Task. 1. Implement the following code. Use *Serial Monitor* to check if it works.

```
#define BAUDRATE 115200

char serial_data;

void setup() {
   Serial.begin(BAUDRATE); }

void loop() {
   if(Serial.available()>0) {
      serial_data = Serial.read();
      Serial.print(serial_data); }
}
```

What's new:

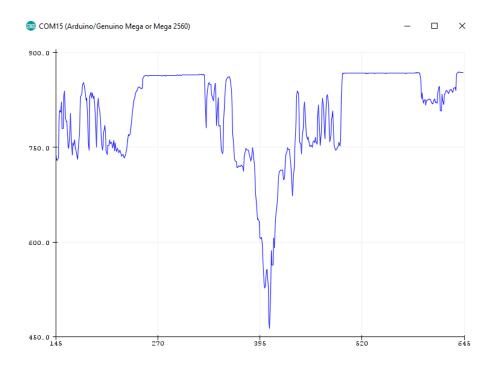
Serial.available method, Serial.read method

Task. 2. How to use Serial Plotter.

Arduino comes with a cool tool called the *Serial Plotter*. It can give you visualizations of variables in real-time. Choose $Tools \rightarrow Serial Plotter$ to run this tool.

```
#define BAUDRATE 115200
unsigned long p_millis = 0;
void setup() {
Serial.begin(BAUDRATE); }
#define SERIAL_DELAY 1000
void loop() {
```

```
if(millis() - p_millis > SERIAL_DELAY) {
   Serial.println(int(random(1,1000)));
   p_millis = millis(); }
}
```



Task. 3. Implement the following code. Use *Serial Monitor* to check if it works.

```
#define BAUDRATE 115200

char serial_data;

void setup() {
   Serial.begin(BAUDRATE); }

void loop() {
   if(Serial.available()>0) {
      switch(Serial.read()) {
      case 'A':
```

```
Serial.println("A was sent");
break;

case 'P':
    Serial.println("P was sent");
break;

case '1':
    Serial.println("1 was sent");
break;

default:
    Serial.println("Unrecognized value");
break;
}
```

Task. 4. Implement the following code. Use *Serial Monitor* to check how it works.

```
#define BAUDRATE 115200

void setup() {
  Serial.begin(BAUDRATE); }

void loop() {
  Serial.write(0x48); // H
  Serial.write(0x65); // e
  Serial.write(0x6C); // 1
  Serial.write(0x6C); // 1
  Serial.write(0x6F); // o
  Serial.write(0x21); // !
```

```
Serial.write(0x0A); // n delay(500); }
```

What's new:

Serial.write method

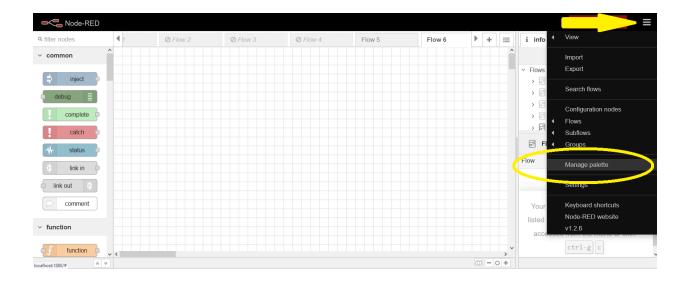
Task. 5. Node-RED installation.

Node-RED is a programming tool for wiring together hardware devices, APIs, and online services. To start working with Node-RED follow this manual:

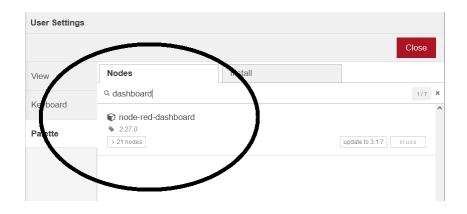
https://nodered.org/docs/getting-started/local

Run Node-RED after installation, open any web browser, and type *localhost:1880* in the address bar. To see UI type *localhost:1880/ui* in the address bar.

To install additional packages You have to open the Manage palette window:

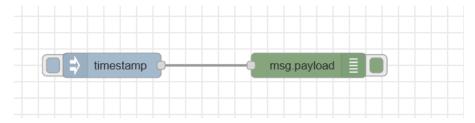


Install dashboard and node-red-node-serialport packages:

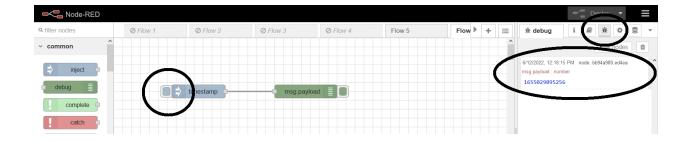


Task. 6. Hello Node-RED.

Create the following flow - all the required nodes (*Inject, Debug*) are available in the *Common* palette.

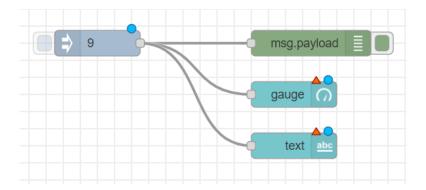


Test this flow using Debug messages.

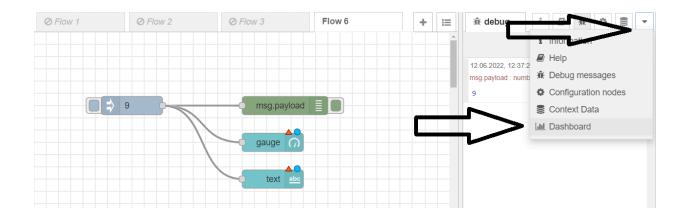


Task. 7. Introduction to a dashboard.

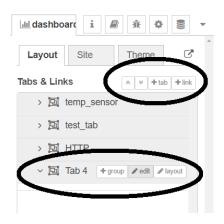
Double left-click on the *Inject* node. Change the *msg.payload* from *timestamp* to *number*. Set this number to the value of Your choice. Add *gauge* and *text* nodes from the *dashboard* palette.



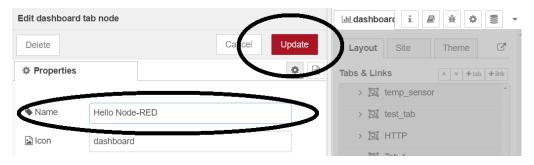
Hit the *Down* button and select *Dashboard* on the drop-down list.



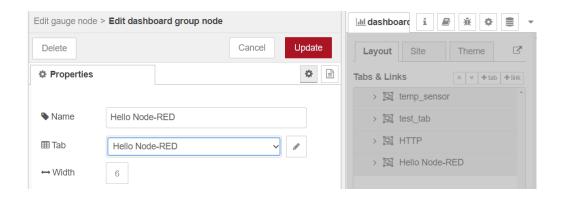
Select the *Layout* tab. Press the +*tab* button to add a new tab. Press the *edit* button to change the new tab name.



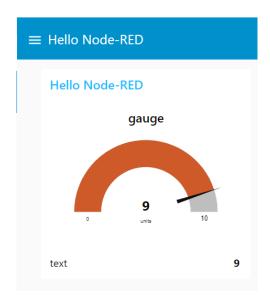
Type the name of Your choice and press the *Update* button.



Double left-click *gauge* node. Edit *Group* and select Your tab from the *Tab* dropdown list. Approve changes with the *Update* button.



Repeat the previous operation for the text node. Press *Deploy* to make the changes in Your flows. Inject the number into all nodes. Check the result in *Debug messages*. Open a new web browser window and type *localhost:1880/ui* to see the dashboard.



Task. 8. Arduino meets Node-RED.

Program the Arduino board with the following code.

```
#define BAUDRATE 115200

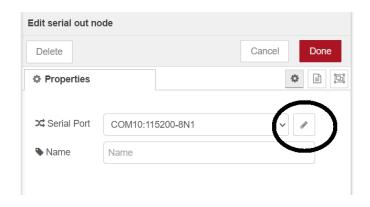
unsigned long p_millis = 0;

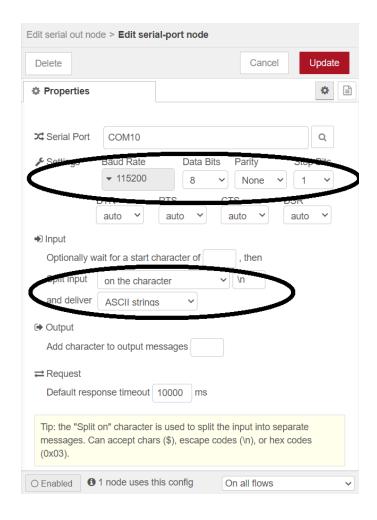
void setup() {
   Serial.begin(BAUDRATE); }

#define SERIAL_DELAY 1000

void loop() {
   if(millis() - p_millis > SERIAL_DELAY) {
        Serial.println(int(random(1,9)));
        p_millis = millis(); }
}
```

Replace *inject* node with *serial-in node* (from the *network* palette). Configure communication parameters by double left-clicking this node.





Check the result in the *Debug messages*. Open a new web browser window and type *localhost:1880/ui* to see the dashboard.

Task. 9. Connect 3 LEDs to the Arduino board. Prepare a solution to control those LEDs from Your computer. The user should be able to control all the LEDs either separately or using 1 command.

Task. 10. Prepare a dashboard to control 3 LEDs connected to the Arduino board. It should also be possible to control those LEDs using buttons connected to the same Arduino module.

Task. 11. Prepare a solution to control a servomechanism connected to the Arduino board. The user should be able to set the servo position at least. LED indicators should tell the user that either maximal or minimal position was reached.

For those interested:

1. Node-RED web page:

nodered.org

2. Arduino reference on serial communication:

www.arduino.cc/reference/en/language/functions/communication/

serial/

3. Arduino reference on serialEvent():

www.arduino.cc/reference/en/language/functions/communication/

serial/serialevent/