Thomas Parke
Designer & Developer

Revision3 (2024 - Present) Full Stack & Game Development

Revision3 is building the modern crypto gambling platform; SBX. I joined pre-launch as a Senior Engineer and have played a key role in the design and structure of the original games, as well as spearheading the efforts in improving site wide performance from both a code quality and infrastructure perspective.

Full Stack Development / React / NextJS / React-Query / Vercel / TRPC / Zustand

Dabble Sports (2022 - 2024) UI/UX & Full Stack Development

Dabble is Australia's fastest-growing Social Betting app with over 1 million users worldwide. My role at Dabble was as a Full Stack Developer, implementing performant user interfaces in React Native and scalable backend changes, especially focused on patterns to optimise microservices architecture.

Full Stack Development / React Native / MobX / Kafka / Kubernetes

DEFY Labs (2022) UI/UX & Full Stack Development

DEFY Labs is a Web3 startup creating location-based crypto games. I had a hybrid role, where I pushed front-end, back-end, and on-chain code, as well as assisted the design team with graphics and UI considerations. I also played an important role in key architectural decisions in the early stages of development.

UI UX / Full Stack Development / Solidity / Web3 / AWS / React (+native) / .NET

Eagers Automotive / Dev Team (2020 - 2022) UI/UX & Full Stack Development

At Eagers Automotive I built both internal and external facing apps used by dealerships across Australia and New Zealand. In the initial phases of a project, I was responsible for UI Design and rapid prototyping. Afterwards, I joined the rest of the development team where I worked on both the front and back-end.

UI UX / Full Stack Development / Azure / VueJS / NuxtJS

Eagers Automotive / PCM Hub (2019 - 2020) Web Design & Email Marketing

At the PCM Hub, Eagers Automotive's internal marketing agency, I created and managed both internal websites for employees as well as landing pages and external sites for car dealerships nationally. In addition, I was responsible for the creation and maintenance of web apps and automation in marketing.

UI UX / Web Design / Marketing / Javascript / VueJS / AWS

ProCloud Group (2018) Graphic & Web Design

At ProCloud I created entire identities from conception and created marketing collateral for existing companies. Specialising in lean startups, I developed our clients' brand identities and online presence. I also created the ProCloud Group services book, complete with hundreds of mockups and custom imagery.

Branding / Logo Design / Print Design / UI / Web Design / Marketing

SALed (2015) Graphic & Web Design *(Print Design / UI / Web Design / Marketing)*

HELP Education (2011 - 2013) Illustration & Web Design *(Branding / Web Design / Illustration)*

0411 212 391
tom@tomparke.design