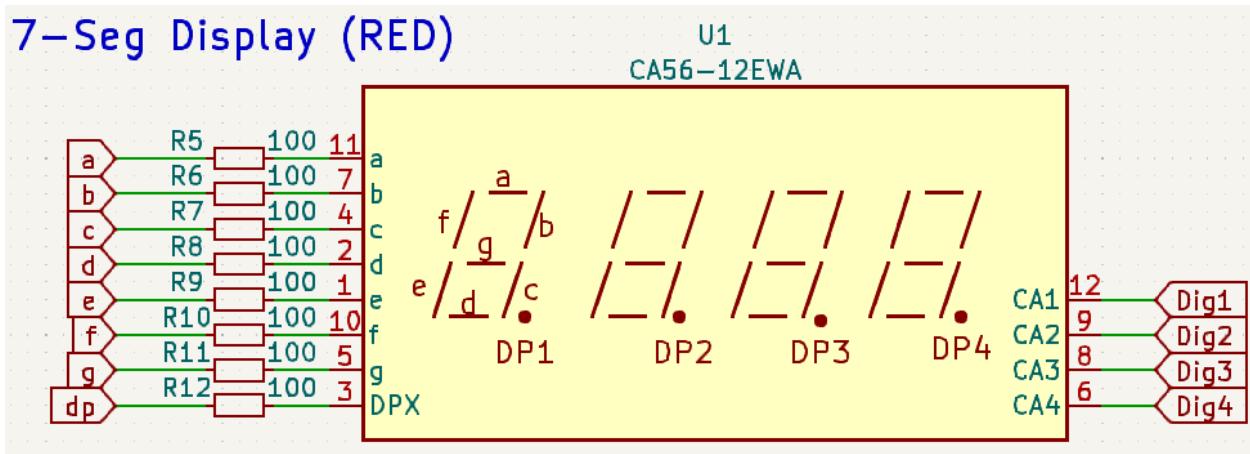


## Shift Register



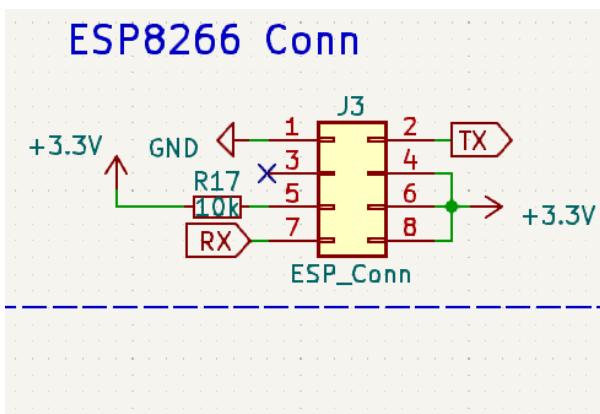
## Seven Segment Display

### 7-Seg Display (RED)

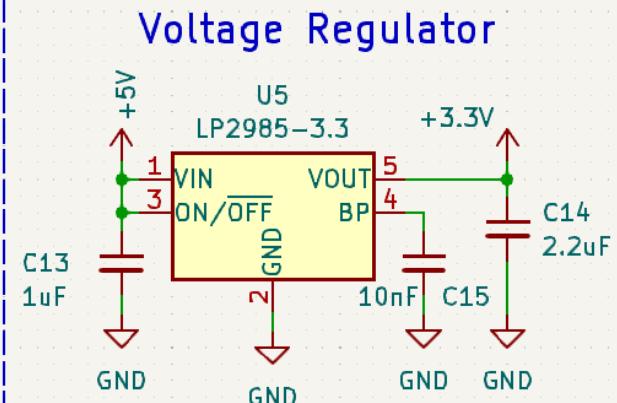


## Voltage Regulator & Wifi Module

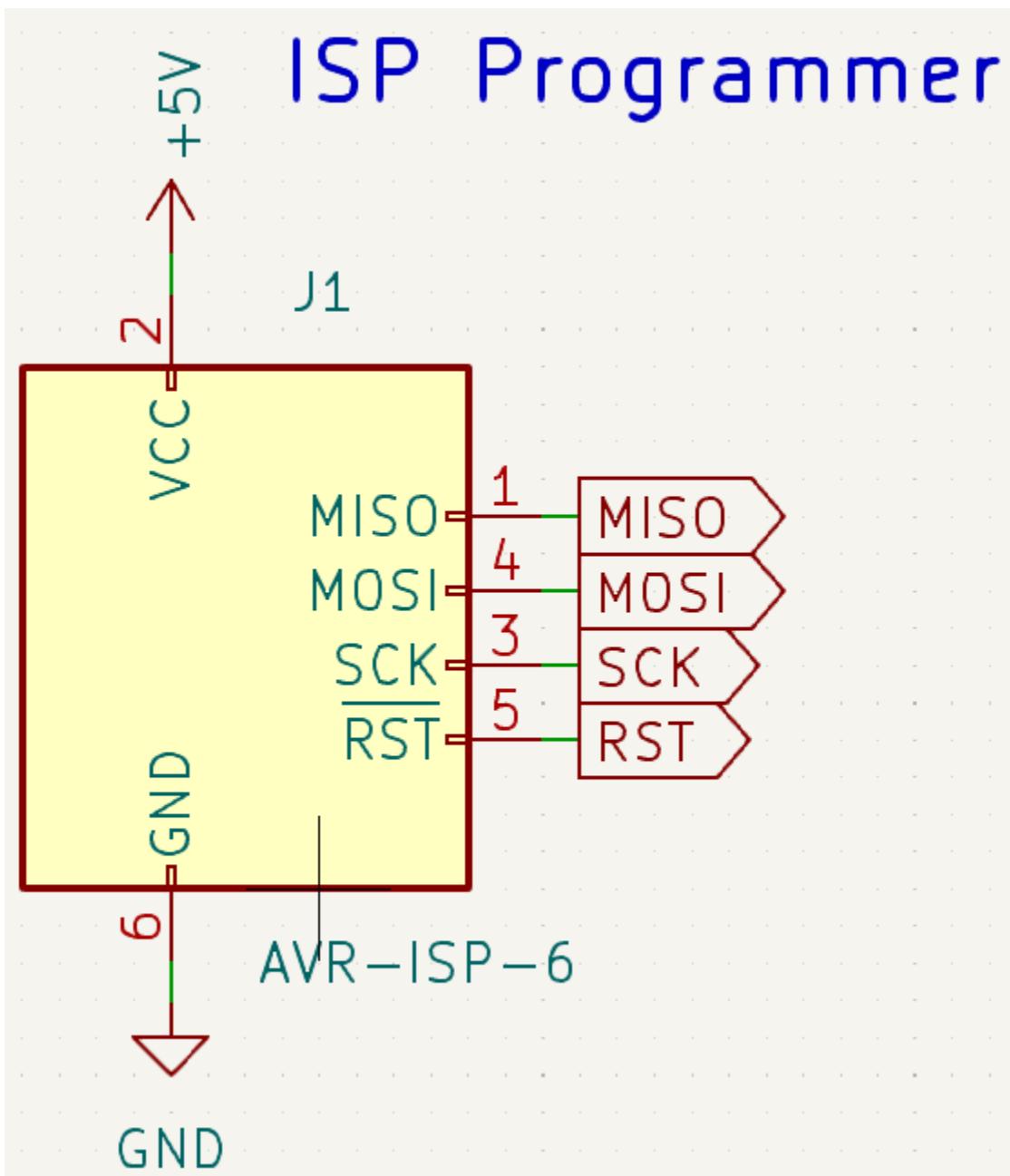
### ESP8266 Conn



### Voltage Regulator

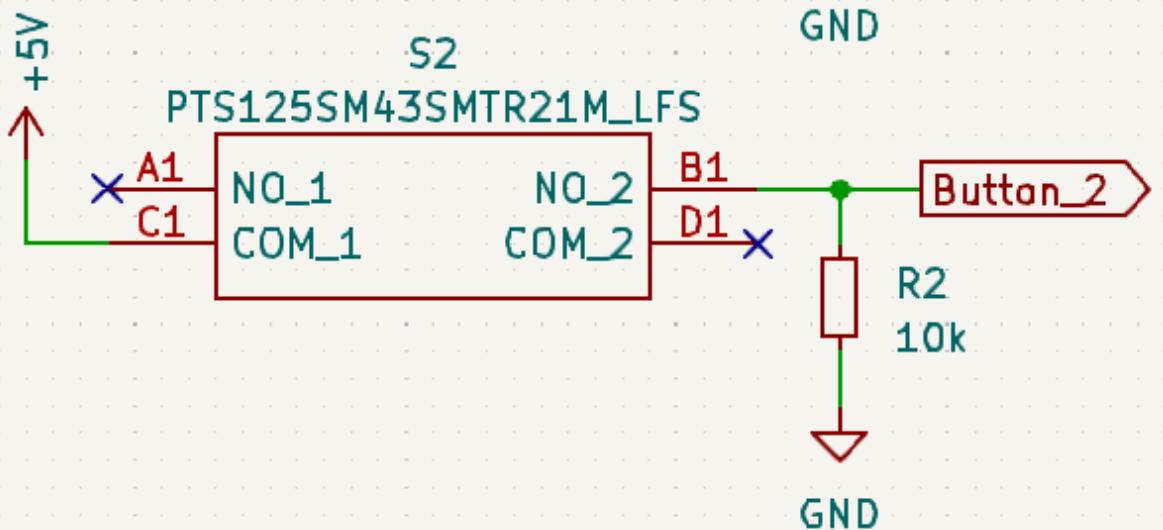
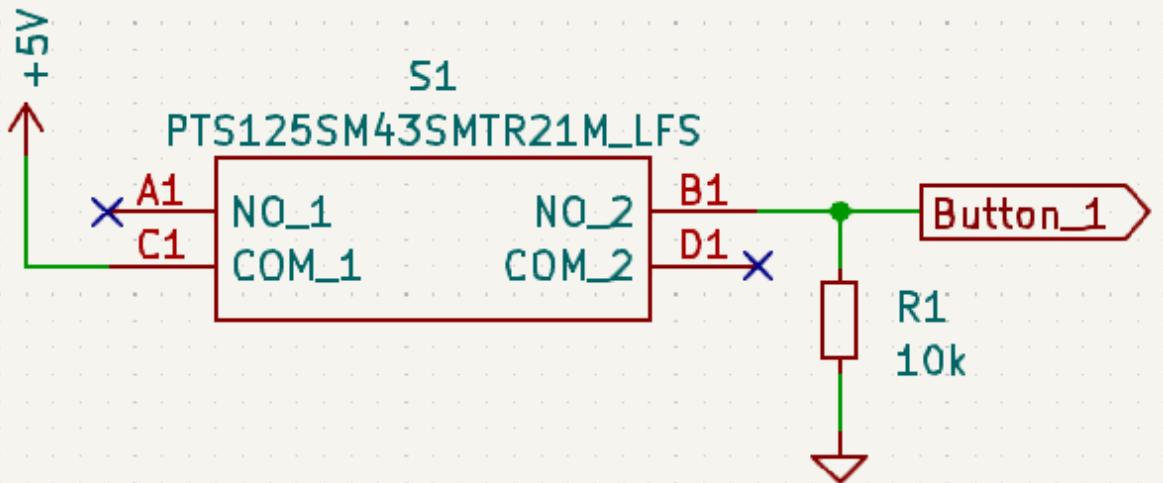


## ISP Programmer



## User Buttons

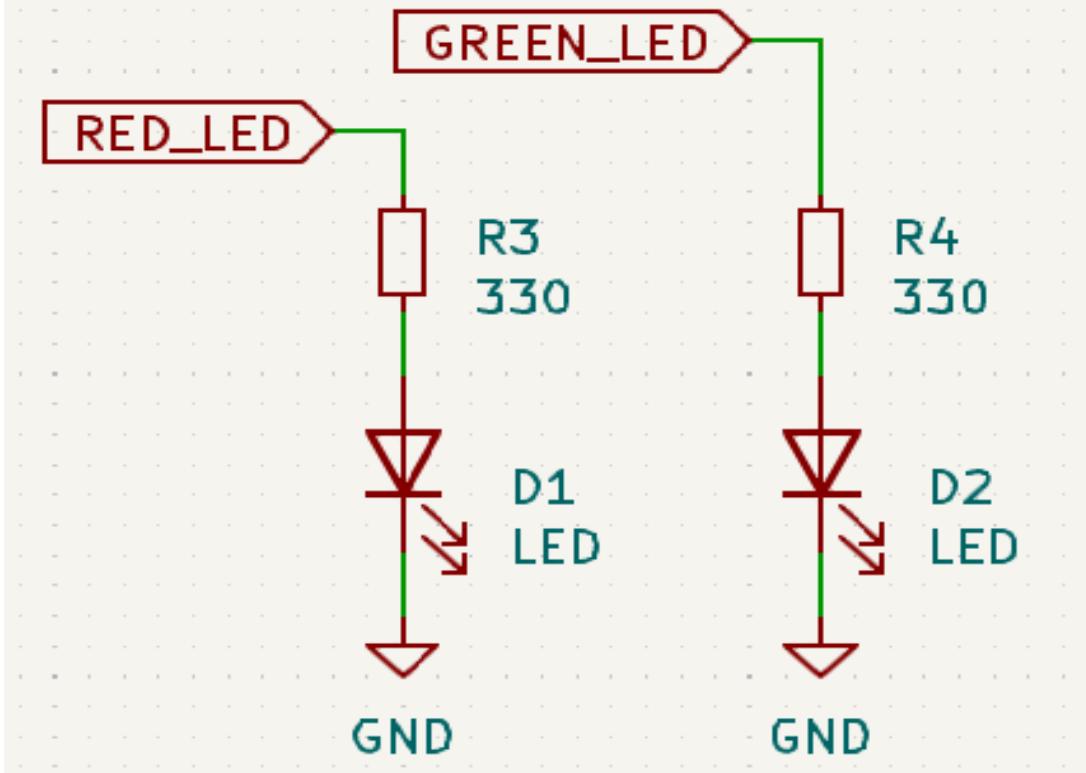
### User Buttons



This version debounces the buttons in software

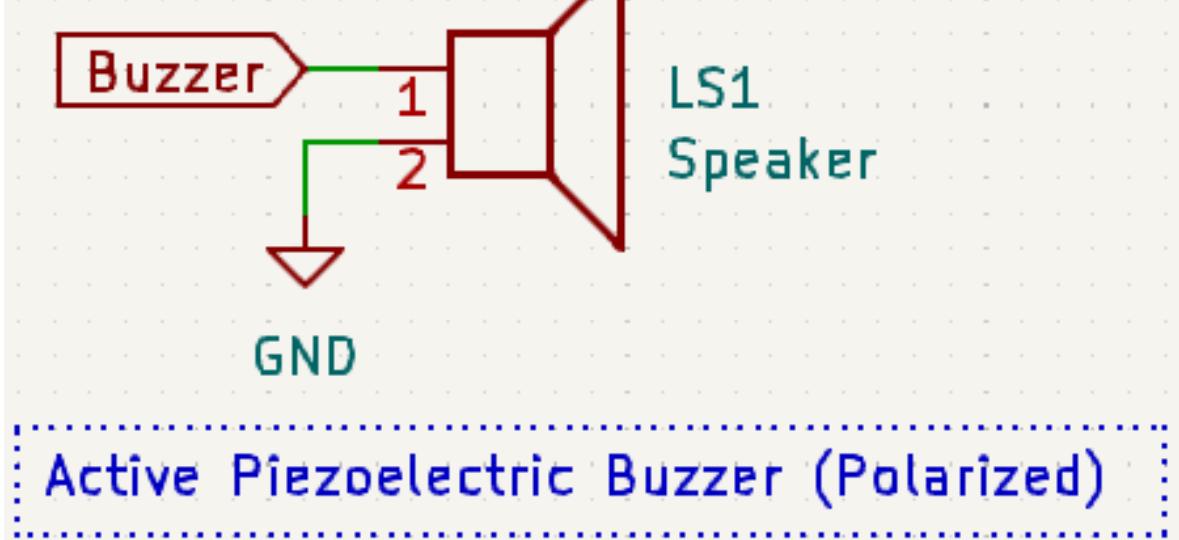
Status LEDs

## Status LEDs



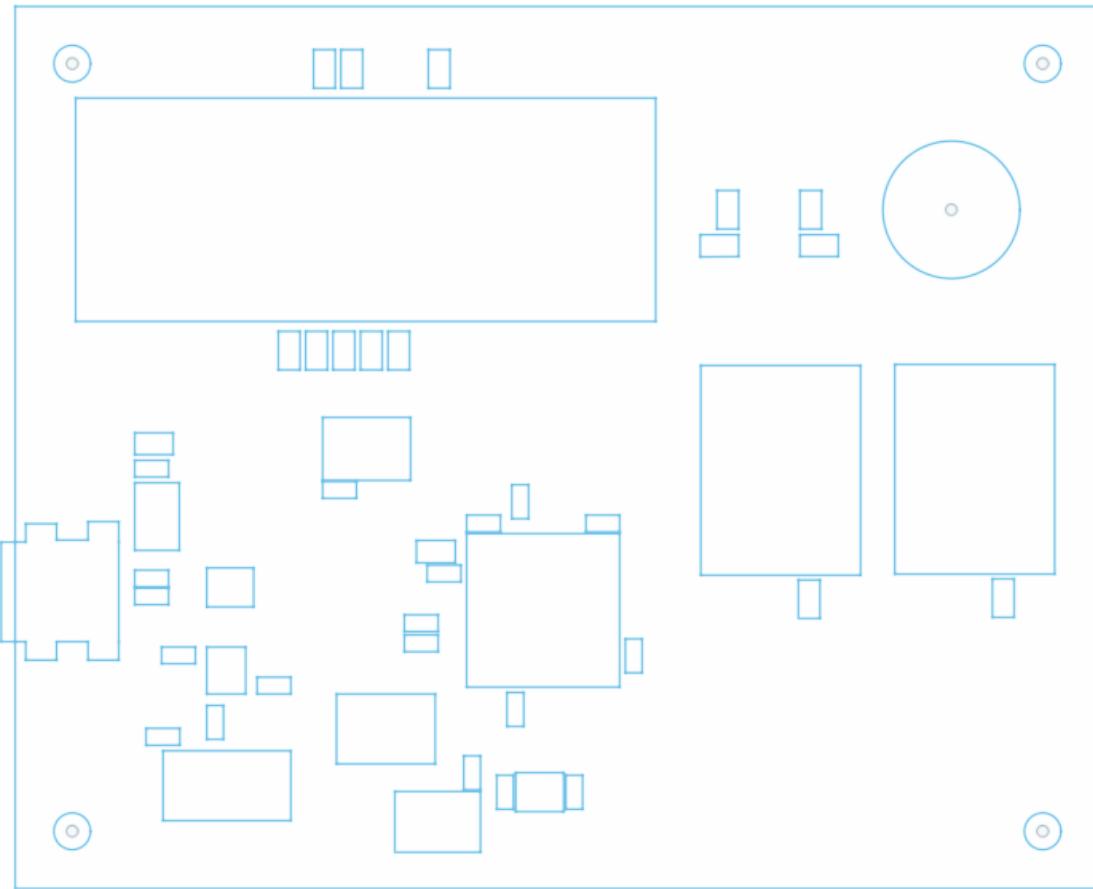
Buzzer

## Buzzer

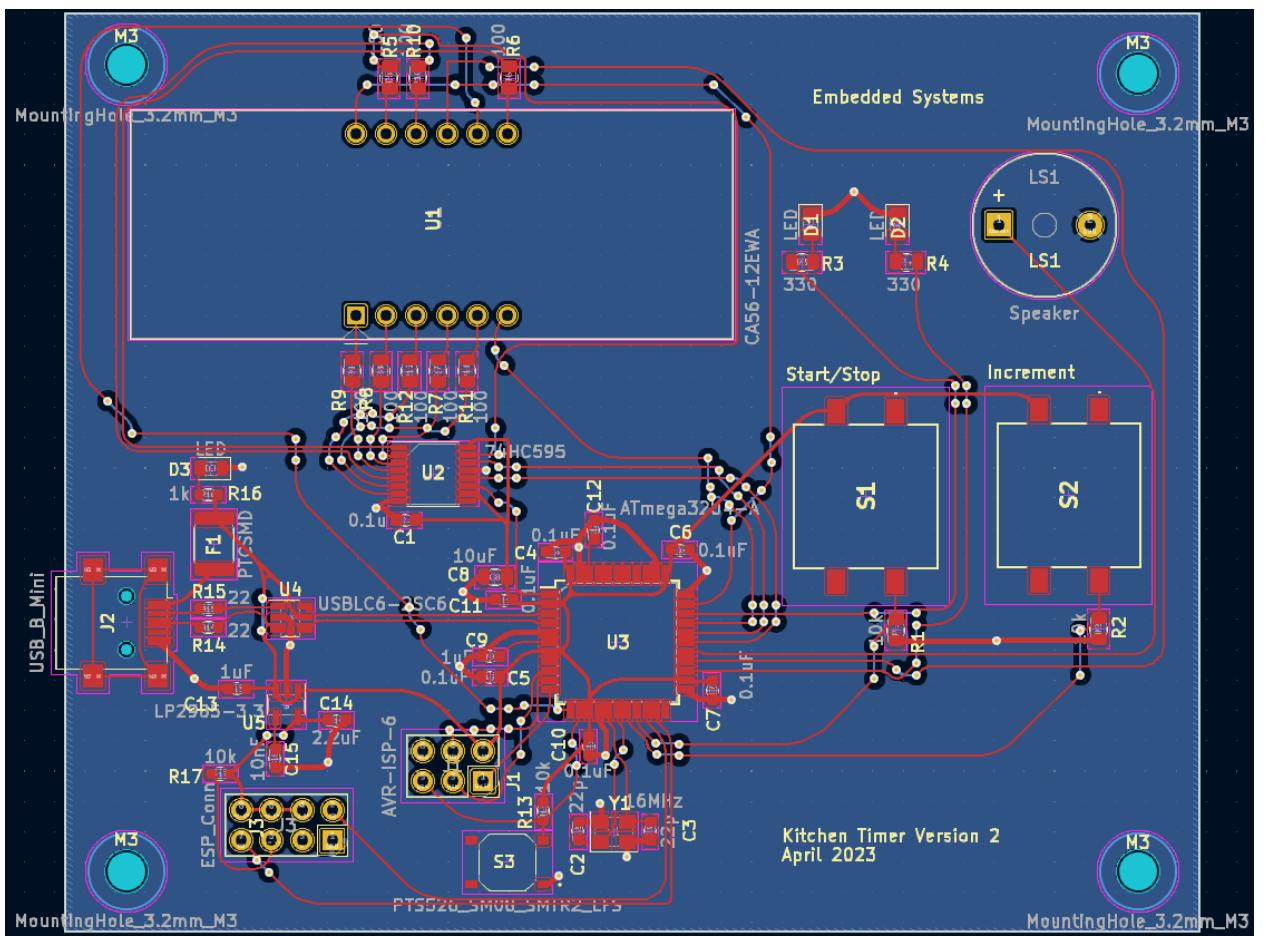


# PCB Layout

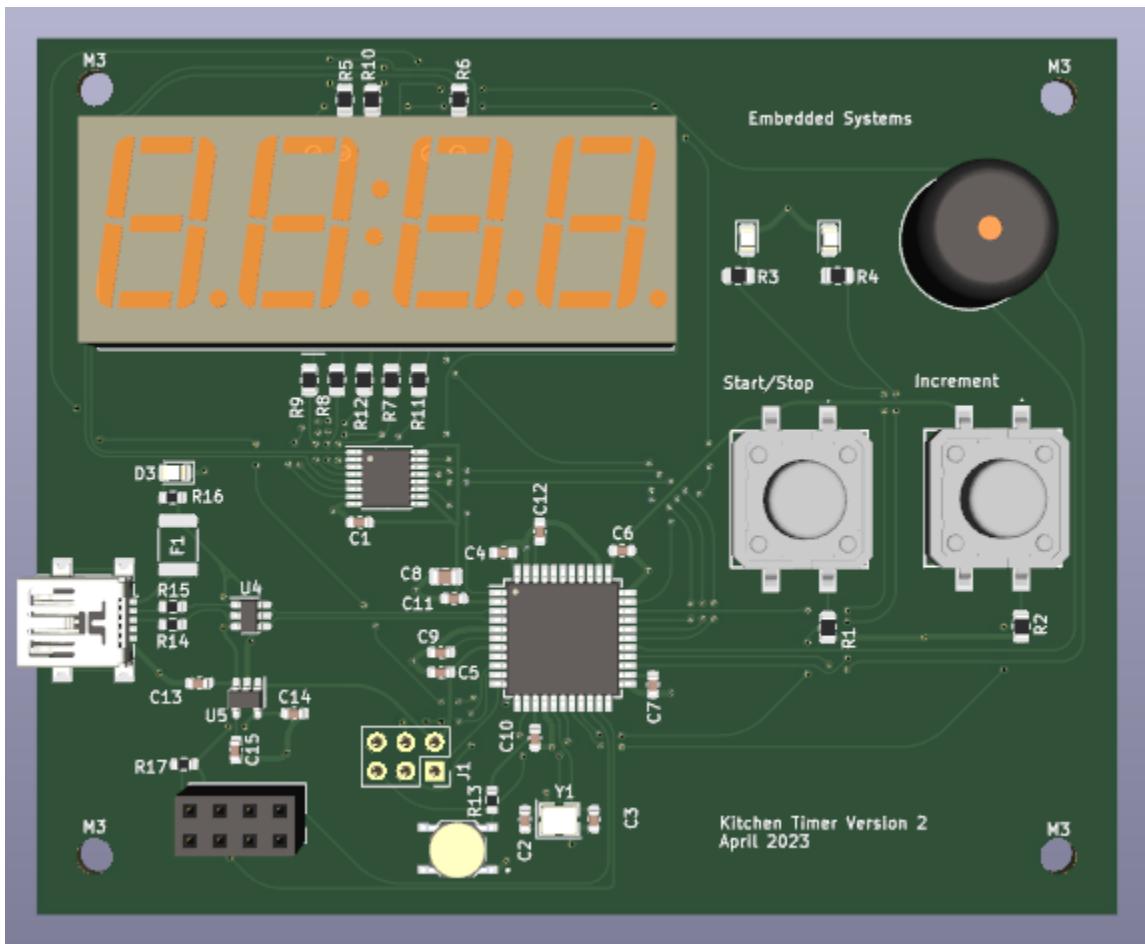
Skeleton



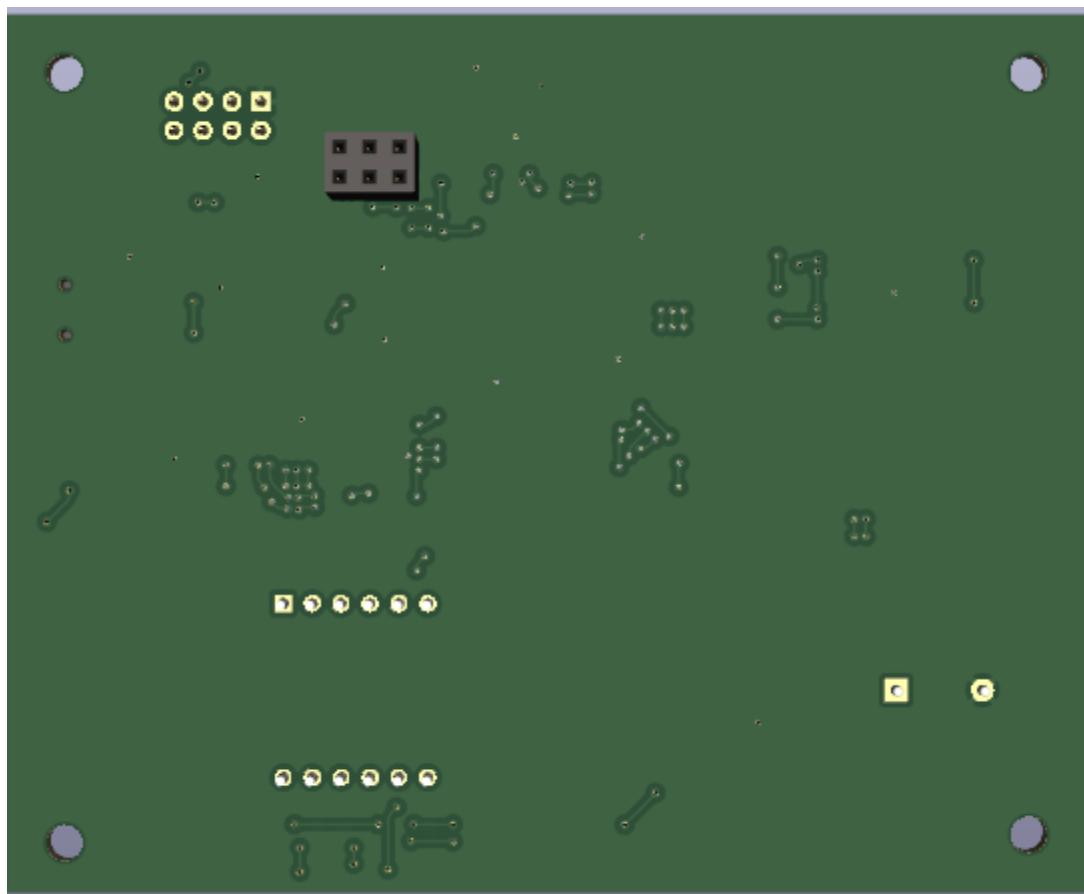
PCB (KiCad)



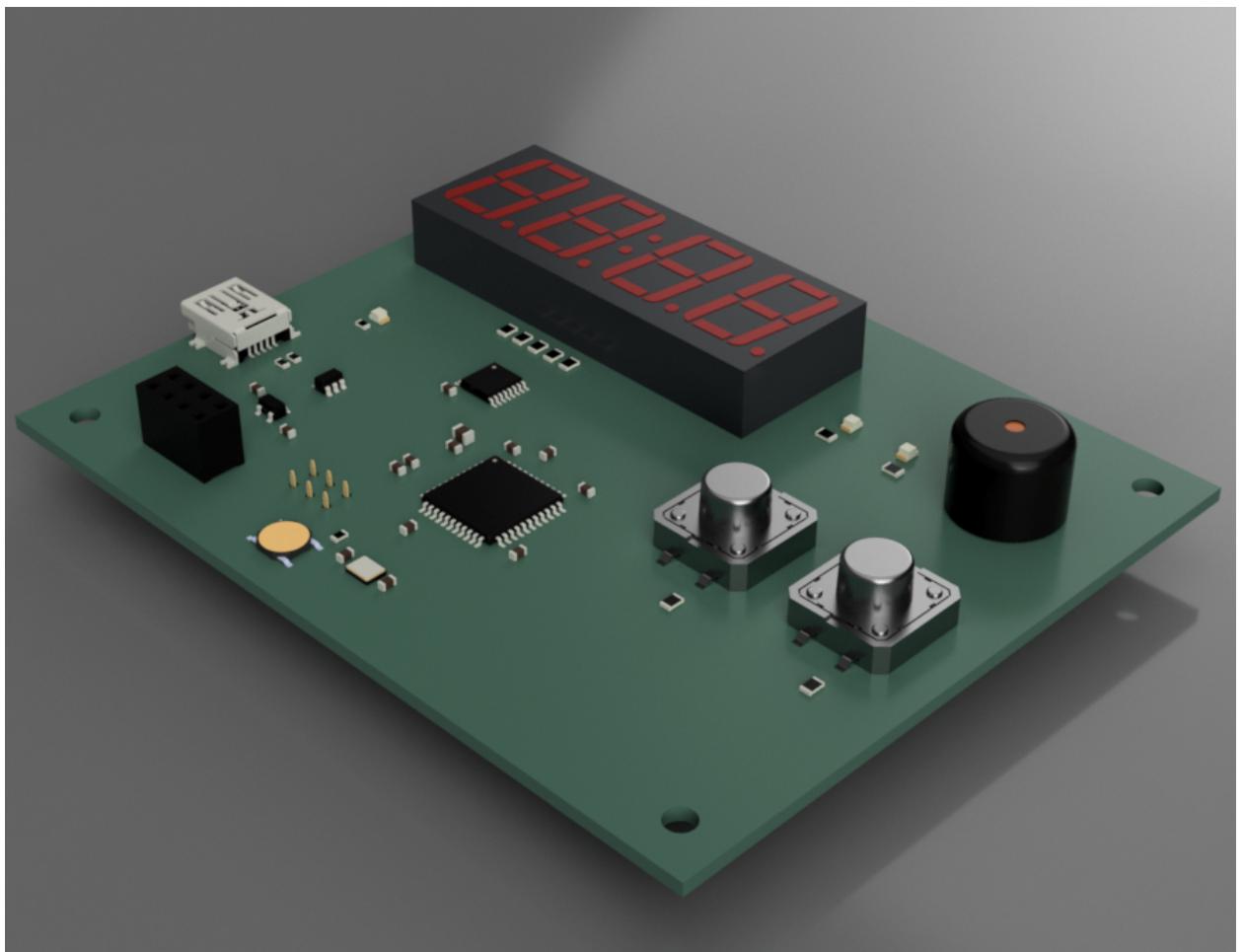
3D KiCad (Top View)



3D KiCad (Bottom View)



3D Render (Isometric View)



## Assembly

The Atmega Kitchen Timer has not been programmed yet. Once the software is complete the board will be mounted in the 3D-printed casing. This process will be documented in this section.

## Software Development

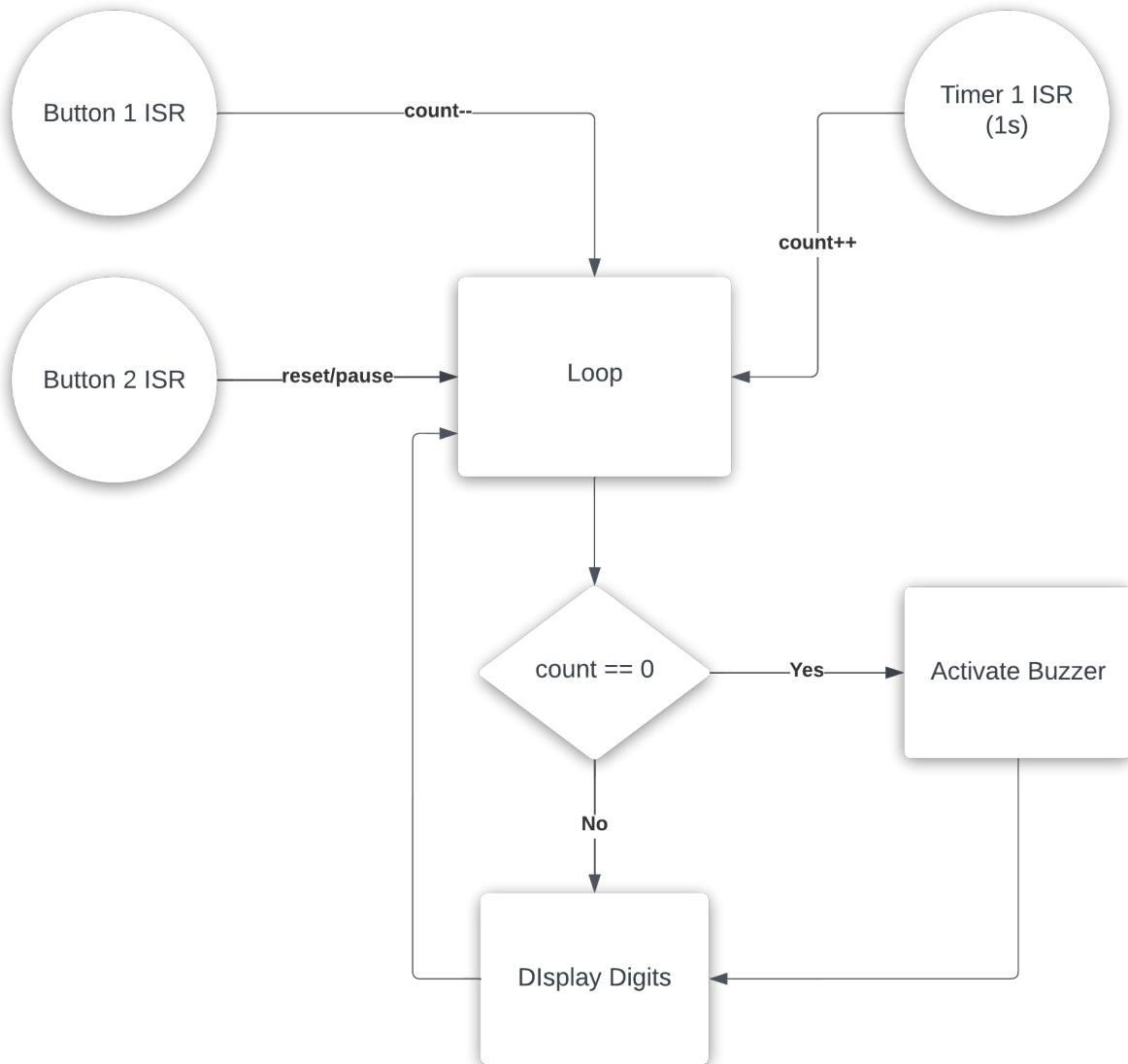
Three interrupts are used in this software implementation of the kitchen timer. These interrupts effect the timer's count which is displayed in a continuous loop. Because both interrupts and a continuous loop are being used, this program can be considered polling-driven.

Two interrupts are attached to both user buttons pins. The first user button interrupt (Button 1 ISR), decrements the count. The second button interrupt (Button 2 ISR) both pauses and resets the count depending the timer's state.

The third interrupt is driven by a timer on the Arduino Uno, this is accessed through registers. The interval for the interrupt is set to one second. The service routine now serves as the timing for when to sacrament the count.

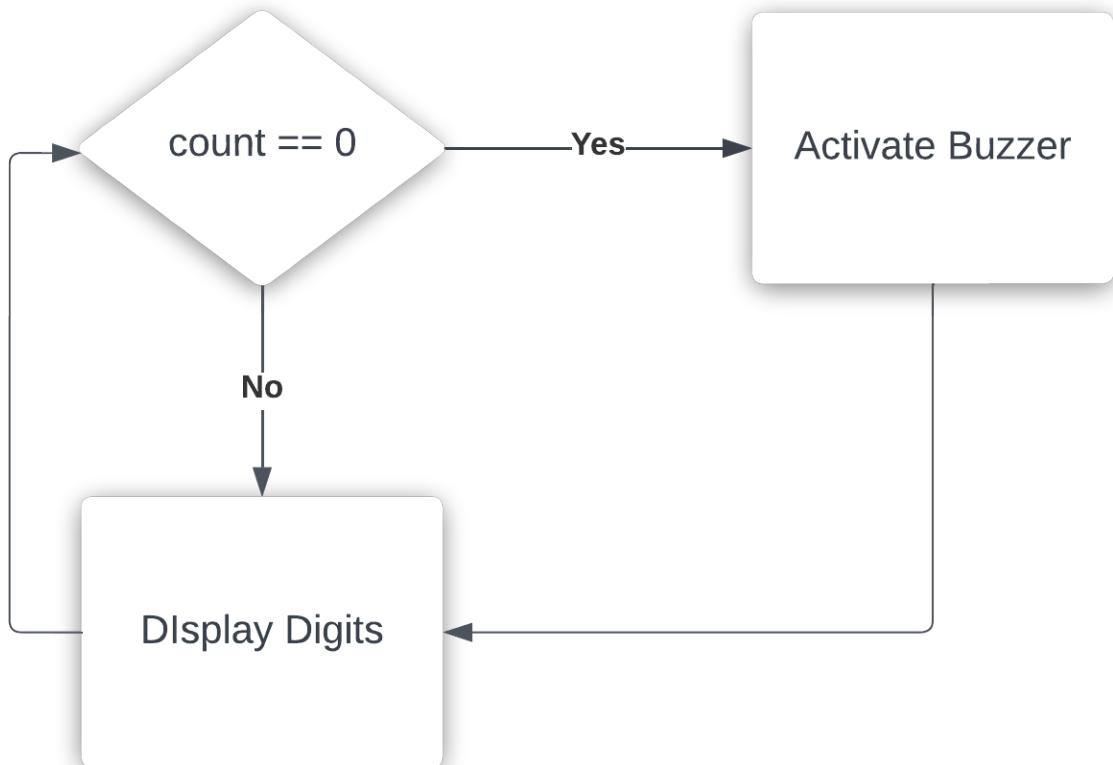
The Atmega Kitchen Timer PCB has not been soldered yet. Once all components are successfully placed on the board, the software for this board will be developed.

## Block Diagram

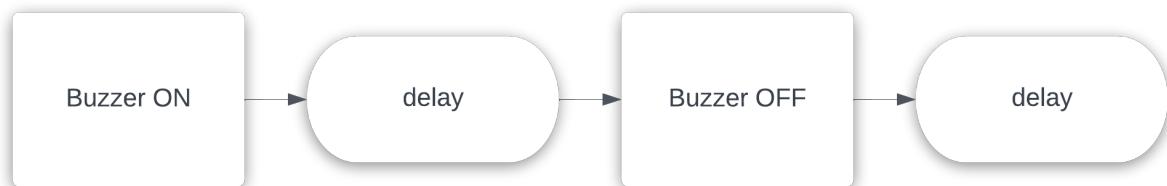


## Flow Charts

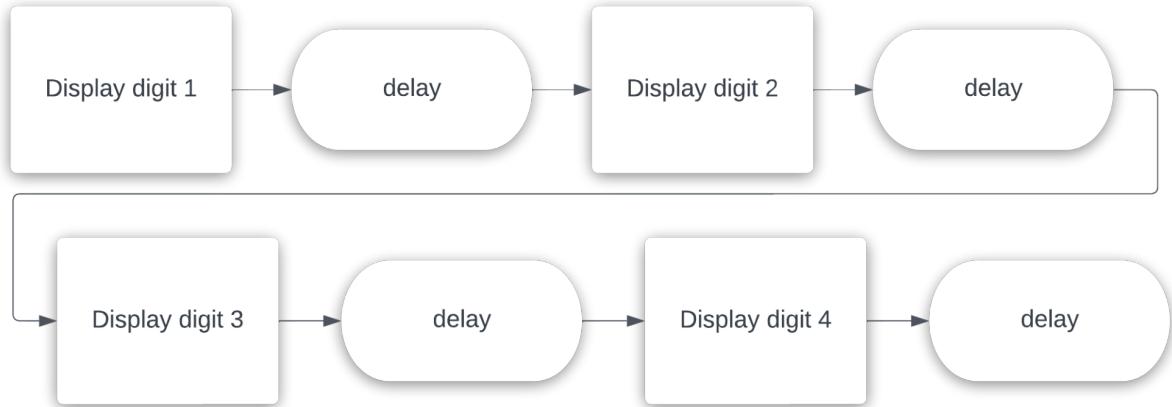
Loop



Activate Buzzer



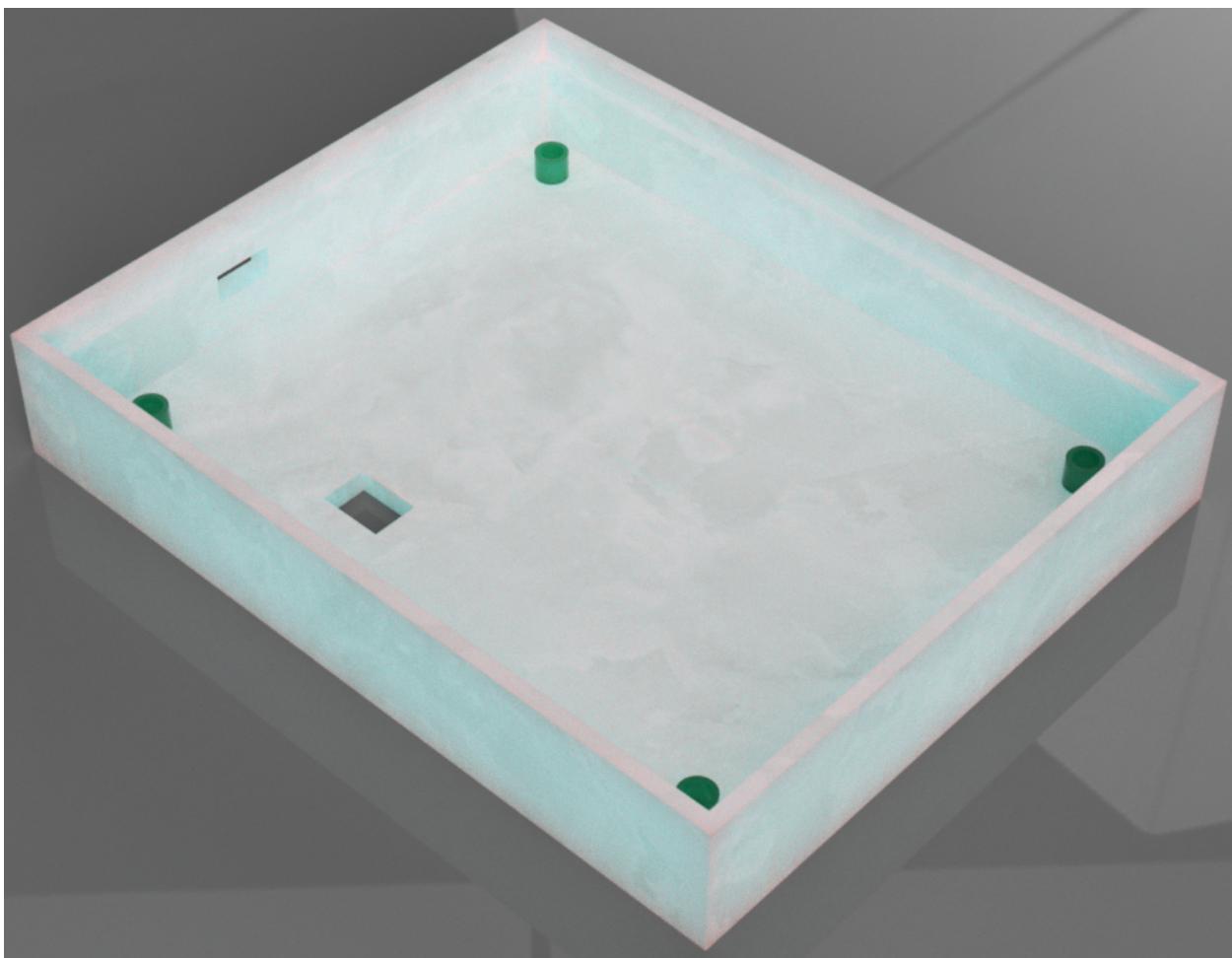
## Display Digits



## Enclosure Design

Note: Only 3D renders are shown because the casing has not been printed.

Bottom Casing



Top Casing



Assembled

