

- $0.0 \leq \text{Dict} < 1.0 \wedge 0.0 \leq \text{Multithreading} < 1.0 \wedge 0.0 \leq \text{Nice} < 1.0 \wedge 0.0 \leq \text{Dist} < 1.0 \wedge \text{bt2} \geq 1.0$
- $\text{hc3} \geq 1.0 \wedge \text{BlockSize} \geq 1.0 \wedge \text{Dist} \geq 1.0 \wedge \text{Dict} \geq 1.0 \wedge \text{Depth} \geq 1.0$
- $0.0 \leq \text{Dict} < 1.0 \wedge 0.0 \leq \text{Multithreading} < 1.0 \wedge 0.0 \leq \text{Nice} < 1.0 \wedge 0.0 \leq \text{Dist} < 1.0 \wedge \text{bt4} \geq 1.0$
- $0.0 \leq \text{Nice} < 1.0 \wedge 0.0 \leq \text{Dict} < 1.0 \wedge 0.0 \leq \text{Depth} < 1.0 \wedge 0.0 \leq \text{Multithreading} < 1.0 \wedge 0.0 \leq \text{Dist} < 1.0$
- $0.0 \leq \text{hc4} < 1.0 \wedge 0.0 \leq \text{BlockSize} < 1.0 \wedge \text{Multithreading} \geq 1.0 \wedge 0.0 \leq \text{Nice} < 1.0 \wedge 0.0 \leq \text{Lc1Lp3} < 1.0$

