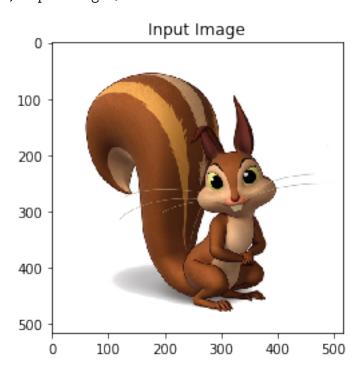
# Question\_1

# April 22, 2018

## 0.0.1 1) Read the image and Call it I\_orig.

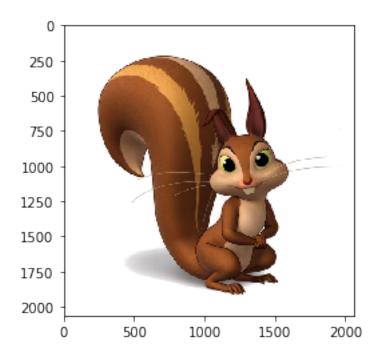


### 0.0.2 a) Interpolate using "Nearest Neighbour" by factor 4. Call it I\_NN

In [5]: # Applying interepolation by a factor of 4 on I\_orig

height, width = I\_orig.shape[:2]
I\_NN = cv2.resize(I\_orig,(4\*width, 4\*height), interpolation = cv2.INTER\_NEAREST)
plt.imshow(cv2.cvtColor(I\_NN,cv2.COLOR\_RGB2BGR))

Out[5]: <matplotlib.image.AxesImage at 0x7fc2f82732e8>



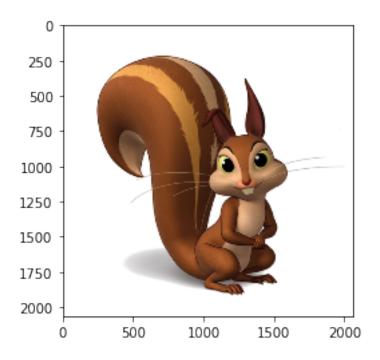
#### 0.0.3 Observation

• image is pixelated becauese neareset neighbour interpolation just copies or repeats the pixel values from the nearest neighbours

## 0.0.4 b) Interpolate using "Bilinear" by factor 4. Call it I\_BL

```
In [6]: # Applying interepolation by a factor of 4 on I_orig
height, width = I_orig.shape[:2]
I_BL = cv2.resize(I_orig,(4*width, 4*height), interpolation = cv2.INTER_LINEAR) # bili
plt.imshow(cv2.cvtColor(I_BL,cv2.COLOR_RGB2BGR))
```

Out[6]: <matplotlib.image.AxesImage at 0x7fc2f8253f60>



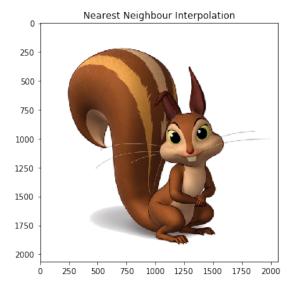
#### 0.0.5 Observations:

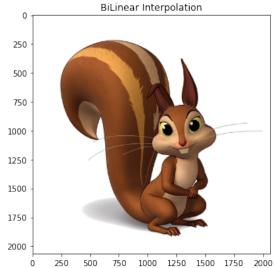
- It is better than nearest neighbour approach but its not the best interpolation technique
- we can still see some uneven edges in the image: because it is linear approximation
- we can improve this by fitting a higher order polynomial such as cubic interpolation

In [22]: # lets compare the interpolated images together

```
f2, axarr2 = plt.subplots(nrows = 1, ncols = 2,figsize = (12,12))
axarr2[0].imshow(cv2.cvtColor(I_NN,cv2.COLOR_RGB2BGR)) ; axarr2[0].set_title('Nearest
axarr2[1].imshow(cv2.cvtColor(I_BL,cv2.COLOR_RGB2BGR)) ; axarr2[1].set_title('BiLinear')
```

Out[22]: Text(0.5,1,'BiLinear Interpolation')





#### 0.0.6 Observation:

Above we can see the differnece between two interpolation technique: In bilinear Interpolation edges are smoother whereas in nearest neighbour interpolation, it is pixelated

# 0.0.7 (c) Obtain the Fourier Transform of I\_NN, call it F\_NN. Obtain the Fourier Transform of I\_BL, call it F\_BL.

- 1.compare their respective PSDs.
- 2. Also plot the variation of the Energy fraction in frequency domain against the Distance from

Do you notice anything that can help you conclude which of the two interpolation techniques is

```
In [11]: # converting images to gray image
```

```
I_NN_gray = cv2.cvtColor(I_NN , cv2.COLOR_BGR2GRAY)
I_BL_gray = cv2.cvtColor(I_BL , cv2.COLOR_BGR2GRAY)
```

#### 0.0.8 fun to calculate the fourier transform of an image

```
phase_spectrum = np.angle(fft_shift)
return magnitude_spectrum, phase_spectrum
```

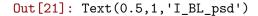
#### 0.0.9 function to find PSD (power spectrum density / power spectrum)

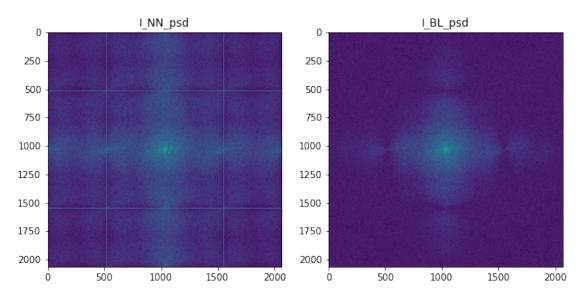
#### psd = [ abs(fourier of an img) ]\*\*2

#### 0.0.10 comparision of PSDs of both the images

#### In [21]: # plotting

```
f2, axarr2 = plt.subplots(nrows = 1, ncols = 2,figsize = (10,10))
axarr2[0].imshow(I_NN_psd) ; axarr2[0].set_title('I_NN_psd')
axarr2[1].imshow(I_BL_psd) ; axarr2[1].set_title('I_BL_psd')
```



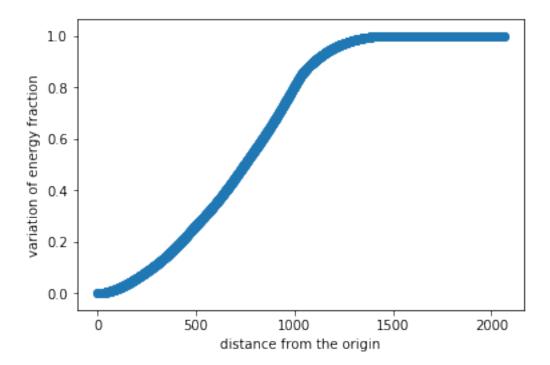


#### 0.0.11 Observation:

- power spectrum shows the variation in frequencies (energy)
- As we can see in Nearest Neighbour PSD variations are less because pixel values are repeated
- And in BI Linear PSD variation in frequency is more as you go far from origin

# 0.0.12 Plot the variation of the "Energy fraction in frequency domain" against the "Distance from the Origin (in frequency domain)"

```
In [17]: def CircularMask(ht, wt, center=None, radius=None):
             if radius is None:
                 radius = min(center[0], center[1], w-center[0], h-center[1])
             Y, X = np.ogrid[:ht, :wt]
             dist_from_center = np.sqrt((X - center[0])**2 + (Y-center[1])**2)
             mask = dist_from_center <= radius</pre>
             return mask
In [19]: energy_nearest = []
         for i in range(np.min(I_NN_gray.shape)):
             nrows, ncols = I_NN_gray.shape
             crow,ccol = int(nrows/2) , int(ncols/2)
             ht, wt = I_NN_gray.shape[:2]
             radius = i
             mask = CircularMask(ht, wt,[ccol, crow], radius)
             mask2 = mag NN.copy()
             mask2 = mask2*mask
             e = mask2**2
             energy_nearest.append(np.sum(e))
         energy_nearest_fraction = energy_nearest/(np.sum(mag_NN**2))
         r = [i for i in range(np.min(I_NN_gray.shape))]
         plt.scatter(r, energy_nearest_fraction)
         plt.xlabel('distance from the origin')
         plt.ylabel('variation of energy fraction')
         plt.show()
         plt.savefig("fractional_energy_nearest.png")
```

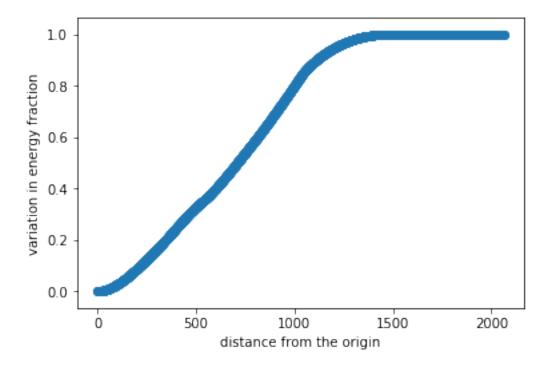


<matplotlib.figure.Figure at 0x7f8f0c5cf630>

# 0.0.13 Observation: in case of NN Interpolation, as we move away from the origin, variation in energy fraction in frequ domain is increasing but not constantly

```
In [21]: energy_bilinear = []
         for i in range(np.min(I_BL_gray.shape)):
             nrows, ncols = I_BL_gray.shape
             crow,ccol = int(nrows/2) , int(ncols/2)
             ht, wt = I_BL_gray.shape[:2]
             radius = i
             mask = CircularMask(ht, wt,[ccol, crow], radius)
             mask2 = mag_BL.copy()
             mask2 = mask2*mask
             e = mask2**2
             energy_bilinear.append(np.sum(e))
         energy_bilinear_fraction = energy_bilinear/(np.sum(mag_BL**2))
         r = [i for i in range(np.min(I_BL_gray.shape))]
         plt.scatter(r, energy_bilinear_fraction)
         plt.xlabel('distance from the origin')
         plt.ylabel('variation in energy fraction')
```

```
plt.show()
plt.savefig("fractional_energy_bilinear.png")
```



<matplotlib.figure.Figure at 0x7f8f0c4ef668>

## 0.0.14 Observation:

here as we move away from origin, variation in frequ domain is increasing constantly