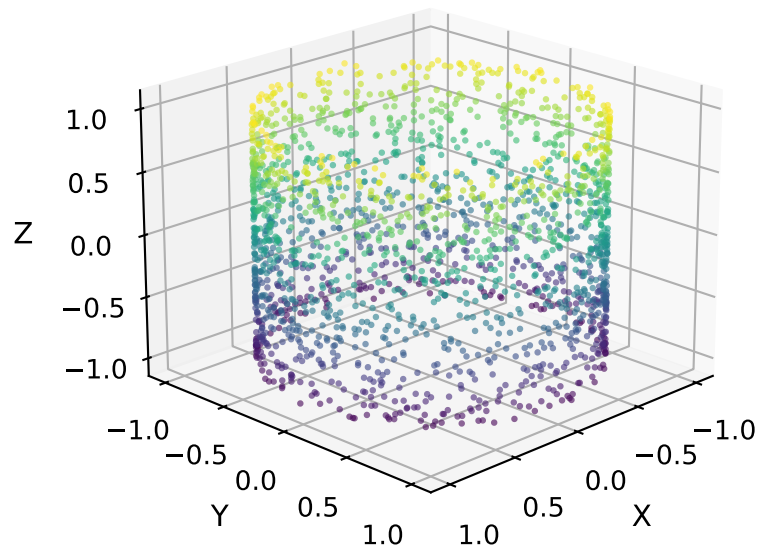
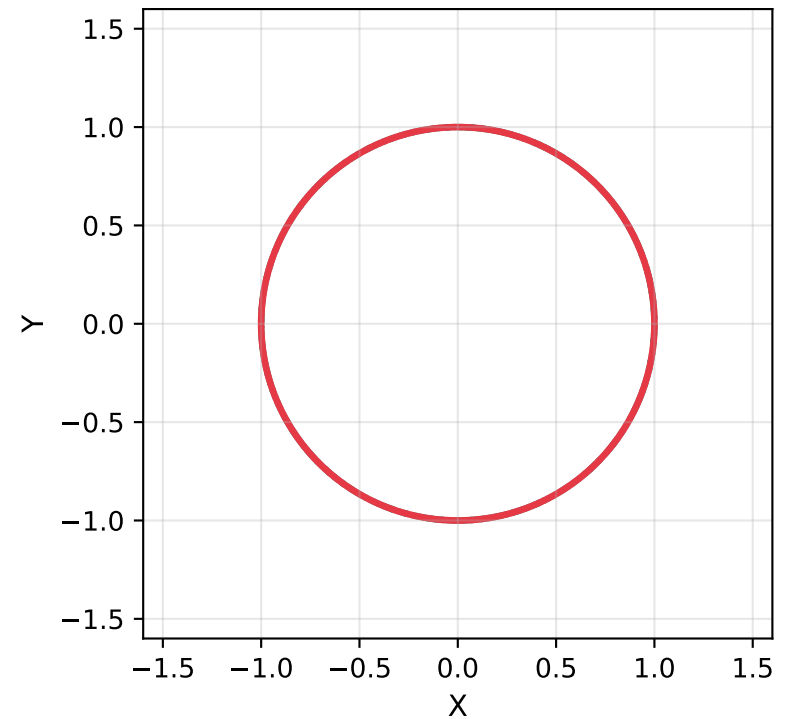


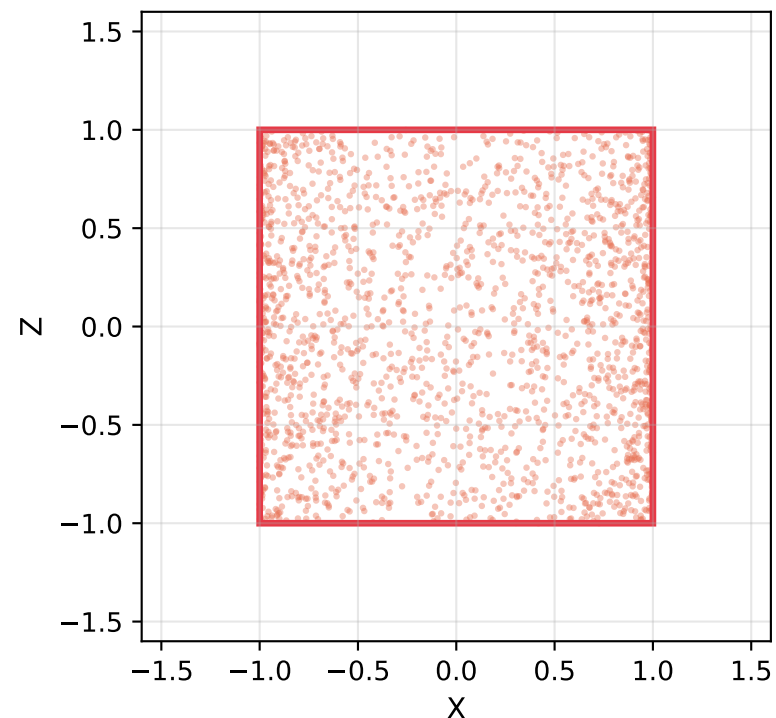
### A. REALITY (The 3D System)



### B. FRAMEWORK 1: Top View "The object is CIRCULAR"



### C. FRAMEWORK 2: Side View "The object is RECTANGULAR"



### D. The Key Insight

#### FRAMEWORK DEPENDENCE

*The Reality: A 3D cylinder*

- Each framework sees a different shadow
- Framework 1 claims: "circular"
- Framework 2 claims: "rectangular"
- Neither can falsify the other
- Both are projections of the same truth

Falsification is framework-relative.  
The framework is itself a projection.  
Different questions = different shadows.