```
1 (set-logic ALL)
 2
 3 (set-option :produce-models true)
 4 (set-option :incremental true)
 5 (set-option :finite-model-find true)
 6 (set-option :sets-ext true)
 7
 8 (declare-sort Machine 0)
 9
10 (declare-fun fc (Machine) Real)
11 (declare-fun ridctr (Machine) Real)
12 (declare-const maxh Real)
13
14 (define-fun human_made ((m1 Machine)) Bool
       (< (fc m1) maxh)</pre>
15
16 )
17
18 (declare-const all_perceptual_experience Bool)
19
20 (assert (forall ((m1 Machine) (m2 Machine))
           (=> all_perceptual_experience
21
                    (=> (and (> (ridctr m1) 0) (> (fc m2) (fc m1))
22
                        (> (ridctr m2) (ridctr m1)))
23
24
           )
25
           )
26 )
27
28 (assert (forall ((m1 Machine))
               (=> (human_made m1)
29
30
                    (> (ridctr m1) 0))
31
           )
32 )
33
34
35 (echo "fc = functional complexity")
36 (echo "maxh = max human made machines fc value")
37 (echo "ridctr =
   required_intelligence_design_and_tecnichal_creativity_to_reprod
   uce")
38 (echo "ASSERTIONS BEFORE")
39 (get-assertions)
40 (check-sat)
41
```

```
42 (push 1)
43 (assert (not
           (forall ((m1 Machine) (m2 Machine))
44
45
           (=>
                            all_perceptual_experience (human_made
46
                    (and
                   m1) (> (fc m2) maxh) )
                   (> (ridctr m2) (ridctr m1))
47
           ))
48
49
50)
51
52 (echo "ASSERTIONS AFTER")
53 (get-assertions)
54; (get-assignment)
55
56 (check-sat)
57; (get-model)
58
59 (pop 1)
60
61
```