

Programming Assignment 2

8, 16, & 32 bit checksums

July 8, 2021

1 Checksum

In this assignment you'll write a program that calculates the checksum for the text in a file. Your program will take two command line parameters. The first parameter will be the name of the input file for calculating the checksum. The second parameter will be for the size of the checksum (8, 16, or 32 bits). The program must generate output to the console (aka the terminal also known as STDOUT in some operating systems) screen as specified below.

1.1 Command line parameters

1. Your program must compile and run from the command line.
2. Input the required file name and the checksum size as command line parameters. Your program may NOT prompt the user to enter the file names. The first parameter must be the name of the file used for calculating the checksum, as described below. The second parameter must be the size, in bits, of the checksum. The sample run command near the end of this document contains an example of how the parameters will be entered.
3. Your program should open the input text files, echo the processed input to the screen, make the necessary calculations, and then output the *checksum* to the console (terminal) screen in the format described below.

Note

All of the test data files contain a termination character **LF** represented as a hexadecimal '0A'. This character is included in all the checksum calculations.

1.2 Checksum size

The checksum size is a single integer, passed as the *second* command line argument. The valid values are the size of the checksum, which can be either 8, 16, or 32 bits. Therefore, if the *second* parameter is not one of the valid values, the program should advise the user that the value is incorrect with a message formatted as shown below:

```
fprintf(stderr, "Valid checksum sizes are 8, 16, or 32\n");
```

The message should be sent to `STDERR`¹.

1.2.1 Format of the input file

The input file specified as the *first* command line argument, will consist of the valid 8 bit ASCII characters normally associated with the average text file. This includes punctuation, numbers, special characters, and whitespace.

1.2.2 Output Format

The program must output the following to the console (terminal) screen, also known as `STDOUT`:

1. Echo the text from the input file.
2. The echoed input text should be in rows of *exactly 80 characters per row*, except for the last row, which may possibly have fewer. These characters should correspond to the input text.
3. Print the checksum.
 - Remember to pad with **X** if the input data does not align with *checksum* size for the *checksum* calculation. For example, if calculating a 16 bit checksum, it could be necessary to add an additional **X** to arrive at an input file size of an even 16 bit size input. Likewise for 32 bits. *However, note that it may be necessary to pad with 1, 2, or 3 X characters for an even 32 bit size input.*
4. The checksum line should be formatted as follows² :

¹Printing to `STDERR` can be accomplished using the following code: `fprintf(stderr, normal printf format specifications);` Java uses `System.err.println(...)`;

²Where the variable `checkSumSize` is the checksum size of 8, 16, or 32, the variable `checksum` is the calculated checksum. Note that the checksums are masked to print the appropriate sizes such as two hex characters for 8 bits, 4 hex characters for the 16 bit checksum, and 8 hex characters for 32 bit checksum. The variable `characterCnt` is the character count of the input file and includes the terminating character `LF` or the hexadecimal value `0A`.

```
printf("%2d bit checksum is %8lx for all %4d chars\n",
      checksumSize, checksum, characterCnt);
```

1.3 Submission instructions

You must submit this assignment in **Webcourses** as a source file upload. Note that all submissions will be via Webcourses. The submitted programs will be **tested** and **graded** on **Eustis**.

1.3.1 Code Requirements

- Header - the following *Header Usage instructions/comments* comment block should be at the beginning of the source file.

```
/*=====
| Assignment: pa02 - Calculating an 8, 16, or 32 bit checksum
|               for a simple ASCII file containing only ASCII
|               characters. This file is terminated by a NEWLINE
|               character which has a hexadecimal value of '0a'.
|
|       Author: Your name here
|       Language: c, c++, Java
|
|       To Compile: javac pa02.java
|                   gcc -o pa02 pa02.c
|                   g++ -o pa02 pa02.cpp
|
|       To Execute: java -> java pa02 inputFilename.txt 8
|                   or   c++ -> ./pa02
|                   or   c   -> ./pa02
|
|                   where inputFilename.txt is the ASCII text file
|                   and 8 is the checksum size in bits
|                   (Valid options are 8, 16, & 32)
|
|       Note: All input files are simple 8 bit ASCII input
|
|       Class: CIS3360 - Security in Computing - Summer 2021
|       Instructor: McAlpin
|       Due Date: per assignment
|
+=====*/
```

- The following *Academic Integrity Statement* comment block should be at the end of the source file.

```

/*=====
|      I [your name] ([your NID]) affirm that this program is
|      entirely my own work and that I have neither developed my code together with
|      any another person, nor copied any code from any other person, nor permitted
|      my code to be copied or otherwise used by any other person, nor have I
|      copied, modified, or otherwise used programs created by others. I acknowledge
|      that any violation of the above terms will be treated as academic dishonesty.
+=====*/

```

1.4 Program Notes and Hints

One possible breakdown to solve this problem is as follows:

1. Collect the command line input arguments and print them to the console. *Remember to remove or comment out this test code when running the testing scripts.*
2. Read the file and print it out to the console.
3. Adjust the output to print *80 characters per line*.
4. Calculate the 8 bit checksum. **Remember that the checksum is a running total with *no overflow*.**
5. Resolve the calculations and padding for both 16 and 32 bit checksums.

1.5 Testing

1.5.1 Sample outputs

Given **eustis** access and the ZIP files and your working source code uploaded in the same directory, a successful test run is shown below.

```

ff123456@net1547:~/cis3360/pa2/21sum/tst$ bash pa02test.sh checksum.c
Compile of checksum succeeded.
-> Case #1 - in10A.txt - 8 bit checksum
-> Case #1 - in10A.txt - 16 bit checksum
-> Case #1 - in10A.txt - 32 bit checksum
-> Case #2 - in17A.txt - 8 bit checksum
-> Case #2 - in17A.txt - 16 bit checksum
-> Case #2 - in17A.txt - 32 bit checksum
-> Case #3 - in18A.txt - 8 bit checksum

```

```

-> Case #3 - in18A.txt - 16 bit checksum
-> Case #3 - in18A.txt - 32 bit checksum
-> Case #4 - inRF2.txt - 8 bit checksum
-> Case #4 - inRF2.txt - 16 bit checksum
-> Case #4 - inRF2.txt - 32 bit checksum
-> Case #5 - inWC2.txt - 8 bit checksum
-> Case #5 - inWC2.txt - 16 bit checksum
-> Case #5 - inWC2.txt - 32 bit checksum
Checksum testing completed
ff123456@net1547:~/cis3360/pa2/21sum/tst$

```

In the event that the uploaded program does **not** compile successfully, the output would look as shown below.

```

ff123456@net1547:~/cis3360/pa2/21sum/tst$ bash pa02test.sh checksum.c
checksum.c:33:1: error: expected identifier or ‘\’ before ‘\’ token
  33 | :q
    | ^
Compile of checksum.c failed
Good bye!
ff123456@net1547:~/cis3360/pa2/21sum/tst$

```

1.5.2 Baseline

There are 6 baseline files included in the **ZIP** file. (Additional test files are described in the next section.) The filename and their corresponding checksums are shown in the table below:

Table 1.1: Baseline Test Schema

Filename	8 checksum	16 checksum	Pad	32 checksum	Pad	Input (hex)
i1.txt	6b	610a	-	610a5858	XX	610a
i2.txt	cc	6bb9	X	61610a58	X	61610a
i3.txt	2d	c26b	-	6161610a	-	6161610a
i4.txt	8e	cd1a	X	6bb9b9b9	XXX	616161610a
i5.txt	ef	23cc	-	c26bb9b9	XX	61616161610a
Results were obtained using the command: <i>bash baseTest.sh checksum.[c cpp java]</i>						

1.5.3 Advanced Testing

There are eight input test files of significantly more varied content than used in the *Baseline Test Schema* shown above.

1. Every input file has a single line of text terminated by the hexadecimal character '0A' or the NEWLINE character.
2. Some input files are less than 80 characters long, others aren't.
3. More testing files are supplied than are used in the **pa02test.sh** script.
4. After uploading the testing shell script (and corresponding files) remember to execute the command **chmod +x *.sh** to grant execution privileges for the script.
5. The script is executed at the command line by the command **bash pa02test.sh checksum.c** where the checksum program filename has the correct extension for your submission. Valid extensions are **.c** for C, **.cpp** for C++, and **.java** for Java.

1.6 Grading

Scoring will be based on the following rubric:

Table 1.2: Grading Rubric

Deduction	Description
-100	Cannot compile on <i>eustis</i>
-100	Your program does not successfully compile from the command line with one of these commands: C program: <code>prompt\$gcc -o checksum checksum.c</code> C++ program: <code>prompt\$g++ -o checksum checksum.cpp</code> Java program: <code>prompt\$javac checksum.java</code> Note: <i>If you are submitting a Java program, the class file must be named "checksum.java" and the class name must be "checksum".</i>
-100	Cannot read input parameters specified on command line
-100	Cannot write output to stdout
-90	The program does not run from the command line without error or produces no output.
-70	The program compiles, runs, and outputs the input file, but crashes thereafter or produces no checksum output.
-20	Fails to produce valid 8 bit checksum
-20	Fails to produce valid 16 bit checksum
-20	Fails to produce valid 32 bit checksum
-25	Does not have <i>Academic Integrity</i> statement
Start with 100 points and deduct per the schedule above	