

GetSurfaceInfo



```
graph LR; A[GetSurfaceInfo] --> B[BitsPerPixel]
```

A diagram showing a relationship between two concepts. On the left is a gray rectangular box with a black border containing the text "GetSurfaceInfo". A dark blue arrow points from the right side of this box to a white rectangular box with a black border on the right, which contains the text "BitsPerPixel".

BitsPerPixel