

- $1000.0 \leq \text{blocksize} < 1000000.0 \wedge \text{TPAQX} \geq 1.0$
- $\text{skip} \geq 1.0 \wedge 1000000.0 \leq \text{blocksize} < 1000000000.0 \wedge 0.0 \leq \text{TPAQX} < 1.0 \wedge 0.0 \leq \text{TPAQ} < 1.0 \wedge \text{jobs} \geq 4.0$
- $1000000.0 \leq \text{blocksize} < 1000000000.0 \wedge \text{jobs} \geq 4.0 \wedge 0.0 \leq \text{TPAQX} < 1.0 \wedge 0.0 \leq \text{TPAQ} < 1.0 \wedge 0.0 \leq \text{checksum} < 1.0$
- $1000000.0 \leq \text{blocksize} < 1000000000.0 \wedge \text{jobs} \geq 4.0 \wedge 0.0 \leq \text{TPAQX} < 1.0 \wedge 0.0 \leq \text{Range} < 1.0 \wedge 0.0 \leq \text{skip} < 1.0$
- $0.0 \leq \text{ROLZX} < 1.0 \wedge \text{Range} \geq 1.0 \wedge 0.0 \leq \text{RANK} < 1.0 \wedge 0.0 \leq \text{BWTS} < 1.0 \wedge 0.0 \leq \text{SRT} < 1.0$

