



TOKE
JENSEN

SOFTWARE DEVELOPER

19/02/1990, Danish
Asnières-sur-Seine
07 71 18 44 59
tokeloke@gmail.com
<https://github.com/tokeloke>

BIOGRAPHY

My name is Toke and I am a danish-born programmer who is now living in Paris. I am passionate about video games and inspired by the mix of user input, visuals and audio, tied together into one artistic whole, which make up the video game experience. In my free time, I am working on my own small games, because this is what I love to do. My goal is to get a job in the game industry and I am very motivated to acquire the skills that it takes for me to find a place there.

EXPERIENCE

- **SOFTWARE DEVELOPER**
YSANCE - PARIS | Dec 15 - today
Responsible for the tracking script and tracking pixel collector. Senior developer on the user console and back office
- **SOFTWARE DEVELOPER**
MOZOO - PARIS | Jun 14 - Dec 15
Developer of applications and tools for graphic designers in the ad creation toolchain

EDUCATION

- **SOFTWARE ENGINEERING**
EPITA - PARIS | Aug 13 - Feb 14
Exchange student
- **SOFTWARE DEVELOPMENT**
IT-UNIVERSITETET - COPENHAGEN | Aug 11 - Jul 13
Bachelor of science in Software Development

LANGUAGE SKILLS

Born in Denmark. Learned english and french in college and travelling.



SKILLS



HOBBIES

70's Rock Music
Playing Bass/Guitar
Game Critic - <https://simplecri->
Video Games (RPG, Adventures...)

History
Low-Level Programming
Tasty Food