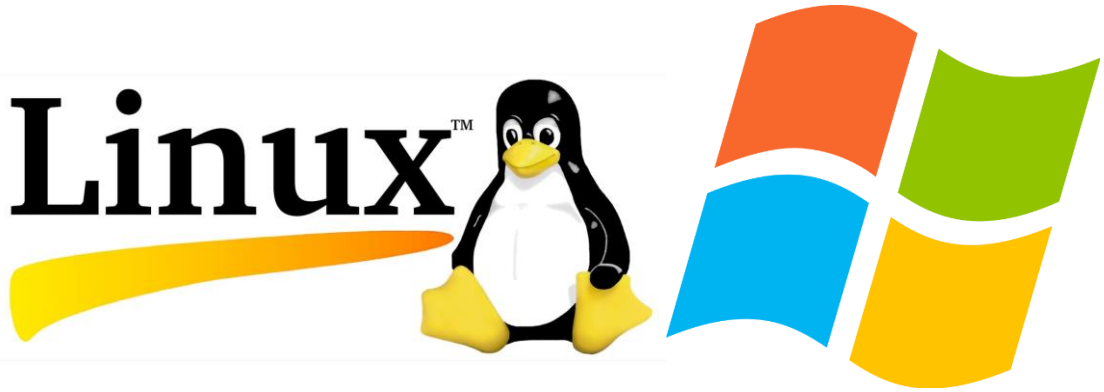
CS350

PROJECT REPORT



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Part 2

Project Topic: Write your Python (.py) code to analyze file count, size and type information on two different operating systems.

Challenges to Solve:

- Coding the back-end side of our file analysis program
- Creating a GUI design.
- Coding the front-end side.
- Running our application on two different operating systems.

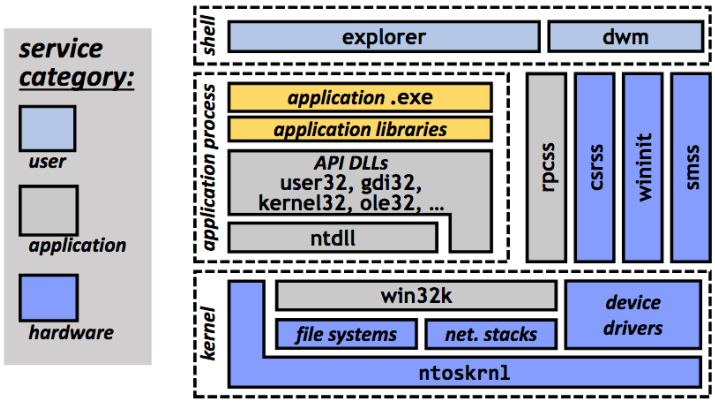
Operating Systems That We Are Using in This Project:

- Windows
- Linux

Libraries We Used

- OS Library
- Tkinter Library

OS Library

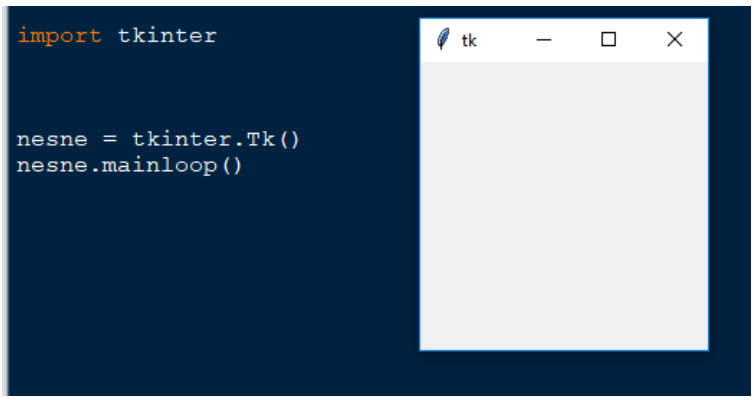


In Python, the OS module has functions for dealing with the operating system. Python's standard utility modules include OS.

Python's OS module includes functions for creating and removing directories (folders), retrieving their contents, altering and identifying the current directory, and more.

Tkinter Library

With Tkinter, we developed the GUI side of our application, which is the front-end part.



To create a tkinter app:

- Importing the module – tkinter
- Create the main window (container)
- Add any number of widgets to the main window
- Apply the event Trigger on the widgets.

Detailed Explanation:

BACKEND

```python
#Fatih Memiş | Tolga Gümüşçü
import os

def find_number(directory):
    number_of_files = 0
    number_of_directories = 0
    for root, dirs, files in os.walk(directory):
        number_of_files += files.__len__()
        number_of_directories += dirs.__len__()
    return number_of_files, number_of_directories


def find_size(directory):
    total_size = 0
    size_list = []
    for r, d, f in os.walk(directory):
        for name in f:
            dir = (os.path.abspath(os.path.join(r, name)))
            size = os.stat(dir).st_size
            total_size += size
            size_list.append(size)
    return total_size, size_list


def find_type(directory):
    type_list = []
    for root, dirs, files in os.walk(directory):
        for file in files:
            name, extension = os.path.splitext(file)
            type_list.append(extension)
    return type_list


def find_name(directory):
    file_list = []
    for root, dirs, files in os.walk(directory):
        for file in files:
            file_list.append(file)

    return file_list

```

find_number = In this function, we can count the number of all files in the target file and get a total number.

find_size = In this function, we access the size of the files in the target file.

find_type = In this function, we can learn the types of files we access in the target file.

find_name = In this function, we can learn the names of the files we access in the target file.

In Python, how does os.walk() work?

OS.walk() generates file names in a directory tree by walking top-down or bottom-up through it. It returns a 3-tuple for each directory in the tree rooted at directory top (including top itself) (dirpath, dirnames, filenames).

root : Prints only the directories that you specify.

dirs : Prints subdirectories from the root directory.

files : Prints all files in the current directory and subdirectories.

FRONTEND

```python
import backend

from tkinter import *
from tkinter import ttk
from tkinter import filedialog

gui = Tk()
gui.geometry("765x610")
gui.title("CS 350 Project")


def choose_file():
    selected = filedialog.askdirectory()
    folderPath.set(selected)


def find_path():
    folder_path = folderPath.get()
    number_files, number_dirs = backend.find_number(folder_path)
    file_list = backend.find_name(folder_path)
    type_list = backend.find_type(folder_path)
    a, size_list = backend.find_size(folder_path)
    file_list_type.delete(0, 'end')
    file_list_name.delete(0, 'end')
    file_list_size.delete(0, 'end')
    a = str(a / 1000)
    total_size['text'] = 'Total size: ' + a + 'KB'
    total_files['text'] = 'Total number of files: ' + str(number_files)
    for i in range(number_files):
        file_list_name.insert(i, file_list[i])
        file_list_type.insert(i, type_list[i])
        file_list_size.insert(i, str(size_list[i] / 1000) + ' KB')


folderPath = StringVar()
```

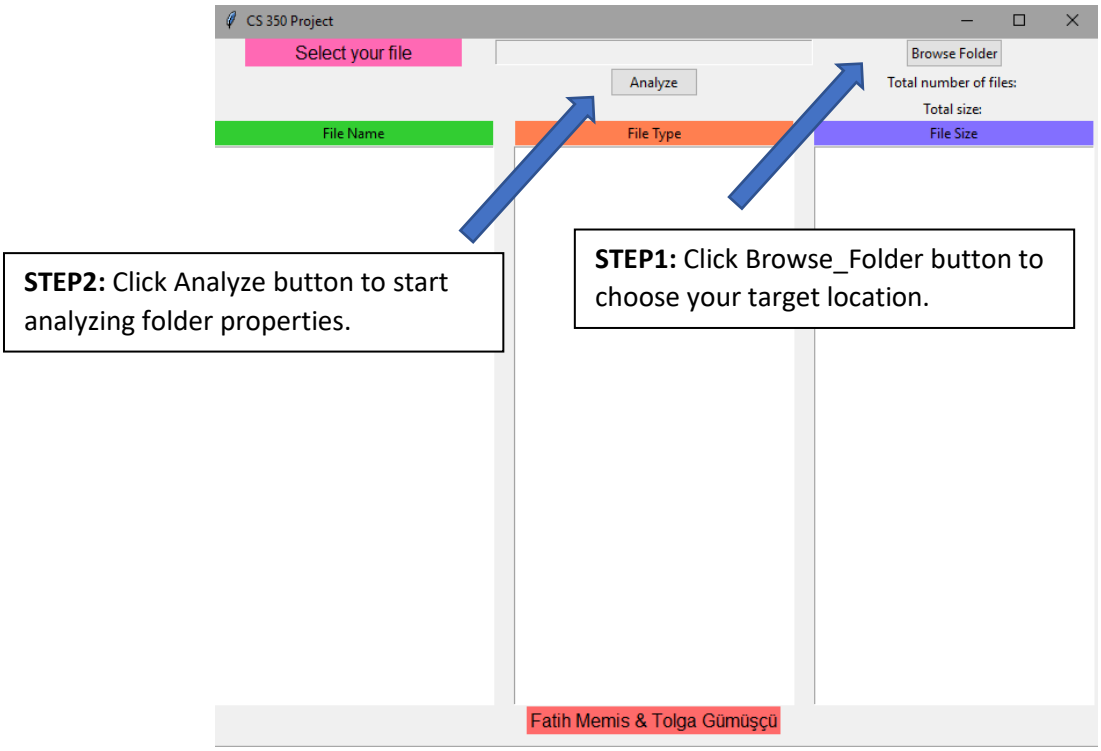
On our front-end, we first set our size and the size of our application.

Thanks to our **choose_file** and **find_path** functions, we can reach the source of the target file specified by the user.

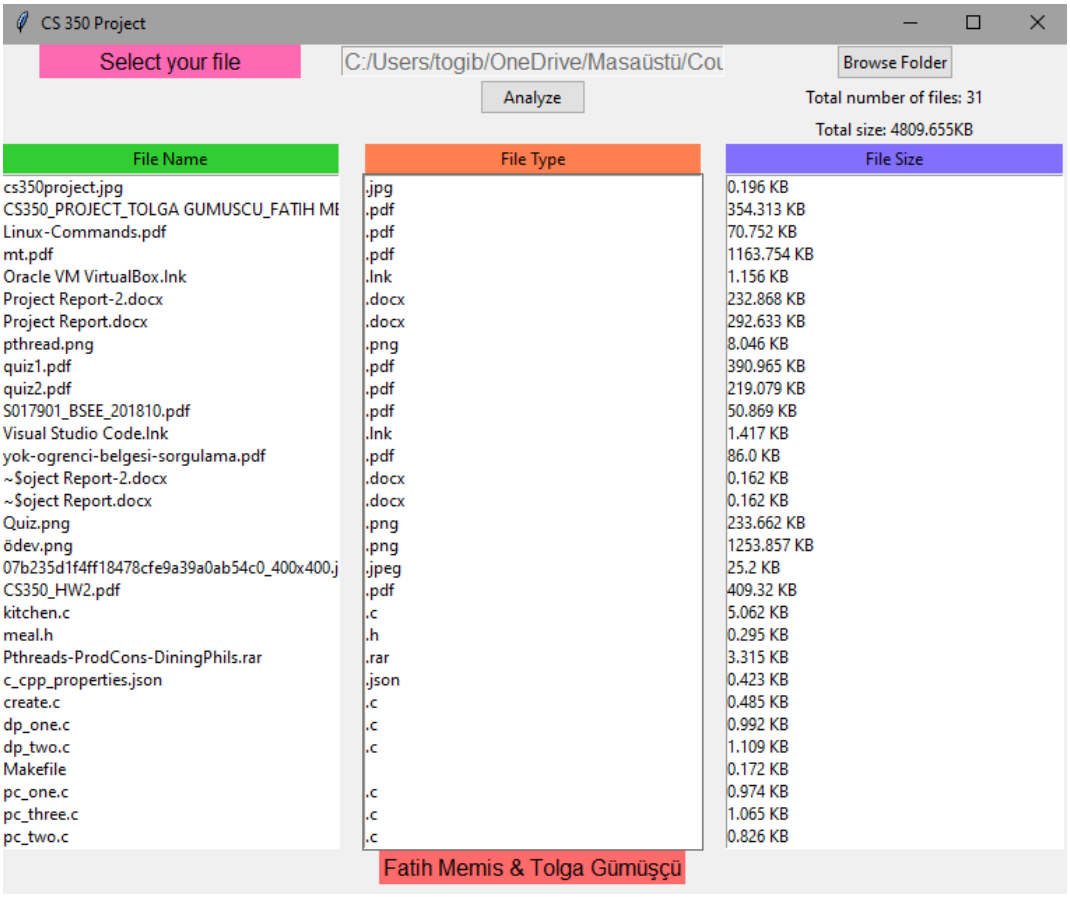
In the continuation of the **front-end** part, we define and create the visual components of our application. In this way, we create a program that the user can easily use.

```python
selection = Label(gui, text="Select your file", font="13", bg='hot pink')
selection.grid(row=0, column=0, ipadx=40)

enter_file = Entry(gui, textvariable=folderPath, state='disabled', width=30, font=11)
enter_file.grid(row=0, column=1)

browse_folder = ttk.Button(gui, text="Browse Folder", command=choose_file)
browse_folder.grid(row=0, column=2)

analyze_button = ttk.Button(gui, text="Analyze", command=find_path)
analyze_button.grid(row=2, column=1)

total_size = Label(gui, text='Total size: ')
total_size.grid(row=3, column=2)
total_files = Label(gui, text='Total number of files: ')
total_files.grid(row=2, column=2)

file_name = Label(gui, text='File Name', bg='lime green')
file_name.grid(row=4, column=0, ipadx=91)

file_type = Label(gui, text='File Type', bg='coral')
file_type.grid(row=4, column=1, ipadx=94)

file_type = Label(gui, text='File Size', bg='SlateBlue1')
file_type.grid(row=4, column=2, ipadx=97)

file_list_name = Listbox(gui, height=30, width=40)
file_list_name.grid(row=5, column=0)

file_list_type = Listbox(gui, height=30, width=40)
file_list_type.grid(row=5, column=1)

file_list_size = Listbox(gui, height=30, width=40)
file_list_size.grid(row=5, column=2)

author_name = Label(gui, text="Fatih Memis & Tolga Gümüşçü", font='13', bg='Indianred1')
author_name.grid(row=6, column=1)

gui.mainloop()
```

How to Execute



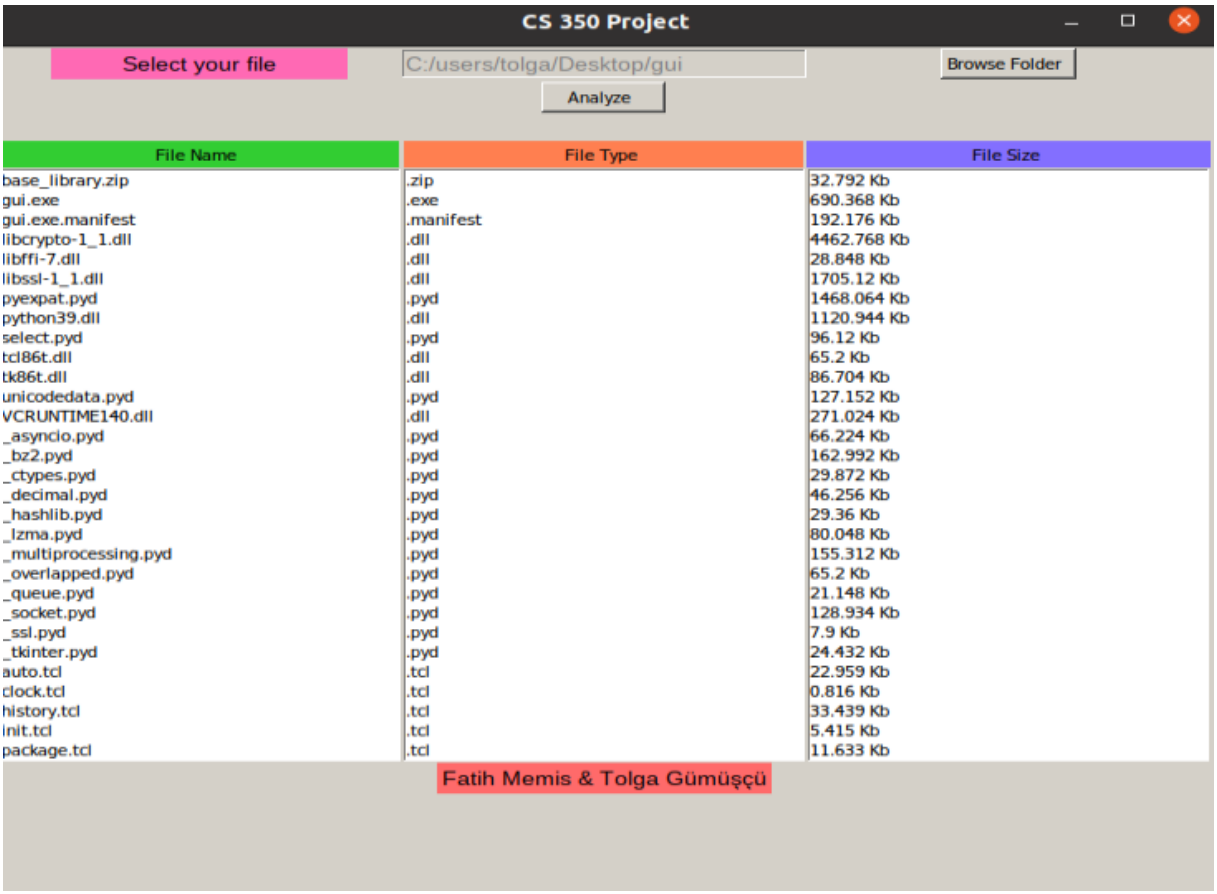
Output:



Ubuntu Execution:

```
tolga@tolga-VirtualBox:~/Desktop/gui$ wine gui.exe
```

We use the wine command to run it with .exe extension on Ubuntu. If we call the wine command in the file with the .exe extension file to the terminal as in the picture above, our program runs smoothly.



Executable File Location:

\Analyzer\app\frontend

Our .exe extension file is located in the app file in the Analyzer folder.

References:

https://www.geeksforgeeks.org/python-gui-tkinter/

https://docs.python.org/3/library/os.html

https://www.geeksforgeeks.org/os-walk-python/