

N 1.

i) $\pi(x) = \frac{1}{Z_\beta} e^{-\beta V(x)}$, $V(x) \geq 0$, $x \in E$, $|E| < \infty$.

Let $M(x, y)$ be a reversible proposal transition, and let $\alpha = \alpha(x, y)$
 $= 1 \wedge \left(\frac{\pi(y)}{\pi(x)} \cdot \frac{M(y, x)}{M(x, y)} \right) = 1 \wedge \frac{\pi(y)}{\pi(x)} = e^{-\beta(V(y) - V(x))}$ (in our case)

The algorithm is defined as follows:

$x \leftarrow \text{GetInitialState}()$ tuning parameter

for i in range(N_{steps}):

$y \leftarrow \text{GenerateNewState}(x, M)$

$u \leftarrow \text{GetRandomNumber}()$ ($\sim U(0, 1)$)

if $u < e^{-\beta(V(y) - V(x))}$:

$x \leftarrow y$

It means that at each step we do a simple Markov transition according to M , and we accept the transition with probability α . The larger β , the less we accept.

This 2-step transition is also a Markov chain, which corresponds to some matrix K . It can be shown that $\pi = \pi K$. So if $\exists m: K^m(x, y) > 0 \forall x, y \in E$, then the algorithm works: the generated chain converges to π (according to the theorem) exponentially fast.

ii) For each n we do the MH algorithm with β_n , passing the final state as an initial state to the MH algorithm with β_{n+1} . Pseudocode:

$x \leftarrow \text{GetInitialState}()$ cannot do that for every $n \in \mathbb{N}$, obviously

for n in range(N): tuning parameters

$x \leftarrow \text{MHAlgo}(\beta_n, x, M, N_{\text{steps}})$ (function returns the last state)

The larger β , the more π_β concentrates on V 's global minimums, because probabilities of other points tend to 0 exponentially fast. In fact, $\pi_{\beta_n} \xrightarrow{n \rightarrow \infty} \pi$:

$\pi(x) = \frac{\pi(x \in V^*)}{|V^*|}$, where $V^* = \{x \in E: \forall y \in E V(x) \leq V(y)\}$.

So if $\beta_n \rightarrow \infty$, then we can consider the SA algorithm as an algorithm of finding global minimums of V . It's important that we can approach this problem gradually, because if we take $\beta \approx \infty$ initially, then we'll reject every transition, ending up in a local minimum of V . In SA we explore the state space (with small β_n 's) first, and step by step we make our transitions more accurate, ending up sampling global minimums uniformly.

iii) Let $(\xi_0^i)_{i=0, N-1}$ be some initial states. In order to get (ξ_{n+1}^i) from (ξ_n^i) , we do the following:

$\xi_n^i \xrightarrow{\text{MH with } \beta_n} \hat{\xi}_n^i \xrightarrow{\text{(selection)}} \tilde{\xi}_n^i = \begin{cases} \hat{\xi}_n^i & \text{with probability } e^{(\beta_{n+1} - \beta_n)V(\hat{\xi}_n^i)} \\ \text{otherwise we sample from } \pi_n^{(dx)} & \end{cases}$

$\pi_n^{(dx)} = \sum_{i=0}^{N-1} \frac{e^{-(\beta_{n+1} - \beta_n)V(\xi_n^i)}}{\sum_{j=0}^{N-1} e^{-(\beta_{n+1} - \beta_n)V(\xi_n^j)}} \delta(dx)$

It means that on selection step $\forall i$

we pick a point that is closer to V 's minimum (likely),

because the less $V(x)$, the larger the probability that we pick x .

A good thing is that mutation step can be done in parallel, as well as selection step. By increasing N , we generate more candidates on mutation step, and we pick the best out of them on selection step. If $N=1$, then it's just the SA algorithm.

Tradeoff: the ^{larger} ~~more~~ $N \sim$ the better quality \sim the better server is needed

N2.

$$Y = \sqrt{1-\epsilon} x + \sqrt{\epsilon} \cdot W \sim M(x, dy) \quad , \quad \pi(dx) = \frac{1}{Z_A} \mathbb{1}_A(x) \lambda(dx) \quad \hookrightarrow N(0,1)$$

$$i) \quad Y|X=x \sim N(\sqrt{1-\epsilon} x, \epsilon) \Rightarrow$$

$$\lambda(dx) M(x, dy) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}} dx \cdot \frac{1}{\sqrt{2\pi\epsilon}} e^{-\frac{(y - \sqrt{1-\epsilon} x)^2}{2\epsilon}} dy =$$

$$= \frac{1}{2\pi\sqrt{\epsilon}} e^{-\frac{x^2}{2\epsilon} - \frac{y^2}{2\epsilon} + \frac{\sqrt{1-\epsilon}}{\epsilon} xy} dx dy$$

$$\lambda(dy) M(y, dx) = \frac{1}{\sqrt{2\pi}} e^{-\frac{y^2}{2}} dy \cdot \frac{1}{\sqrt{2\pi\epsilon}} e^{-\frac{(x - \sqrt{1-\epsilon} y)^2}{2\epsilon}} dx =$$

$$= \frac{1}{2\pi\sqrt{\epsilon}} e^{-\frac{x^2}{2\epsilon} - \frac{y^2}{2\epsilon} + \frac{\sqrt{1-\epsilon}}{\epsilon} xy} dx dy = \lambda(dx) M(x, dy), \quad QED.$$

$$ii) \quad \mathcal{L}_{\frac{\pi}{A}}(x, y) = \mathbb{1}_A \left(\frac{\pi(dy)}{\pi(dx)} \cdot \frac{M(y, dx)}{M(x, dy)} \right) = \mathbb{1}_A \left(\frac{\mathbb{1}_A(y) \lambda(dy) M(y, dx)}{\mathbb{1}_A(x) \lambda(dx) M(x, dy)} \right) = \mathbb{1}_A(y).$$

It means that we accept the transition from x to y , if and only if $y \in A$. Pseudocode:

$x \leftarrow \text{GetInitialState}() \quad (x \in A)$

for i in range(N_{steps}): tuning parameter

$y \leftarrow \sqrt{1-\epsilon} \cdot x + \sqrt{\epsilon} \cdot W \quad (W \sim \text{sample from } N(0,1))$

if $y \in A$: tuning parameter.

$x \leftarrow y$

If ϵ is ^{too} small, then we won't explore the space (\mathbb{R}).

If ϵ is too big, then we'll reject almost every transition.

NB

$$\begin{cases} X_n = a_n(X_{n-1}, W_n) \in \mathbb{R} & X_0 \sim N(0, 1) \\ Y_n = h_n(X_n) + V_n \in \mathbb{R} & W_n, V_n \sim N(0, 1) \end{cases}$$

1) Assume that $p(x_k | y_0, \dots, y_{k-1}) \stackrel{dx_k}{\approx} \frac{1}{N} \sum_{i=1}^N \delta_{\xi_k^i}(dx_k)$. Then

$$p(x_k | y_0, \dots, y_k) dx_k = \frac{p(x_k | y_0, \dots, y_{k-1}) \cdot p(y_k | x_k) dx_k}{\int_{x_k'} p(x_k' | y_0, \dots, y_{k-1}) p(y_k | x_k') dx_k} \stackrel{dx_k}{\approx} \left(p(x_k | y_0, \dots, y_{k-1}) \stackrel{dx_k}{\approx} \frac{1}{N} \sum \delta \right)$$

$$\approx \sum_{i=1}^N \frac{p(y_k | \xi_k^i)}{\sum_{j=1}^N p(y_k | \xi_k^j)} \delta_{\xi_k^i}(dx_k) (*)$$

It means that we can do the following:

1) Sample $(\xi_0^i)_{1 \leq i \leq N} \sim X_0 \sim N(0, 1)$

2) for k in range(n):

$(\xi_k^i)_{1 \leq i \leq N} \leftarrow \text{Resample}()$ (according to $\pi_k(dx_k) = \sum_{i=1}^N \frac{p(y_k | \xi_k^i)}{\sum p} \delta_{\xi_k^i}(dx_k)$)

for i from 1 to N : exploration (approx)

$$\xi_{k+1}^i = a_n(\xi_k^i, W_n)$$

Because of (*), at the end we get $(\xi_n^i) \sim p(x_n | y_0, y_1, \dots, y_n)$, QED.

ii) We need to apply the same algorithm, but, instead of (i), we need to ~~keep~~ track of the whole path. So, in exploration step,

we do $\xi_{k+1}^i = (\xi_k^i, a_n(\xi_k^i, W_n))$ instead of $\xi_{k+1}^i = a_n(\xi_k^i, W_n)$, and

in selection step $\stackrel{\text{we calculate}}{p(y_k | \xi_k^i[-1])}$ instead of $p(y_k | \xi_k^i)$. We'll end up with $(\xi_n^i) \sim p(x_0, \dots, x_n | y_0, \dots, y_n)$ (by the same argument as (*)).

iii) As we can see, the filtering problem is a particular case of FK-model, with $G_n(x) = p(y_n | x) = g(y_n - h_n(x))$, where $g(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$.
observation independent, if x is fixed

$$\text{So, } \delta_n(1) = \mathbb{E} \prod_{k=0}^{n-1} G_k(X_k) = \mathbb{E} p(y_0, \dots, y_{n-1} | x_0, \dots, x_{n-1}) = p(y_0, \dots, y_{n-1}) =$$

$$= \frac{\delta_{n-1}(G_{n-1}(X_{n-1}))}{\delta_{n-1}(1)} \cdot \delta_{n-1}(1) = \prod_{k=0}^{n-1} \eta_k(G_k(X_k)).$$

We have

$$\eta_k(G_k(X_k)) = \frac{\int G_k(x_k) \prod_{0 \leq s < k} G_s(x_s) p(x_0, \dots, x_k) dx_0, \dots, x_k}{\int \prod_{0 \leq s < k} G_s(x_s) p(x_0, \dots, x_k) dx_0, \dots, x_k} \approx \frac{1}{N} \sum_{i=1}^N \delta_{\xi_k^i} \approx \frac{1}{N} \sum_{i=1}^N p(y_k | \xi_k^i) = \eta_k^N(G_k(X_k)),$$

So we need to apply an algorithm from (i), ~~at the each step accumulating~~ calculating η_k^N at each step. Their product is an estimate of $p(y_0, \dots, y_n)$

N4.

$(X_n)_{n \in \mathbb{N}}$ - a simple random walk, $A = [-L, L]$.

i) This is a FK model with $G_n(X) = \mathbb{1}_A(X)$. In order to obtain $X_0, \dots, X_n \mid X_p \in A, 0 \leq p \leq n$, we can apply the particle algorithm for n -th marginal, considering $X_n' = (X_0, \dots, X_n)$ as a Markov chain. The algorithm is defined as follows:

- 1) $(\xi_0^i)_{1 \leq i \leq N} \leftarrow$ sampled iid copies of X_0 (just 0 in our case)
- 2) for k in range(n):

selection

$(\tilde{\xi}_k^i)_{1 \leq i \leq N} \leftarrow \text{Resample}()$ (according to $\sum_{i=1}^N \frac{\mathbb{1}(\xi_k^i[-1] \in A)}{\sum_{j=1}^N \mathbb{1}(\xi_k^j[-1] \in A)} \xi_k^i$)

for i from 1 to N :

exploration

$\xi_{k+1}^i = (\tilde{\xi}_k^i, x_k^i)$, where $x_k^i = \begin{cases} \tilde{\xi}_k^i[-1] + 1, & \text{with probability } \frac{1}{2} \\ \tilde{\xi}_k^i[-1] - 1, & \text{otherwise} \end{cases}$

At the end we get $(\xi_n^i) \sim p(X_0, \dots, X_n \mid X_p \in A, 0 \leq p \leq n)$.

ii) Again (just like problem 3),

$$\mathcal{J}_n(1) = \frac{\mathcal{J}_{n-1}(G_{n-1}(X_{n-1}))}{\mathcal{J}_{n-1}(1)} \cdot \mathcal{J}_{n-1}(1) = \mathbb{P}(X_0 \in A, \dots, X_{n-1} \in A) = \prod_{k=0}^{n-1} \eta_k(X_k).$$

$$\eta_k(G_k(X_k)) \approx \frac{1}{N} \sum_{i=1}^N \mathbb{1}(-L \leq \xi_k^i[-1] \leq L) = \eta_k^N.$$

So we need to apply an algorithm from (i), maintaining a cumulative product of η_k^N , which we easily can get from selection step.