Todd Mesewicz. Motion Graphics reel.   
Responsible for all graphics and animations unless otherwise specified.

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|  | 3d scene created for Rise interactive. A series of 3d scenes showing nurse and patient interactions. Final interactive used roll over descriptions. (3dsmax, Fuse, Photoshop). | |
|  | 2d animation for a Psychology course on the topic of autonomous work teams (After Effects) | |
|  | 2d animation of a neutrophil during endocytosis created for the topic of vesicular transport. Produced for an Anatomy Physiology course. Animation was part of a Storyline interactive produced for Rise. (AE) | |
|  | Promo for Canvas Pilot. Several teachers came in to be filmed in front of a green screen on why they liked using Canvas. I used the footage to create a quick pilot to promote its use at Olivet. (AE) | |
|  | 3d hospital layout for Storyline interactive. I was provided a basic floor plan from which I recreated a 3d version in 3dsmax. Final 2d rendering of floorplan was used in a storyline interactive produced by another team member. (3dsmax) | |
|  | 3d product model of Degree© deodorant. HDRI lighting and Mental Ray were used to produce the render. (3dsmax) | |
|  | Promo for Nurse Development Resources (AE). Animated graphics done to prerecorded voiceover and music. | |
|  | | 3d modeling and animation for a presentation on the Instructional Design process (3dsmax, AE) | |
|  | | Promo for NDR tools (AE).  Animated graphics done to prerecorded voiceover and music. | |
|  | | Tutorial on the use of Sway. Part of a video tutorial series used to educate teachers on the steps needed in getting started with Microsoft Sway. (Camtasia) | |
|  | | Interview on Disaster Preparation and Patient Safety. Interview with nursing SME’s on how natural disasters impact hospitals. This was produced after Hurricane Irma. (Camtasia, Zoom, Photoshop) | |
|  | | Director interview with Salvation Army Director for ONU, Recording with iPad Air 2 on a tripod. (Premiere, AE). | |
|  | | Bears logo animation. Some animated title graphics done in 3dsmax. (3dsmax) | |
|  | | Student Engagement animation for SME media development tutorial (Illustrator, Camtasia) | |
|  | | Tutorial on developing storyboards. I was provided zoom recording of speaker and camera, produced layout and tutorial showing storyboarding process. (Camtasia, Zoom) |