

```
import turtle  
turtle = turtle.Turtle()  
turtle.speed(0)  
turtle.color("red")  
turtle.pensize(5)  
  
# Draw a pattern using turtle graphics  
  
for i in range(36):  
    for j in range(4):  
        turtle.forward(100)  
        turtle.right(90)  
    turtle.right(10)  
  
# End of the pattern  
  
# Hide the turtle  
  
obj1 = turtle.getscreen()  
obj1.mainloop()  
turtle.hideturtle()  
turtle.done()  
turtle.exitonclick()  
turtle.bye()  
turtle.clear()  
turtle.reset()
```