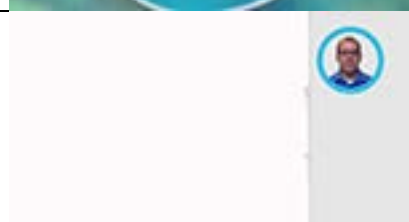










Todd Mesewicz. Motion Graphics reel.

Responsible for all graphics and animations unless otherwise specified.

	<p>3d scene created for Rise interactive. A series of 3d scenes showing nurse and patient interactions. Final interactive used roll over descriptions. (3dsmax, Fuse, Photoshop).</p>
	<p>2d animation for a Psychology course on the topic of autonomous work teams (After Effects)</p>
	<p>2d animation of a neutrophil during endocytosis created for the topic of vesicular transport. Produced for an Anatomy Physiology course. Animation was part of a Storyline interactive produced for Rise. (AE)</p>
	<p>Promo for Canvas Pilot. Several teachers came in to be filmed in front of a green screen on why they liked using Canvas. I used the footage to create a quick pilot to promote its use at Olivet. (AE)</p>
	<p>3d hospital layout for Storyline interactive. I was provided a basic floor plan from which I recreated a 3d version in 3dsmax. Final 2d rendering of floorplan was used in a storyline interactive produced by another team member. (3dsmax)</p>
	<p>3d product model of Degree[®] deodorant. HDRI lighting and Mental Ray were used to produce the render. (3dsmax)</p>
	<p>Promo for Nurse Development Resources (AE). Animated graphics done to prerecorded voiceover and music.</p>

	<p>3d modeling and animation for a presentation on the Instructional Design process (3dsmax, AE)</p>
	<p>Promo for NDR tools (AE). Animated graphics done to prerecorded voiceover and music.</p>
	<p>Tutorial on the use of Sway. Part of a video tutorial series used to educate teachers on the steps needed in getting started with Microsoft Sway. (Camtasia)</p>
	<p>Interview on Disaster Preparation and Patient Safety. Interview with nursing SME's on how natural disasters impact hospitals. This was produced after Hurricane Irma. (Camtasia, Zoom, Photoshop)</p>
	<p>Director interview with Salvation Army Director for ONU, Recording with iPad Air 2 on a tripod. (Premiere, AE).</p>
	<p>Bears logo animation. Some animated title graphics done in 3dsmax. (3dsmax)</p>
	<p>Student Engagement animation for SME media development tutorial (Illustrator, Camtasia)</p>

	<p>Tutorial on developing storyboards. I was provided zoom recording of speaker and camera, produced layout and tutorial showing storyboarding process. (Camtasia, Zoom)</p>
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