

Tokey Tahmid

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RESEARCH OBJECTIVE

Passionate researcher specializing in Artificial Intelligence (AI) and High-performance Computing (HPC). With a strong academic record and extensive research experience in AI and HPC, I aim to contribute my skills to a leading research facility.

EDUCATION

Master of Science in Computer Science | University of Tennessee, Knoxville | Jan 2023 - Dec 2024
CGPA: 3.66 out of 4.0

Bachelor of Science in Computer Science | BRAC University | Jan 2017 - Dec 2021
CGPA: 3.27 out of 4.0

RESEARCH EXPERIENCE

Innovative Computing Laboratory (ICL) | Research Associate | Feb 2025 – Present

- Joined a full-time position as a research associate in the Performance Measurement & Modeling group at the Innovative Computing Lab with Dr. Heike Jagode as the PI
- Responsibilities include research work on the Performance Application Programming Interface (PAPI) software, writing grant proposals, research papers, and posters

National Renewable Energy Laboratory (NREL) | Graduate (Summer) Intern | May 2024 – Aug 2024

- Worked as an intern for the “Low Precision and Efficient Programming Languages for Sustainable AI” role with Dr. Wesley Da Silva Pereira
- Demonstrated excellent results (average speedup of 2.05X and 80.75% better energy efficiency) with mixed-precision training on multiple AI applications at NREL ([GitHub](#))
- Published a position paper titled, “Low Precision for Lower Energy Consumption” at the 2024 ASCR Workshop on Energy-Efficient Computing for Science ([Publication](#))
- Published the final report titled, “Low Precision and Efficient Programming Languages for Sustainable AI: Final Report for the Summer Project of 2024” at NREL ([Publication](#))

Innovative Computing Laboratory (ICL) | Graduate Research Assistant | Jan 2023 – Dec 2024

- Working with the Linear Algebra group at ICL and closely with Dr. Piotr Luszczek on multiple AI projects
- Developed a Benchmarking Infrastructure for FAIR (Findable, Accessible, Interoperable, and Reusable) asset tracking and dataset management for deploying and evaluating scientific ML/AI surrogate models (Currently benchmarked 5 models with GPU support and their datasets totaling up to approximately 7.1 TB) ([GitHub](#))
- Published a paper titled, “Towards the FAIR Asset Tracking across Models, Datasets, and Performance Evaluation Scenarios” at the 2023 IEEE High Performance Extreme Computing Conference (HPEC) ([Publication](#))

TENNLab - Neuromorphic Architectures, Learning, Applications | Graduate Research Assistant | May 2023 – Present

- Working on Neuromorphic applications and Spiking Neural Networks (SNN) with Dr. Catherine Schuman
- Developed a scalable and energy-efficient infrastructure ($\approx 22\%$ better and $\approx 39\%$ more efficient than state-of-the-art) for deep reinforcement learning (DRL) based spiking neural networks (SNN) with MPI for distributed training and mixed precision for optimization ([GitHub](#))
- Published and presented a paper titled, “Towards Scalable and Efficient Spiking Reinforcement Learning for Continuous Control Tasks” at the 2024 International Conference on Neuromorphic Systems (ICONS 2024) ([Publication](#))
- Published thesis research, “Energy-Efficient Computing for Scalable and Sustainable AI” at University of Tennessee, Knoxville 2024 ([Publication](#))

Chowkosh Limited | Research Assistant | Sep 2021 – Mar 2022

- Developed a Deep Learning based Android Malware Detection model in Android applications
- Tested machine learning models: Random Forest (RF), Logistic Regression, and Support Vector Machine (SVM), as well as deep learning models: BERT and MLP for malware detection
- Evaluated the performance difference between ML and DL classifiers in detecting zero-day attacks and compared the results with state-of-the-art methods

BRAC UNIVERSITY | Undergraduate Thesis Research | May 2020 – October 2021

- Developed a model that generates real-time character animation for biped locomotion in Unity ML agents using Reinforcement learning (RL) and Imitation learning algorithms
- The novel approach of combining RL and IL provided a better and easy-to-implement solution to character animation than the state-of-the-art methods
- Published and presented a paper titled, “Character Animation Using Reinforcement Learning and Imitation Learning Algorithms” at the 2021 Joint 10th International Conference on Informatics, Electronics & Vision (ICIEV) and 2021 5th International Conference on Imaging, Vision & Pattern Recognition (icIVPR). ([Publication](#))

Cye Retail Tech Ltd | Full Stack JavaScript Developer Intern | May 2022 - Jul 2022

- Acquired experience in using JavaScript for frontend and backend web and android applications

PUBLICATIONS

- [1] Energy-Efficient Computing for Scalable and Sustainable AI. University of Tennessee 2024.
[2] Towards Scalable and Efficient Spiking Reinforcement Learning for Continuous Control Tasks. ICONS2024.
[3] Low Precision for Lower Energy Consumption. ASCR Energy Efficient Workshop 2024.
[4] Low Precision and Efficient Programming Languages for Sustainable AI: Final Report for the Summer Project of 2024. National Renewable Energy Laboratory 2024.

[5] Towards the FAIR Asset Tracking Across Models, Datasets, and Performance Evaluation Scenarios. HPEC2023.

[6] Character animation using reinforcement learning and imitation learning algorithms. ICIEV and icIVPR 2021.

SKILLS

Programming

- Experienced in advanced Python programming for AI/ML research and development
- Proficient in other programming languages: C, C++, C#, Fortran, Java, and Javascript

Research Areas and Frameworks

- Experienced in Machine Learning, Deep Learning, Reinforcement Learning, Large Language Models, Neuromorphic Computing, Spiking Neural Networks, Distributed Computing, and Mixed Precision
- Experienced in using CUDA, CUDANN, TensorFlow, TensorFlow-probability, Horovod, CMAKE, OpenMPI, MPICH, netCDF, PnetCDF, yaml-cpp, PyTorch, Scikit-learn, Scipy, BindsNET, NengoDL, Git, and Unity ML-Agents Toolkit
- Experienced in benchmarking and doing performance analysis on scientific AI/ML algorithms using HPC techniques and distributed computing on GPU

Technical Research Skills

- Effective in generating original research agendas, writing research proposals, and solving research problems by implementing creative solutions
- Experienced in manipulating and analyzing complex large data sets for AI research
- Skilled in writing formal reports, technical documentation, research papers, posters, and presentations
- Strong teamwork and collaboration skills, with experience of working in multidisciplinary research teams

ACADEMIC PROJECTS

LLM Chatbot | University of Tennessee, Knoxville | Jan 2024 – May 2024

- Developed a Chatbot for International Students using Google's Gemini API ([GitHub](#))

Operating System Development | University of Tennessee, Knoxville | Aug 2023 – Dec 2023

- Built a fully functional Operating System from scratch in the COSC562 - OS Design/Implementation course ([GitHub](#))

Jailbreak GPT Project | University of Tennessee, Knoxville | Aug 2023 – Dec 2023

- Analyzed Jailbreak-llms dataset containing adversarial prompts for Large Language Models (LLMs) to identify the unethical use of LLMs as the COSC545 - Fundamentals of Digital Archeology course final project ([GitHub](#))

LIBRA - A Subscription-Based Online Gaming Platform | BRAC University | Sep 2020 – Dec 2020

- Developed a software interface for a subscription-based online gaming platform for the final project of the CS471 - Software Engineering course ([GitHub](#))

REFERENCES

- Dr. Wesley Da Silva Pereira, National Renewable Energy Laboratory (NREL), Golden, Colorado – Wesley.daSilvaPereira@nrel.gov
- Dr. Piotr Luszczek, Innovative Computing Laboratory, University of Tennessee, Knoxville – luszczek@icl.utk.edu
- Dr. Catherine Schuman, University of Tennessee, Knoxville – cschuman@utk.edu
- Dr. Mark Gates, Innovative Computing Laboratory, University of Tennessee, Knoxville – mgates3@icl.utk.edu