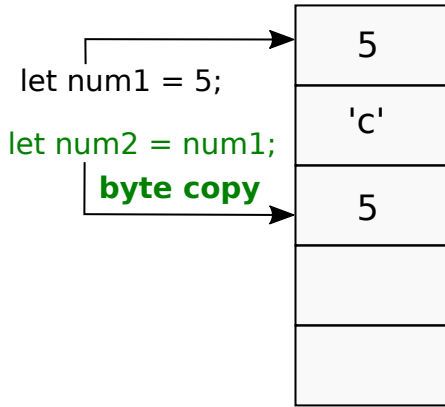


# Stack



# Heap

