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# Summary

# <https://docs.google.com/document/d/1QzCVN4R-yDbmI9vbohieWTP0vOk0_yIp/edit?usp=sharing&ouid=100490496765366795685&rtpof=true&sd=true>

# A forward-thinking engineering leader, with an approach rooted in data-driven development, rigorous testing methodologies, designing seamless user experience, and with expertise spanning from application to networking software stack. Passionate about cryptography, information security, low level performance, BPF, and highly scalable architecture.

# Work Experience

**AWS** *Seattle, WA*

Software Engineer – Cryptography *Feb. 2021 ‑ Present*

* Maintained AWS’s opensource IETF implementation of QUIC ([s2n-quic](https://github.com/aws/s2n-quic)) and TLS ([s2n-tls](https://github.com/aws/s2n-tls)) cryptographic network protocols.
* Helped Cloudfront migrate to s2n-quic for H3 support, resulting in 20% better performance and 30% less CPU usage.
* Implemented asynchronous ClientHello handling for s2n-quic, bridging FFI boundaries from Rust to C. Worked closely with Cloudfront to deliver [asynchronous certificate loading](https://github.com/aws/s2n-quic/issues/1137) which reduced memory footprint required across their fleet.
* Conducted investigations and led team discussions on various large-scale projects which influenced API design and internal implementation; highlights include: [Ack-frequency](https://github.com/aws/s2n-quic/issues/1276) analysis, implementing a zero-cost [event framework](https://github.com/aws/s2n-quic/issues/439), QUIC Connection Migration support, [Client support](https://github.com/aws/s2n-quic/issues/1009) to s2n-quic, [mitigating Optimistic Ack Attack](https://github.com/aws/s2n-quic/issues/1962), [pedantic memory checks with Valgrind](https://github.com/aws/s2n-tls/issues/3758), [OpenSSL 3.0 support](https://github.com/aws/s2n-tls/issues/3442).
* Implemented [Netbench Orchestrator](https://github.com/toidiu/netbench_orchestrator), enabling production-like, reproducible, and automated testing of various network protocols on EC2 hosts. Enabled the team to make data-driven decisions when developing our libraries.

Software Engineer – EC2 *Nov. 2019 ‑ Feb. 2021*

* Deployed new production service for fingerprinting similar EC2 hosts; at launch the service handled 10,000+ API calls across 15+ AWS regions with zero failures and downtime.
* Implemented automatic detection of stuck fail-safe-switches across 15+ AWS regions, which helped reduce oncall pages, increased availability of services and resulted in cost savings of $100,000/year.
* Added granular AZ support to fail-safe-switches, resulting in increased availability services and cost savings of $250,000/year.

**iHeartRadio** *New York, NY*

Infrastructure/Backed Software Engineer *Feb. 2017 ‑ Mar. 2019*

* Led multiple stakeholders across Data Science/Design/iOS teams to launch a new Music Recommendation micro-service.
* Migrated Scala micro-service backend from Akka Cluster to Kubernetes (deployed on AWS using [*kops*](https://github.com/kubernetes/kops)).
* Defined and implemented highly-available Kubernetes deployment/rollback process for Backend services team. Worked with SRE team to standardize the process for all teams across the company, while balancing cost, reliability and maintenance overhead.
* Mitigated outage risks during MongoDb upgrades and mutations by implementing [embed MongoDb](https://github.com/flapdoodle-oss/de.flapdoodle.embed.mongo) testing for all services.

**Consulting** *Remote*

Independent Consultant *Mar. 2016 ‑ Feb. 2017*

* Worked closely with [Shatterproof](https://www.shatterproof.org/) non-profit leadership team as technical advisor. Translated business requirements into technical-specification documents, interviewed candidates, and helped assess software systems proposed by outside contractors
* Delivered project management app for a construction firm, featuring Google Drive-backed storage, distributed synchronization across multiple devices, text/PDF/image editing, and seamless offline support.

**TouchLab** *New York, NY*

Android Engineer *Sept. 2014 ‑ Jan. 2016*

* Forest Watcher (project highlight): The goal was to equip rangers in Africa with deforestation map data. The Android app implementation featured offline mapping, offline data storage and online/offline data sync. Supporting [talk](https://speakerdeck.com/toidiu/offline-maps).
* Collaborated closely with clients to launch Android apps. Responsibilities included system architecture, backend/front-end development, testing, and app releases.

**Rubenstein Technology Group** *New York, NY*

Software Engineer *Oct. 2013 ‑ Aug. 2014*

* Worked closely with the Design lead to launch a responsive website for a large law firm.

# Education

**The Cooper Union for the Advancement of Science and Art** *New York, NY*

Bachelor of Engineering | Full-tuition Academic Scholarship Graduation 2012