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EDUCATION

• Middlebury College

Middlebury, VT

Bachelor of Arts, Computer Science Major, Mathematics Minor

Anticipated Graduation May 2020

- o Computer Science Coursework: Data Structures, Computer Architecture, Theory of Computation, Systems Programming, Software Development, Advanced Operating Systems
- o Mathematics Coursework: Calculus II, Linear Algebra, Multivariable Calculus, Number Theory, Mathematical Modeling, Math Foundations of Computing
- o Athletics: Varsity Swimming, member of NESCAC All-Academic Team for 2017 through 2019 seasons.

• New Canaan High School

New Canaan, CT

Diploma with honors; GPA: 4.0 (9.50/10.0)

Aug. 2012 - June 2016

- Athletics: Varsity Swimming, Elected captain for 2015-2016 season, set a state record in the 200 yard medley relay.
- o Volunteering: Co-President and VP of Web Technology for the NCHS Service League of Boys. Oversaw and managed entire volunteer organization consisting of 220 student and 300+ parent members. Helped to organize new volunteer opportunities while directing current and ongoing projects. Oversaw the implementation of an online registration system.
- Web Design: Worked as the Web Director for the school newspaper and oversaw all content published online. Additionally led a re-design and development of the site's content management system.
- o Programming: Recognized by Complex Magazine in 2013 as one of the top 10 youngest tech prodigies in the world for various programming projects completed from ages 11-14. (Projects included below)

Experience

• Freelance Web Developer

Middlebury, VT

Coordinated and communicated with multiple clients. Full portfolio on treyoehmler.com

June 2017 - Present

- o DomCBD: Developed a custom content management system for the company's blog and implemented a highly responsive design optimized for cross-browser support and loading speed. Implemented a custom storefront for using Shopify's API.
- o DomPen: Built a variety of branding sites that utilize best practices for SEO, accessibility and performance. Implemented several graphic-heavy designs while maintaing low request sizes and fast loading speeds.
- o Ghostlight: Designed and developed a promotional website for an independent movie. Integrated SEO techniques and optimized page design and graphics to increase responsiveness and cross-browser support.
- Safe Passages House: Designed and developed a highly responsive informational site with cross-browser compatibility.

• Woodway Country Club

Darien, CT

Assistant Swim Coach

June 2016 - Aug. 2018

Programming Projects

- Automatic Brain Tumor Segmentation: Developed a machine learning model that uses a convolutional neural network to automatically segment High Grade Gliomas. The model was trained on the BRATS 2015 dataset through AWS and Azure and implemented using Tensorflow with a Keras backend. (Spring 2019)
- One Life Website: Designed and developed an informational website for a student-run charity at Middlebury College. Implemented a custom newsletter subscription form and integrated Stripe to accept donations. (Winter 2019)
- Malloc: Built a library of memory allocation functions that replace the standard C library equivalents. The implementation attempts to intelligently grow the size of the heap to accommodate memory requests. (Fall 2018)
- I/O System Call Wrappers: Implemented block buffering to increase the efficiency of I/O related system calls. Developed wrapper functions for the UNIX system calls open(2), close(2), read(2), write(2) and lseek(2). (Fall 2018)
- Custom Shell: Developed a shell that accepts user input and supports input/output redirection, and pipelines. (Fall 2018)
- Self-linker: Implemented a program that circumvents the standard runtime linking producedure on UNIX systems. (Fall 2018)
- Woodway Aquatics Website: Designed and developed a scheduling and event planning platform for the aquatics program at Woodway Country Club for planning lessons, practices and swim meets. (Summer 2018)
- Kinect Drum Set: Developed a drum set using the Microsoft Kinect and C++ at age 13. (Winter 2011)
- iTennis: Developed a simple iPhone game in Objective-C. (Spring 2011)
- VoteTube: Built a voting platform that utilized the ELO rating algorithm for ranking YouTube videos. (Winter 2010)

Additional

- Skills: (Fluent) HTML/CSS, VueJS, PHP, JS (CommonJS and ES6), SEO, C, MYSQL, Eloquent, Laravel, Python, Git (Proficient) Java, Tensorflow, ReactJS, Apache2, AJAX, AWS, Azure, Photoshop (Familiar) Heroku, Swift, C++, Ruby
- Academic Recognition: Woodway Country Club Scholarship recipient (2017-19), AP Scholar with Honors (2016) National Honors Society member (2012-16), Connecticut Swimming Scholar Athlete (2013-16)
- Swimming: Competed and trained 11 months of the year as a competitive swimmer for 15 years.