Function_declare:

function [int1] [int2]	.text
	.align 2
	.global <mark>function</mark>
	.type function,@function
	function:
	add sp,sp,-stk
	sw ra stk-4(sp)
	stk = (int2 / 4 +1) * 16
end function	.size function,function
	stk = 0
f_main [0] [17]	.size f,f
	.text
end f_main	.align 2
	.global main
	.type main, @function
	main:
	add sp,sp,-80
	sw ra,76(sp)
	.size main,main
	stk = (17/4+1) * 16 = 80

Global_var_declare:

global_var = malloc int	.comm global_var,int*4,4
v2 = malloc 800012	.comm v2,3200048,4
v2 = malloc 800012	.comm v2,800012,8
	.global global_var
	.section .sdata
	.align 2
	.type global_var, @object
	.size global_var, 4
	global_var:
	.word int
v0 = 0	.global v0
	.section .sdata
	.align 2
	.type v0, @object
	.size ∨0, 4
	v0:
	.word 0

ops	
reg = integer	li reg,integer
reg1 = reg2 op reg3	
reg1 = reg2 + reg3	add reg1,reg2,reg3
reg1 = reg2 - reg3	sub
reg1 = reg2 * reg3	mul
reg1 = reg2 / reg3	div
%	rem
<	slt
>	sgt
&&	
	or reg1,reg2,reg3
	snez reg1,reg1
!=	xor reg1,reg2,reg3
	snez reg1,reg1
==	
reg1 = reg2 op integer	
+	add reg1,reg2,integer
<	slti reg1,reg2,integer
reg1 = reg2	mv
reg1 [int] = reg2	sw
reg1 = reg2 [int]	lw
if reg1 op reg2 goto Label	
<	blt reg1,reg2,.label
>	bgt reg1,reg2,.label
!=	bne reg1,reg2,.label
==	beq reg1,reg2,.label
<=	ble reg1,reg2,.label
>=	ble reg2,reg1,.label
goto label	j label
label:	.label:
call function	call finction
store reg int	sw reg,int*4(sp)
load int reg	lw reg,int*4(sp)
load global_var reg	lui reg,%hi(global_var)
	lw reg,%lo(global_var)(reg)
loadaddr int reg	add reg,sp,int*4
loadaddr global_var reg	lui reg,%hi(global_var)
-	add reg,reg,%lo(global_var)
return	lw ra,stk-4(sp)
	add sp,sp,stk
	jr ra
1	1

RISC-V Assembly Programmer's Manual

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The RISC-V Assembly Programmer's Manual is

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Command-Line Arguments

I think it's probably better to beef up the binutils documentation rather than duplicating it here.

Registers

ISA and ABI register names for X, F, and CSRs.

Addressing

Addressing formats like %pcrel_lo(). We can just link to the RISC-V PS ABI document to describe what the relocations actually do.

Instruction Set

Links to the various RISC-V ISA manuals that are supported.

Instructions

Here we can just link to the RISC-V ISA manual.

Instruction Aliases

ALIAS line from opcodes/riscv-opc.c

Pseudo Ops

Both the RISC-V-specific and GNU .-prefixed options.

The following table lists assembler directives:

Directive	Arguments	Description
.align	integer	align to power of 2 (alias for .p2align)
.file	"filename"	emit filename FILE LOCAL symbol table
.globl	symbol_name	emit symbol_name to symbol table (scope GLOBAL)
.local	symbol_name	emit symbol_name to symbol table (scope LOCAL)
.comm	symbol_name,size,align	emit common object to .bss section
.common	symbol_name,size,align	emit common object to .bss section
.ident	"string"	accepted for source compatibility
.section	[{.text,.data,.rodata,.bss}]	emit section (if not present, default .text) and make current
.size	symbol, symbol	accepted for source compatibility

Directive	Arguments	Description
.text		emit .text section (if not present) and make current
.data		emit .data section (if not present) and make current
.rodata		emit .rodata section (if not present) and make current
.bss		emit .bss section (if not present) and make current
.string	"string"	emit string
.asciz	"string"	emit string (alias for .string)
.equ	name, value	constant definition
.macro	name arg1 [, argn]	begin macro definition \argname to substitute
.endm		end macro definition
.type	symbol, @function	accepted for source compatibility
.option	{rvc,norvc,pic,nopic,push,pop}	RISC-V options
.byte		8-bit comma separated words
.2byte	expression [, expression]*	16-bit comma separated words (unaligned)
.4byte	expression [, expression]*	32-bit comma separated words (unaligned)

Directive	Arguments	Description
.8byte	expression [, expression]*	64-bit comma separated words (unaligned)
.half	expression [, expression]*	16-bit comma separated words (naturally aligned)
.word	expression [, expression]*	32-bit comma separated words (naturally aligned)
.dword	expression [, expression]*	64-bit comma separated words (naturally aligned)
.dtprelword	expression [, expression]*	32-bit thread local word
.dtpreldword	expression [, expression]*	64-bit thread local word
.sleb128	expression	signed little endian base 128, DWARF
.uleb128	expression	unsigned little endian base 128, DWARF
.p2align	p2,[pad_val=0],max	align to power of 2
.balign	b,[pad_val=0]	byte align
.zero	integer	zero bytes

The following table lists assembler relocation expansions:

Assembler Notation	Description	Instruction / Macro
%hi(symbol)	Absolute (HI20)	lui

Assembler Notation	Description	Instruction / Macro
%lo(symbol)	Absolute (LO12)	load, store, add
%pcrel_hi(symbol)	PC-relative (HI20)	auipc
%pcrel_lo(label)	PC-relative (LO12)	load, store, add
%tprel_hi(symbol)	TLS LE "Local Exec"	auipc
%tprel_lo(label)	TLS LE "Local Exec"	load, store, add
%tprel_add(offset)	TLS LE "Local Exec"	add

Labels

Text labels are used as branch, unconditional jump targets and symbol offsets. Text labels are added to the symbol table of the compiled module.

```
loop:
```

j loop

Numeric labels are used for local references. References to local labels are suffixed with 'f' for a forward reference or 'b' for a backwards reference.

```
1:
j 1b
```

Absolute addressing

The following example shows how to load an absolute address:

```
.section .text
.globl _start
```

which generates the following assembler output and relocations as seen by objdump:

Relative addressing

The following example shows how to load a PC-relative address:

which generates the following assembler output and relocations as seen by objdump:

Load Immediate

The following example shows the 1i psuedo instruction which is used to load immediate values:

```
.section .text
.globl _start
_start:
.equ CONSTANT, 0xcafebabe
li a0, CONSTANT
```

which generates the following assembler output as seen by objdump:

Load Address

The following example shows the la psuedo instruction which is used to load symbol addresses:

which generates the following assembler output and relocations as seen by objdump:

Constants

The following example shows loading a constant using the %hi and %lo assembler functions.

```
lui a0, %hi(UART_BASE)
addi a0, a0, %lo(UART_BASE)
```

This example uses the 1i pseudo instruction to load a constant and writes a string using polled IO to a UART:

```
.equ UART_BASE, 0x40003000
.equ REG_RBR, 0
.equ REG_TBR, 0
.equ REG_IIR, 2
.equ IIR_TX_RDY, 2
.equ IIR_RX_RDY, 4
.section .text
.globl _start
start:
1:
       auipc a0, %pcrel_hi(msg) # load msg(hi)
       addi a0, a0, %pcrel_lo(1b) # load msg(lo)
2:
       jal ra, puts
       j 3b
puts:
       li a2, UART BASE
1:
       lbu a1, (a0)
       beqz a1, 3f
2:
       lbu a3, REG_IIR(a2)
       andi a3, a3, IIR_TX_RDY
       beqz a3, 2b
       sb a1, REG_TBR(a2)
       addi a0, a0, 1
       j 1b
3:
       ret
.section .rodata
msg:
             .string "Hello World\n"
```

Floating-point rounding modes

For floating-point instructions with a rounding mode field, the rounding mode can be specified by adding an additional operand. e.g. fcvt.w.s with round-to-zero can be written as fcvt.w.s a0, fa0, rtz. If unspecified, the default dynrounding mode will be used.

Supported rounding modes are as follows (must be specified in lowercase):

- rne: round to nearest, ties to even
- rtz: round towards zero
- rdn: round down
- rup: round up
- rmm: round to nearest, ties to max magnitude
- dyn: dynamic rounding mode (the rounding mode specified in the frm field of the fcsr register is used)

Control and Status Registers

The following code sample shows how to enable timer interrupts, set and wait for a timer interrupt to occur:

```
.equ RTC_BASE, 0x40000000
.equ TIMER_BASE,
                 0x40004000
# setup machine trap vector
1: auipc t0, %pcrel_hi(mtvec) # load mtvec(hi)
      addi t0, t0, %pcrel_lo(1b)
                                   # load mtvec(lo)
      csrrw zero, mtvec, t0
# set mstatus.MIE=1 (enable M mode interrupt)
      li t0, 8
      csrrs zero, mstatus, t0
# set mie.MTIE=1 (enable M mode timer interrupts)
      li t0, 128
      csrrs zero, mie, t0
# read from mtime
      li a0, RTC_BASE
      ld a1, 0(a0)
# write to mtimecmp
      li a0, TIMER_BASE
           t0, 1000000000
      add a1, a1, t0
      sd a1, 0(a0)
# loop
loop:
      wfi
```

```
j loop
# break on interrupt
mtvec:
      csrrc t0, mcause, zero
      bgez t0, fail
                       # interrupt causes are less than zero
      slli t0, t0, 1 # shift off high bit
      srli t0, t0, 1
      li t1, 7
                     # check this is an m_timer interrupt
      bne t0, t1, fail
      j pass
pass:
      la a0, pass_msg
      jal puts
      j shutdown
fail:
      la a0, fail_msg
      jal puts
      j shutdown
.section .rodata
pass_msg:
      .string "PASS\n"
fail_msg:
.string "FAIL\n"
```