



### **Introduction to Networks**

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# **Chapter 9**

- 9.0 Introduction
- 9.1 Subnetting an IPv4 Network
- 9.2 Addressing Schemes



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### **Network Segmentation**

# **Subnetting**

**Subnetting** is the process of segmenting a larger network into multiple smaller networks called subnetworks or subnets.

### Reasons for Subnetting:

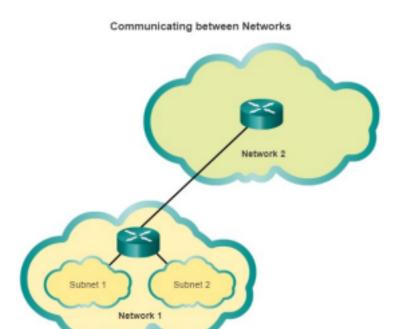
- Large networks must be segmented into smaller subnetworks, creating smaller groups of devices and services to:
  - Control traffic by containing broadcast traffic within each subnetwork.
  - Reduce overall network traffic and improve network performance.

#### **Network Segmentation**

### Subnetting

# **Communication Between Subnets**

- A router is necessary for devices on
  - different networks and subnets to communicate.
- Each router interface must have an



IPv4 host address that belongs to the network or subnet that the router interface is connected.

 Devices on a network and subnet use the router interface attached to their LAN as their default gateway.

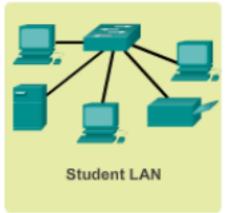
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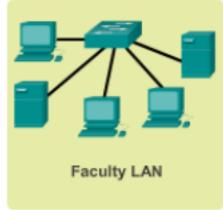
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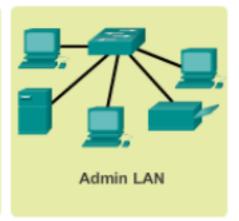


### The Plan









Planning requires decisions on each subnet in terms of size, the number of hosts per subnet, and how host addresses will be assigned.

### **Planning the Network**

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### **Basic Subnetting**

- Subnets are created by using one or more of the host bits as network bits.
- This is done by borrowing some of the bits from the host portion of the address.
- The more host bits borrowed, the more subnets can be created.
- For each bit borrowed, the number of subnetworks available is doubled.
- For example, if 1 bit is borrowed, 2 subnets can be created. If 2 bits, 4 subnets are created, if 3 bits are borrowed, 8 subnets are created, and so on (2<sup>n</sup>; where n is the number of borrowed bits).
- However, with each bit borrowed, fewer host addresses are available per subnet.

Let's examine the example in Section 9.1.3.1.





### **Basic Subnetting**



Original 192. 168. 1. 0 000 0000 Ne Mask 255. 255. 255. 0 000 0000 Ma

Network 192.168.1.0/24

Mask: 255.255.255.0

Borrowing 1 Bit from the host portion creates 2 subnets with the same subnet mask

Subnet 1

Network

192.168.1.**128-255/25** Mask:

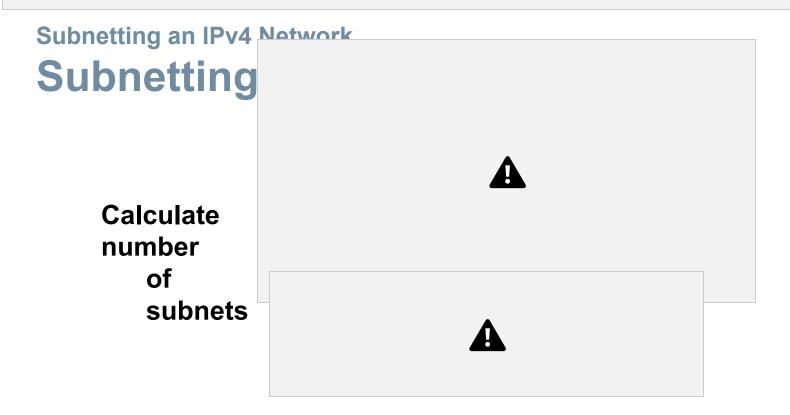
255.255.255.**128** 

Subnet 0

Network

192.168.1.**0-127/25** Mask:

255.255.255.128



#### **Calculate number**

#### of hosts



 $2^7$  = 128 addresses per subnet  $2^7$ - 2 = 126 valid host addresses per subnet

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### **Subnetting an IPv4 Network**

### **Subnets in Use**

### Subnets in Use

Subnet 0

Network 192.168.1.0-127/25





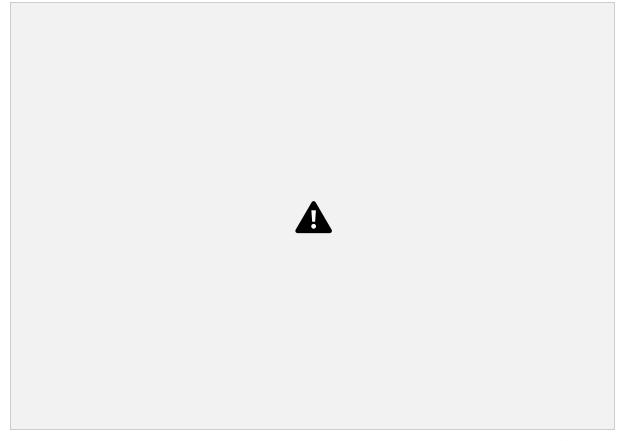
Network 192.168.1.128-255/25

#### **Subnetting an IPv4 Network**

### **Creating 4 Subnets**

Borrowing 2 bits to create 4 subnets.  $2^2 = 4$  subnets

**Creating 4 Subnets** 



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