190905514 MOHAMMAD TOFIK

### **WEEK 5 LAB 5**

### Q.

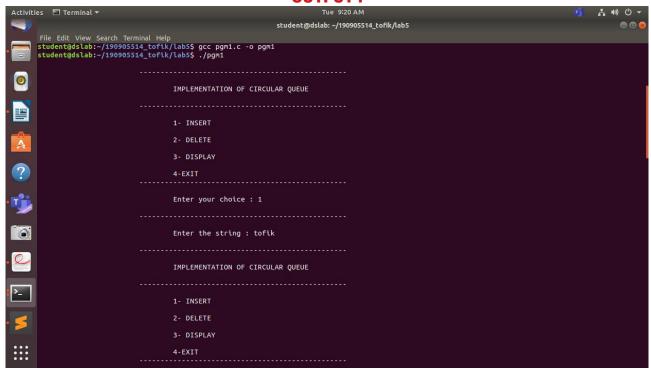
Implement a circular queue of Strings using structures. Include functions insertcq, deletecqand displaycq.

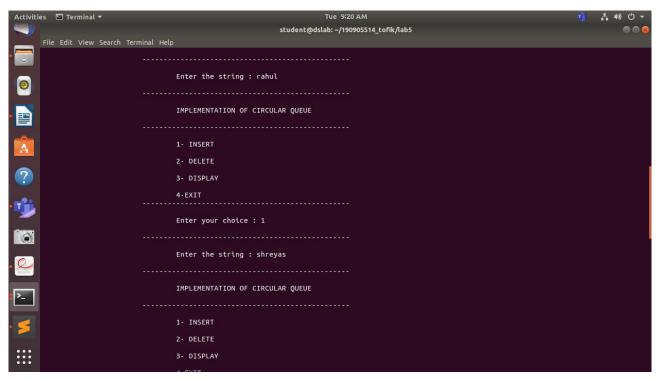
# pgm1.c

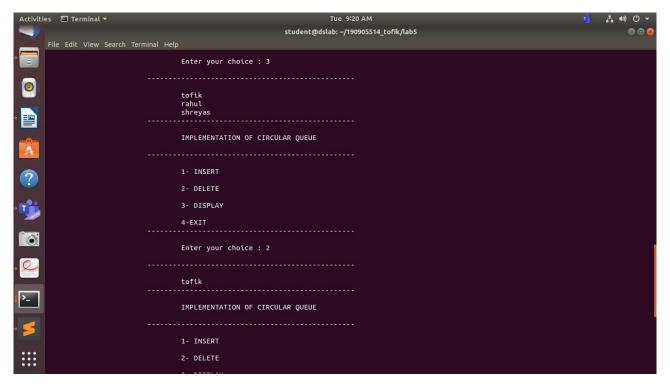
```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define MAXIMUM 16
#define STRING 23
typedef struct
  char cqueue[MAXIMUM][STRING];
  int front;
  int rear;
} CQUEUE;
void insert(CQUEUE *queue,char a[])
  if((queue->rear+1)%(MAXIMUM+1)==queue->front)
     printf("\n\t\t\tQueue is full :\n\n");
    return;
  }
  queue->rear=(queue->rear+1)%(MAXIMUM+1);
  strcpy(queue->cqueue[queue->rear],a);
}
void delete(CQUEUE *queue)
  if(queue->rear==queue->front)
    printf("\n\t\t\tQueue is empty : \n\n");
    return;
  }
  char ch[STRING];
  queue->front=(queue->front+1)%(MAXIMUM+1);
  strcpy(ch,queue->cqueue[queue->front]);
  printf("\n\t\t\t\s",ch);
}
void display(CQUEUE *queue)
  if(queue->rear==queue->front)
    printf(" \n\t\t\Queue is empty : \n\n");
  int myName =(queue->front+1)%(MAXIMUM+1);
```

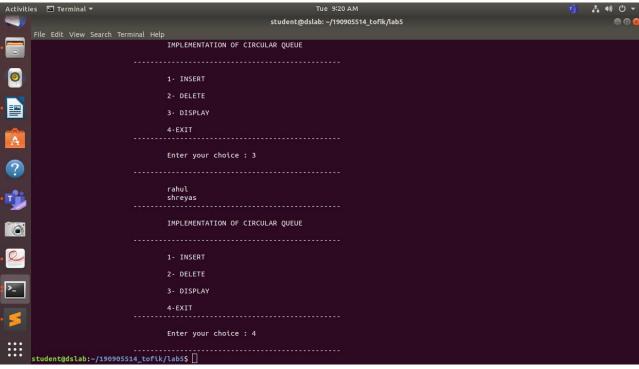
```
for(; myName!=queue->rear; myName =(myName+1)%(MAXIMUM+1))
    printf("\n\t\t\t\s",queue->cqueue[myName]);
  }
  printf("\n\t\t\t\s ",queue->cqueue[myName]);
}
int main()
{
  char myName[MAXIMUM];
  CQUEUE *queue,queue1;
  queue=&queue1;
  queue->rear=queue->front=-1;
  while(1)
  {
    int choice:
    printf("\n\t\t\----\n");
    printf("\n\t\t\t\tIMPLEMENTATION OF CIRCULAR QUEUE\n");
    printf("\n\t\t\----\n");
    printf("\n\t\t\t1- INSERT\n");
    printf("\n\t\t\t2- DELETE \n");
    printf("\n\t\t\t3- DISPLAY\n");
    printf("\n\t\t\t4-EXIT");
    printf("\n\t\t-----
    printf("\n\t\t\tEnter your choice : ");
    scanf("%d",&choice);
    printf("\n\t\t----\n");
    switch(choice)
    {
    case 1:
      printf("\n\t\t\tEnter the string : ");
      scanf("%s",myName);
      insert(&queue1,myName);
      break;
    case 2:
      delete(&queue1);
      break;
    case 3:
      display(&queue1);
      break;
    case 4:
      exit(0);
      break;
    default:
      printf("\n\t\t\tInvalid Choice \n\n");
  }
  return 0;
```

#### **OUTPUT:**









## Q.

Implement two circular queues of integers in a single array where first queue will run from 0 to N/2 and second queue will run from N/2+1 to N-1 where N is the size of the array.

#### pgm2.c

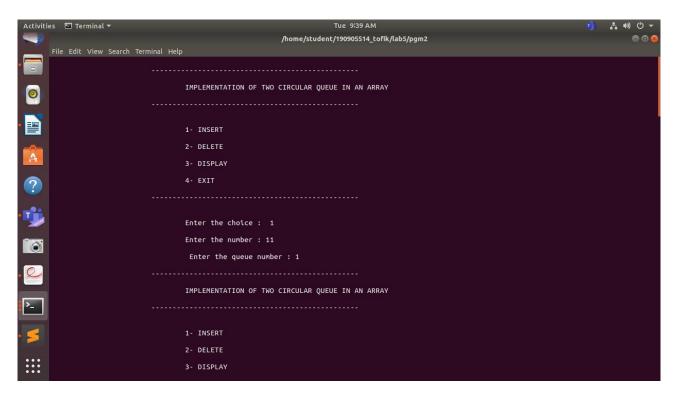
```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define SIZE 20
#define n 2
int MAXIMUM = SIZE/n;
int queue[SIZE];
int front[n];
int rear[n];
void construct(){
        rear[0]=front[0]=0;
        rear[1]=front[1]=SIZE/n;
void insert(int i,int ch){
        if((rear[i]+1)%(MAXIMUM)+ (i*MAXIMUM)==front[i]){
                printf("\n\t\t\tQueue is empty: \n\n");
                return;
        rear[i]=(rear[i]+1)%(MAXIMUM)+ (i*MAXIMUM);
        queue[rear[i]]=ch;
        //printf("\nfront and rear %d and %d\n",front[i],rear[i]);
}
int delete(int i){
        if(rear[i]==front[i]){
                printf("\n\t\t\tQueue is empty: \n\n");
                return -1;
        front[i]=(front[i]+1)%(MAXIMUM)+ (i*MAXIMUM);
        return queue[front[i]];
}
void display(int i){
        if(rear[i]==front[i]){
                printf("\n\t\t\tQueue is empty : \n\n\n");
                return;
        }
        int myName;
        printf("\n\t\t\tQueue is : \n\n ");
        for(myName=(front[i]+1)%MAXIMUM+(i*MAXIMUM);
myName!=rear[i];
myName=((myName+1)%MAXIMUM+(i*MAXIMUM)))
```

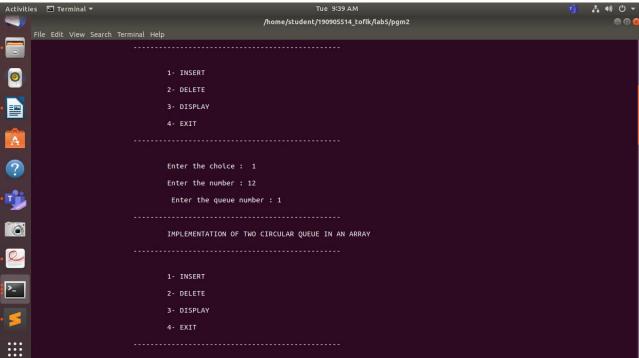
```
printf("%d ",queue[myName]);
       printf("\n\t\t\t\d ",queue[myName]);
       printf("\n\n");
}
int main(){
       construct();
  int myName,i,j;
  while(1)
  {
    int choice;
     printf("\n\t\t\----\n");
    printf("\n\t\t\tIMPLEMENTATION OF TWO CIRCULAR QUEUE IN AN ARRAY\n");
    printf("\n\t\t\----\n\n");
               printf("\n\t\t\t1- INSERT\n");
    printf("\n\t\t\t2- DELETE\n");
    printf("\n\t\t\t3- DISPLAY\n");
    printf("\n\t\t\t4- EXIT\n");
     printf("\n\t\t\----\n\n");
    printf("\n\t\t\tEnter the choice : ");
    scanf("%d",&choice);
    switch(choice){
       case 1:
               printf("\n\t\t\tEnter the number : ");
               scanf("%d",&myName);
               printf("\n\t\t\t Enter the queue number : ");
                              scanf("%d",&i);
                              insert(i-1,myName);
                              break;
                      case 2:
                              printf("\n\t\t\tEnter the queue number : ");
                              scanf("%d",&i);
                              j = delete(i-1);
                              if(j!=-1)printf("\n\t\t\tELEMENT DELETED IS : %d\n",j);
                              break;
                      case 3:
                              printf("\n\t\t\tENTER QUEUE NO : ");
                              scanf("%d",&i);
         display(i-1);
         break;
                      case 4:
                              printf("\n\t\t\texiting\n");
                              exit(0);
                      default:
                              printf("\n\t\t\twrong\n");
                              break;
```

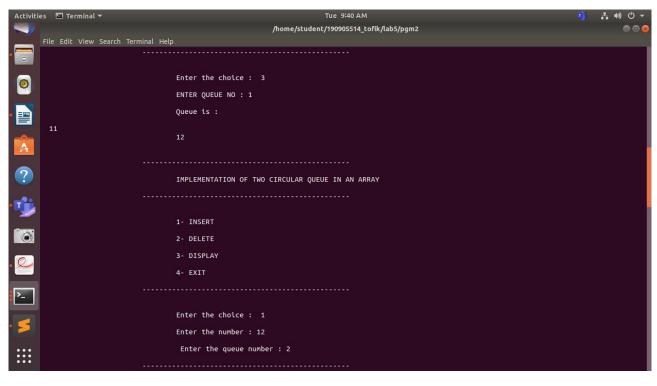
```
}
return 0;
```

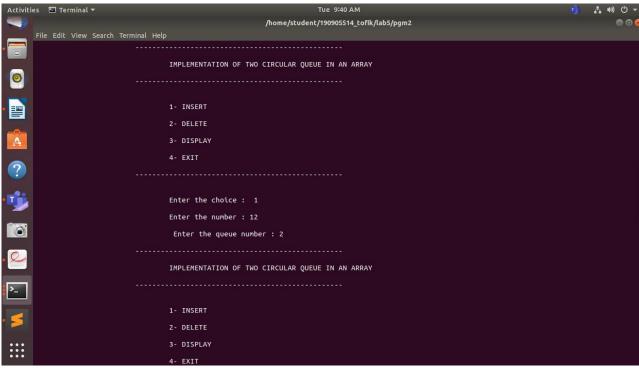
}

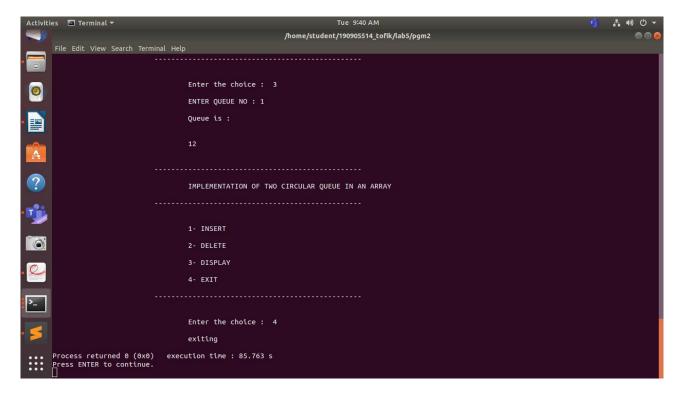
# **OUTPUT:**











#### Q.

Implement a queue with two stacks without transferring the elements of the second stack back to stack one. (use stack1 as an input stack and stack2 as an output stack).

#### pgm3.c

#include<stdio.h>
#include<stdlib.h>
#include<string.h>

```
#define MAXSIZE 10
int input[MAXSIZE];
int output[MAXSIZE];
int top1=-1,top2=-1;
void insert(int i){
       if(top1==MAXSIZE-1){
               printf("\n\t\t\tQUEUE IS FULL\n");
       input[++top1]=i;
}
int delete(){
       if(top1==-1 \&\& top2==-1){
               printf("\n\t\t\tQUEUE IS EMPTY : \n");
               return -1;
       if(top2==-1){
               while(top1!=-1){
                      output[++top2]=input[top1--];
               }
       return output[top2--];
void display(){
       if(top1==-1 \&\& top2==-1){
               printf("\n\t\t\tQUEUE IS EMPTY : \n");
               return;
       int myName = top2;
       printf("\n\t\t\tQUEUE IS: ");
       for(;myName>-1;myName--)
               printf("\n\t\t\d",output[myName]);
       for(myName=0;myName<=top1;myName++)</pre>
               printf("\n\t\t\d ",input[myName]);
       printf("\n");
}
int main(){
  int x,i,j;
  while(1)
  {
    int choice;
    printf("\n\t\t\----\n");
    printf("\n\t\t\tIMPLEMENTATION OF QUEUE WITH TWO STACK \n");
    printf("\n\t\t\----\n");
    printf("\n\t\t\t1- INSERT\n");
    printf("\n\t\t\t2- DELETE\n");
    printf("\n\t\t\t3- DISPLAY\n");
    printf("\n\t\t\t4- EXIT\n");
    printf("\n\t\t\----\n\n");
    printf("\n\t\t\tEnter your choice : ");
```

```
scanf("%d",&choice);
     switch(choice){
        case 1:
                printf("\n\t\t\tENTER THE ELEMENT : ");
                scanf("%d",&x);
                                 insert(x);
                                 break;
                         case 2:
                                 j = delete();
                                 if(j!=-1)printf("\n\t\t\t\ELEMENT DELETED IS : %d",j);
                                 break;
                         case 3:
          display();
          break;
                         case 4:
                                 printf("\n\t\t\tEXITTING .....\n");
                                 exit(0);
                         default:
                                 printf("\n\t\t\tInvalid choice\n");
                                 break;
     }
  return 0;
}
```

#### **OUTPUT:**

