

Keywords (Reserved) Words (Note: these differ from *predefined identifies*)

These keywords were carried over from C programming language into C++:

auto	const	double	float	int	short	struct	unsigned
break	continue	else	for	long	signed	switch	void
case	default	enum	goto	register	sizeof	typedef	volatile
char	do	extern	if	return	static	union	while

There are another 30 keywords that were not in C, are therefore new to C++:

asm	dynamic_cast	namespace	reinterpret_cast	try
bool	explicit	new	static_cast	typeid
catch	FALSE	operator	template	typename
class	friend	private	this	using
const_cast	inline	public	throw	virtual
delete	mutable	protected	TRUE	wchar_t

The following 11 C++ keywords are not essential when the standard ASCII character set is being used, but they have been added to provide more readable alternatives for some of the C++ operators, and also to facilitate programming with character sets that lack characters needed by C++.

and	bitand	compl	not_eq	or_eq	xor_eq
and_eq	bitor	not	or	xor	

Note that your particular compiler may not be completely up-to-date, which means that some (and possibly many) of the keywords in the last two groups may not be there.