Activity	Time																
	1	2	3	4	5	6	7	8		10	11	12	13	14	15	Assign	Responsible for
Gather all information from user requirement																Gathering every information from user pass by website just like a Facebook or etc. R4	Everyone
Make a pre-document for game design																Create a pre-document for every part in this game to check that our game is cover all necessary information.	Designer
Analyze and fix some information in document																Analyze and fix any error detail or improve it to make it more effective.	Designer
					Fir	nish	ı G	ath	eri	ng	inf	orn	nat	ior	ı/re	equirement	
High concept																Brainstorming about main idea and theme of the game	Designer
Concept																Design and make a storyboard and major gameplay mechanics	Designer
Design																Design character and all the environment	Artist
Experiment																Conduct a test for current idea and state of the game	Programmer
								F	ini	sh	Pre	e-pi	rod	uc	tior	า	
Programming																Coding on gameplay mechanics	Programmer
Create database																Create database for this game	Programmer
Connect database to game																Connect database to the game	Programmer
Art production																Make models, objects, and maps	Artist
Level creation																Implement the models, objects, and map into one single playable map	Level designer
Audio production																Input song and sound effect	Sound engineer
Create template																Create template of web that use for this game	Artist
Finish production																	
Code freeze																Fix all game content that are glitches also include major bugs	Tester
Code release																Fix all minor bugs	Tester
Finish testing																	
Documentation																Make a documentation on project report	Everyone
Presentation preparing																Prepare of presentation	Everyone
									[Doc	cun	ner	itat	ioi	า		