

Project 2 (Dequeues and Randomized Queues)

Clarifications and Hints

Prologue

Project goal: implement elementary data structures using arrays and linked lists and which are generic and iterable

The zip file (http://www.swamiiyer.net/cs210/deques_and_randomized_queues.zip) for the project contains

- project specification (`deques_and_randomized_queues.pdf`)
- starter files
 - `LinkedDeque.java`
 - `ResizingArrayRandomQueue.java`
 - `Subset.java`
- test script (`run_tests.py`)
- report template (`report.txt`)

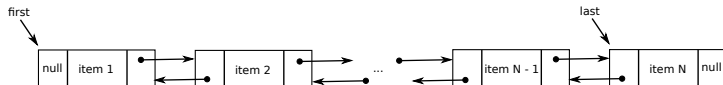
Problems

Problem 1 (*Deque*) Create a generic iterable data type `LinkedList<Item>` that uses a linked list to implement the following deque API:

method	description
<code>LinkedList()</code>	construct an empty deque
<code>boolean isEmpty()</code>	is the deque empty?
<code>int size()</code>	the number of items on the deque
<code>void addFirst(Item item)</code>	add <i>item</i> to the front of the deque
<code>void addLast(Item item)</code>	add <i>item</i> to the end of the deque
<code>Item removeFirst()</code>	remove and return the item from the front of the deque
<code>Item removeLast()</code>	remove and return the item from the end of the deque
<code>Iterator<Item> iterator()</code>	an iterator over items in the deque in order from front to end
<code>String toString()</code>	a string representation of the deque

Hints

- Use a doubly-linked list `Node` to implement the Deque API — each node in such a list stores a generic `item`, and pointers `next` and `prev` to the next and previous nodes



Problems

- Instance variables
 - Size of the deque, `int N`
 - Pointer to the head of the deque, `Node first`
 - Pointer to the tail of the deque, `Node last`
- `LinkedDeque()`
 - Initialize instance variables to appropriate values
- `boolean isEmpty()`
 - Return whether the deque is empty or not
- `int size()`
 - Return the size of the deque
- `void addFirst(Item item)`
 - Add the given item at the head end of the deque
 - Increment `N` by one
- `void addLast(Item item)`
 - Add the given item at the tail end of the deque
 - Increment `N` by one

Problems

- `Item removeFirst()`
 - Remove and return the item at the head end of the deque
 - Decrement `N` by one
- `Item removeLast()`
 - Remove and return the item at the tail end of the deque
 - Decrement `N` by one
- `Iterator<Item> iterator()`
 - Return an object of type `DequeIterator`
- Instance variable for `DequeIterator`
 - Pointer to current node in the iterator, `Node current`
- `DequeIterator()`
 - Initialize instance variable appropriately
- `boolean DequeIterator.hasNext()`
 - Return whether the iterator has more items to iterate or not
- `Item DequeIterator.next()`
 - Return the item in `current` and advance `current` to the next node

Problems

Problem 2 (*Random Queue*) Create a generic iterable data type `ResizingArrayRandomQueue<Item>` that uses a resizing array to implement the following random queue API:

method	description
<code>ResizingArrayRandomQueue()</code>	construct an empty queue
<code>boolean isEmpty()</code>	is the queue empty?
<code>int size()</code>	the number of items on the queue
<code>void enqueue(Item item)</code>	add <i>item</i> to the queue
<code>Item dequeue()</code>	remove and return a random item from the queue
<code>Item sample()</code>	return a random item from the queue, but do not remove it
<code>Iterator<Item> iterator()</code>	an independent iterator over items in the queue in random order
<code>String toString()</code>	a string representation of the queue

Hints

- Use a resizing array to implement the Random Queue API
- Instance variables
 - Array to store the items of queue, `Item[] q`
 - Size of the queue, `int N`

Problems

- `ResizingArrayRandomQueue()`
 - Initialize instance variables appropriately — create `q` with an initial capacity of 2
- `boolean isEmpty()`
 - Return whether the queue is empty or not
- `int size()`
 - Return the size of the queue
- `void enqueue(Item item)`
 - If `q` is at full capacity, resize it to twice its current capacity
 - Insert the given item in `q` at index `N`
 - Increment `N` by one
- `Item dequeue()`
 - Save `q[r]` in `item`, where `r` is a random integer from the interval `[0, N)`
 - Set `q[r]` to `q[N - 1]` and `q[N - 1]` to `null`
 - If `q` is at quarter capacity, resize it to half its current capacity
 - Decrement `N` by one
 - Return `item`
- `Item sample()`
 - Return `q[r]`, where `r` is a random integer from the interval `[0, N)`

Problems

- `Iterator<Item> iterator()`
 - Return an object of type `RandomQueueIterator`
- Instance variables for `RandomQueueIterator`
 - Array to store the items of `q`, `Item[] items`
 - Index of the current item in `items`, `int current`
- `RandomQueueIterator()`
 - Create `items` with the same capacity as `q`
 - Copy the items of `q` into `items`
 - Shuffle `items`
 - Initialize `current` appropriately
- `boolean RandomQueueIterator.hasNext()`
 - Return whether the iterator has more items to iterate or not
- `Item RandomQueueIterator.next()`
 - Return the item in `items` at index `current` and advance `current` by one

Problems

Problem 3 (*Subset*) Write a client program `Subset.java` that takes a command-line integer k , reads in a sequence of strings from standard input using `StdIn.readString()`, and prints out exactly k of them, uniformly at random. Each item from the sequence can be printed out at most once. You may assume that $0 \leq k \leq N$, where N is the number of strings on standard input.

Hints

- Create an object `q` of type `ResizingArrayRandomQueue`
- Read strings from standard input and insert them into `q`
- Dequeue and print k (command-line argument) items from `q`

Epilogue

Your project report (use the given template, `report.txt`) must include

- time (in hours) spent on the project
- short description of how you approached each problem, issues you encountered, and how you resolved those issues
- acknowledgement of any help you received
- other comments (what you learned from the project, whether or not you enjoyed working on it, etc.)

Before you submit your files

- make sure your programs meet the input and output specifications by running the following command on the terminal

```
$ python run_tests.py -v [<problems>]
```

- make sure your programs meet the style requirements by running the following command on the terminal

```
$ check_style <program>
```

- make sure your report isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling/grammatical mistakes