

## Lesson 1 (A Brief Introduction to MATLAB, Matrix Operations and Solving Linear Systems)

Some matrix operations:

The following are some basic MATLAB commands to perform operations on matrices A and B:

A(i, j)	the (i; j)-entry of A
A(i, :)	the i <sup>th</sup> row of A
A(:, j)	the j <sup>th</sup> column of A
A+B	matrix addition
A-B	matrix subtraction
t *A	scalar multiplication if t is a real number, i.e. tA
A*B	matrix multiplication.
A^n	raising a square matrix A to a positive integral power n, i.e. A <sup>n</sup>
A'	transpose of A, i.e. A <sup>T</sup>
inv(A)	inverse of an invertible square matrix A, i.e. A <sup>-1</sup>
zeros(n)	the n x n zero matrix, i.e. <b>0<sub>nxn</sub></b>
zeros(m, n)	the m x n zero matrix, i.e. <b>0<sub>mxn</sub></b>
eye(n)	the n x n identity matrix, i.e. <b>I<sub>n</sub></b>
rref(A)	the reduced row echelon form of A
det(A)	the determinant of A, i.e. det(A)

Change Precision:

All numeric computations in MATLAB are performed with about 16 decimal digits of precision. The format of the displayed output can be controlled by the following commands:

format short	scaled fixed point format with 5 digits (default setting)	
format long	scaled fixed point format with 15 digits	Scaled fixed point format (E.g. 2.00 000 000 000 000)
format short	floating point format with 5 digits	Scaled fixed point format (E.g. 1.0000)
format long	floating point format with 15 digits	
format rat	Approximate fractions	rational format (E.g. 1/10)
format	Reset precision to default format	

**Warning:** MATLAB will approximate decimals with rational numbers when you use **format rat**. Sometimes, this may cause unexpected results. Occasionally, an asterisk \* may appear when you expect the quantity to be 0.

Other controls:

ans	Display value in current answer
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Questions:

Why $C^{-1} = [\text{inf}]_{3 \times 4}$ ?	Error message, since C is not invertible.
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Methods of solving systems of linear equations:  $\mathbf{Ax}=\mathbf{b}$  where A, b are matrices.

1) Solution for system:  $\text{inv}(\mathbf{A})*\mathbf{b}$

2)  $\mathbf{A} \backslash \mathbf{b}$

3) Most reliable method:  $\text{rref}([\mathbf{A} \ \mathbf{b}])$  and solve the system for  $\mathbf{x}$

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## Lesson 2 (The Geometrical Interpretation of Elementary Row Operations and the Computation of Powers of Square Matrices)

We use the MATLAB command `ezplot` which is used to plot the graph of a line or curve:

<code>ezplot( 'E(x, y)' )</code>	plot points satisfying the <u>equation</u> $E(x, y)$ for $-2\pi < x < 2\pi$
<code>ezplot( 'E(x, y)', [xmin, xmax] )</code>	plot points satisfying the <u>equation</u> $E(x, y)$ for $x_{\min} < x < x_{\max}$
<code>ezplot( 'f(x)' )</code>	plot the <u>function</u> $y=f(x)$ for $-2\pi < x < 2\pi$
<code>ezplot( 'f(x)', [xmin, xmax] )</code>	plot the <u>function</u> $y=f(x)$ for $x_{\min} < x < x_{\max}$
<code>ezplot( 'x(t)', 'y(t)' )</code>	plot points $(x(t), y(t))$ for $-2\pi < t < 2\pi$
<code>ezplot( 'x(t)', 'y(t)', [tmin, tmax] )</code>	plot points $(x(t), y(t))$ for $t_{\min} < t < t_{\max}$

Other controls:

<code>hold on</code>	tells MATLAB to keep all the old lines when a new <code>ezplot</code> command is executed
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Questions:

What elementary row operation has been done?  Is there any change in the graph of the new system compared with the original?	<b>Multiply first row by <math>\frac{1}{2}</math></b> ( $\frac{1}{2} R_1$ )	The first equation of the new system <b>gives us the same line</b> as that of the first equation of the (*) system.  The graph of... is the same as ...
	Interchange rows	Although the <b>positions</b> of the 2 eqns are <b>interchanged</b> , the <b>2 lines are still the same</b> (only rep. different eqns).  Same graph.
	Add a multiple of a row to another.	Though the <b>new line</b> is <b>different</b> from the original second line of the system (*), it <b>still intersects</b> the first line <b>at the same point</b> .  Rmk: Refer to page 3.

We use the MATLAB command `ezsurf` which is used to draw the graph of a surface:

`ezsurf( 'f(x, y)' )`

draw the graph of the function  $z=f(x, y)$  for  $-2\pi < x < 2\pi$  and  $-2\pi < y < 2\pi$

`ezsurf( 'f(x, y)', [xmin, xmax], [ymin, ymax] )`

draw the graph of the function  $z=f(x, y)$  for  $x_{\min} < x < x_{\max}$  and  $y_{\min} < y < y_{\max}$

`ezsurf( 'x(s, t)', 'y(s, t)', 'z(s, t)' )`

draw the surface with points  $(x(s, t), y(s, t), z(s, t))$  for  $-2\pi < s < 2\pi$  and  $-2\pi < t < 2\pi$

`ezsurf( 'x(s, t)', 'y(s, t)', 'z(s, t)', [smin, smax], [tmin, tmax] )`

draw the surface with points  $(x(s, t), y(s, t), z(s, t))$  for  $s_{\min} < s < s_{\max}$  and  $t_{\min} < t < t_{\max}$

Other controls:

<code>clf</code>	tells MATLAB to clear all the graphical figures in the graphic window
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\*\*\* Rewrite the equations in terms of a variable!

E.g)  $x + 2y - z = 5 \rightarrow z = -5 + x + 2y \rightarrow \text{ezsurf}( '-5 + x + 2*y' )$

Questions:

What elementary row operation has been done?  Is there any change in the graph of the new system compared with the original?	<b>Multiply first row by <math>\frac{1}{2}</math></b> ( $\frac{1}{2} R_1$ )	The first equation of the new system <b>gives us the same plane</b> as that of the first equation of the (*) system.  The graph of... is the same as ...
	Interchange rows	Although the <b>positions</b> of the 2 <b>eqns</b> are <b>interchanged</b> , the 2 <b>planes are still the same</b> (only rep. different eqns).  Same graph.

	Add a multiple of a row to another.	Though the <b>new plane</b> is <b>different</b> from the original second plane of the system (*), it <b>still intersects</b> the first plane <b>on the same <u>line</u></b> (solutions of the system remains the same).  Rmk: Refer to page 5.
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For Activity 3, for finding limit of a matrix  $C^n$  as  $n$  tends to  $\infty$ , refer to worksheet.

Reference of eigenvalues and computation of powers of square matrices.

>> Enter matrix C

>>format short

>> [P, D] = eig(C) : to return two matrices P and D where  $P^{-1}CP = D$

## Write down:  $C^n = PD^nP^{-1}$

## Find  $\lim_{n \rightarrow \infty} D^n$  (\*)

## if  $a^2 + b^2 < 1$ , then  $\lim_{n \rightarrow \infty} (a + bi)^n = 0$

## Find  $\lim_{n \rightarrow \infty} C^n = P(*)P^{-1}$

>> P\*diag( [ a b c] )\*inv(P)

## You can use the MATLAB command “diag ( [a b c] )” to enter a 3 x 3 diagonal matrix with diagonal entries a, b, c. Also use “format long” here.

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## Lesson 3 (Vector Spaces)

Questions:

Determine whether a vector $v$ is a linear combination of a given set of vectors.	Activity 1 (pg 1 -2)
	<ol style="list-style-type: none"> <li>1) Input vectors as column matrix forms</li> <li>2) Input <math>A = [u_1 \ u_2 \ u_3 \dots]</math></li> <li>3) Apply <math>\text{rref}([A \ v])</math></li> <li>4) System <math>Ax = v</math> consistent? Any zero row? If consistent, linear combination. Else, not.</li> </ol>
Check whether a given set of vectors is linearly independent.	Activity 2 (pg 2 - 3)
	<ol style="list-style-type: none"> <li>1) Input vectors as <b>column</b> matrices and <math>z</math>, a zero column matrix</li> <li>2) Form matrix <math>A = [u_1 \ u_2 \ u_3 \dots]</math></li> <li>3) Apply <math>\text{rref}([A \ z])</math></li> <li>4) Homogeneous system <math>Ax = 0</math> has <ul style="list-style-type: none"> <li>- non-pivot columns in rref (non-trivial soln): linearly dependent</li> <li>- only pivot columns (only trivial soln): linearly independent</li> </ul> </li> </ol>
How to identify redundant vectors in a given set of vectors.	Activity 2 (pg 4 - 5)
	<ol style="list-style-type: none"> <li>1) Input vectors as column matrices.</li> <li>2) Form matrix <math>A = [u_1 \ u_2 \ u_3 \dots]</math></li> <li>3) Apply <math>\text{rref}(A)</math></li> <li>4) Identify non-pivot columns in rre-form</li> <li>5) Redundant vectors: columns in <math>A</math> corresponding to the non-pivot columns identified in the rre-form</li> </ol>
How to write the redundant vectors as linear combination of the non-redundant vectors.	Activity 2 (pg 4 - 5)
	<ol style="list-style-type: none"> <li>1) Observe the entries on the non-pivot columns</li> <li>2) Refer to worksheet **</li> </ol>

<p>How to show <math>\text{span}(S) \subseteq \text{span}(T)</math> given sets of vectors <math>S</math> and <math>T</math>?</p> <p>How to show <math>\text{span}(S) = \text{span}(T)</math>?</p> <p>How to show <math>\text{span}(S)</math> is not a subset of <math>\text{span}(T)</math>? i.e <math>\text{span}(S) \not\subseteq \text{span}(T)</math></p>	<p>Activity 3: Linear spans (pg 5 – 7)</p>
	<p>For example,</p> <ol style="list-style-type: none"> <li>1) Let <math>S = \{ u_1, u_2, u_3 \}</math> and <math>T = \{ v_1, v_2, v_3, v_4 \}</math></li> <li>2) Form matrices <math>A = [ u_1 \ u_2 \ u_3 ]</math> for set <math>S</math> and <math>B = [ v_1 \ v_2 \ v_3 \ v_4 ]</math> for set <math>T</math> whether vectors are in column form</li> </ol> <p>To show <math>\text{span}(S) \subseteq \text{span}(T)</math> :</p> <ol style="list-style-type: none"> <li>3) Apply <math>\text{rref} ( [B \ A] )</math></li> <li>4) Shown if 3 <b>systems</b> are <b>consistent</b>, i.e. system <math>Bx = u_i</math> is consistent for all <math>i = 1, 2, 3</math> (Tell from rre-form: no zero row for <math>\text{rref} (B)</math>/ all non-pivot columns for columns corr. to vectors in set <math>T</math> in the <math>\text{rref} ( [B \ A] )</math>/ look at the last few augmented columns in the <math>\text{rref}</math> )</li> </ol>
<p>How to find a basis for a dimension of a subspace <math>V = \text{span}(S)</math> for a given set <math>S</math> of vectors?</p>	<p>Activity 4: Bases and Dimensions (pg 7 – 8)</p>
	<ol style="list-style-type: none"> <li>1) Input vectors as column matrices.</li> <li>2) Form matrix <math>A = [ u_1 \ u_2 \ u_3 \dots ]</math></li> <li>3) Apply <math>\text{rref} (A)</math></li> <li>4) Identify pivot columns in <math>\text{rref}</math>.</li> <li>5) Columns in <math>A</math> corr. to pivot columns in <math>\text{rref}</math> gives <b>largest set of linearly independent vectors</b> in <math>S</math> (that spans <math>V</math>).</li> <li>6) Basis for <math>V</math> = set of these vectors</li> <li>7) Dimension of <math>V</math>, <math>\dim(V) = \#</math> vectors in basis</li> </ol>
<p>How to show that a given set <math>T</math> is a basis for a subspace <math>V = \text{span}(S)</math> for a given set <math>S</math>?</p>	<p>Activity 4: (pg 8)</p>
	<ol style="list-style-type: none"> <li>1) Check that <math>T</math> is <b>linearly independent</b></li> <li>2) Show that <math>\text{span}(T) = \text{span}(S)</math>, i.e. <math>T</math> <b>spans <math>V</math></b></li> <li>3) If both 1) and 2) are true, <math>T</math> is a basis for <math>V</math>.</li> </ol>

** How to express a vector $\mathbf{v}$ in $V=\text{span}(S)$ as a linear combination of a given basis $T$ of $V$ ?	Activity 4: (pg 9)
	<ol style="list-style-type: none"> <li>1) Input vectors (<math>\mathbf{v}_1 \mathbf{v}_2 \mathbf{v}_3 \dots</math>) in basis of <math>T</math> and vector <math>\mathbf{v}</math> as column vectors.</li> <li>2) Form matrix <math>B = [\mathbf{v}_1 \mathbf{v}_2 \mathbf{v}_3 \dots \mathbf{v}]</math></li> <li>3) Apply <math>\text{rref} ([B \mathbf{v}])</math></li> <li>4) Similar to writing redundant vectors as linear combinations of non-redundant vectors in a set, write <math>\mathbf{v}</math> as a linear combination of vectors (of the basis <math>T</math>) i.e. <math>\mathbf{v} = a\mathbf{v}_1 + b\mathbf{v}_2 + c\mathbf{v}_3 + \dots</math></li> <li>5) Using 4), write down the coordinate vector <math>[\mathbf{v}]_T</math> of <math>\mathbf{v}</math> wrt. basis <math>T</math> i.e. <math>[\mathbf{v}]_T = [a \ b \ c \dots]^T</math> ** in <b>column</b> form</li> </ol>
Is set $S$ a basis for $\mathbb{R}^n$ ? (where $n$ is given)	Activity 5: (pg 10)
	<ol style="list-style-type: none"> <li>1) Is <math>S</math> linearly independent?</li> <li>2) Is the # of vectors in <math>S</math>, <math> S  = \dim(\mathbb{R}^n)</math>, where <math>\dim(\mathbb{R}^n) = n</math>?</li> <li>3) If true for 1) and 2), <math>S</math> a basis for <math>\mathbb{R}^n</math>.</li> </ol>



## Lesson 4 (Row space, Column space, Nullspace, Dot product and Orthogonal sets)

Questions:

Find basis for the <b>row space</b> of a matrix.	Activity 1: (pg 1) 1) Input matrix A 2) Apply rref (A) 3) From rref of A, get basis for row space of A i.e. <b>rows with leading entries/ pivot points/all rows that are non-zero</b> are vectors in the basis
Find basis for the <b>column space</b> of a matrix.	Activity 1: (pg 2) 1) Input matrix A 2) Apply rref (A) 3) Identify pivot columns of rref (A) 4) Basis for column space of A is the <b>corresponding columns</b> in A itself ** write vectors in <b>column vector form</b>
Find the rank of a matrix. (Rank of a matrix = dimension of the row space/column space of that matrix)	Activity 1: (pg 2) 1) Rank (A) = # vectors in basis of row/column space of A OR 2) Apply command rank(A)
Checking for invertibility of a matrix C.	Activity 1: (pg 3) True if: 1) $\det(C) \neq 0$ 2) rref (C) is an identity matrix 3) C: $n \times n$ matrix and Rank (C) = n
Find a basis for a linear span where $\text{span}(S) = V$ vector space	Activity 2: (pg 3 - 4) Similar to above: 1) Form a matrix D using vectors in S as COLUMNS 2) *Observe that $V = \text{col}(D)$ 3) Basis for V same as finding basis for $\text{col}(D)$

Extend a linearly independent set to a basis for $\mathbb{R}^n$ .	Activity 2: (pg 4)
	*** Refer to worksheet
	<p>For example:</p> <ol style="list-style-type: none"> <li>1) Basis <math>S'</math> has 3 vectors and need to extend it to a basis for <math>\mathbb{R}^5</math>. Need 2 more vectors.</li> <li>2) Form a matrix E using the vectors in <math>S'</math> as <b>ROWS</b>.</li> <li>3) Apply <math>\text{rref}(E)</math> and observe which columns do not have leading entries (i.e. non-pivot columns) E.g.</li> <li>4) Complete the <math>\text{rref}(E)</math> by adding rows to make it into a <math>5 \times 5</math> matrix such that every column has a leading entry. E.g.</li> <li>5) These 2 row (vectors) extend the set <math>S'</math> to a basis for <math>\mathbb{R}^5</math>.</li> </ol>
Find basis for the nullspace of a matrix.	Activity 3: (pg 4 - 5)
	*** Refer to worksheet
	<ol style="list-style-type: none"> <li>1) Input matrix A</li> <li>2) Use the <math>\text{rref}(A)</math> to find the general solution (<b>by hand</b>) of the system <math>A\mathbf{x} = \mathbf{0}</math></li> <li>3) Derive a basis for the solution space and hence a basis for the nullspace of A *** WRITE IN COLUMN FORM OR</li> <li>4) Type <math>N = \text{null}(A, 'r')</math> using command <code>null</code> where columns of N gives a basis for nullspace of A</li> </ol>



Find an orthonormal basis for a subspace $V = \text{span}(S)$ , given set $S = \{\mathbf{w}_1, \mathbf{w}_2, \mathbf{w}_3 \dots\}$ .	Activity 5: (pg 6 - 7)
	<ol style="list-style-type: none"> <li>1) Form matrix <math>G</math> using vectors <math>\mathbf{w}_1, \mathbf{w}_2, \mathbf{w}_3 \dots</math> as <b>COLUMNS</b> (not rows).</li> <li>2) Check that <math>S</math> is a basis for vector space <math>V</math>: apply <math>\text{rref}(G)</math></li> <li>3) Check that <math>S</math> is not orthogonal by multiplying <math>\mathbf{G}^T \mathbf{G}</math>  <math>\gg \mathbf{G}' * \mathbf{G}</math>  (order different from <math>\mathbf{F}\mathbf{F}^T</math> above as vectors are arranged as columns in <math>G</math>)</li> <li>4) Obtain an orthonormal basis for <math>V</math>:  <math>\gg \mathbf{Q} = \text{orth}(G)</math></li> <li>5) <b>Columns</b> of <math>\mathbf{Q}</math> give an orthonormal basis for <math>V</math></li> <li>6) Verify that basis obtained is orthonormal: <math>\mathbf{Q}^T \mathbf{Q}</math>  <math>\gg \mathbf{Q}' * \mathbf{Q}</math>  Where it is if the matrix is an identity matrix.</li> </ol>