

## MathHelper

- + Infinity
- + Pi

- + RandF()
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- + Rand()
- + Min()
- + Max()
- + Lerp()
- + Clamp()
- + AngleFromXY()
- + SphericalToCartesian()
- + InverseTranspose()
- + Identity4x4()
- + RandUnitVec3()
- + RandHemisphereUnitVec3()