

- $0.0 \leq \text{Stereo} < 1.0 \wedge \text{Resampling} < 44.0 \wedge 0.0 \leq \text{DualChannels} < 1.0 \wedge 8.0 \leq \text{CBR} < 320.0$
- $\text{SwapBytes} \geq 1.0 \wedge \text{Resampling} < 44.0$
- $\text{ReplayGainAccurate} \geq 1.0 \wedge 44.0 \leq \text{Resampling} < 48.0 \wedge 0.0 \leq \text{Mono} < 1.0 \wedge 0.0 \leq \text{Stereo} < 1.0$
- $\text{Mono} \geq 1.0$
- $22.0 \leq \text{Resampling} < 44.0$

