Todd Dong

toddong@andrew.cmu.edu • (440) 228-6103 • www.linkedin.com/in/todd-dong-795732324 • https://github.com/todddong

EDUCATION

Carnegie Mellon University

Aug. 2024 - May 2028

B.S. in Computer Science and concentration in Machine Learning

Pittsburgh, PA

Relevant Courses: Fundamentals of Programming and Computer Science, Principles of Imperative Computation, Mathematical Foundations for Computer Science,

TECHNICAL SKILLS

Languages: C, Java, JavaScript, Python, HTML, CSS

Technologies: TensorFlow, NumPy, Matplotlib, scikitlearn, Django

Tools: VS Code, Processing, LaTeX, Jupyter, Git, ChatGPT

Certifications: Machine Learning (Stanford University, DeepLearning.AI), AWS Cloud Practitioner

EXPERIENCE

University of Alaska Anchorage Artificial Intelligence Lab

Jun. 2025 - Aug. 2025

Anchorage, AK

Machine Learning Intern

- Implemented 4 GB Ollama Phi LLM for natural language processing to help hearing impaired individuals
- Architected Django-based user management system with secure authentication, registration, and login functionality
- Created CSRF-protected backend endpoints to handle API requests and ensure secure data transmission

CMU ScottyLabs | https://cmueats.com/

June 2025 - Present

SWE Developer

Remote / In Person

• Improved user experience for **1,000** daily users and **3,600** weekly users enhancing appearance and efficiency

PROJECTS

Artificial Neural Network for Number Recognition | Python

Jul. 2025

- Built and trained a 3 layer neural network using TensorFlow on 60,000 MNIST image dataset to classify handwritten digits
- Implemented image normalization, grayscale conversion, resizing, inversion, and center of mass alignment to improve classification accuracy on real world inputs to improve raw input accuracy from 92% to 98%
- Trained the model using the **Adam optimizer** Achieving peak accuracy with **5** epochs in less than **30** seconds

Full Stack AI Assisted Weather App | HTML, CSS, JavaScript

Jun. 2025

- Created a responsive app to show real time weather conditions to 200k+ cities from data from OpenWeather API
- Integrated GPT 3.5 natural language processing wrapper enabling users to ask conversational weather queries
- Auto detects the users' location and preloads weather for 6 popular cities to cut down lookup time

AI Wordle Game | Python https://www.youtube.com/watch?v=79BA4dGW4vg

Dec. 2024

- Implemented game logic, including user input, computer guessing algorithms, visual graphics output, and hints
- Optimized code by using object oriented programming and cohesive structure, tested on 50+ users
- Included 3 computer guessing algorithms ranging in efficiency and complexity, with hardest mode averaging 3.4 guesses

Virtual Machine | C

Dec. 2024

- Engineered a fully functional stack based vm to execute custom bytecode, simulating execution and memory allocation
- Implemented 50+ bytecode instructions including arithmetic, logic, memory allocation, function calls, arrays and arrays

Full Stack Calculator | HTML, CSS, JavaScript

Jun. 2025

- Created a keyboard and button functional calculator supporting pi, exponentiation, and standard calculator features
- Implemented clear, backspace, and enter keyboard features to give the website an app feel