**Neural mechanisms of emotional learning**

We are looking for volunteers aged 18-65 to take part in a study investigating emotional learning in humans. You will play computerised games while having a brain scan called magnetoencephalography (MEG) and fill out questionnaires. In this study, you will receive mildly painful electric shocks delivered to the skin on the back of the hand. The shocks are completely harmless, and do not cause any lasting discomfort or injury. [We will look at your eye movements and pupil dilation, while you perform the games.] The experiment will last approximately [time] hours and you will receive **£[amount]** [plus a possible performance-based payment up to £[amount]] to compensate you for your time and inconvenience caused based on the nature of the study. We may also ask you to return for a second session up to two weeks later where you will play more computer games. By taking part in this study you will help us understand how people learn about good and bad things that happen to them.

Requirements for participants:

* Aged 18-65
* Have no history of cardiac problems
* Are not pregnant
* [MEG exclusion criteria given in section C1]

This study is being conducted by researchers from the Wellcome Centre for Human Neuroimaging at University College London.

[Location: [name and address]]

Interested? Contact our team via [contact details] and we can send further details.

[Text to be used as a poster (with pull off tabs), leaflet, flyer or distributed electronically and logos and images added. Formatting (spacing, font, font size and colour) may change, logos maybe added to added to footer and header]