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Discreteness from Identifiability: Why Continuous Physics Produces Integers

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Abstract - Discrete phenomena pervade physics: quantum numbers, particle species, phase transitions, symbolic codes. Yet the underlying state spaces are typically continuous. We identify a unifying mechanism: *discreteness emerges from identifiability*. When a continuous high-dimensional system is observed through a constraint, symmetry, or projection, the observation map induces equivalence classes on the state space. The number of distinguishable classes—measured by the rank of the observation map’s differential—is necessarily integer-valued. Structural changes that alter this rank produce discrete jumps. We demonstrate this mechanism in three domains: (1) information geometry, where Fisher rank activation under coupling produces emergent statistical coordinates; (2) quantum mechanics, where measurement eigenvalues label equivalence classes under the observable’s action; (3) symbol formation, where tokens emerge as stable equivalence classes in phase space. This framework reduces the anthropic principle to a single geometric requirement: *dimensionality must be variable*. Observation requires projection; projection requires a dimensional gradient; therefore observers can only exist where dimensionality varies. Fine-tuning, early universe structure, and “why is there something rather than nothing” all reduce to dimensional selection. Discreteness is not fundamental but *observational*—a necessary consequence of finite-capacity observers accessing high-dimensional substrates.

Keywords - Discreteness; Identifiability; Quotient geometry; Fisher information; Emergence; Observation

1 Introduction

Physics repeatedly produces integers from continuous substrates. Quantum mechanics yields discrete spectra. Statistical mechanics produces phase transitions at critical points. Biological systems generate symbolic codes. Digital computation emerges from analog circuits. In each case, the underlying dynamics are continuous, yet the observed phenomena are discrete.

The standard explanations are domain-specific: quantum discreteness comes from eigenvalue equations; phase transitions from symmetry breaking; codes from evolutionary selection. But the pattern is too universal to be coincidental. We propose a common mechanism: **discreteness emerges from identifiability**.

The argument is geometric. Consider a smooth map $F : X \rightarrow Y$ from a high-dimensional state space X to an observation space Y . The differential dF determines which directions in X produce distinguishable outputs in Y . The rank of dF —the dimension of the identifiable subspace—can only take integer values: $\text{rank}(dF) \in \{0, 1, 2, \dots, \min(\dim X, \dim Y)\}$.

When parameters or coupling change the structure of F , the rank can increase or decrease. But it can only jump by integers. Smooth variation in the underlying physics produces discrete transitions in what can be observed.

This paper develops this insight across three domains and connects it to cosmological structure. The goal is not to replace existing explanations but to identify the common geometric mechanism that makes discrete phenomena *inevitable* whenever continuous systems are observed through finite-capacity channels.

2 The Quotient-Geometric Mechanism

2.1 Observation as Projection

Let X be a smooth manifold representing the full state space of a physical system, and let $h : X \rightarrow Y$ be a smooth observation map. Two states $x_1, x_2 \in X$ are *observationally equivalent* if $h(x_1) = h(x_2)$. This equivalence relation partitions X into fibers:

$$[x] := \{x' \in X : h(x') = h(x)\}. \quad (1)$$

The quotient space X/\sim is the space of distinguishable observations. Under mild regularity conditions, this quotient inherits smooth structure from X .

2.2 Rank as Identifiable Dimension

The differential $dh_x : T_x X \rightarrow T_{h(x)} Y$ determines which infinitesimal variations at x produce distinguishable changes in observation. The *identifiable dimension* at x is:

$$r(x) := \text{rank}(dh_x). \quad (2)$$

This is the dimension of the subspace of state-space directions that “matter” for observation.

Key property. The rank function $r : X \rightarrow \mathbb{Z}_{\geq 0}$ is integer-valued by definition. It is lower semi-continuous: rank can only jump *up* under limits. Generic perturbations do not change rank; only structural transitions (bifurcations, symmetry breaking, coupling activation) produce rank jumps.

2.3 Why Integers Are Inevitable

The appearance of integers is not contingent but geometric. Any smooth map between manifolds has a well-defined rank at each point, and rank is integer-valued. This is pure linear algebra: the rank of a linear map equals the dimension of its image, which must be a non-negative integer.

What makes this physically significant is that *observation maps are ubiquitous*. Every measurement, every projection, every coarse-graining is an observation map. And every observation map produces integer-valued rank, hence potential for discrete jumps.

The “discreteness problem” dissolves: we should not ask why physics produces integers, but rather why we expected otherwise. The continuous substrate is real; the discrete observations are the necessary consequence of finite-capacity observation.

3 Information Geometry: Rank Activation Under Coupling

The first application is to coupled dynamical systems, using the information-geometric framework developed in [1].

3.1 Fisher Rank as Identifiable Dimension

Consider a family of probability distributions $\{p_\theta : \theta \in \Theta\}$ parameterized by θ . The Fisher information matrix is:

$$g_{ij}(\theta) = \mathbb{E}_{p_\theta} \left[\frac{\partial \log p_\theta}{\partial \theta^i} \frac{\partial \log p_\theta}{\partial \theta^j} \right]. \quad (3)$$

The *Fisher rank* $R(\theta) := \text{rank}(g(\theta))$ counts identifiable parameters—directions in parameter space that produce statistically distinguishable distributions.

3.2 Coupling Activates Rank

For uncoupled systems, parameters governing interaction are unidentifiable: they don't affect the observed distribution. Formally, if κ is a coupling parameter and the system factors as $p_\theta = p_{\theta_1} \otimes p_{\theta_2}$ at $\kappa = 0$, then:

$$\left. \frac{\partial p_\theta}{\partial \kappa} \right|_{\kappa=0} = 0 \implies g_{\kappa\kappa}(0) = 0. \quad (4)$$

The coupling direction has zero Fisher information; κ is not identifiable.

When coupling activates ($\kappa > 0$), the distribution becomes non-factorizable. New directions in parameter space become identifiable. The Fisher rank increases:

$$R(\kappa > 0) > R(0). \quad (5)$$

This is **manifold expansion**: coupling reveals new statistical coordinates that were hidden at $\kappa = 0$. The rank jump is discrete—from $R(0)$ to $R(\kappa)$ without intermediate values. A continuous change in coupling produces a discrete change in identifiable dimension.

3.3 Example: Coupled Oscillators

In Kuramoto oscillators with coupling K , the order parameter (r, Ψ) becomes identifiable only above a critical coupling K_c . Below threshold, all coupling values produce statistically indistinguishable outputs (for observations restricted to (r, Ψ)). Above threshold, the Fisher rank jumps from 0 to 2. This discrete transition—the synchronization transition—emerges from continuous dynamics through the rank mechanism.

4 Quantum Mechanics: Eigenvalues as Quotient Labels

4.1 Measurement as Quotient

In quantum mechanics, measurement of observable \hat{A} partitions Hilbert space into eigenspaces:

$$\mathcal{H} = \bigoplus_{\lambda} \mathcal{H}_\lambda, \quad \mathcal{H}_\lambda := \{|\psi\rangle : \hat{A}|\psi\rangle = \lambda|\psi\rangle\}. \quad (6)$$

States within the same eigenspace are observationally equivalent with respect to \hat{A} : they yield the same measurement outcome with certainty.

The eigenvalues $\{\lambda\}$ are labels for equivalence classes—points in the quotient space \mathcal{H}/\sim_A . Their discreteness is not a property of the underlying Hilbert space (which is continuous, even infinite-dimensional) but of the quotient structure induced by measurement.

4.2 Why Eigenvalues Are Discrete

The discreteness of bound-state spectra follows from compactness of the configuration space (or decay conditions at infinity). But the more fundamental point is that eigenvalues label equivalence classes, and equivalence classes are inherently discrete: a state is either in a class or not.

The continuous Hilbert space admits uncountably many states. The quotient by any non-trivial observable produces at most countably many (often finitely many) equivalence classes. Discreteness is the *structure of the quotient*, not a property of the substrate.

4.3 Collapse as Projection

Quantum “collapse” is projection from the full state to an equivalence class. This is the same geometric move as dimensional reduction: high-dimensional continuous dynamics, viewed through a low-dimensional projection, produce discrete outputs.

The probabilistic aspect (Born rule) determines *which* equivalence class; the quotient structure determines *that* equivalence classes exist and are discrete.

5 Symbol Formation: Tokens as Equivalence Classes

5.1 Codes from Dynamics

Biological and cognitive systems produce discrete symbols (genetic codons, phonemes, concepts) from continuous underlying dynamics. The standard explanation invokes evolutionary selection for error-robustness. But this begs the question: why are discrete codes *possible*?

The answer is again quotient geometry. A symbol is a stable equivalence class in phase space: a region where many different microstates produce the same functional output.

5.2 Stability Requires Discreteness

For a symbol to be reliably transmitted, it must be robust to perturbation. This requires that small changes in the underlying state do not change the symbol—i.e., that the symbol labels an *open* set in state space.

But open sets in the quotient topology correspond to equivalence classes that are stable under small perturbations of the observation map. The number of such stable classes is finite (or at most countable). Discreteness of the symbol alphabet follows from stability requirements.

5.3 The Alphabet Size

The number of distinguishable symbols is bounded by the rank of the observation map. If $h : X \rightarrow Y$ has rank r , then at most $O(\varepsilon^{-r})$ symbols can be distinguished at resolution ε . Higher rank admits larger alphabets; lower rank forces coarser coding.

This connects to the “minimal embedding dimension” results [2]: cyclic processes require $k \geq 3$ for continuous dynamics; below this threshold, dynamics collapse into discrete categories. The discreteness is not chosen but *forced* by dimensional constraints.

6 Cosmological Structure and the Anthropic Principle

6.1 The Puzzle of Early Structure

The early universe exhibits more structure than naive thermodynamic arguments suggest. Galaxies, large-scale filaments, and discrete particle species appear “too early” given the time available for equilibration. The standard explanation invokes initial conditions (inflation, symmetry breaking). But this pushes the question back: why were initial conditions structured?

6.2 Projection Creates Apparent Structure

Our framework offers a different perspective: apparent structure may be a projection artifact.

If the underlying geometry is high-dimensional and the observation channel (causal structure, measurement apparatus, cognitive interface) is low-dimensional, then *any* observer will see discrete structure—even if the substrate is homogeneous.

The discrete particle spectrum (electron, quark, photon, etc.) labels equivalence classes under the observation map defined by our measurement channels. The question “why these particles?” becomes “why this observation map?”—which is ultimately a question about observer constitution, not substrate ontology.

6.3 The Anthropic Principle Reduced

The standard anthropic principle states: the universe must have properties compatible with conscious observers. This leads to elaborate fine-tuning arguments about physical constants, chemistry, and cosmological parameters. But these are all downstream consequences of a single geometric requirement:

Minimal Anthropic Condition. Dimensionality must be variable.
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The argument is as follows:

1. **Observation requires projection.** An observer is a system that maps high-dimensional states to low-dimensional outputs (perceptions, measurements, records).
2. **Projection requires a dimensional gradient.** If the substrate dimension equals the observation dimension everywhere, there is no projection—the “observer” is just the system itself.
3. **Dimensional gradients require variable dimensionality.** If dimensionality were uniform throughout reality (all high-D or all low-D), there would be no regions where projection is possible.
4. **Therefore: observers can only exist where dimensionality varies.**

This is not a statement about biology, chemistry, or physics. It is pure geometry: observation *is* dimensional collapse, and dimensional collapse requires a gradient.

6.4 Why We Find Ourselves in a Low-D Region

The apparent mystery of cosmic structure dissolves once we recognize selection effects. If dimensionality varies across the substrate—some regions high-D, some low-D, some with gradients—then observers will necessarily find themselves in regions where:

- There exists a high-D substrate (source of information)
- There exists a low-D interface (observation channel)
- The gradient between them is navigable (projection is well-defined)

We are not in a “special” region of the universe. We are in the *only kind of region where the question can be asked*. The universe appears structured because structurelessness is unobservable.

6.5 Fine-Tuning as Dimensional Selection

The traditional fine-tuning puzzles—why these physical constants? why this chemistry? why this cosmology?—are reframed as consequences of the dimensional selection principle:

- **Physical constants** determine the rank structure of observation maps. Constants that produce rank-zero maps everywhere yield no observers.
- **Chemistry** is the regime where molecular dimensionality permits stable codes. Too few degrees of freedom: no symbolic capacity. Too many: no stable tokens.
- **Cosmology** determines where dimensional gradients form. A universe that equilibrates instantly has no gradients; a universe that never equilibrates has no stable projections.

All fine-tuning reduces to: *does this configuration permit dimensional gradients that support observation?*

6.6 Why Is There Something?

The question “why is there something rather than nothing” is revealed as malformed. “Something” means discrete identifiable structure. “Nothing” means no identifiable structure. But:

- To ask is to observe.
- To observe is to project.
- To project is to produce equivalence classes.
- Equivalence classes are discrete.

Therefore: **no observer can ever find themselves in a universe with “nothing.”** The question presupposes its answer. The alternative—a universe with uniform dimensionality, no gradients, no projection—is not “nothing”; it is simply *unaskable*.

7 The Structural Spine

The preceding applications share a common structure:

Domain	Observation map	Discrete output
Information geometry	Fisher projection	Rank (integer)
Quantum mechanics	Observable eigenbasis	Eigenvalues
Symbol formation	Functional output map	Tokens
Cosmology	Causal observation	Particle species

In each case:

1. The substrate is continuous and high-dimensional.
2. Observation defines an equivalence relation via projection.
3. Equivalence classes are necessarily discrete.
4. Structural changes (coupling, measurement, bifurcation) produce rank jumps.

This is not a claim that all discrete phenomena reduce to one mechanism. It is a claim that the *same geometric structure* underlies diverse manifestations of discreteness, and that this structure is a necessary consequence of finite-capacity observation.

8 Discussion

8.1 Discreteness Is Observational, Not Ontological

We propose a shift in perspective: from “the world is discrete” to “observation produces discreteness.” The integers in physics are not stamped into reality at the Planck scale; they emerge whenever continuous dynamics are accessed through finite-capacity channels.

This does not make discreteness illusory. The quotient structure is real, objective, and measurable. But it is a property of the observation relation, not of the substrate alone.

8.2 Relation to the Infodynamics Framework

This paper extends the infodynamics framework developed in [3,4,5]. The geometric maintenance bound [3] shows that asymmetric states cost work. The aperture theory [4] shows that time is observer-relative information rate. The relaxation framework [5] grounds both in cosmological dynamics.

The present paper adds a complementary insight: the *discreteness* of structure is also observation-dependent. Integers emerge from the rank of the observation map, just as time dilation emerges from aperture contraction.

8.3 Implications for Quantization

If discreteness arises from observation rather than substrate, then “quantization” may be misnamed. We are not discovering that reality is made of discrete chunks. We are discovering that our observation channels have finite rank, and finite rank produces integer-valued invariants.

This suggests a different approach to quantum gravity: rather than quantizing the metric (making spacetime discrete), we might characterize the observation interface through which the metric becomes accessible [6]. Discreteness would then be a property of the channel, not of spacetime itself.

9 Conclusion

We have identified a unifying mechanism for the emergence of discreteness in physics: **observation defines a quotient, and quotients produce integers.**

This mechanism operates identically across domains:

- In information geometry, Fisher rank counts identifiable parameters.

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- In quantum mechanics, eigenvalues label measurement equivalence classes.
 - In symbol formation, tokens label functionally equivalent phase-space regions.
 - In cosmology, particle species label observationally equivalent field configurations.

The framework yields a powerful reduction of the anthropic principle. The standard formulation—“the universe must be compatible with observers”—fragments into dozens of fine-tuning puzzles (physical constants, chemistry, cosmology). Our formulation reduces all of these to a single geometric requirement: **dimensionality must be variable**.

Observation is projection. Projection requires a dimensional gradient: high-D substrate collapsing to low-D output. If dimensionality were uniform everywhere, there would be no projection, no observation, no observers. Therefore, observers necessarily find themselves in regions where dimensionality varies—where gradients exist, where projection is possible, where discrete structure emerges from continuous substrates.

This is not fine-tuning. It is selection. We are not in a special universe; we are in the only kind of region where the question can be asked.

The ubiquity of integers in physics is not mysterious once we recognize that observation is projection, and projection produces discrete equivalence classes by geometric necessity.

Discreteness is not fundamental; identifiability is.

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