

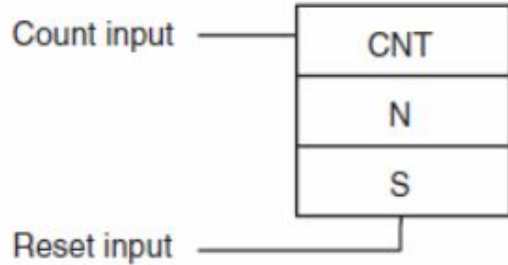
# Programmable Logic Controllers Course

## Counters



# CNT instruction

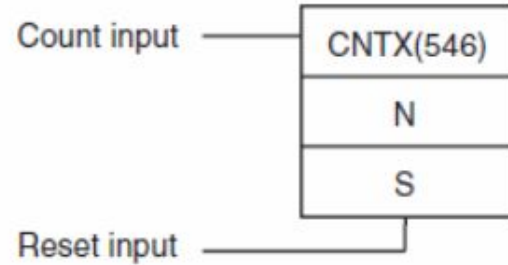
## BCD



**N:** Counter number

**S:** Set value

## Binary



**N:** Counter number

**S:** Set value

## Operands

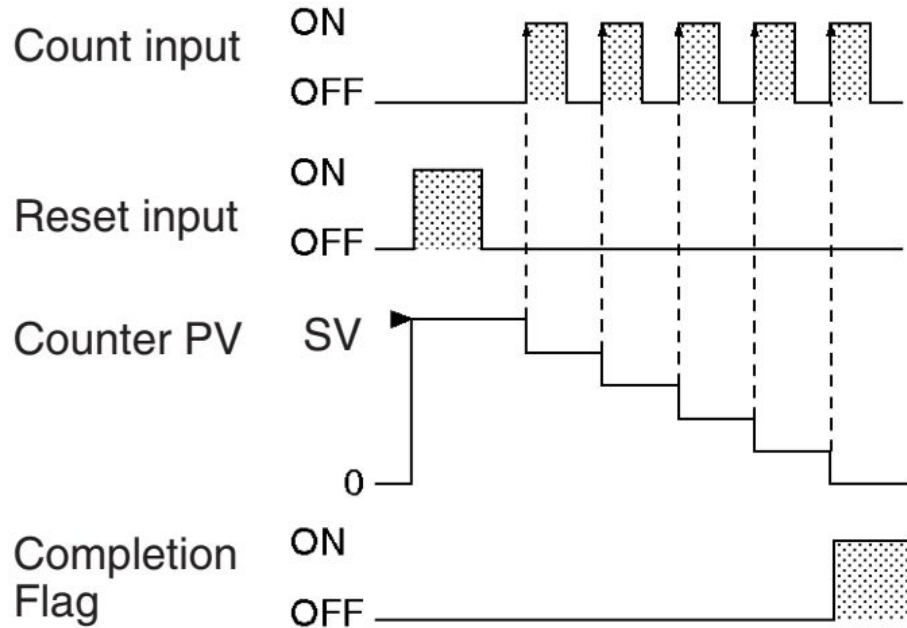
### N: Counter Number

The counter number must be between 0000 and 4095 (decimal).

### S: Set Value

Data	Range
BCD	#0000 to #9999
Binary	&0 to &65535 (decimal) #0000 to #FFFF (hex)

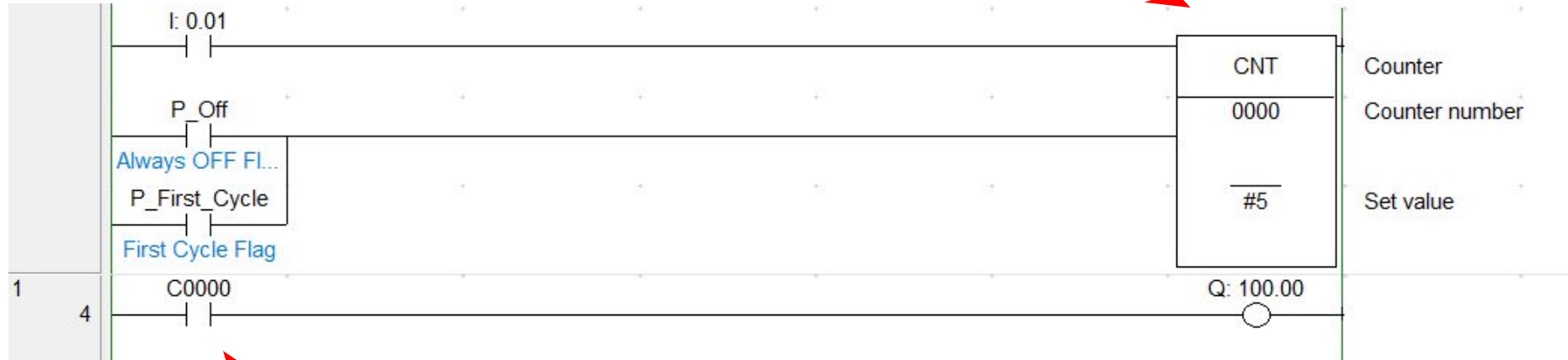
# Description



Completion Flag - **C** bit +  
counter number  
eg. C1 for CNT1; C102  
for CNT102

# CNT example 1

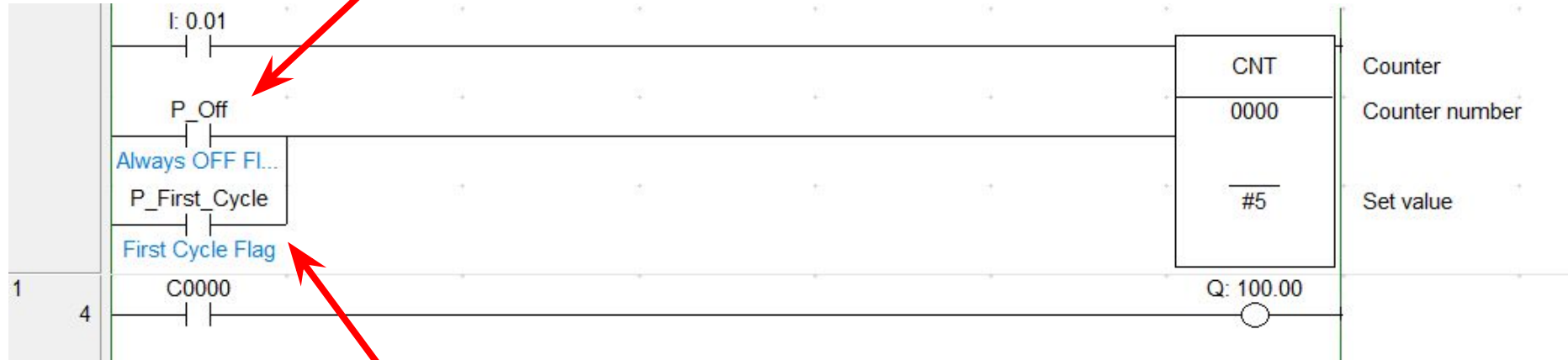
**CNT** is an instruction



Completion flag for **CNT0** is **C0**

# CNT example 1

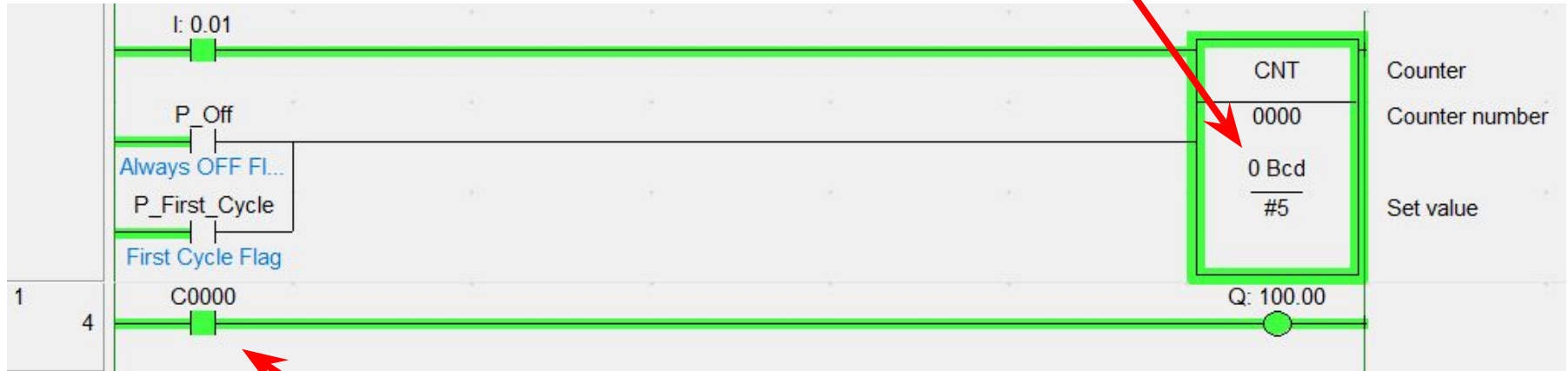
When reset is not required



First cycle counter preset

# CNT example 1

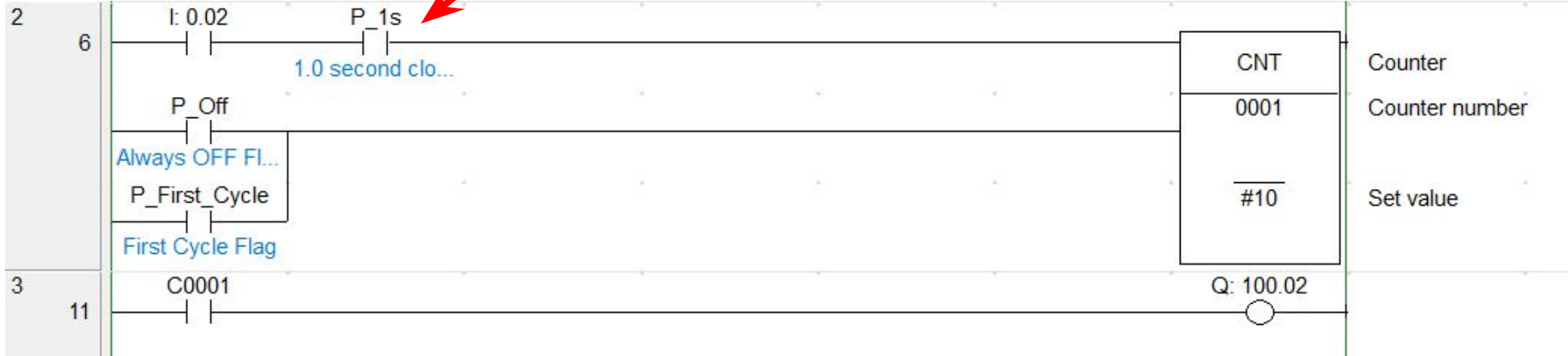
End of counting -> CNT1 = 0



End of counting -> C0 = 1

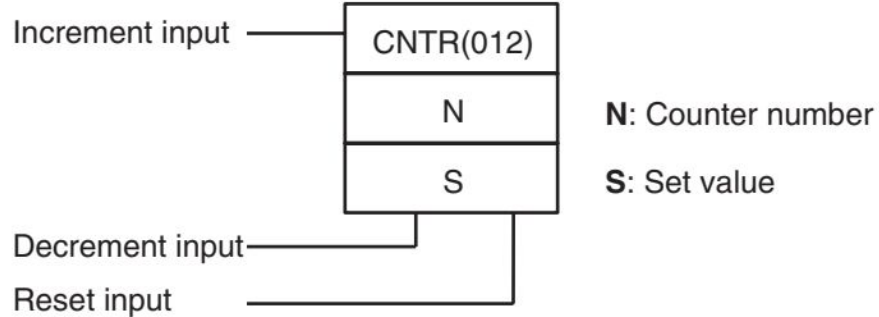
# CNT example 2 - timer

1.0s clock pulse bit

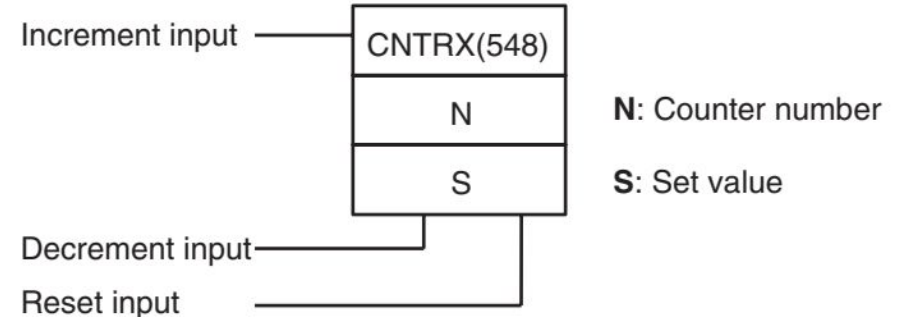


# Reversible counter

## BCD



## Binary



## Operands

### N: Counter Number

The counter number must be between 0000 and 4095 (decimal).

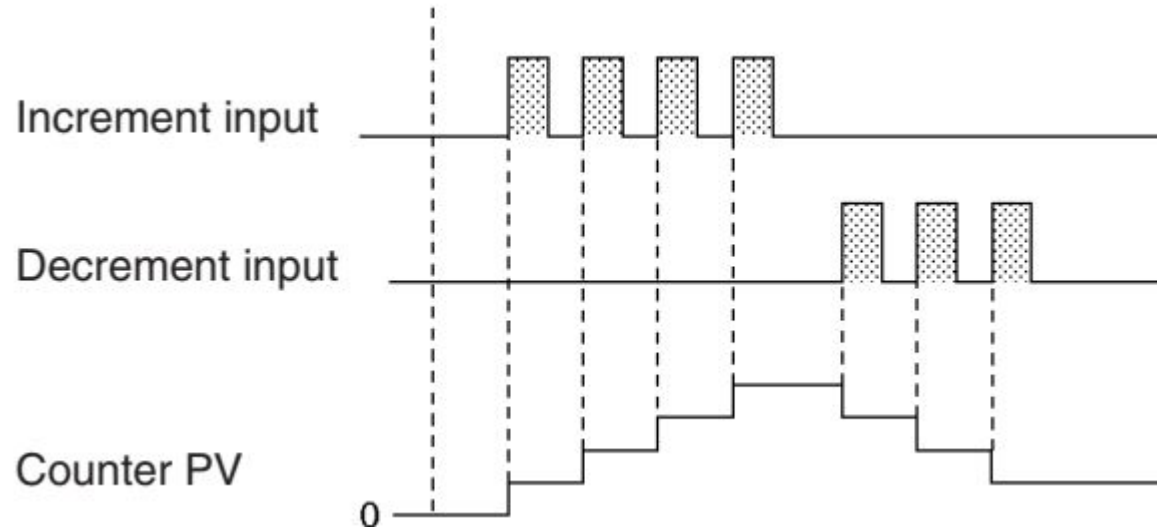
### S: Set Value

Data	Range
BCD	#0000 to #9999
Binary	&0 to &65535 (decimal) #0000 to #FFFF (hex)



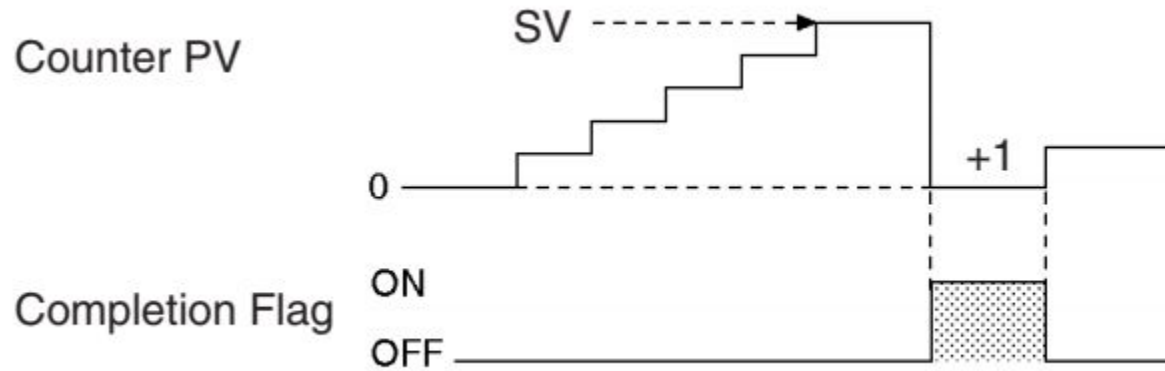
# Reversible counter

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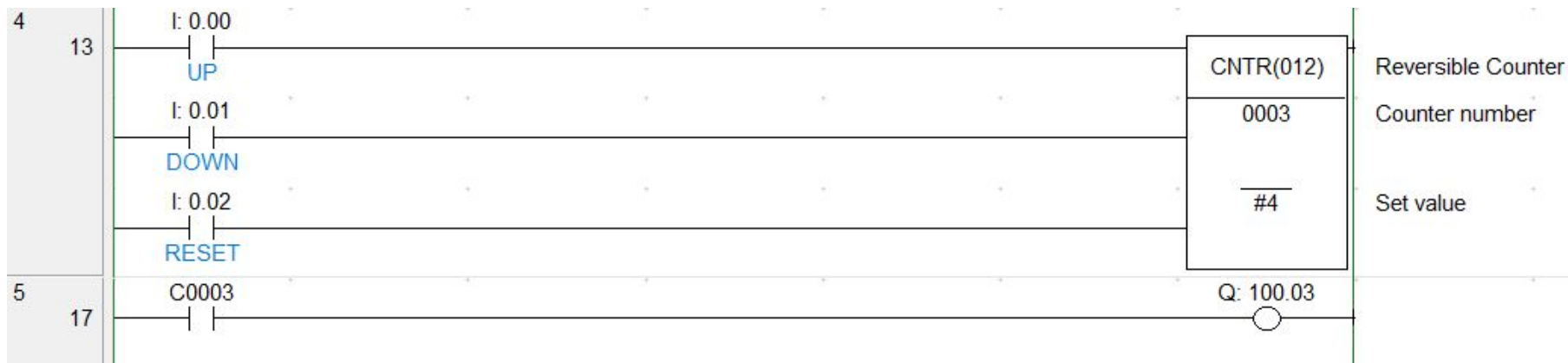


# Reversible counter

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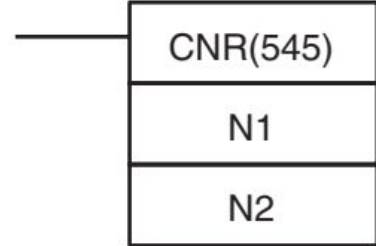


# Example 3



# Counter range reset

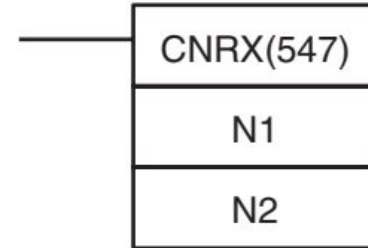
## BCD



**N<sub>1</sub>**: First number in range

**N<sub>2</sub>**: Last number in range

## Binary



**N<sub>1</sub>**: First number in range

**N<sub>2</sub>**: Last number in range

## Operands

### **N<sub>1</sub>: First Number in Range**

N<sub>1</sub> must be a timer number between T0000 and T4095 or a counter number between C0000 and C4095.

### **N<sub>2</sub>: Last Number in Range**

N<sub>2</sub> must be a timer number between T0000 and T4095 or a counter number between C0000 and C4095.

### **Note**

N<sub>1</sub> and N<sub>2</sub> must be in the same data area, i.e., N<sub>1</sub> and N<sub>2</sub> must be timer numbers or counter numbers.