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github.com/tocrossbridge



behance.net/bridgetocross

# HARD SKILLS

- Solid grasp of computer science fundamentals such as:
  - Data structures, control structures, and recursion
  - Algorithms and its analysis
  - Object-oriented programming
  - Operating Systems
  - Computer Networks:
    - Protocols, OSI/TCP-IP models, routing, DNS, HTTP/HTTPS etc
  - Databases:
    - Data modeling, SQL etc
  - Information Security:
    - Cryptography, authentication, security practices etc
  - Software Engineering:
    - Software development life cycle, agile methodologies, design patterns etc
- Code review, technical documentation and clean code
- UI/UX, Figma and Photoshop

# BEA LIMA

# SOFTWARE ENGINEER

Front-end focused software engineer with over five years of experience. Avid learner with strong creative and analytical skills. Collaborative team player with acute attention to detail.

# EXPERIENCE

### O FRONTEND DEVELOPER

Lyncas (IT outsourcing company) aug/2022 - jan/2024

#### Hard skills:

- Developed systems for the company's clients by writing stable and testable code using Vue, React, and TypeScript.
- Used CI/CD (Continuous Integration/Deployment Pipelines), actively participated in pull requests, conducted code reviews, and maintained technical documentation.
- Maintained a focus on writing clean and adhered to commit message patterns for effective version control;
- Company's agile methodology: SCRUM

## Soft skills:

 Cultivated good relationships within the team, fostering a collaborative and productive work environment.

## FRONT-END DEVELOPER & UI DESIGNER

Mais Futuro (private pension company) aug/2020 - jul/2022

- Prototyped with Figma, conducted design presentations for a new interface that brought greater user permanence in the app and increase sales by 10%
  - Access the wireframe at: <u>behance.net/bridgetocross</u>
- Designed and developed friendly e-mails campaign





- Strong critical thinking and problemsolving skills
- Excellent organizational and team collaboration abilities
- Emotional intelligence and conflict management
- Empathy

# EDUCATION

#### SOFTWARE ENGINEERING

Bachelor - Descomplica 2024-2028

### **SYSTEMS ANALYSIS & DEVELOPMENT**

Technician - Descomplica 2023-2026

# COURSES

### **NETWORK ARCHITECTURE**

Udemy - Gabriel Torres jul/2022

## **COMPUTER MAINTENANCE**

Microlins

2018

# LANGUAGE

- Portuguese (Native)
- English (Advanced C1)
- German (Intermediate B1)

- Refactor the old PWA application code with VueJS using reusable components and improving code readability
- Company's agile methodology: SCRUM & Kanban

After leaving the company in August 2022, I worked with them sporadically as a UI designer, prototyping new screens on Figma and Proto.io.

# FULL-STACK DEVELOPER (SENIOR)

Freelancer

aug/2018 - jul/2020

Over a span of 2 years, I delved into a diverse range of freelance projects, honing my skills and expanding my knowledge in areas including:

- Version control management with Git
- Front-end of static pages using HTML, CSS, and JS
- Back-end with Java and Python
- Full-stack development with PHP/Laravel for:
  - E-commerce platforms, blogs, and websites
- Crafting responsive templates for:
  - OpenCart
  - WordPress
- Database structuring and UML modeling
- Project deployment management via FTP

Each freelance project allowed me to develop versatile skills and gain a comprehensive understanding of the software development life cycle. Also, the direct interaction with clients and teams strengthened my communication skills and ability to handle pressure within tight deadlines.