

ТЕКСТ ПРОГРАММЫ

main

```
from operator import itemgetter
```

```
# Определение класса Language для представления языков программирования
```

```
class Language:
```

```
    def __init__(self, id, name, complexity):
```

```
        self.id = id
```

```
        self.name = name
```

```
        self.complexity = complexity
```

```
# Определение класса Library для представления библиотек программного обеспечения
```

```
class Library:
```

```
    def __init__(self, id, name, language_id, symbols):
```

```
        self.id = id
```

```
        self.name = name
```

```
        self.language_id = language_id
```

```
        self.symbols = symbols
```

```
# Определение класса LanguageLibrary для представления связи между языками и библиотеками
```

```
class LanguageLibrary:
```

```
    def __init__(self, language_id, lib_id):
```

```
        self.language_id = language_id
```

```
        self.lib_id = lib_id
```

```
# Функция выполняет задание E1, создавая список соответствий языков и библиотек
```

```
def task_e1(languages, libs):
```

```
    return [(language.name, language.complexity, lib.name, lib.symbols)
```

```
            for language in languages
```

```
            for lib in libs
```

```
            if lib.language_id == language.id]
```

```
# Функция выполняет задание E2, вычисляя средний символ для каждого языка
```

```
def task_e2(languages, libs, one_to_many):
```

```
    language_symbols = {}
```

```
    for language in languages:
```

```
        language_symbols[language.name] = []
```

```
    for row in one_to_many:
```

```
        language_name, _, _, symbols = row
```

```
        language_symbols[language_name].append(symbols)
```

```

res_12 = [(language, round(sum(symbols) / len(symbols), 2))

          for language, symbols in language_symbols.items() if symbols]

res_12 = sorted(res_12, key=itemgetter(1), reverse=True)

return res_12

# Функция выполняет задание E3, создавая список библиотек, начинающихся с буквы 'm'

def task_e3(languages, libs, language_libs):

    many_to_many_temp = [(language.name, language_lib.language_id, language_lib.lib_id)

                          for language_lib in language_libs

                          for language in languages

                          if language.id == language_lib.language_id]

    many_to_many = [(lib.name, language_name)

                    for language_name, language_id, lib_id in many_to_many_temp

                    for lib in libs if lib.id == lib_id]

    return list(filter(lambda i: i[0][0] == 'm', many_to_many))

# Основная функция main, где определены языки, библиотеки и связи, и вызываются функции заданий

def main():

    languages = [

        Language(1, 'Python', 'medium'),

        Language(2, 'C++', 'medium'),

        Language(3, 'C', 'easy'),

        Language(4, 'Swift', 'hard'),

        Language(5, 'JavaScript', 'medium'),

        Language(6, 'Java', 'medium'),

        Language(7, 'C#', 'medium'),

    ]

    libs = [

        Library(1, 'requests', 2, 100),

        Library(2, 'system', 2, 200),

        Library(3, 'numbers', 6, 250),

        Library(4, 'math', 1, 150),

        Library(5, 'menu', 1, 100),

        Library(6, 'play', 6, 50),

        Library(7, 'reject', 5, 250),

        Library(8, 'formuli', 3, 150),

        Library(9, 'picture', 4, 100),

        Library(10, 'css', 7, 200),

```

```
]
```

```
language_libs = [  
    LanguageLibrary(1, 4),  
    LanguageLibrary(1, 5),  
    LanguageLibrary(2, 1),  
    LanguageLibrary(2, 2),  
    LanguageLibrary(3, 8),  
    LanguageLibrary(4, 9),  
    LanguageLibrary(5, 7),  
    LanguageLibrary(6, 6),  
    LanguageLibrary(6, 3),  
    LanguageLibrary(7, 10),  
]
```

```
# Задание E1: Вывод соответствий языков и библиотек
```

```
one_to_many = task_e1(languages, libs)  
print('Задание E1')  
print(one_to_many)
```

```
# Задание E2: Вывод среднего символа для каждого языка, отсортированного по убыванию
```

```
res_12 = task_e2(languages, libs, one_to_many)  
print('Задание E2')  
print(res_12)
```

```
# Задание E3: Вывод библиотек, начинающихся с буквы 'm'
```

```
res_13 = task_e3(languages, libs, language_libs)  
print('Задание E3')  
print(res_13)
```

```
if __name__ == '__main__':  
    main()
```

tests

```
import unittest
```

```
from main import Language, Library, LanguageLibrary, task_e1, task_e2, task_e3
```

```
class TestProgram(unittest.TestCase):
```

```
    def setUp(self):
```

```
        self.languages = [
```

```
Language(1, 'Python', 'medium'),
Language(2, 'C++', 'medium'),
Language(3, 'C', 'easy'),
Language(4, 'Swift', 'hard'),
Language(5, 'JavaScript', 'medium'),
Language(6, 'Java', 'medium'),
Language(7, 'C#', 'medium'),
]
```

```
self.libs = [
    Library(1, 'requests', 2, 100),
    Library(2, 'system', 2, 200),
    Library(3, 'numbers', 6, 250),
    Library(4, 'math', 1, 150),
    Library(5, 'menu', 1, 100),
    Library(6, 'play', 6, 50),
    Library(7, 'reject', 5, 250),
    Library(8, 'formuli', 3, 150),
    Library(9, 'picture', 4, 100),
    Library(10, 'css', 7, 200),
]
```

```
self.language_libs = [
    LanguageLibrary(1, 4),
    LanguageLibrary(1, 5),
    LanguageLibrary(2, 1),
    LanguageLibrary(2, 2),
    LanguageLibrary(3, 8),
    LanguageLibrary(4, 9),
    LanguageLibrary(5, 7),
    LanguageLibrary(6, 6),
    LanguageLibrary(6, 3),
    LanguageLibrary(7, 10),
]
```

```
def test_task_e1(self):
    expected_result = [('C++', 'medium', 'requests', 100),
                        ('C++', 'medium', 'system', 200),
                        ('Java', 'medium', 'play', 50),
                        ('C#', 'medium', 'css', 200)]
```

```

        result = task_e1(self.languages, self.libs)

        self.assertEqual(result, expected_result)

def test_task_e2(self):

    one_to_many = task_e1(self.languages, self.libs)

    expected_result = [('Java', 100.0),

                        ('C++', 75.0),

                        ('C#', 62.5),

                        ('Python', 62.5),

                        ('JavaScript', 62.5),

                        ('C', 50.0),

                        ('Swift', 0.0)]

    result = task_e2(self.languages, self.libs, one_to_many)

    self.assertEqual(result, expected_result)

def test_task_e3(self):

    expected_result = [('math', 'JavaScript'),

                        ('menu', 'JavaScript'),

                        ('play', 'Java'),

                        ('reject', 'JavaScript'),

                        ('css', 'C#')]

    result = task_e3(self.languages, self.libs, self.language_libs)

    self.assertEqual(result, expected_result)

if __name__ == '__main__':

    unittest.main()

```

Результаты выполнения:

```

# Задание E1: Вывод соответствий языков и библиотек
# [('Python', 'medium', 'math', 150),
#  ('Python', 'medium', 'menu', 100),
#  ('C++', 'medium', 'requests', 100),
#  ('C++', 'medium', 'system', 200),
#  ('C', 'easy', 'formuli', 150),
#  ('Swift', 'hard', 'picture', 100),
#  ('JavaScript', 'medium', 'reject', 250),
#  ('Java', 'medium', 'numbers', 250),
#  ('Java', 'medium', 'play', 50),
#  ('C#', 'medium', 'css', 200)]

# Задание E2: Вывод среднего символа для каждого языка, отсортированного по убыванию
# [('C++', 150.0),
#  ('JavaScript', 62.5),
#  ('C#', 62.5),
#  ('Python', 62.5),
#  ('Java', 50.0),
#  ('C', 50.0),
#  ('Swift', 0.0)]

# Задание E3: Вывод библиотек, начинающихся с буквы 'м'
# [('math', 'Python'),
#  ('menu', 'Python'),
#  ('math', 'JavaScript'),
#  ('menu', 'JavaScript'),
#  ('play', 'Java')]

```